



**FIFA19**



**RED DEAD  
REDEMPTION II**

**PES2019**  
PRO EVOLUTION SOCCER



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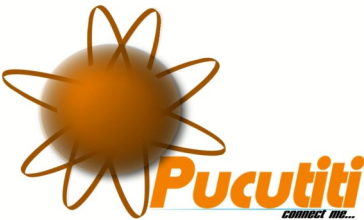
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# *Pro Evolution Soccer 2019*

Pro Evolution Soccer 2019(PES 2019) is a football simulation video game developed by PES Productions and published by Konami for Microsoft Windows, PlayStation 4 and Xbox One. The game is the 18th installment in the PES series and was released on August 28, in North America and for Japan, Europe and Australia on August 30, 2018. Barcelona winger Philippe Coutinho appeared on the front cover of the standard edition while David Beckham appeared on the front cover of the special edition. As well as this, Scottish clubs Celtic and Rangers have been brought to the game along with their stadiums, bringing the world-famous Old Firm rivalry to the gaming world in detail.

In this year's edition Konami was promised to increase the number of licenses, which includes more fully licensed leagues and stadiums, and a variety of new Legends to play with. Until now the official championships announced directly by Konami are 12 Leagues which include the Ligue 1 & Ligue 2, Danish Superligaen, the Portuguese Primeira Liga, the Belgian Jupiler Pro League, the Swiss Raiffeisen Super League, the Scottish Premiership, the Dutch Eredivisie, the Argentine Primera División and, exclusively, the Russian Premier League. However, Konami announced that it did not renew its deal with UEFA for the Champions League, Europa League, and the UEFA Super Cup which they had for 10 years; the license is being used in EA Sports' FIFA 19.

PES 2019 is a sports game that simulates football. PES 2019's Magic Moments feature is set to be the forefront of PES 2019's superior gameplay. Konami announced that the International Champions Cup before the season begins has been added and they also announced an improved negotiation system and budget management. Added a re-sell and clean sheet options so that strategy is needed not only on the pitch but also with club management. new skill traits have been introduced that will help enhance player uniqueness, including edge turn, no look pass, control loop, dipping shot and rising shot. They also announced that player individuality has also been taken to the next level, where skills and strengths are more prominent in impact and motion during gameplay.

Full body touch introduced last year has been further enhanced. How the ball is controlled depends more on the surrounding situation, allowing for smoother and contextual trapping of the ball.

Other features include a number of graphical boosts and 4K HDR support across all capable platforms. Enlighten software has been used to rework lighting, both natural and stadium based. Stands and pitches will closely mirror their real life counterparts depending on the time of day.











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PES 2019 OR FIFA 2019

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# FIFA 19

FIFA 19 is a football simulation video game developed by EA Vancouver and EA Bucharest, as part of Electronic Arts' FIFA series. Announced on 6 June 2018 for its E3 2018 press conference, it was released on 28 September 2018 for PlayStation 3, PlayStation 4, Xbox 360, Xbox One, Nintendo Switch, and Microsoft Windows. It is the 26th instalment in the FIFA series. As with FIFA 18, Cristiano Ronaldo appears as the cover athlete of the regular edition, while he and Neymar appear on the Champions and Ultimate Edition packs for the game.

The game features the UEFA club competitions for the first time, including the UEFA Champions League. Martin Tyler and Alan Smith return as regular commentators, while the new commentary team of Derek Rae and Lee Dixon feature in the UEFA competitions mode. Composer Hans Zimmer and rapper Vince Staples recorded a new remix of the UEFA Champions League anthem specifically for the game. The character Alex Hunter, who first appeared in FIFA 17 returns for the third and final instalment of "The Journey", entitled, "The Journey: Champions"

Gameplay changes on FIFA 19 include the new "Active Touch System" — an overhaul of player control, "timed finishing" — where the kick button may be pressed a second time to determine the exact moment the ball is actually kicked, "50/50 battles" — a system for determining how likely a player will win loose balls, and "Dynamic Tactics" — which allows players to configure strategies, and switch between them in real-time during a match.

FIFA 19 introduces the UEFA Champions League, UEFA Europa League and UEFA Super Cup competitions to the game, after their licenses with Konami's Pro Evolution Soccer expired. The game will have support for promotion and relegation between the Champions League and Europa League. Martin Tyler and Alan Smith return as regular commentators with Derek Rae and Lee Dixon as Champions League commentators. Geoff Shreeves also returns as the touchline reporter as well as Alan McNally providing updates from around the league. New graphics and stadiums have been implemented.

Composer Hans Zimmer and rapper Vince Staples recorded a new remix of the UEFA Champions League anthem specifically for FIFA 19. It can also be heard in the game's reveal trailer.

The Nintendo Switch port will receive upgrades over FIFA 18. On 9 June 2018, EA Sports uploaded an official reveal trailer on their YouTube channel. Cristiano Ronaldo returned as the global cover star for a second consecutive time. He and Neymar appear on the Champions and Ultimate Edition packs for the game. It reported that it will include 55 national teams with 35 licensed leagues.

It was confirmed that the game would have a licensed Serie A after being called "Calcio A" (due to licensing issues) in FIFA 17 and FIFA 18. The game will include the Chinese Super League, the first FIFA title to do so. However, it was confirmed that the game will not include the Russian Premier League, as it did in FIFA 18 and previous FIFAs.







As with every FIFA game there are new skills included, with Andrés Iniesta's signature move, La Croqueta, featuring in FIFA 19. 25 new icons have been added to the Ultimate Team in FIFA 19, including Rivaldo, Roberto Baggio, Johan Cruyff, George Best, Luís Figo, Steven Gerrard, Roy Keane, Ryan Giggs, Bobby Moore, Franco Baresi, Ruud van Nistelrooy, Eusébio, Hidetoshi Nakata, Fabio Cannavaro, Michael Ballack, and Frank Lampard.

New stadiums confirmed for FIFA 19 include the new Tottenham Hotspur Stadium – due to open in 2018, Molineux Stadium, home of Wolverhampton Wanderers, Craven Cottage, home of Fulham, and the Cardiff City Stadium, home of Cardiff City and Wales national football team, ensuring all 20 English Premier League grounds are featured. There will also be 16 new stadiums from the Spanish La Liga, with 3 more from the Spanish Segunda Division. The only absent stadium from La Liga will be Camp Nou, due to Barcelona's exclusive deal with rival game Pro Evolution Soccer 2019. New Major League Soccer stadiums featured include StubHub Center of LA Galaxy and Mercedes-Benz Stadium of Atlanta United FC.

The PlayStation 3 and Xbox 360 versions, known as FIFA 19: Legacy Edition, do not contain any new gameplay features aside from updated kits and squads.

## The Journey: Champions

The story-based mode that was introduced in FIFA 17 returns in this instalment and continues for the last instalment under the title "The Journey: Champions". In this instalment, Alex Hunter signs for Real Madrid and becomes their star player after Cristiano Ronaldo leaves for Italian giants Juventus. As FIFA 19 has the full Champions League license, Hunter also competes for Champions League glory. Also in the game, Danny Williams is even competing for the Champions League, while Hunter's half-sister, Kim Hunter, tries to compete for the 2019 FIFA Women's World Cup. The game even has some guest stars such as Kevin De Bruyne, Neymar Jr, Paulo Dybala, and Alex Morgan. Gareth Walker and Dino, who previously appeared in FIFA 17 and FIFA 18, don't appear in the storyline for unknown reasons.



# Red Dead Redemption 2

**Red Dead Redemption 2** is an upcoming Western-themed action-adventure video game developed and published by Rockstar Games. It is scheduled to be released for PlayStation 4 and Xbox One on October 26, 2018. The game is a prequel to the 2010 title *Red Dead Redemption* and will be the third entry in the *Red Dead* series. Set in 1899, it follows the story of outlaw Arthur Morgan, a member of the Dutch Van der Linde gang.

**Red Dead Redemption 2** is a Western-themed action-adventure game set in an open world environment. It centers on Arthur Morgan, an outlaw and a member of the Van der Linde gang in 1899, in the waning years of the American Old West and extinction of the age of outlaws and gunslingers. Among returning characters are John Marston and Dutch Van der Linde, the protagonist and an antagonist from the previous game respectively.

The player controls Morgan from either a third or first-person perspective. The game features both single-player and online multiplayer components.

It will continue to use the Honor system from *Red Dead Redemption*, which, based on how the player interacts with non-playable characters (NPCs) will affect how settlements, towns, and other groups will react towards Morgan.

## Premise

In 1899 after a robbery in the town of Blackwater goes wrong, Arthur Morgan and the Van der Linde gang are forced to flee. With the authorities and the best bounty hunters in the nation massing on their heels, the gang must rob, steal, and fight across America to survive. As internal divisions threaten to tear the gang apart, Arthur must choose between his own ideals or his loyalty to the gang.

## Development

*Red Dead Redemption 2* is being developed by Rockstar Studios, a collaborative effort between all Rockstar Games studios functioning as a single team, using the Rockstar Advanced Game Engine (RAGE). Woody Jackson, who co-composed the score of *Red Dead Redemption*, reprised his role.

## Release

*Red Dead Redemption 2* was announced by publisher Rockstar Games in October 2016. In the two days prior, the company had used various social media platforms as well as their own website to release two teaser images in the color and theme of *Red Dead Redemption*. The teaser images led to considerable attention and raised the stock price of its parent company Take-Two Interactive by nearly six percent. On the day of its announcement for PlayStation 4 and Xbox One, some fans started petitioning Rockstar Games for the game to be made available on Microsoft Windows as well. Per an exclusivity agreement with Sony Interactive Entertainment, certain online game content will be timed exclusives for the PlayStation 4. Originally due for release in the second half of 2017, the game has been delayed twice: first to Q1/Q2 2018, and later to October 26, 2018.

The game's debut trailer was released on October 20, 2016, depicting the open world environment, and the second and third trailers—released on September 28, 2017, and May 2, 2018, respectively—introduced the game's characters and story. A trailer released on 9 August features the first gameplay footage. It demonstrates the shooting and horse mechanics, and the ability to maintain the player's gang and camps. To spur pre-order sales, Rockstar collaborated with several retail outlets to provide special edition versions of the game. The "Special Edition" includes exclusive single-player content, while the "Ultimate Edition" features additional online content. The "Collector's Box" is a collection of physical merchandise relating to the game.







RED DEAD  
REDEMPTION II





# Death Stranding

**Death Stranding** is an upcoming action game developed by Kojima Productions and published by Sony Interactive Entertainment for PlayStation 4. It is the first game created by director Hideo Kojima and his subsequent reformation for the game's studio, after the 2015 disbandment of the company as a subsidiary of Konami. It was announced at E3 2016 and has no set release date.

Norman Reedus, Mads Mikkelsen, Léa Seydoux, Lindsay Wagner, Troy Baker, Tommie Earl Jenkins and Emily O'Brien are set to star in the game, with motion capture, facial scanning and vocal performances. Film director Guillermo del Toro also contributed his likeness to another character through facial and body scanning. The game's title is a reference to the cetacean stranding phenomenon.

**Death Stranding** is an action game set in an open world environment, which also includes multiplayer functions. Kojima compared the genre to how his earlier game Metal Gear – now considered as a stealth game – was called an action game during its release because the stealth genre was not considered to exist at the time.

According to Kojima, one of the key aspects of the announcement trailer was the idea of a connection between life and death. He explained one of the main themes through a short story by Kōbō Abe; the first tool created by humans was a stick, meant as protection by putting a distance between oneself and "bad things", and that the second was a rope, used to secure things one finds important. Kojima compared the main "tools" in action games – punching, shooting and kicking – to sticks, and that in Death Stranding, he wants people to communicate through the game equivalent of ropes. While the title refers to the phenomenon of cetacean stranding, "strand" is an alternative meaning for shore, and also stands for strings and connections.

When the main character, named Sam, dies, the player is sent to another world, referred to as an upside-down world submerged in water. Kojima suggests that when the player returns to the world of the living, anything they did or any damage that an explosion or the likes causes when the player dies remains persistent in the world and does not go away. Another element talked about is the existence of a type of rain, called "Timefall", with the ability to age or deteriorate whatever it hits. Another gameplay element talked about is the player's ability to interact with the environment and wander outside of the character's body, as well as recovering items when they die.





After a lengthy corporate conflict with Konami as a restricted subsidiary, Kojima Productions closed in July 2015 and reformed as an independent video game developer and studio in December. On the same month, Hideo Kojima announced his partnership with Sony Interactive Entertainment, at the time led by Andrew House, to make a new "PlayStation game".

Kojima revealed the game at Sony's conference during E3 2016 with the trailer. It was made possible with the technology of photogrammetry and motion capture. It featured Norman Reedus, who will serve as the basis for the main protagonist. The game is the second collaboration between Kojima and Reedus, following the cancelled Silent Hills. Kojima and Mark Cerny, lead system architect of the PlayStation 4, spent two weeks in January 2016 looking for a game engine on which to develop the game. One of the two remaining candidates had been used to create the teaser trailer. Guerrilla Games would later be announced as a collaborator on the development of the game, as it was providing their proprietary game engine, Decima. Kojima Productions' meeting room was recreated in the engine as a reference of accuracy, for the purpose of testing physically-based lighting.

A second teaser unveiled that Mads Mikkelsen would be joining the cast as the game's main antagonist. It also featured a character bearing the likeness of Guillermo del Toro, who had previously collaborated with Kojima and Reedus on Silent Hills. During this period a female protagonist was said planned to be revealed and that Ludvig Forssell, who previously worked with Kojima on Metal Gear Solid V, was writing the music. An alternate cut of the second teaser included a song from the band Low Roar. Kojima Productions and American media publisher Mondo partnered to release a 12-inch vinyl single of the song under the Death Stranding brand, which was released in February 2017.







The game entered full development in 2017. A few days before E3 2017, Kojima announced that the game would not appear during the usual Sony conference. In June, information came from Shawn Layden, president of Sony Interactive Entertainment America, affirming that Death Stranding was in fact in a playable alpha version, but he had not to be able to categorize the game in a specific genre.

A third teaser was presented during The Game Awards 2017 in December, where Kojima, Reedus and del Toro made appearances. The next day, the same trailer was shown again at PlayStation Experience, in which also Kojima made an appearance on stage during the event. Mark Cerny, commented the trailer saying that the game would have gained sense after 4-5 hours of playing and confirmed that the video was captured on PlayStation 4 Pro. The same month, more info from Kojima about the gameplay was revealed. At the same time, Kojima admitted that he was aware of the common belief that would see him proceeding too slowly in the development, but reiterated that this was not the case. Kojima also revealed that the team was unable to do any performance capture or voice over for the third trailer in time for E3 2017 due to the 2016–17 video game voice actor strike, so it was delayed until the Game Awards.

In February 2018, Emily O'Brien and Troy Baker joined the cast for the game. In May, Sony Worldwide Studios' Shawn Layden, revealed that Death Stranding would be part of four games – along with Ghost of Tsushima, Spider-Man ( Check titimagazine July issue 2018 for more details on Spiderman) and The Last of Us Part II – on which the company would deeply focus during E3 2018. At the event, a new trailer was shown, showing gameplay for the first time. It also revealed that actresses Léa Seydoux and Lindsay Wagner were to be a part of the cast. On September 18, it was announced at Tokyo Game Show 2018 that Tommie Earl Jenkins would portray a key character in the game, and that Akio Ōtsuka, Kikuko Inoue, Nana Mizuki and Satoshi Mikami, veterans of the Metal Gear series, along with Kenjiro Tsuda, had joined the game's Japanese voice cast. A character resembling Stefanie Joosten, who portrayed Quiet in Metal Gear Solid V, was also featured in a new trailer shown at TGS; her involvement in the game was implicitly confirmed by her agency Micky MacTroy.







# GADGETS





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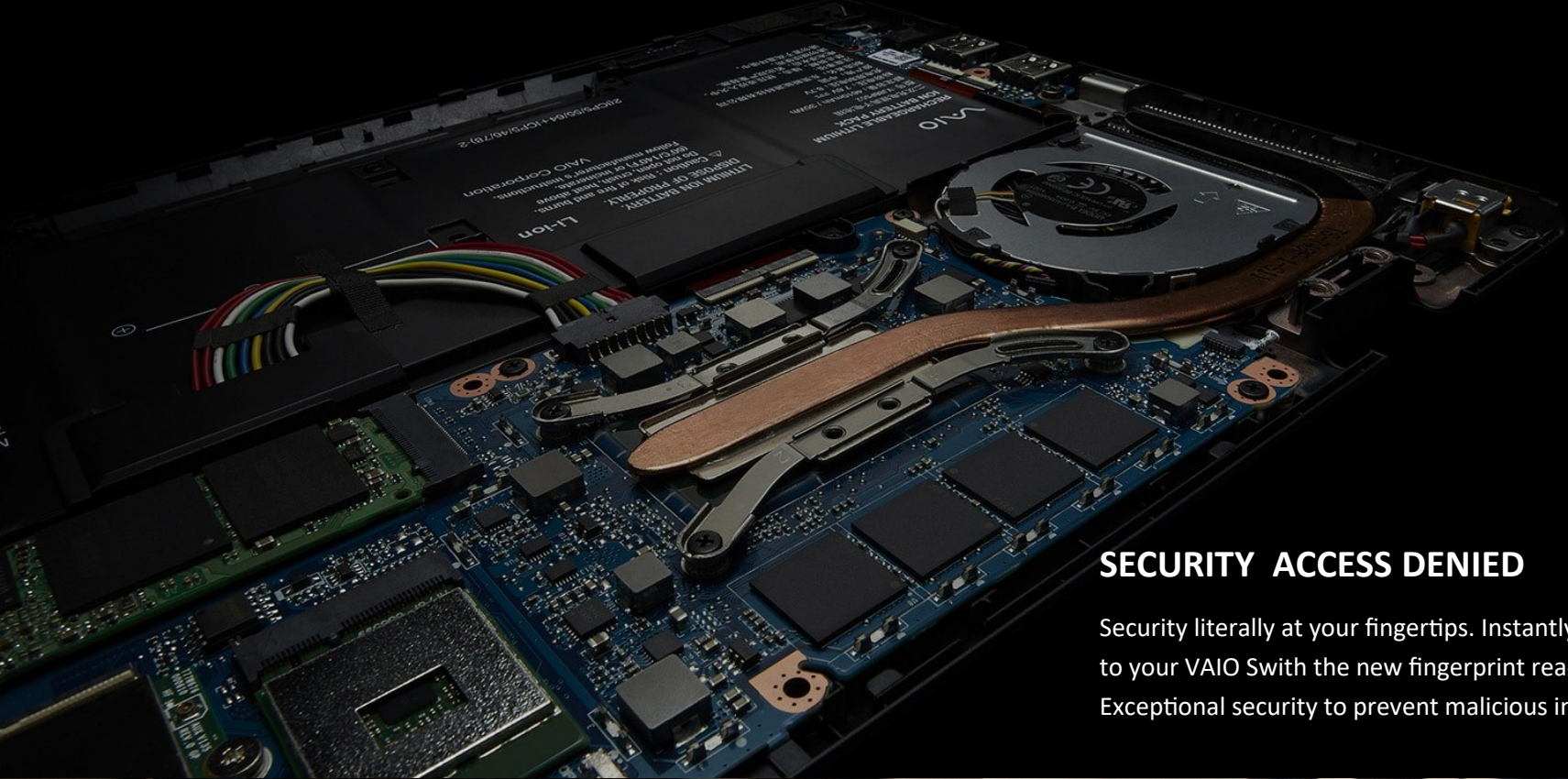


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GRID SHOT

GUIDE SHOT

MATCH SHOT





# HEAVY FIRE

## RED SHADOW





Thou I drive through the  
valley of my enemies, I  
fear no harm for I am  
doing 290mph inside  
my Agera and I am still  
hitting the gas.

P.M.D



### DARKSIDE

A part of me.  
A piece of me,  
a mover of my body,  
a roaring ghost within  
eater of my soul.  
the darkness, my darkness,  
Fighting night and day for my light.  
my dark side, the devil within.

P.M.D












**2018 Camry**





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# SE

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- 2.5-Liter Dynamic Force 4-Cylinder Engine with 203 hp @ 6600 rpm
- 28 city/39 hwy/32 combined est. mpg
- Direct Shift-8AT (8-Speed Electronically Controlled automatic Transmission)

## Exterior Features

- Black front grille with sport mesh insert
- Color-keyed sport side rocker panels
- 18-in. black machined-finish alloy wheels and P235/45R18 tires
- Color-keyed rear spoiler
- Single exhaust with dual chrome tips

## Interior and Safety Features

- Single-zone automatic climate control with air filter
- 4.2-in. TFT Multi-Information Display
- Sport SofTex
- trimmed front seats with fabric inserts, seatback pockets; 8-way power-adjustable driver’s seat with power lumbar support; 6-way adjustable front passenger seat
- Leather-trimmed tilt/telescopic 3-spoke sport steering wheel with paddle shifters, audio, Multi-Information Display and Bluetooth

## hands-free controls

- Embossed mesh interior trim
- Tire Pressure Monitor System (TPMS)



# XSE

## Powertrain

- 2.5-Liter Dynamic Force 4-Cylinder Engine with 206 hp @ 6600 rpm
- 28 city/39 hwy/32 combined est. mpg
- Direct Shift-8AT (8-Speed Electronically Controlled automatic Transmission)

## Exterior Features

- LED headlights with smoke tint and fully integrated LED Daytime Running Lights (DRL) with auto on/off feature
- LED taillights with smoke tint
- Gloss-black front grille with sport mesh insert
- Color-keyed heated power outside mirrors with turn signal and blind spot warning indicators
- Color-keyed outside door handles with touch-sensor lock/unlock feature
- 19-in. black machined-finish alloy wheels and P235/40R19 tires
- Dual exhaust with quad chrome tips

## Interior and Safety Features

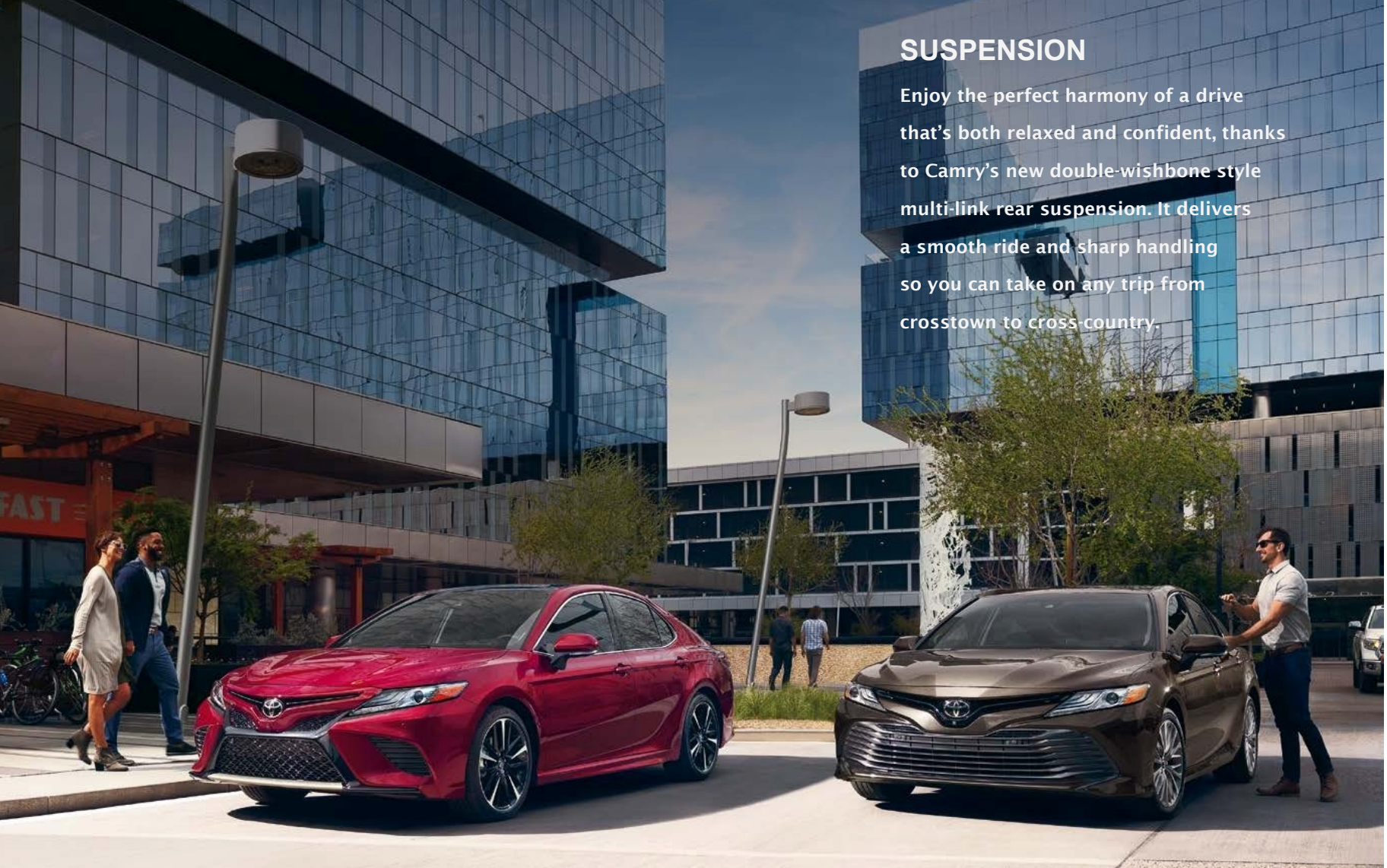
- Blind Spot Monitor (BSM) with Rear Cross-Traffic Alert (RCTA), and Intelligent Clearance Sonar (ICS) with Rear Cross-Traffic Braking (RCTB)
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**EXPAND YOUR HORIZONS**

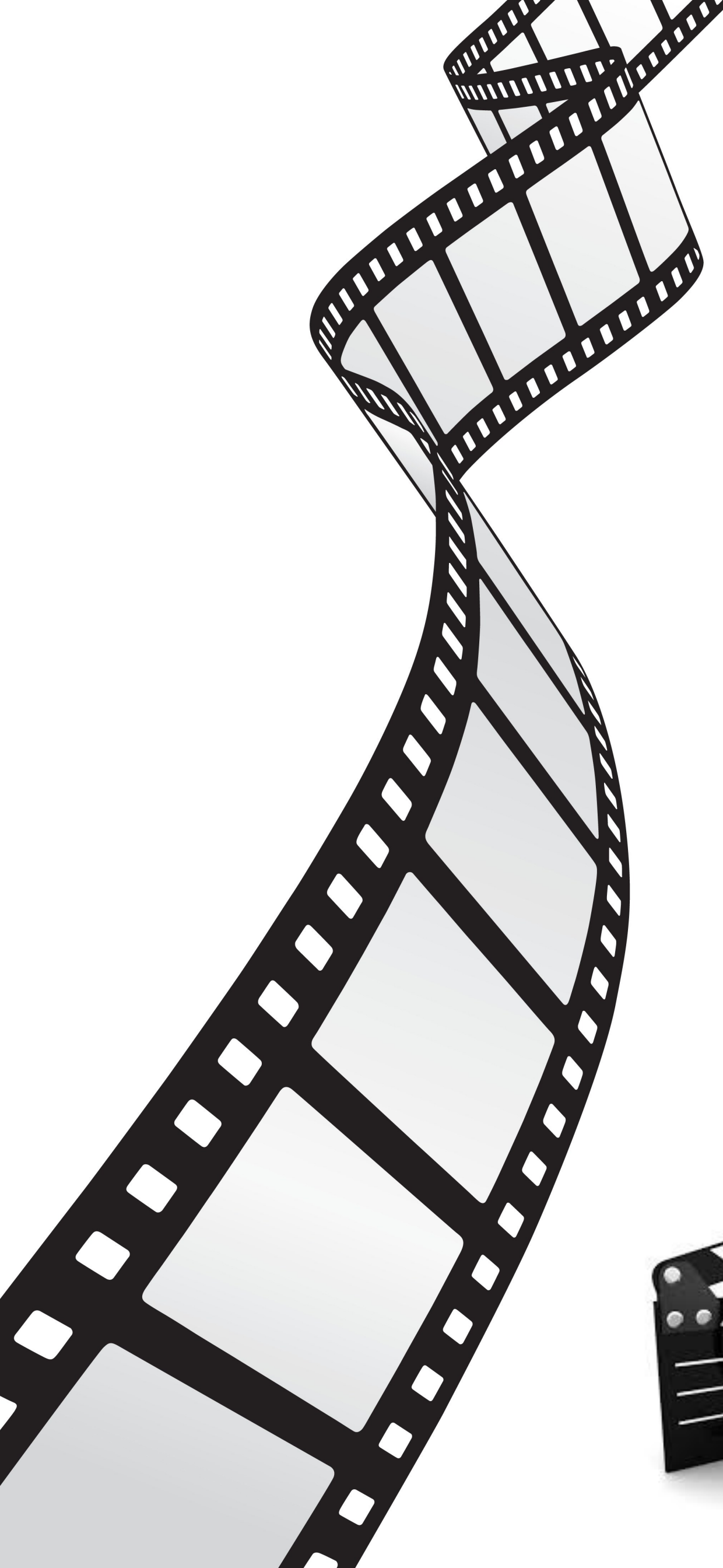
Slip into a premium space that puts a premium on your comfort. Brighten each day with Camry XSE's available panoramic glass roof with front power tilt/slide moonroof, which invites in more than twice the light of a traditional moonroof. A power-retractable sunshade helps you stay in control if things start to heat up. This distinctive styling extends to the interior's appealing materials and textures, from the available Cockpit Red leather trim to the upscale textured metal moldings and the ambient interior lighting. It's a practical and stylish cabin with an unrivaled attention to detail.



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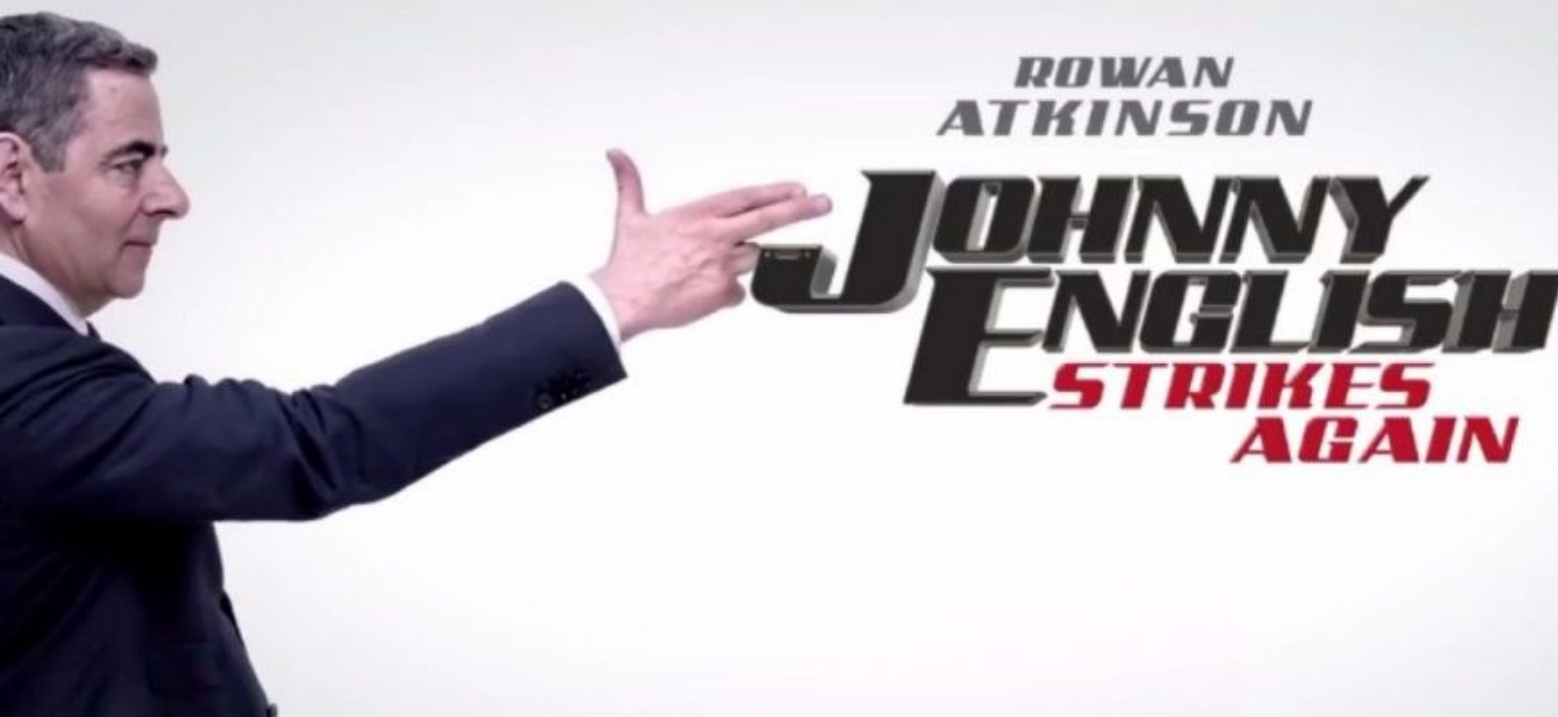






*Action, Comedy*

*October 26th 2018*



*Horror*

*October 19th 2018*

**HALLOWEEN**



T O M H A R D Y

**Action**

**October 4th 2018**

# VENOM

MARVEL

VenomTheMovie.net  
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Disney  
THE  
NUTCRACKER  
AND THE  
FOUR REALMS



2018

Adventure  
October 26th





The newly designated species was discovered by a team of researchers led by ecologist and biologist Juan M. Guayasimin of the Universidad San Francisco de Quito in Ecuador. From the start, they knew they'd have to do some very exacting work, but that there was reason to bother.

There are other frogs in the *Hyalinobatrachium* genus, some of which have been observed in the wild and some of which have been preserved as museum specimens. They are all about the same size and most of them are at least partly transparent on the abdomen. But the very act of preserving the animals for collections causes some discoloration of the skin, so other markings—such as telltale spots and different shades of green and yellow—may be lost or become indistinct.

Guayasimin and his colleagues thus reckoned that the rainforest could use one more going-over to determine if there were more species within the genus to be found. They surveyed 65-ft. (20 m) diameter plots near relatively narrow, shallow streams that the *Hyalinobatrachium* frogs were known to favor. In short order they found what they were looking for.

The new species, which takes its name from yuka, the word for water in the local Kichwa language, is distinct from other members of the genus in a few ways: the mating call is different, with an amplitude and duration unique to the species; the DNA is different; and the covering of transparent abdominal skin is significantly larger, reaching up to the chest and exposing the heart.

The species' metaphorical heart is special too—at least when it comes to the males. Unlike other dads-to-be in the *Hyalinobatrachium* genus, the yaku males look after the clutch of eggs the female lays, protecting them from harm until they hatch. Still, there are certain kinds of harm that even the most vigilant male can't prevent.



The investigators cite numerous threats to the frogs' habitat—including oil extraction, road development and stream pollution. The hope, as always, is that once people learn about the remarkable species that make the rainforest their homes, the forest itself might be tended more gently.





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