



EDITOR

Dickson Max Prince

@ @dicksonprincemax

CONTRIBUTORS

*Anita .W. Dickson

*Efenudu Ejiro

Michael

*Bekesu Anthony

*Samuel Obadiah

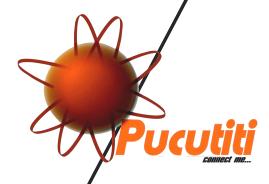
*Dickson Max Prince

*Ernest .O.

*Esegine Bright Kelvin

PUBLISHERS

Pucutiti.Inc 9



For more info

info@titimag.com

+2348134428331

+2348089216836

Content

GAMES

Fatal Fury: City of Wolves

Metal Gear Solid Delta: Snake Eater

Doom: The Dark Ages

Monster Hunter Wilds

GADGETS

Infinix Hot 50 Pro+

Tecno Spark 30c

Tecno Spark GO 1

Tecno Phantom V Flip 2

AUTOMOBILES

2025 Chevrolet Blazer

2025 Chevrolet Equinox

2025 Chevrolet Trax

MOVIES & ANIMES

titimag.com

Titi Magazine® and all Titi related Sub sections are trademark of Pucutiti.inc®

The Pucutiti® logo, Titi Magazine® logo, Titi Store® logo, Titi Comics® logo, Titi Games® logo, Titi Animation® logo, Titi Web Developers® logo,, Titi Studios®

logo, are all trademark of Pucutiti.inc. Only Pucutiti.inc® reserve the rights to all Titi Magazine® and all Titi® related Sub sections.

Note: Some images used in this magazine are copyright of their respective owners, sources used: Wikipedia for some of the information used in this magazine.

All images are copyright of their respective owners. Images are used for review purposes only.





Fatal Fury: City of the Wolves



Fatal Fury: City of the Wolves is a forthcoming fighting game created and published by SNK. It marks the first new installment in the Fatal Fury series in 26 years, succeeding the launch of Garou: Mark of the Wolves (1999), and continues the narrative of that game. The game is set to be released on April 24, 2025, for PlayStation 4, PlayStation 5, Windows, and Xbox Series X/S.

Gameplay

The gameplay in City of the Wolves resembles that of its predecessor, featuring combat on a two-dimensional movement plane. Various mechanics from Mark of the Wolves have been kept in City of the Wolves, such as the T.O.P. system, now referred to as the "Selective Potential Gear" (S.P.G.) system; and the "Just Defense" mechanic, which now includes an enhanced version called "Hyper Defense" designed to guard against multi-hit attacks.

Beyond standard moves and special abilities, players can unlock "Gear" super attacks by filling up two meters located at the bottom of their display. Using one meter will activate an Ignition Gear attack, while utilizing both meters will unleash a stronger Redline Gear attack. The ultimate super move, known as the Hidden Gear, necessitates the expenditure of both bars while the S.P.G. is in effect.

The game features a new mechanic known as the "Rev System." Players can utilize a variety of Rev abilities, such as "Rev Arts," which are upgraded versions of a character's special attacks; "Rev Blow," a move that creates space between fighters; "Rev Accel," designed to help link attacks for combo creation; and "Rev Guard," a defensive maneuver that repels opponents upon impact with their strike.

Employing these strategies will slowly fill the character's Rev Gauge; once it's completely filled, the character will enter an Overheat state and will be unable to utilize any Rev abilities until the gauge has fully drained. The player affected can hasten the depletion of their gauge by actively pursuing and striking their opponent.

The game provides two different control options for players: "Arcade Style," which utilizes familiar controls similar to past titles in the series, and "Smart Style," a streamlined control method that enables players to execute attacks and combos using only basic directional inputs and a single button press, although some abilities cannot be accessed in Smart Style.

Beyond the usual arcade mode, the game includes a single player experience titled "Episodes of South Town." This mode incorporates RPG elements, allowing players to choose challenge missions located throughout a South Town map to gain experience points and new abilities for their selected character.

Advancing in this mode will provide access to new outfits, colors, and patterns that can be used to personalize the characters in the "Color Edit" mode; players can also enjoy music from previous Fatal Fury and Art of Fighting titles during fights or with an in-game jukebox. The game features online multiplayer capabilities, offering rollback netcode and support for cross-platform play.





Developer: SNK **Publisher:** SNK

Director: Hayato Konya **Series:** Fatal Fury

Engine: Unreal Engine 4

Platforms: PlayStation 4, PlayStation 5, Windows, Xbox Series X/S

Release: April 24, 2025

Genre: Fighting

Mode: Single-player, Multiplayer

TiTi rating: 7/10







Playable characters

City of the Wolves will have a total of 17 characters in its initial roster, with an additional five planned as part of the first downloadable content season. While the previous installment, Mark of the Wolves, presented a nearly entirely new lineup of playable fighters, City of the Wolves reintroduces several characters from the earlier Fatal Fury titles, along with some new additions.

The first season of DLC is expected to feature two guest characters from Capcom's Street Fighter series, marking the first appearance of third-party characters in a Fatal Fury game. Additionally, the first season will include Mr. Big, a character that originated from Fatal Fury's sibling series, Art of Fighting.

Newcomers are indicated in bold, while guest characters are highlighted in italics. The list includes Andy Bogard, B. Jenet, Billy Kane, Chun-Li, Gato, Hotaru Futaba, Joe Higashi, Kain R. Heinlein, Ken Masters, Kevin Rian, Kim Dong Hwan, Mai Shiranui, Marco Rodrigues, Mr. Big, Preecha, Rock Howard, Terry Bogard, Tizoc, and Vox Reaper.

Development and marketing

In 2005, at the KOF Year-End Party fan event, SNK illustrator Falcoon indicated that a sequel to Garou: Mark of the Wolves was approximately 70% finished for the Neo Geo, developed by the SNK team. He also confirmed that one of the new characters intended for inclusion was a student of the renowned Fatal Fury character Joe Higashi. By July 2006, SNK announced that development on the sequel was ongoing, emphasizing their intention to utilize modern high-resolution graphics, in contrast to the original game's resolution quality.

In a March 2008 interview, developers from SNK USA noted that there was no definitive timeline for the game's release and expressed their intention to incorporate new technology into the sequel. In June 2016, SNK unveiled artwork and sprites for the cast of the abandoned Neo Geo version. Furthermore, in February 2020, SNK director Nobuyuki Kuroki expressed his personal interest in 'reviving' the Fatal Fury series.

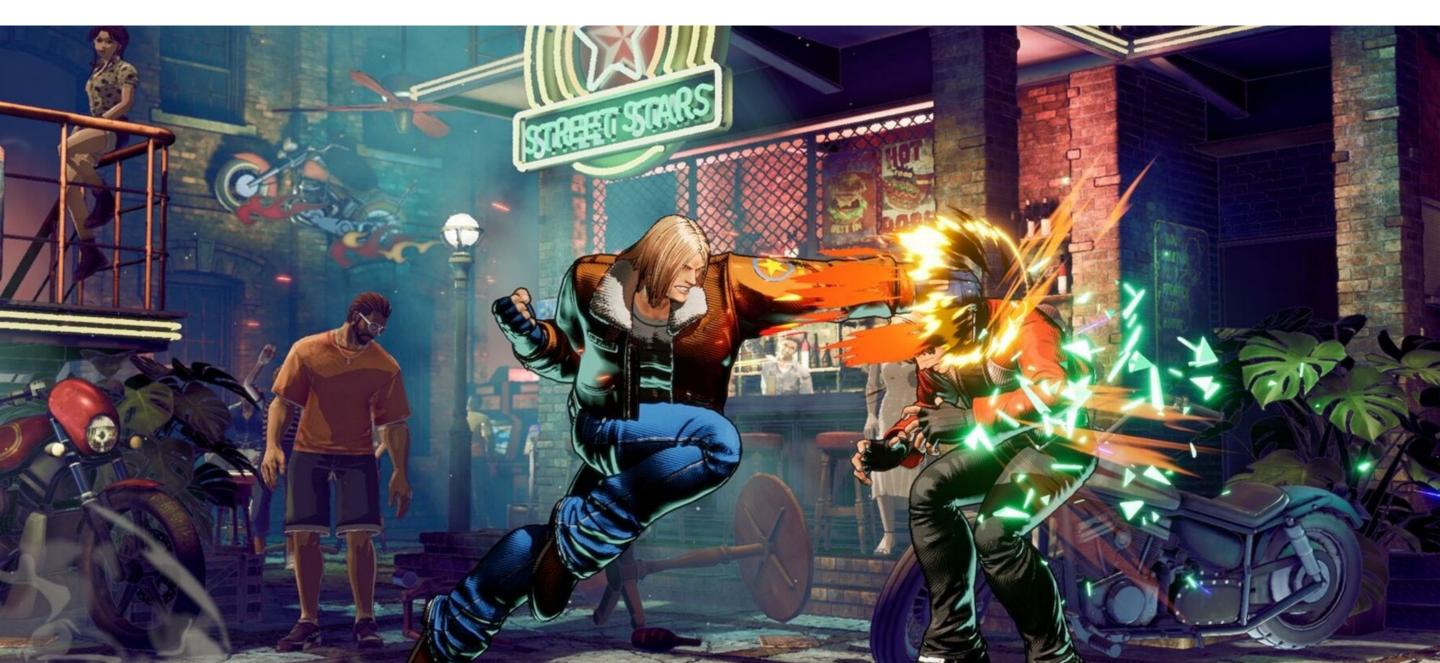
During EVO 2022, it was disclosed that SNK was actively developing a new installment in the Fatal Fury series. At EVO 2023, SNK revealed the title of the game as Fatal Fury: City of the Wolves and provided an initial glimpse of the gameplay, indicating that it would be a 2.5D fighting game akin to their other recent titles, Samurai Shodown (2019) and The King of Fighters XV (2022).

In March 2024, the game was officially confirmed for release in 2025. Furthermore, it was announced that City of the Wolves would be the first entry in the Fatal Fury franchise to include an English-language voice track, marking the first time an SNK game has featured this since The King of Fighters XII (2009).

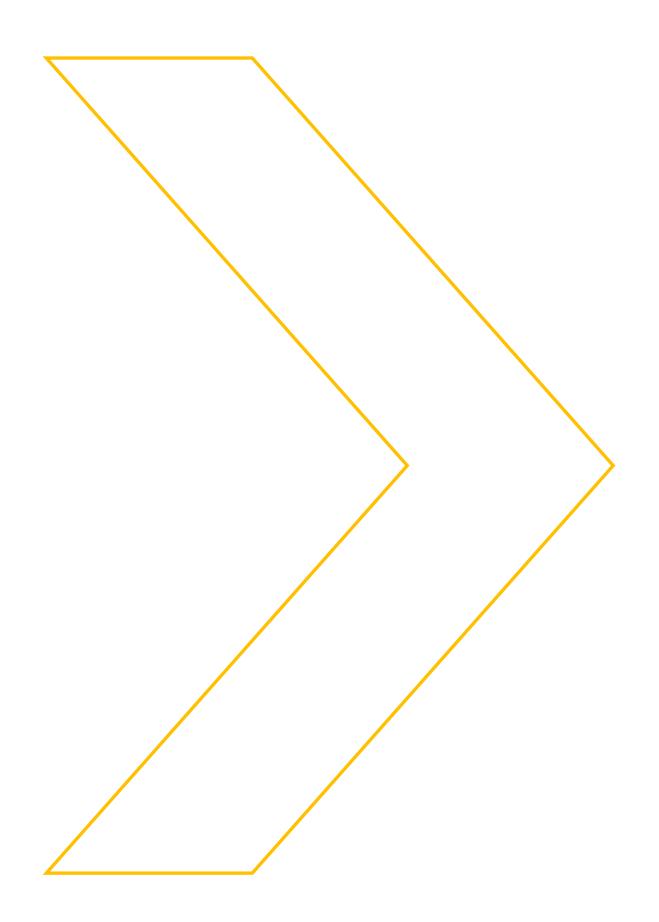
Release

Fatal Fury: City of the Wolves is set to launch on April 24, 2025, for PlayStation 4, PlayStation 5, Windows, and Xbox Series X/S. The game will be released exclusively in a "Special Edition," which encompasses the base game along with the first season pass. Those who pre-order will be granted an additional costume for Terry, inspired by his look in Fatal Fury 2 (1992), in addition to three days of early access. A promotional initiative featuring professional athlete Cristiano Ronaldo was hinted at in September 2024.

During the 2024 Tokyo Game Show, it was revealed that Ken and Chun-Li from Capcom's Street Fighter franchise would be incorporated into City of the Wolves as part of the first season of downloadable content. This follows the inclusion of Terry and Mai as DLC in Street Fighter 6 earlier that year. The final three characters for the season were disclosed at the 2025 Evo Awards.









Metal Gear Solid Delta: Snake Eater 🤚



Metal Gear Solid Delta: Snake Eater is an anticipated action-adventure stealth video game that is both developed and published by Konami. This title serves as a remake of the 2004 release, Metal Gear Solid 3: Snake Eater, which represents the fifth principal installment in the Metal Gear series and the first in chronological order. Set in 1964, the narrative centers around a FOX operative known as Naked Snake, who is tasked with rescuing a Russian rocket scientist and undermining the Soviet nuclear superweapon, Shagohod. This mission unfolds against the backdrop of Cold War tensions, as he seeks to alleviate U.S. suspicions of Soviet activities while facing off against his former mentor, The Boss, who has defected to the opposing side.

Metal Gear Solid Delta: Snake Eater marks the first significant addition to the Metal Gear series since the launch of Metal Gear Survive in 2018, a period during which Konami shifted its focus from publishing AAA third-party console games to prioritizing budget and mobile titles. The game is being developed by Konami Digital Entertainment, with oversight from producer Noriaki Okamura, who previously worked on Metal Gear Survive and Metal Gear Solid: Portable Ops (2006), alongside creative producer Yuji Korekado from Metal Gear Solid V. Additionally, the Singaporean studio Virtuos is providing supplementary development support.

The announcement of the game took place in May 2023. The decision to remake Snake Eater was influenced by its significance as an origin story within the franchise and its crucial characters. The title "Delta" reflects the development team's commitment to faithfully recreating the gameplay and narrative of Snake Eater, enhanced with modern graphics while maintaining the integrity of the original structure. Metal Gear Solid Delta: Snake Eater is set to be released on August 28, 2025, for PlayStation 5, Windows, and Xbox Series X/S.

Gameplay

Metal Gear Solid Delta: Snake Eater preserves the fundamental gameplay mechanics originally established in Metal Gear Solid 3, building upon the groundwork laid by earlier entries in the Metal Gear series. Players will guide Snake as he navigates diverse environments, ranging from tropical jungles to industrial complexes, while skillfully avoiding hostile adversaries, traps, and various surveillance methods that threaten his stealth during the overarching infiltration mission. Throughout this journey, players will collect a variety of melee weapons, firearms, and gadgets that assist in both stealth and direct confrontations with enemies.

The remake incorporates gameplay enhancements from previous titles, including the ability to crouch-walk and utilize firearms from a third-person perspective, first introduced in Metal Gear Solid 4: Guns of the Patriots (2008) and Metal Gear Solid: Peace Walker (2010), and later adapted into Metal Gear Solid: Snake Eater 3D. This updated version features numerous visual improvements and system adjustments that align with contemporary gaming standards and enhance the overall user experience, drawing from advancements made in subsequent series entries.

Physical injuries sustained by Snake, such as cuts and bruises, are now represented in real time, remaining visible on his body throughout the game, thereby personalizing each player's experience with the character. The revamped camouflage system also introduces object permanence; for instance, leaves may adhere to Naked Snake's gear, crawling through mud will result in stains on his clothing, and damage taken will manifest as tears and bullet holes in his attire.





Developer: Konami **Publisher:** Konami

Producers: Noriaki Okamura, Yuji Korekado

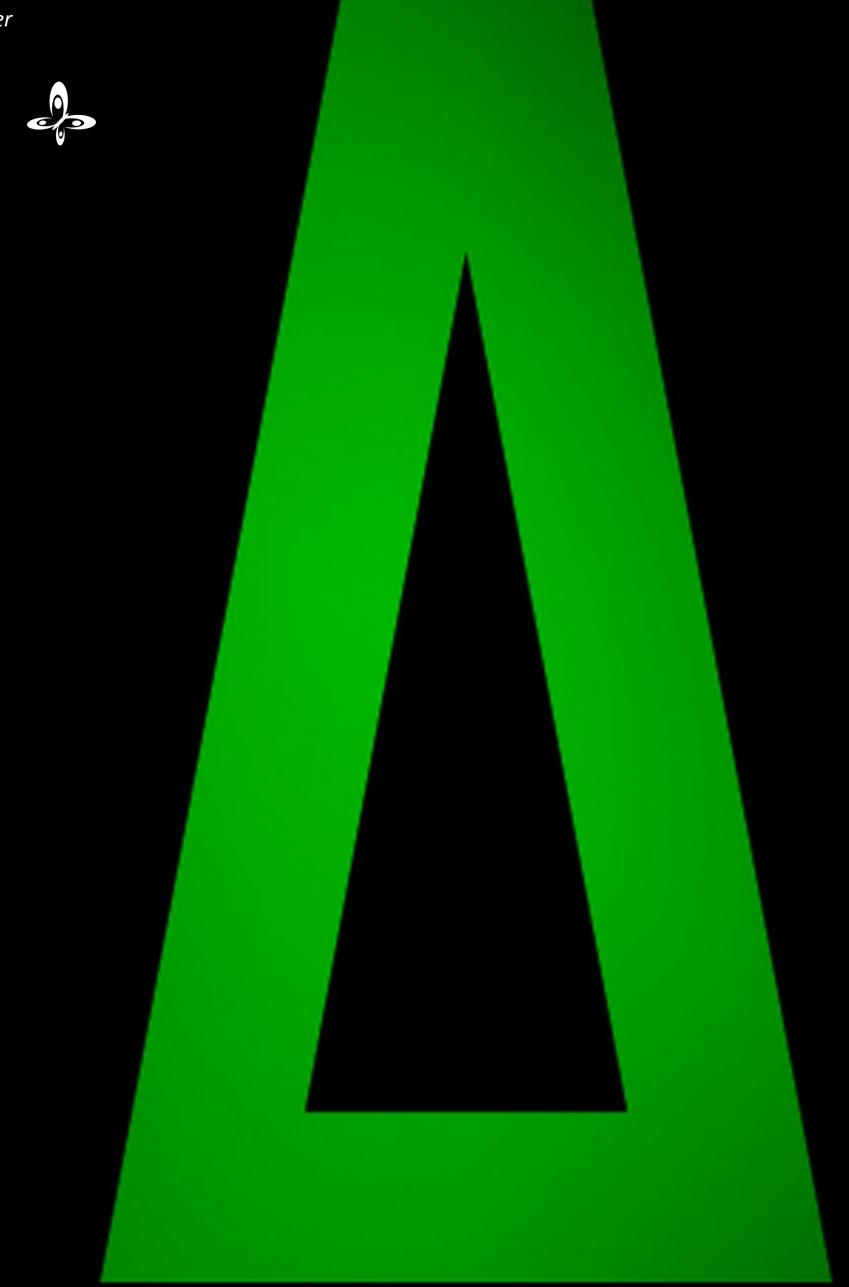
Series: Metal Gear **Engine:** Unreal Engine 5

Platforms: PlayStation 5, Windows, Xbox Series X/S

Release: August 28, 2025

Genre: Action-adventure, stealth

Mode: Single-player
TiTi rating: 8/10



METAL GEAR SOLIDA SNAKE EATER



The Survival Viewer mechanic has been enhanced to incorporate this feature, allowing scars to remain on Snake's body even after wounds are treated with bandages or specific ointments. Delta will present two unique gameplay styles and visual presentations. The "New Style" offers a control scheme inspired by modern action games and the latest entries in the Metal Gear series, featuring a third-person, free-moving camera akin to that of Metal Gear Solid 3: Subsistence and HD Edition. In contrast, "Legacy Style" emulates the traditional controls and gameplay mechanics, along with a fixed overhead camera reminiscent of the original Snake Eater.

Additionally, the minigame "Snake vs. Monkey," which originally served as a crossover with Sony Interactive Entertainment's Ape Escape series, returns in the PlayStation 5 and Windows versions. However, for the Xbox Series X/S version, it is substituted with a similar minigame titled "Snake vs. Bomberman," which crosses over with Konami's Bomberman series.

Development

Following the launch of Metal Gear Solid V: The Phantom Pain, Hideo Kojima, the creator of the Metal Gear series, publicly parted ways with Konami. In October 2015, Hideki Hayakawa, the head of gaming at Konami, announced that the company would cease the development and publication of major third-party games for consoles and PC, opting instead to concentrate on mobile gaming and arcade ventures. Nevertheless, in 2018, Konami released the spin-off title Metal Gear Survive, which was developed without Kojima's involvement and ultimately did not achieve commercial success.

In October 2021, Andy Robinson, a writer for Video Games Chronicle, reported that Konami was re-entering the mainstream video game market and initiating the development of several new projects within its classic console game franchises that had been inactive, including Metal Gear, Castlevania, and Silent Hill. The remake of Metal Gear Solid 3: Snake Eater is a collaborative effort between Konami's internal developer, Konami Digital Entertainment (KDE), known for creating several previous Metal Gear titles, and Virtuos, which serves as a support studio.

Konami's decision to prioritize the remake of Snake Eater over other entries in the Metal Gear series was influenced by its significance as an origin story for the franchise and for the character Big Boss. The company confirmed that neither Hideo Kojima nor original artist Yoji Shinkawa would be involved in the remake; however, the development team expressed a commitment to creating a faithful adaptation without introducing new elements to the narrative.

According to the Metal Gear Twitter account, the delta symbol in the game's title aligns with the concept of the remake project, as delta signifies "change" or "difference" while maintaining the original structure. This reference appears to allude to the symbol's mathematical and scientific connotation of a change in quantity. Following the announcement, fans humorously began referring to the game as "Metal Gear Solid Triangle." The remake will utilize audio from the original voice actors of Snake Eater.

The game is being developed on Unreal Engine 5, marking it as the first Metal Gear title since the dissolution of Kojima Productions that does not employ the publisher's proprietary Fox Engine technology, which was last utilized for Metal Gear Survive.

Marketing and release

Metal Gear Solid Delta: Snake Eater was officially announced for the PlayStation 5 on May 24, 2023, during the PlayStation Showcase 2023. This announcement coincided with the unveiling of the Metal Gear Solid: Master Collection Vol. 1, which features the original version of Snake Eater. Subsequently, it was confirmed that the game would also be available on Windows and Xbox Series X/S. An in-engine gameplay trailer was showcased on October 25, 2023, as part of Microsoft's Xbox Partner Preview digital event.

At the beginning of the year, a promotional video from PlayStation hinted at a potential launch window for the game in 2024. A comprehensive trailer was revealed during Microsoft's Xbox Games Showcase on June 9, 2024, which included brief glimpses of supporting characters such as Major Zero, Para-Medic, Ocelot, and The Boss.

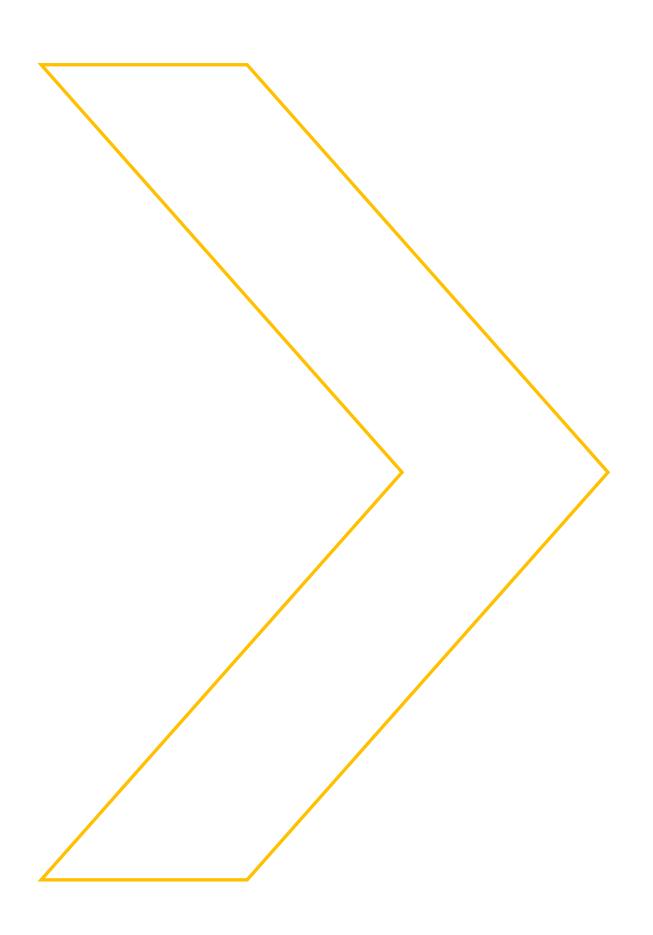
The following day, Konami released a segment of their Metal Gear Solid Legacy web series featuring David Hayter, the voice actor for Snake, along-side producer Noriaki Okamura, who provided additional insights into the gameplay and graphical improvements of the remake. Okamura further elaborated on Delta: Snake Eater during a roundtable discussion on the Official Xbox Podcast on June 11.

Metal Gear Solid Delta: Snake Eater is slated for release on PlayStation 5, Windows, and Xbox Series X/S on August 28, 2025.

In addition to the standard edition, a Deluxe Edition and a Collector's Edition will be available for both consoles. Each of these editions will include a special SteelBook case featuring the original Japanese key art for Snake Eater, depicting Naked Snake and The Boss, illustrated by Yoji Shinkawa. They will also come with a custom FOX patch and vouchers for additional downloadable content (DLC). The Deluxe Edition will further include a custom metal and enamel keychain, along with a clamshell case containing special art cards.

The Collector's Edition includes an additional patch that alludes to Snake's HALO jump featured in the game's introductory sequence, a replica key card inspired by those utilized to unlock new areas within the game, and a "Terrarium Diorama" showcasing the tree from the Dremuchij region alongside Snake's backpack. Furthermore, a distinct Collector's Edition is scheduled for release in the EMEA regions.







Doom: The Dark Ages 🦺

Doom: The Dark Ages is an anticipated first-person shooter video game being developed by id Software and published by Bethesda Softworks. This title is set to be the eighth primary installment in the Doom franchise and the third entry in the contemporary series, succeeding Doom Eternal (2020). The narrative of the game acts as a prequel to Doom (2016). Its release is planned for May 15, 2025, on PlayStation 5, Windows, and Xbox Series X/S.

Following the conclusion of the post-launch campaign, The Ancient Gods, for Doom Eternal in 2021, id Software commenced development on their next project, entering full production by August 2022. The official announcement of the game took place in June 2024.

Gameplay

The earlier installments of the Doom franchise, including Doom (2016) and Doom Eternal (2020), were characterized by their emphasis on rapid, acrobatic combat. In contrast, Doom: The Dark Ages adopts a more substantial and grounded approach to combat, prioritizing strategic confrontations. The Doom Slayer is depicted as an "iron tank," featuring enhanced melee capabilities and a slow-motion glory kill mechanic that allows for greater control during battles. The addition of the Shield Saw enables players to block, parry, and attack with a single action.

Players will also have access to new weaponry, such as the Skull Crusher, which launches bone fragments at adversaries. Melee options will include a gauntlet, an iron mace, and a flail. Notably, this installment is the first in the series to permit players to operate vehicles, including a cybernetic dragon and a towering 30-story Atlan mech, to engage enemies in specific segments of the game.

The storyline places a stronger focus on narrative development, featuring an increased number of cutscenes and character arcs that offer a more profound understanding of the Doom Slayer's backstory.

Premise

Doom: The Dark Ages serves as a prequel to Doom (2016), chronicling the ascent of the series' central character, the Doom Slayer. In this technomedieval environment, he emerges as the final bastion of a kingdom battling the malevolent forces of Hell.









Development

Following the launch of Doom Eternal's second downloadable content (DLC) campaign, The Ancient Gods - Part 2, in March 2021, creative director Hugo Martin indicated his willingness to delve into additional narratives featuring the series protagonist, Doom Slayer, in future installments. This was despite his intention for The Ancient Gods to serve as a conclusion to the character's journey that commenced with Doom (2016). One narrative possibility he mentioned involved depicting the Slayer's initial encounter with the Night Sentinels on Argent D'Nur, set in a more fantastical aesthetic than previous titles.

By November 2021, id Software had initiated pre-production on a new action-oriented first-person shooter. During QuakeCon 2022, executive producer Marty Stratton confirmed that the development team had commenced work on their upcoming project.

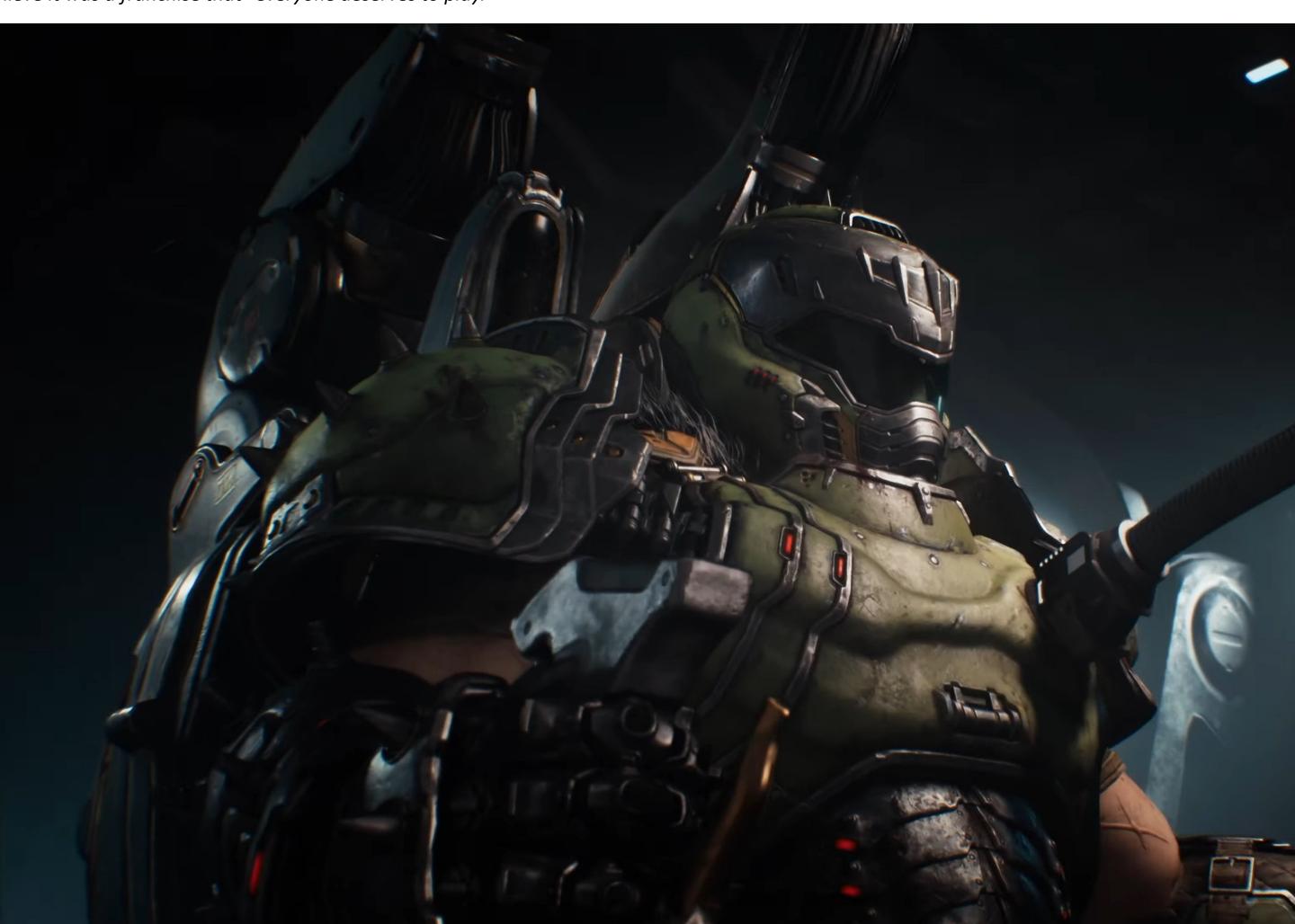
In September 2023, a significant number of documents submitted by ZeniMax Media, the parent company of Microsoft, were leaked during the FTC v. Microsoft court case regarding their proposed acquisition of Activision Blizzard. Among these documents was an internal roadmap detailing several titles in development at Bethesda Softworks. Notably, a new entry in the Doom franchise, titled Doom: Year Zero, was projected for release within Bethesda's 2023 fiscal year, concluding in March 2024, along with two sets of downloadable content (DLC) tentatively scheduled for the 2023 and 2024 fiscal years, respectively.

In May 2024, ZeniMax Media submitted a trademark application referencing the classic Doom (1993) cheat code "IDKFA," which grants players all keys and weapons with full ammunition. Later that month, various media outlets reported that the game would officially be named Doom: The Dark Ages, speculated to serve as a prequel to Doom (2016), set in a dark fantasy environment reminiscent of the Middle Ages and exploring an earlier chapter in the life of the Doom Slayer.

Release

In September 2020, after the release of Doom Eternal, Microsoft finalized an agreement to acquire ZeniMax Media, the parent company of Bethesda, for \$7.5 billion. This acquisition granted Microsoft ownership of all development teams and franchises associated with Bethesda, including id Software and the Doom franchise, now integrated into Microsoft Gaming. On June 9, 2024, during Microsoft's Xbox Games Showcase event, Doom: The Dark Ages was announced, with a confirmed release for Windows and Xbox Series X/S in 2025.

Subsequent to this announcement, a version for PlayStation 5 was revealed, set to launch simultaneously with the other platforms. Regarding the choice not to make the title exclusive, Phil Spencer articulated that the historical presence of the Doom series on various platforms led him to believe it was a franchise that "everyone deserves to play."









Monster Hunter Wilds 🧈



Monster Hunter Wilds is an anticipated action role-playing video game that is being developed and published by Capcom. Serving as a successor to Monster Hunter: World (2018), this title is scheduled for release on February 28, 2025, for Windows, PlayStation 5, and Xbox Series X and Series S.

Gameplay

Wilds, like its predecessor, is an action role-playing video game presented from a third-person viewpoint. In this installment, players assume the role of a customizable Hunter character who ventures into the "Forbidden Lands," a desolate region teeming with monsters, in search of a missing expedition team. Consistent with earlier titles in the series, the Hunter tracks and engages in combat with various monsters, opting to either capture or eliminate them, thereby earning rewards in the form of monster parts and other valuable resources.

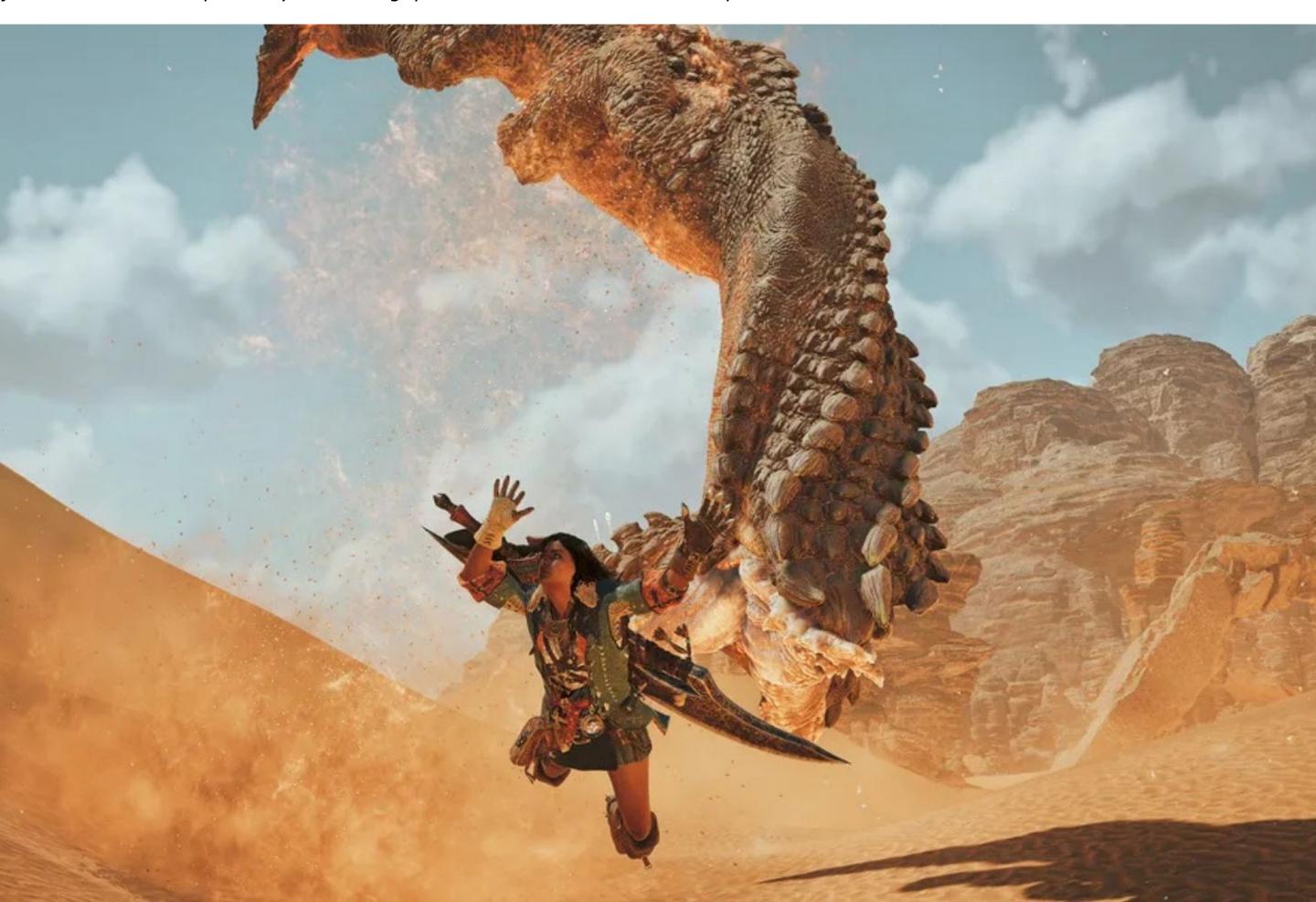
These resources, along with others gathered throughout the game, can be utilized to craft new armor, weapons, consumables, and additional equipment, enhancing the player's ability to confront more formidable foes. The game world is divided into multiple biomes, each representing a vast open area for players to explore at their leisure. In Wilds, players can transition seamlessly between the expansive world and their hunter village, where they can prepare meals, restock supplies, and create new gear. Quests can be initiated whenever players identify their targets within the wilds.

A new mount, known as the Seikret, is introduced to facilitate exploration and guide players toward their objectives, and it can also be utilized during combat. The Seikret enables the player character to wield two different weapons while hunting monsters, although changes to armor can only be made within the village. All 14 weapon types from World are present in Wilds, accompanied by new moves and actions.

The Slinger makes a return in Wilds, enhanced with new capabilities that allow players to retrieve items from a distance and activate environmental hazards. The game also features a Focus mode, which permits players to execute targeted attacks on specific monster body parts. Inflicted wounds can be exploited for additional damage. Furthermore, monsters within the game exhibit interactions, with predators pursuing prey and certain species displaying herd behaviors for enhanced protection.

The weather and time of day influence monster behavior, with certain creatures emerging only when conditions are advantageous for them. The game features cooperative multiplayer for four players, but those who like to play alone can recruit three AI-controlled support hunters for assistance.

Similar to World, a player can fire an SOS flare to summon either live or AI-controlled teammates to assist during a hunt. The game offers a feature for those with arachnophobia by substituting spider-like creature models with shapeless blobs.



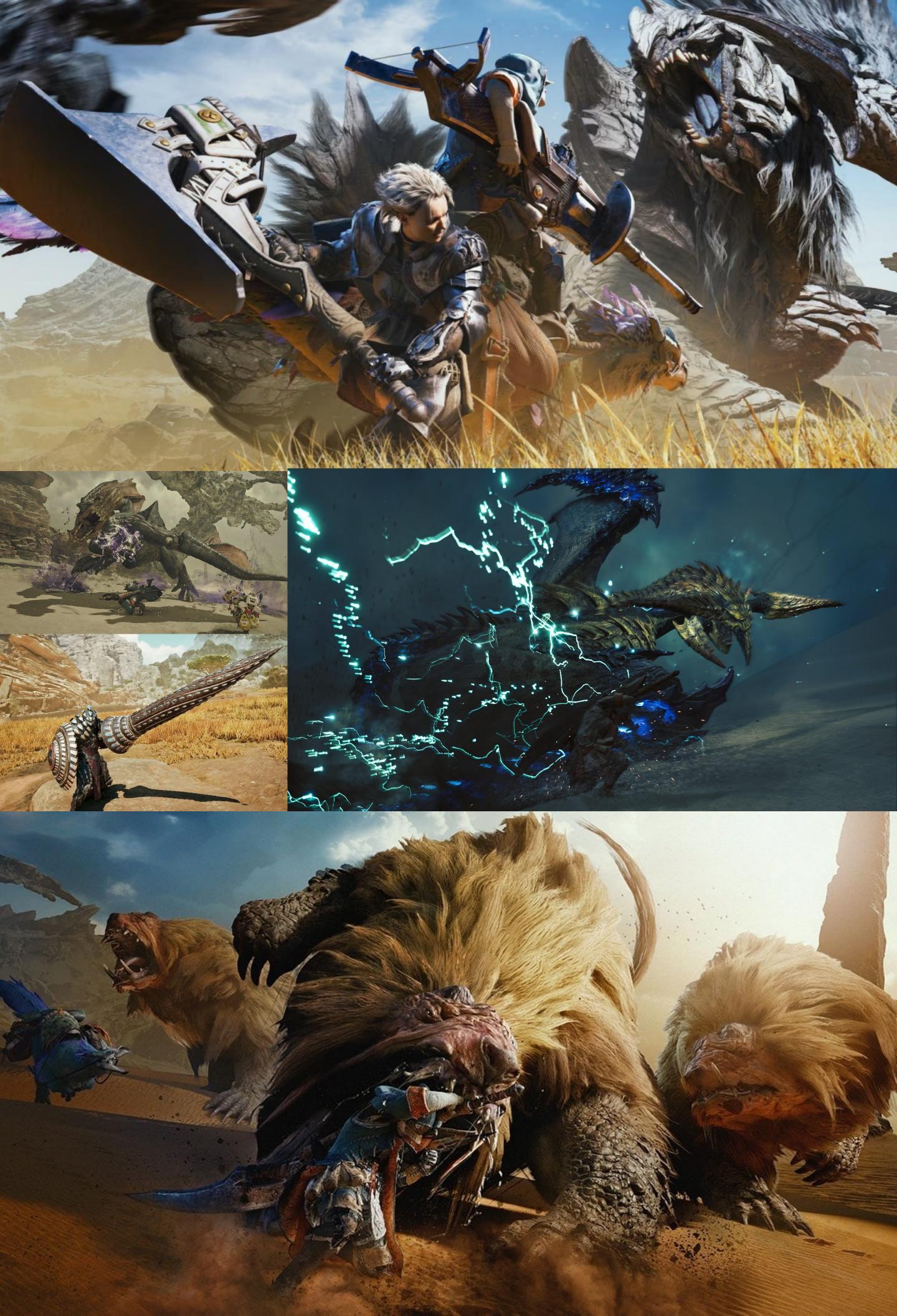


Developer: Capcom **Publisher:** Capcom **Director:** Yuya Tokuda **Producer:** Ryozo Tsujimoto **Series:** Monster Hunter **Engine:** RE Engine

Platforms: PlayStation 5, Windows, Xbox Series X/S

Release: February 28, 2025 **Genre:** Action role-playing





Development

Capcom is presently developing Wilds, utilizing their in-house RE Engine. According to art director Kaname Fujioka, after the significant arrival of players from Monster Hunter World, the developers devoted more time to research and development to decide which features to incorporate to cater to the broader audience expected for Wilds. By 2024, Wilds had undergone development for a minimum of five to six years.

The team worked hard to develop a believable ecosystem and replicate a natural setting in the game. As stated by Yuya Tokuda, the game's director, players have the opportunity to witness the life forms in the game as they go through their life cycles and observe the interactions between monsters. Monsters do not remain in one specific place on the map and will instead roam freely. Predators track their prey, and the condition of the world remains unchanged.

Players can leverage the shifting environment to benefit themselves, but the consequences of their actions remain permanent, regardless of whether they exit the game or go back to the settlement. The team opted to abandon the "excursion" model of earlier games in favor of a more expansive, integrated world to promote player interaction with the different gameplay systems of the game. To enhance immersion, both the player-controlled character and their cat companions (referred to as Palico) are completely voiced.

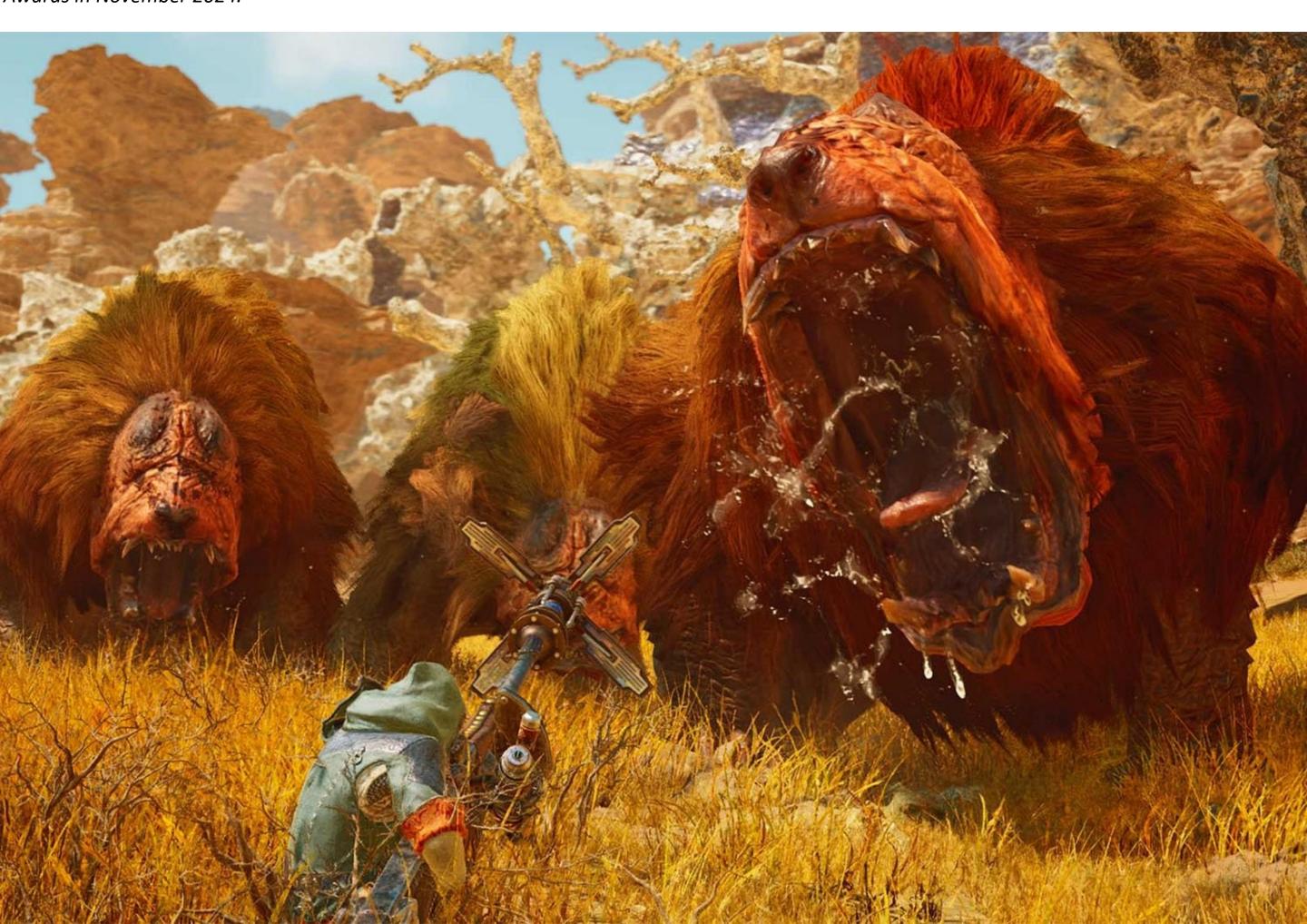
The team heard input from players of World and Rise, and chose to enhance exploration for players by introducing mounts that navigate automatically to their objectives.

Monster Hunter Wilds was revealed in December 2023 during The Game Awards. The game is scheduled to launch for Windows PC, PlayStation 5, and Xbox Series S and Series X on February 28, 2025, making it the first in the series to be released simultaneously across all platforms at launch.

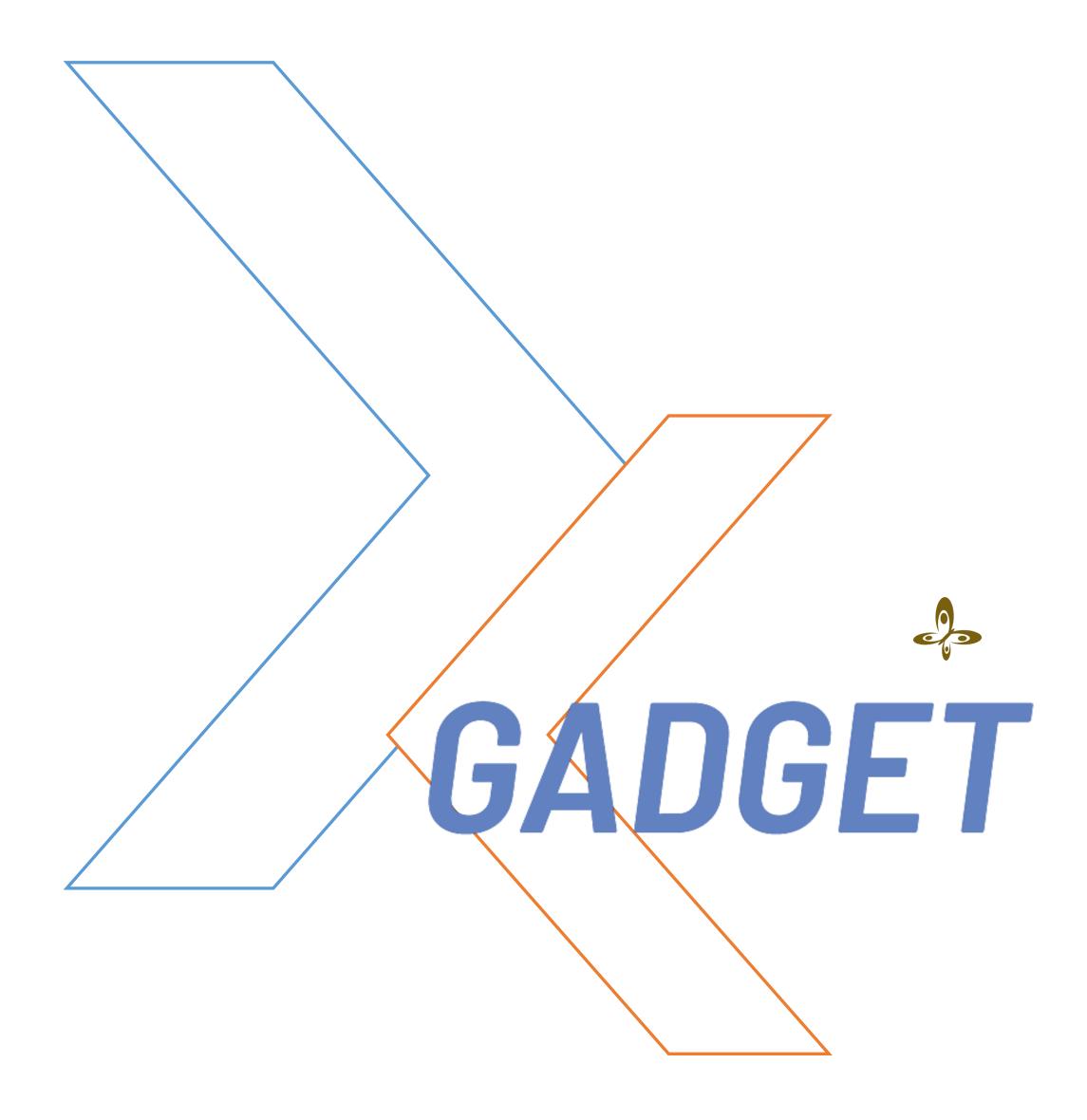
The game was showcased for public viewing at the 2024 Gamescom event, where it garnered four awards chosen by participants, including Most Epic, Most Entertaining, Best PlayStation Game, and Best Trailer.

Downloadable content is being prepared for the game, but as Tsujimoto stated, these will exclusively consist of cosmetic features like layered armor, and will not include "pay-to-win items."

The open beta for Monster Hunter Wilds, launched on October 26, 2024, drew more than 460,000 simultaneous players on Steam, demonstrating considerable player enthusiasm despite some noted technical problems. The game received a nomination for Most Anticipated Game at the Game Awards in November 2024.





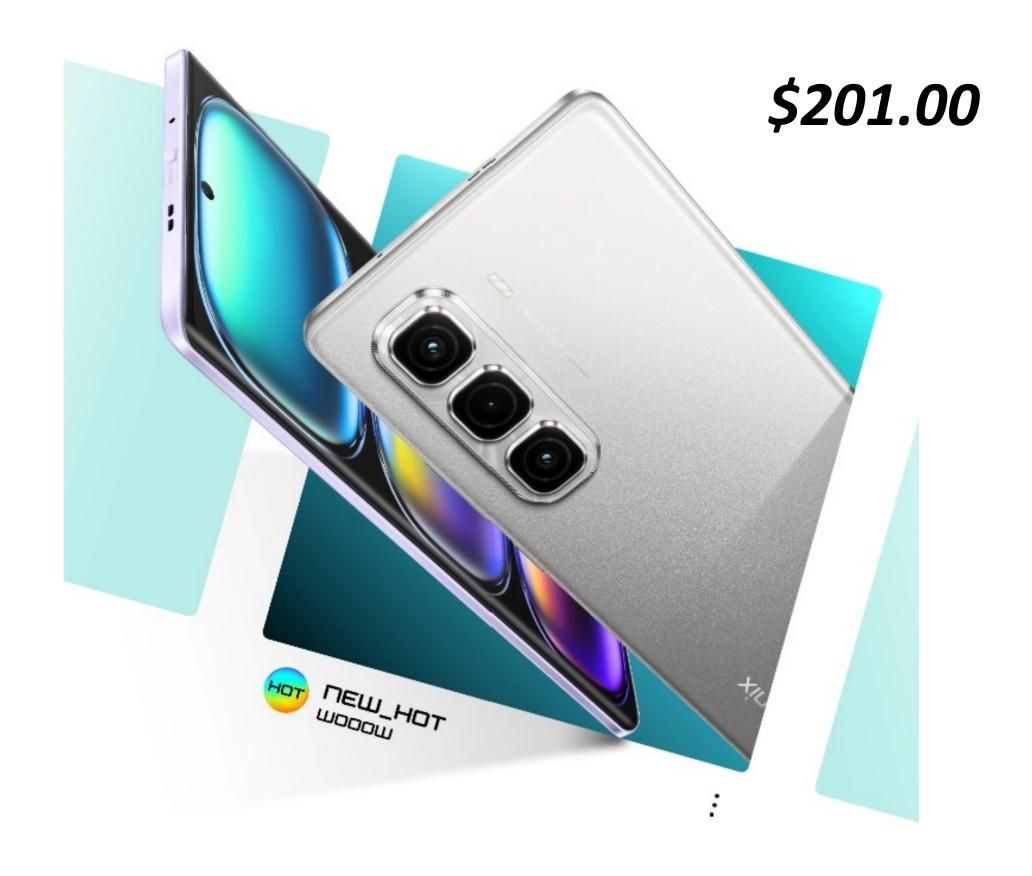






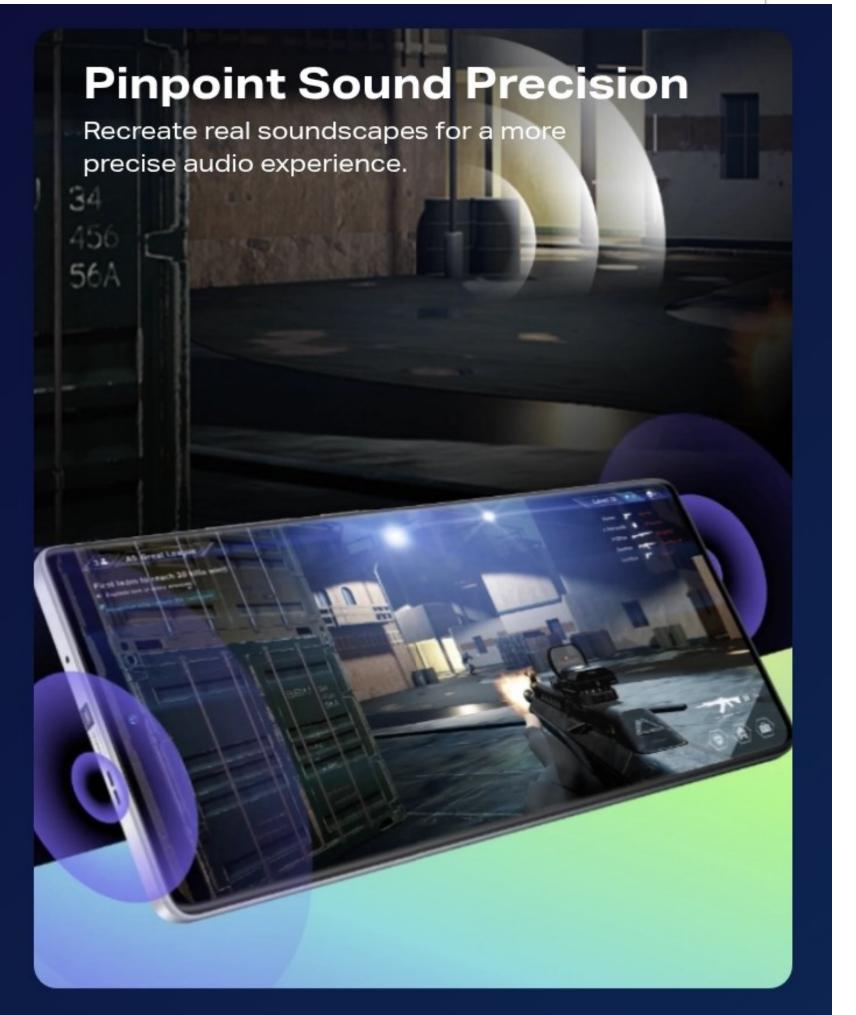
HOT50Pro⁺

Slim down, Power up





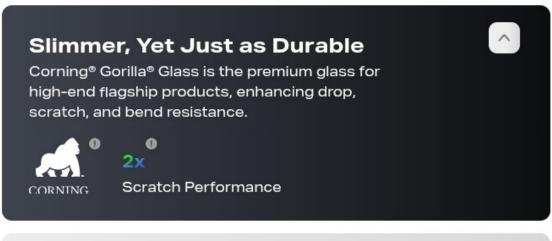




New! TitanWing Architecture

Slim Inside, Strong Outside





Slimmer, Yet Build with Strength

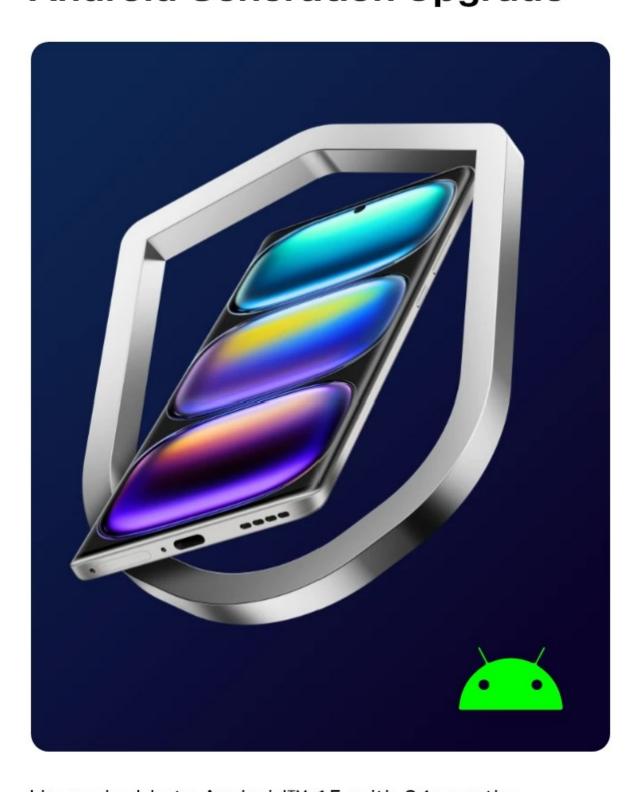


Slimmer, Yet Cooling Stays On

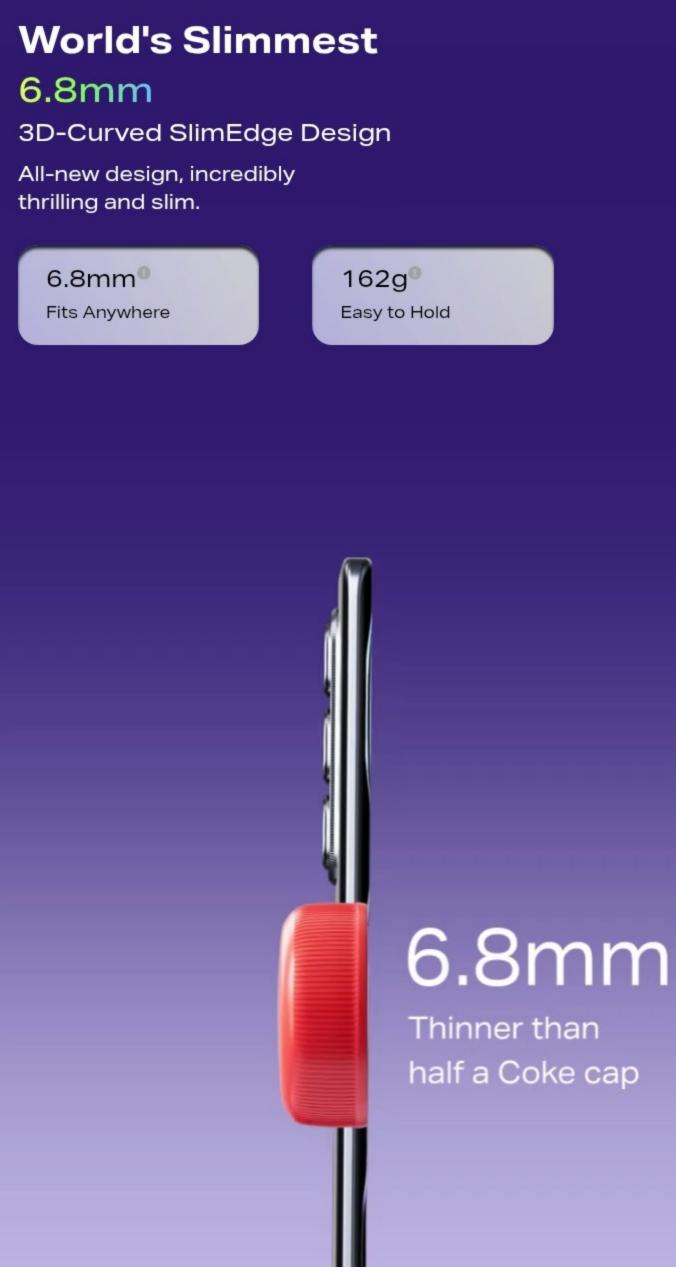




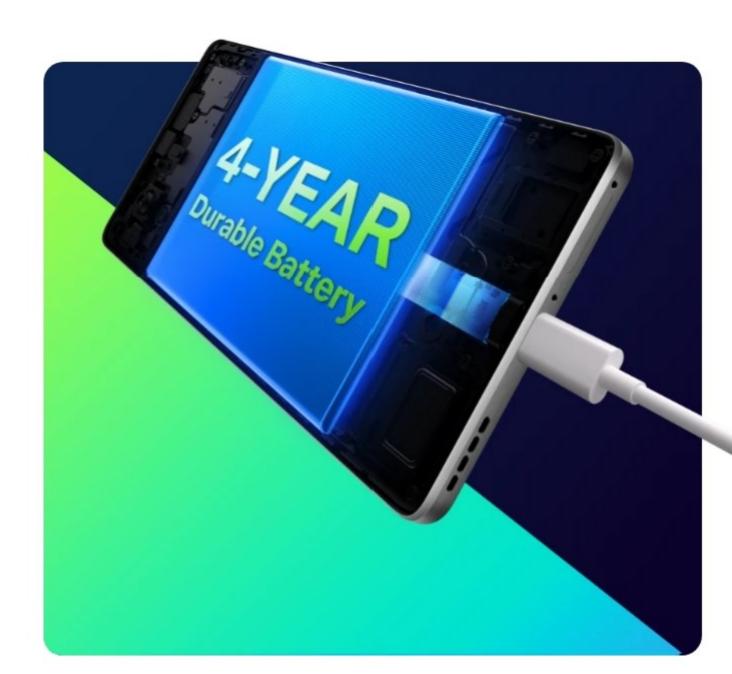
Android Generation Upgrade



Upgradeable to Android™ 15, with 24 months of security patches.



4-Year Durable Battery





Super Chic,
Goes with Everything

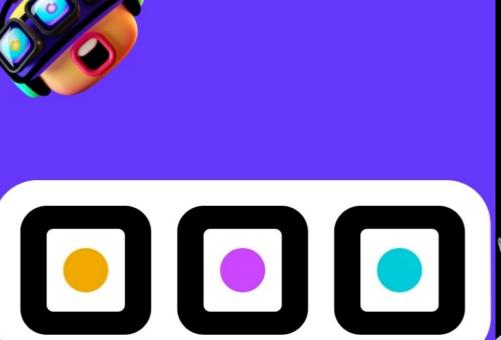
Titanium
Grey



Calm and deep, with a pearlescent nano finish that shines like metal, reflecting fragments in harmony with your fiery spirit.



Advanced Charging



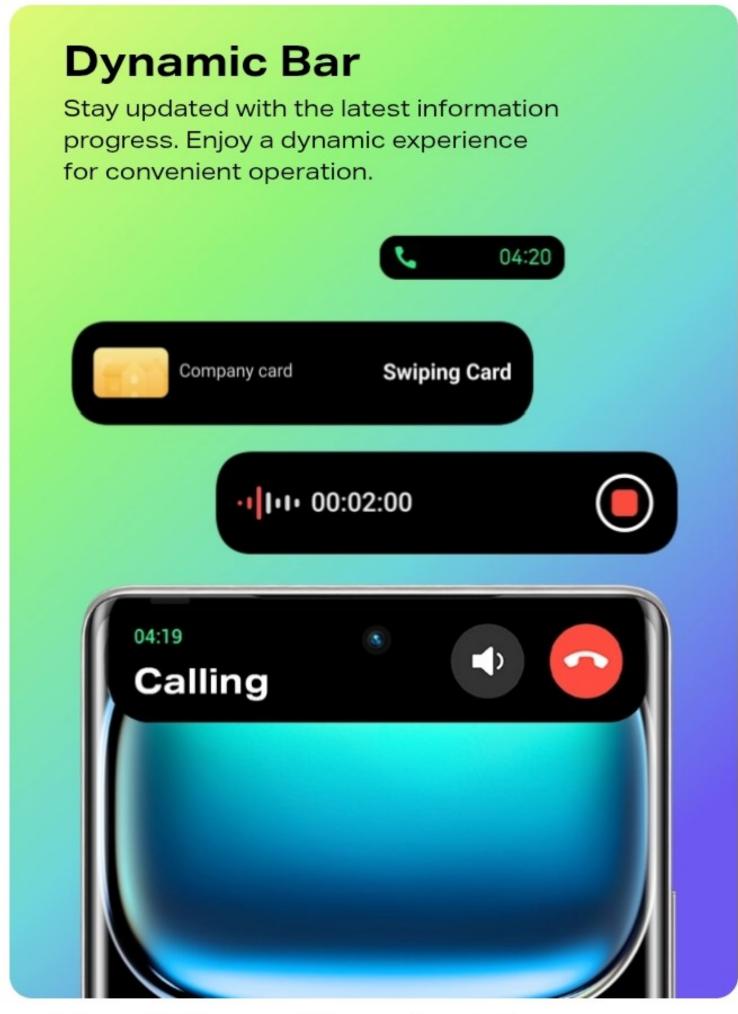




5.9 Hours Video

15 Mins Charge

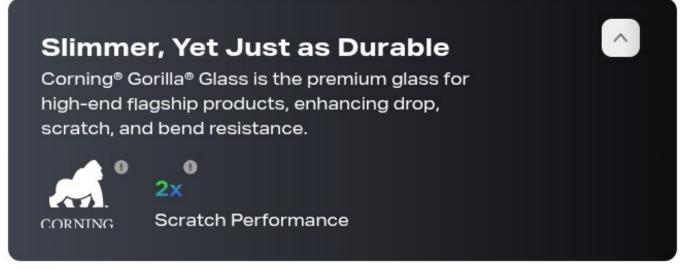
Elevate Your Life



New! TitanWing Architecture

Slim Inside, Strong Outside





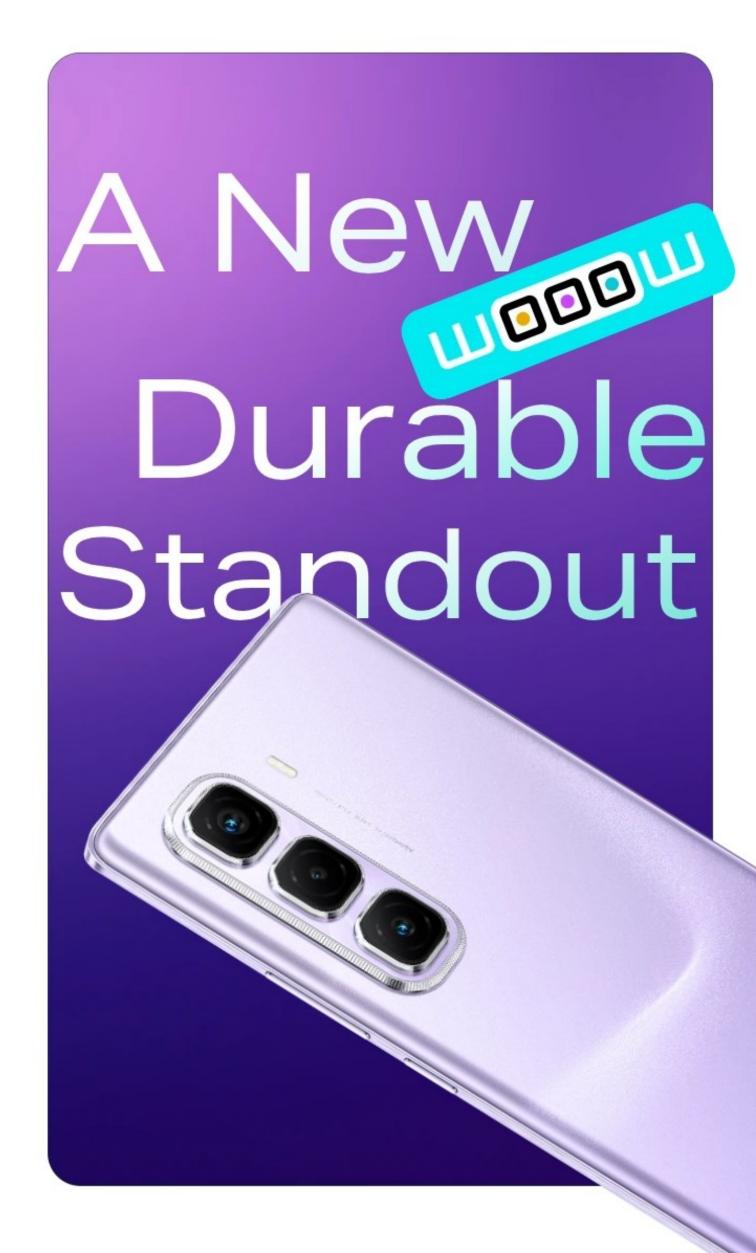




Where sleek mystery meets shimmering brilliance, unveiling a transparent and profound elegance through layered glitter.







World's First 5-Year TÜV Fluency



With advanced memory optimization, the new HOT earns **TÜV SÜD 5-Year Fluency** • Certification — smooth and responsive, even after years of use.



New! TitanWing Architecture

Slim Inside, Strong Outside



Slimmer, Yet Just as Durable



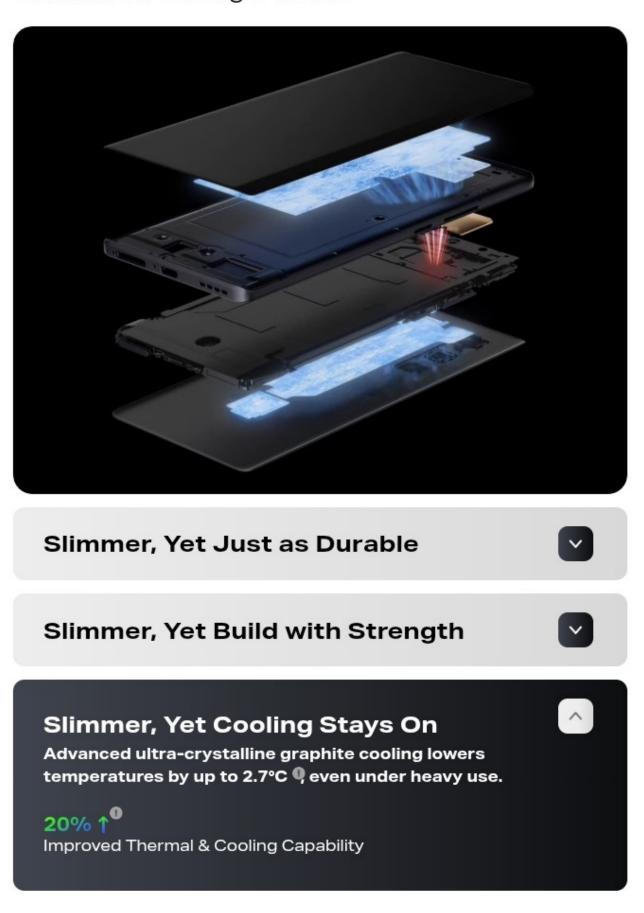
Slimmer, Yet Build with Strength

8

Six-sided durability easily withstands everyday drops, protecting your phone from damage.

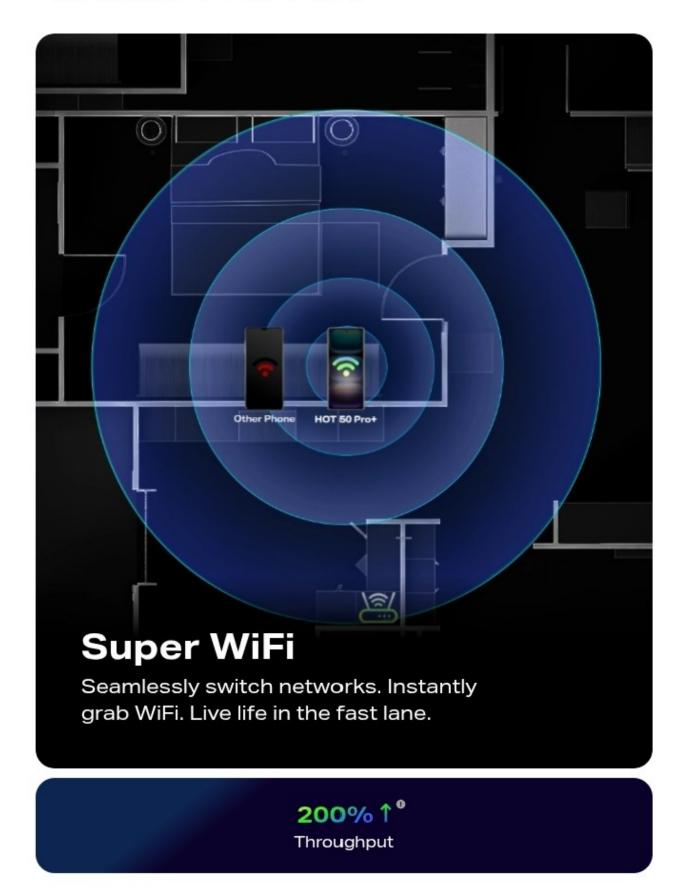
New! TitanWing Architecture

Slim Inside, Strong Outside

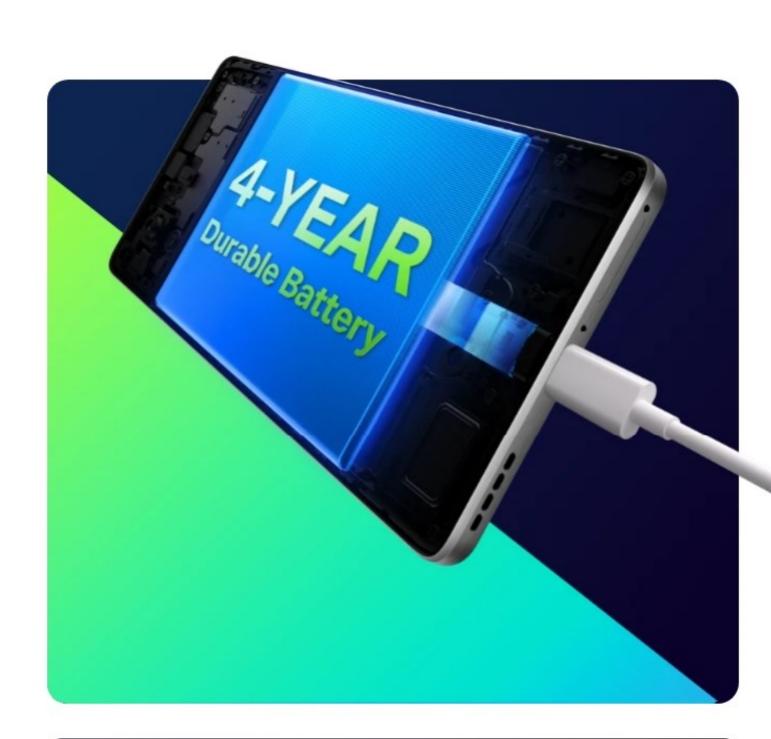


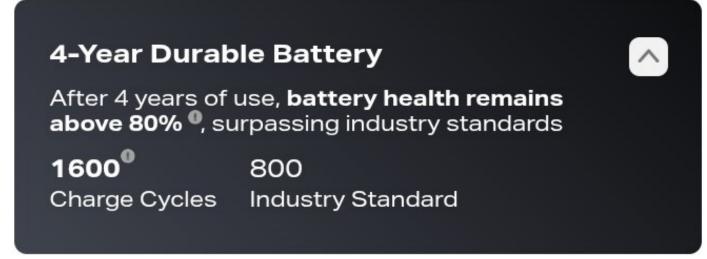
Leap into Convenience

Elevate Your Life

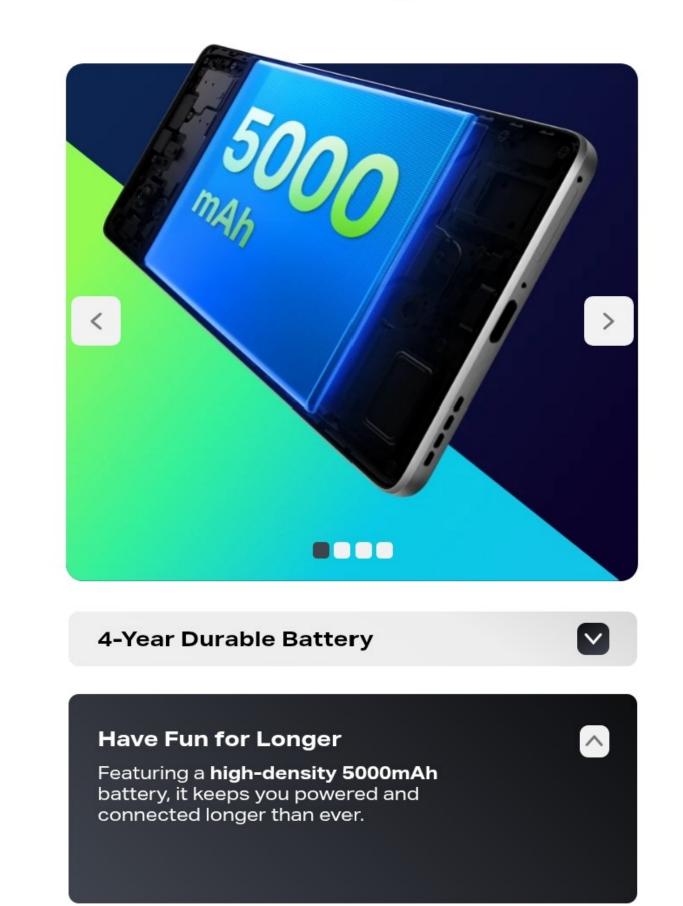


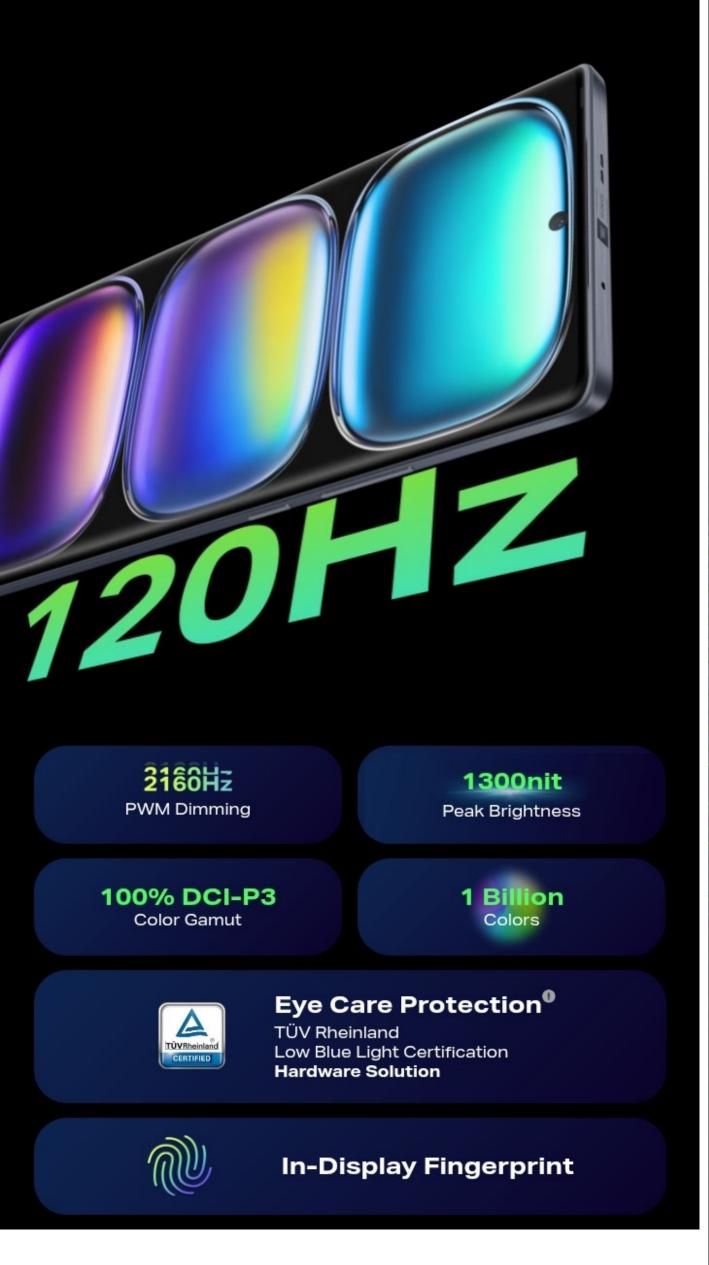
4-Year Durable Battery

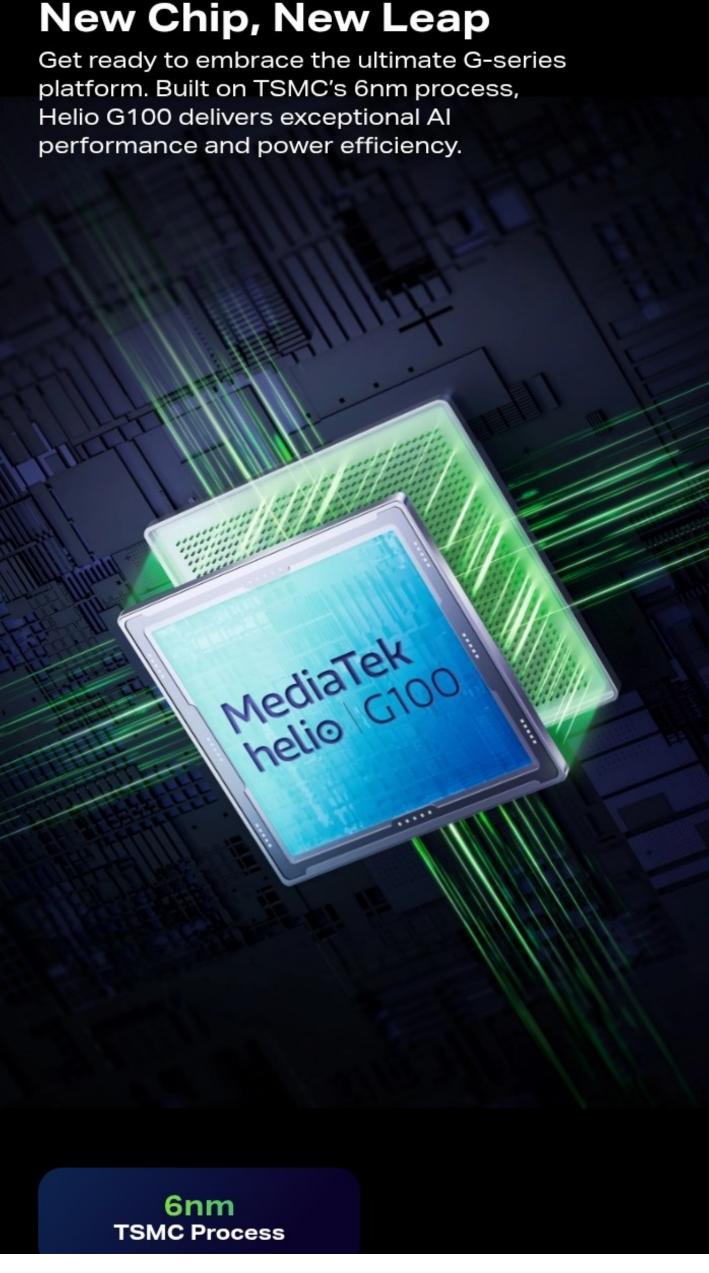




Have Fun for Longer







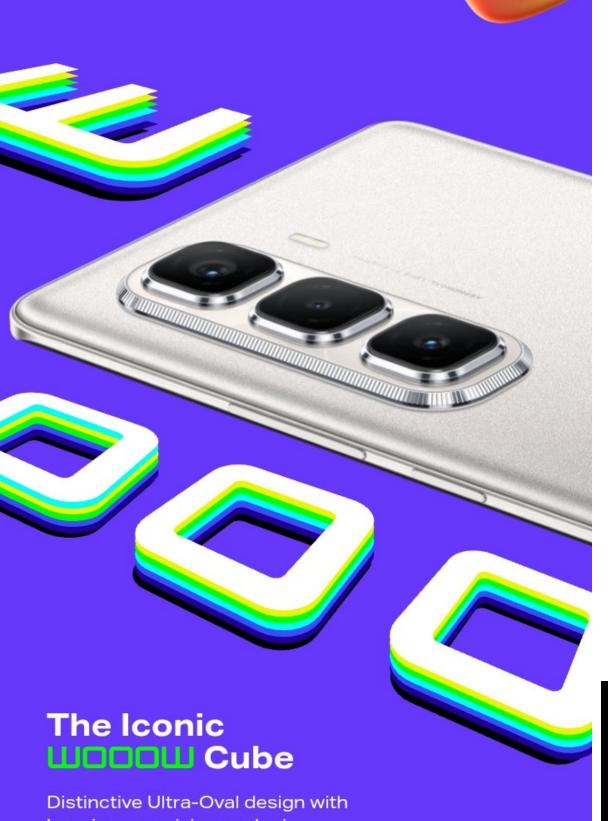


HOT 50 Pro

Slim down, Power up

- Up to 16GB Extended RAM + 256GB Storage
- 6.8mm World's Slimmest 3D-Curved SlimEdge Design
- Helio G100 Processor & 5-Year Performance TÜV Fluency
- 3D-Curved 120Hz AMOLED Display | In-Display Fingerprint
- 33W Advanced FastCharge + 5000mAh Long-Lasting Battery
- Infinix AI ∞ Now for All
- Dual Speakers with Sound by JBL

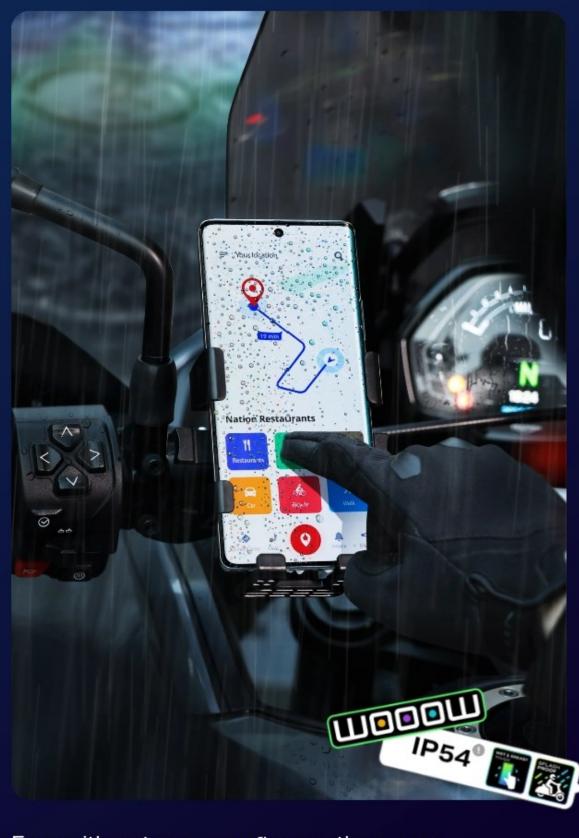




luxurious precision scale ring.



Wet & Greasy Touch



Even with wet or greasy fingers, the screen stays incredibly responsive.



Up to 16GB Efficiency RAM

Enjoy up to 8+8GB Extended RAM with DRE (Dynamic RAM Expansion) technology, giving you all the smoothness you need for your daily tasks.

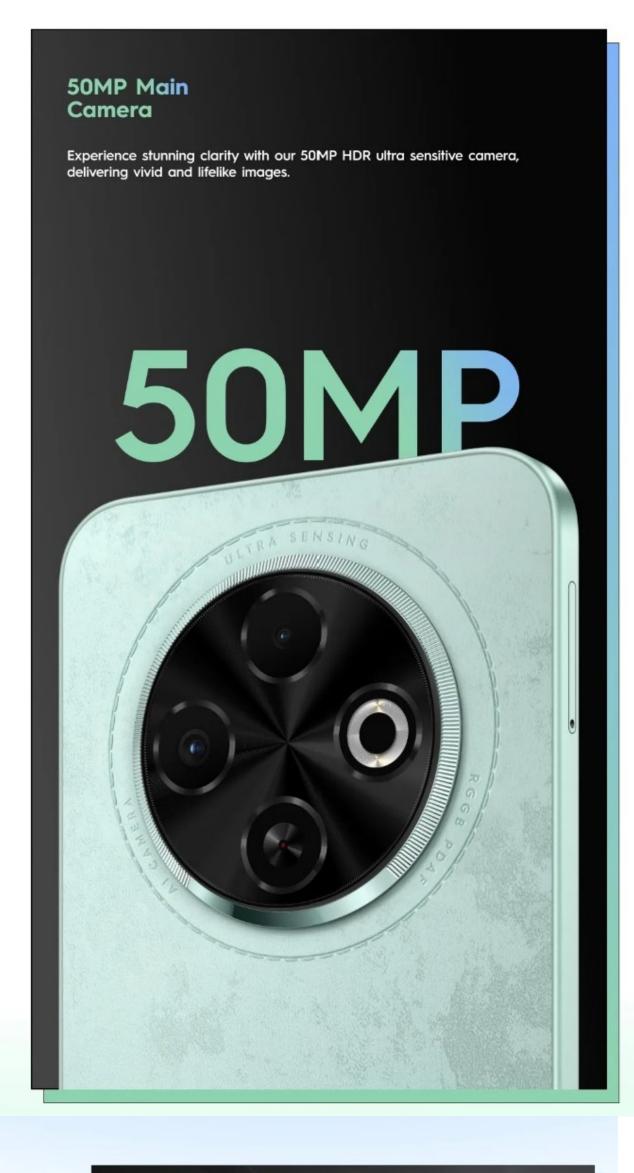






TECNO SPARK 30C 4 Years Plus Lasting Fluency







3x Louder, Balanced Sound

Dual Symmetrical Speakers

Deliver up to 300% full-scene louder volume for an immersive and balanced listening experience.

Orbit Black









SPARK Everlasting Power

5000mAh 1000+ cycles, battery capacity rentention rate ≥ 80%

Experience relentless battery performance that stays like new for 4 years.

*After 1,000 charge cycles, the battery retains over 80% of its original

Orbit White









Experience seamless performance that lasts for 4 years plus

Magic Skin 3.0

without any lag.













Fast Charge Beyond Limits

18W Charging

Ensure you're always powered up and ready to go in no time.



SPARK Mega Memory

6GB+6GB extended & 128GB

Discover unparalleled storage capacity, boasting expansive memory to store all your memories effortlessly.

Durable Defender

Your ultimate companion built to withstand the toughest challenges. With exceptional water resistance, dustproofing, and drop protection, it is designed for those who demand reliability in every situation.









Unmatched waterproof performance

uper WIFI

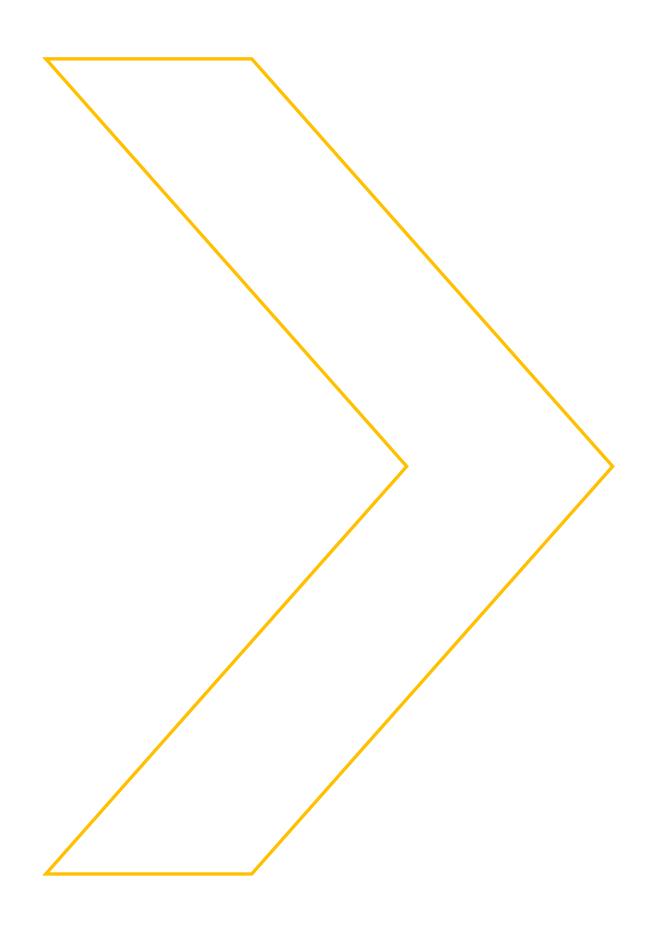
rience unstable signals and slower speeds.

Ensure optimal refresh rates for every scenario while maximizing energy efficiency. ect to WiFi first in crowded spaces like airports, malls, or cafes, while others

Experience

Seamless Motion







TECNO SPARK GO 1 Lightning Fast

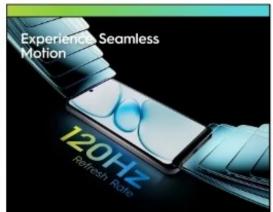
4 Years Plus Lag-free

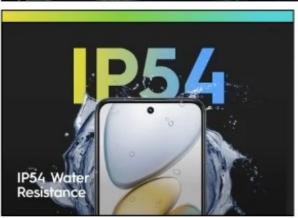
4.5G Fast Network | 120Hz Refresh Rate | 15W Charging



100% Faster Than 4G 30 30 60 Days Standby 31 hrs Call 19 hrs Youtube Videos 101 hrs Music

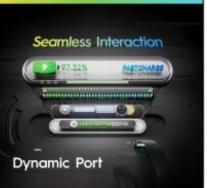


















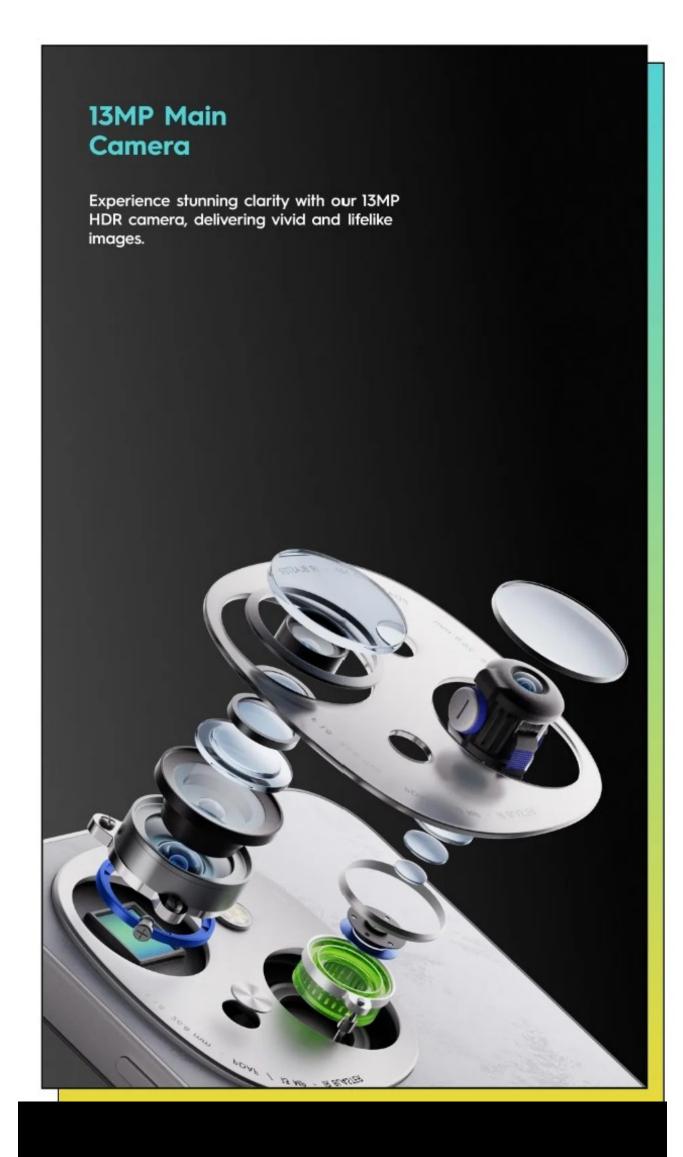


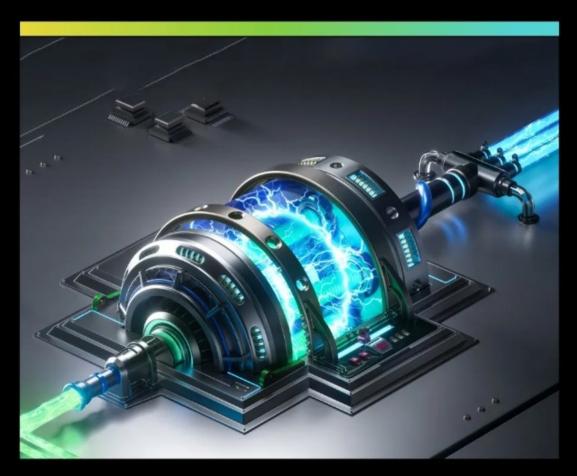
Stay Powered Up

5000mAh Battery

60 Days Standby 31 hrs Call 19 hrs YouTube Videos 101 hrs Music

Capture Vivid Moments





30% Faster Speed

15W Type-C Charging

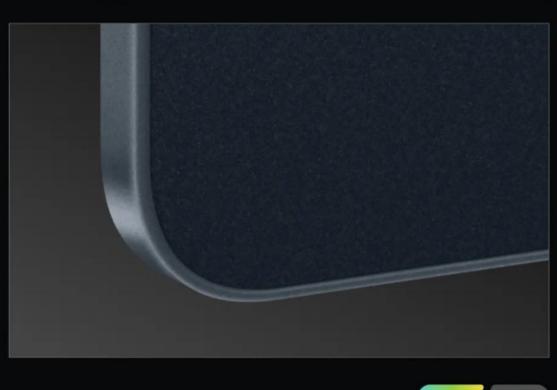
Charge up to 80% in just 1.4 hours, with a charging efficiency improved by 30% compared to the previous generation.

*15W is the charging power of the phone, not that of the built-in charger.

Startrail Black









300% Full-scene Louder

Dual Speakers with DTS Effect

Deliver up to 300% full-scene louder volume for an immersive listening experience.

Unleash Blazing Speeds

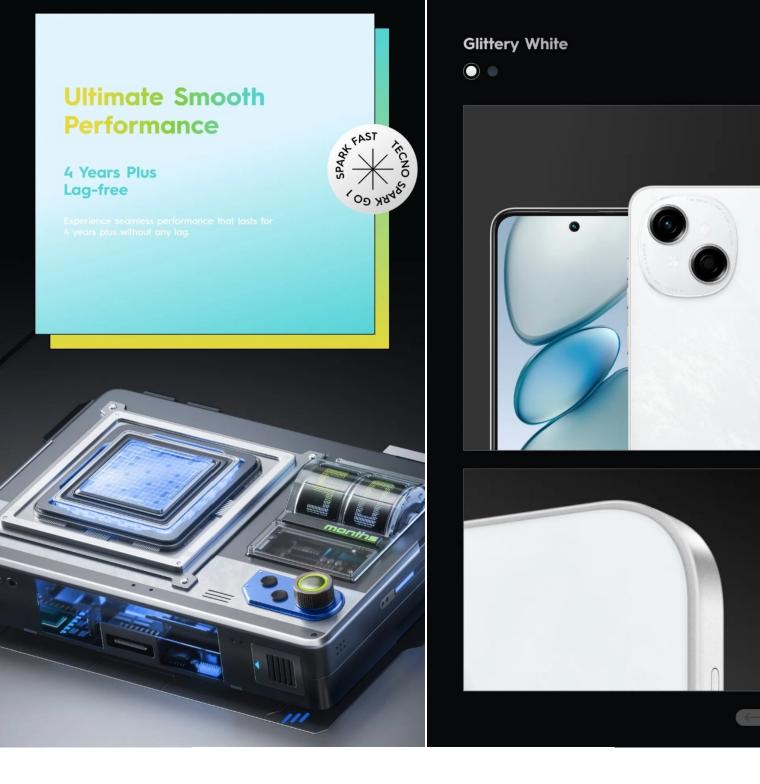
4.5G Lightning Network

Deliver speeds up to 100% faster than 4G, with download speeds reaching up to 300Mbps.

*Data From TECNO Lab





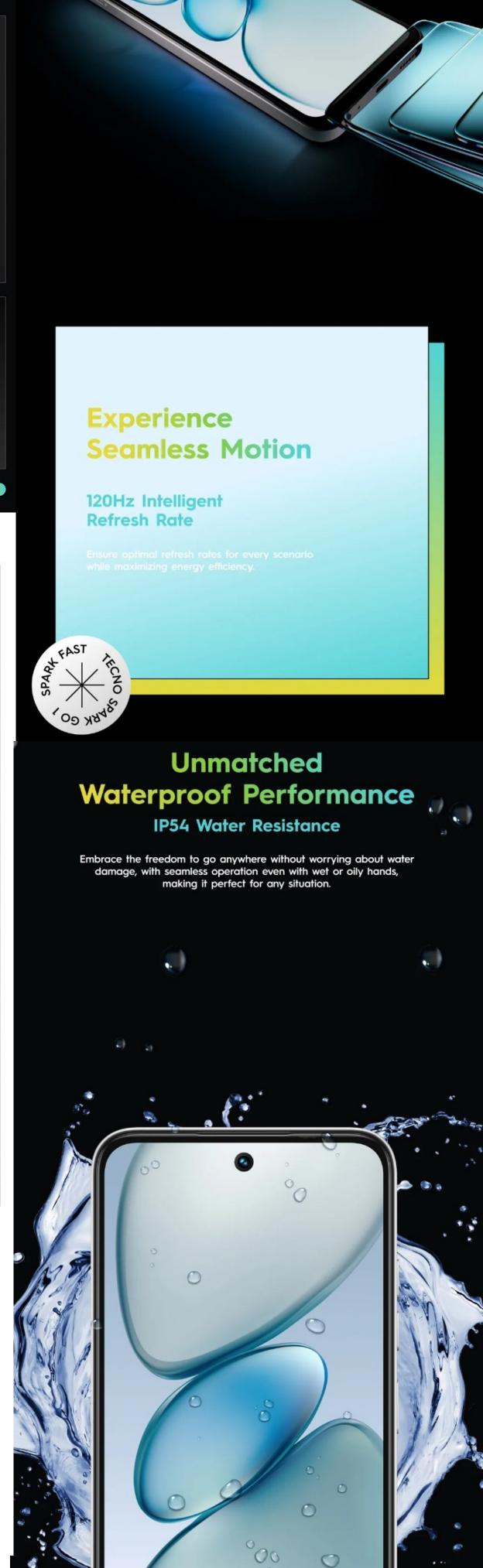


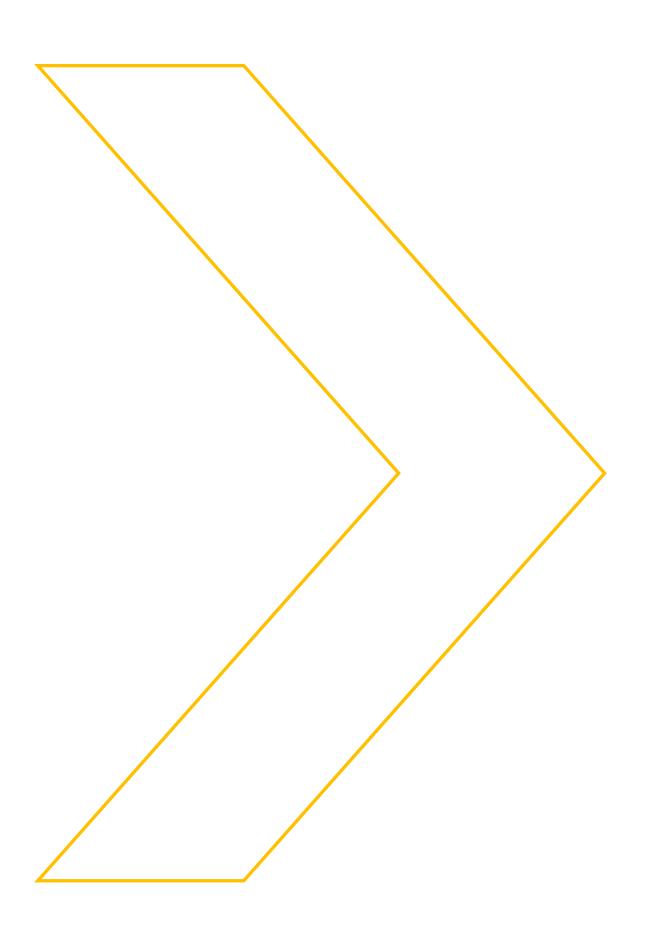


Seamless Interaction

Dynamic Port

Explore seamless interaction on your fingertips, blending innovation and style seamlessly.







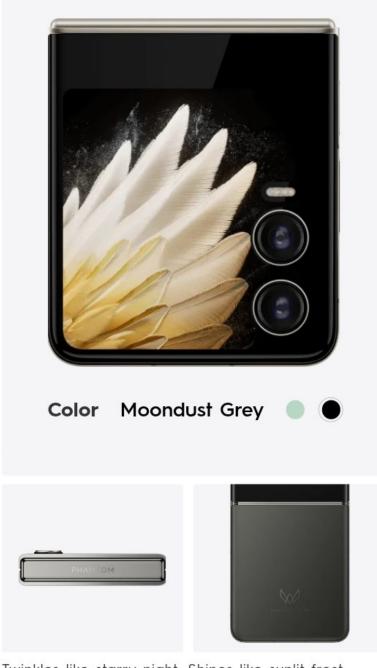


PHANTOM V Flip2⁵⁵

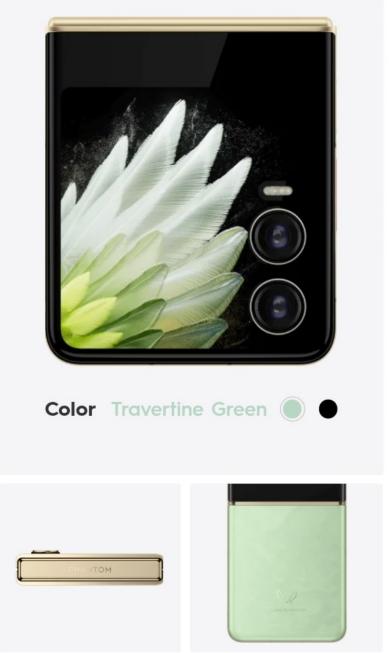
Powered By TECNO AI

\$570.00





Twinkles like starry night, Shines like sunlit frost.



Twinkles like starry night, Shines like sunlit frost.

Shoot from any angle between 30° to 150°. And enjoy the ultimate freedom with gesture or voice commands!







TÜV Blue Light Protection Certification



Dual Speakers with Dolby Atmos and Hi-Res



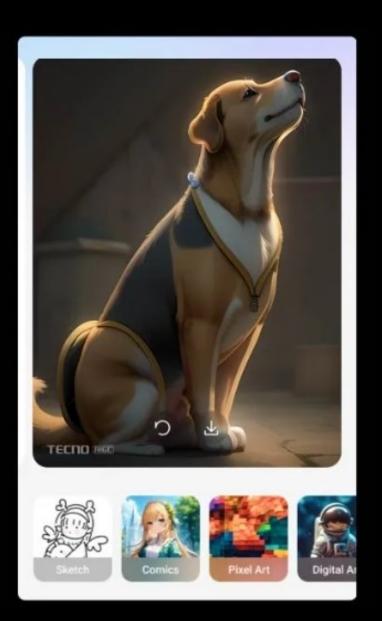
■ Colby Atmos

Protect Your Eyes with an Eye-Care Screen

High-Frequency PWM Dimming 2160Hz



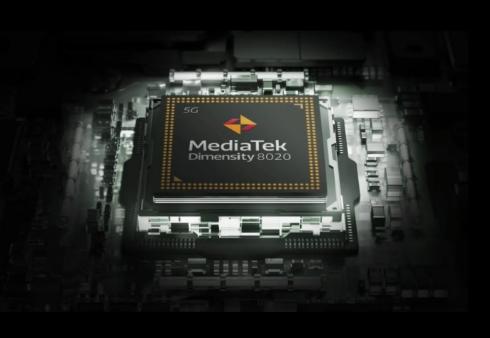
32MP Front Camera PDAF Front built-in flash



Al Drawing Board: Sketch Your Ideas to Life

Effortlessly create impressive drawings from simple sketches. Become a master, no training required.





MediaTek Advanced 6nm Process

MediaTek
6nm Process

8GB Extended RAM 16GB + 256GB

5G Dual SIM Dual Standby

PinPoint Nav, Precision Like Never Before!

Minimum Drift Is Less Than 1M.





MediaTek Advanced 6nm Process

MediaTek
6nm Process

8GB Extended RAM 16GB + 256GB

5G Dual SIM Dual Standby





70W Ultra Charge

Powered up to 50% within 15 mins



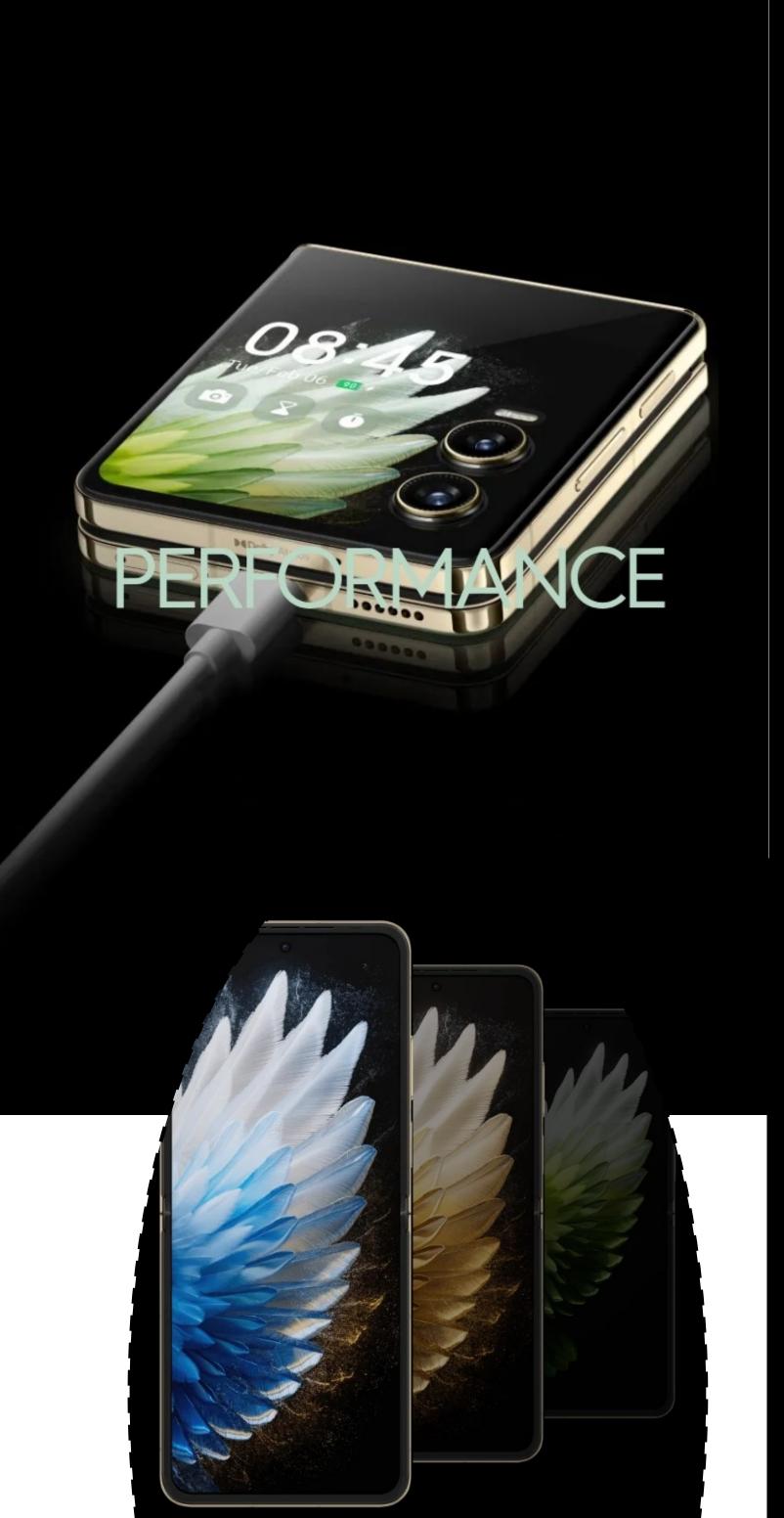
Smart NFC Tag Tap and Go!

You can customize NFC tags for business cards or quick Wi-Fi or Bluetooth connections, all in a single tap.



4720mAh Super Battery

Powered up to 50% within 15 mins

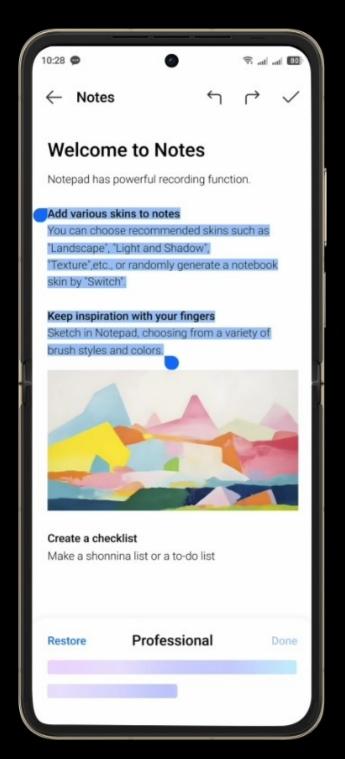


Indulge In True-to-Life

P3 Color Gamut Coverage

100%

Colors on a Wide Screen



Rewrite

Friendly, Professional, Concise, 3 new text styles, Intelligently bringing new standard text



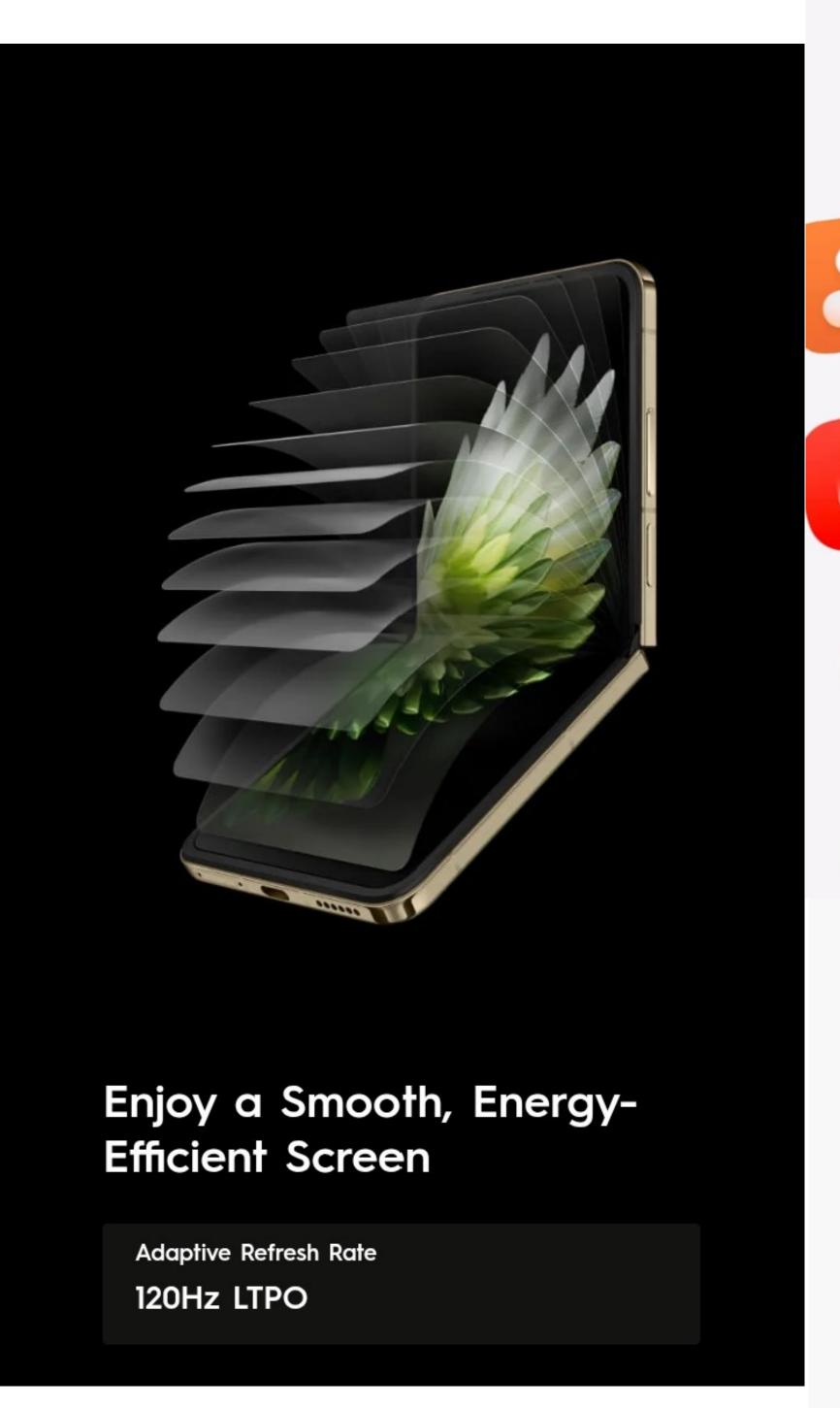


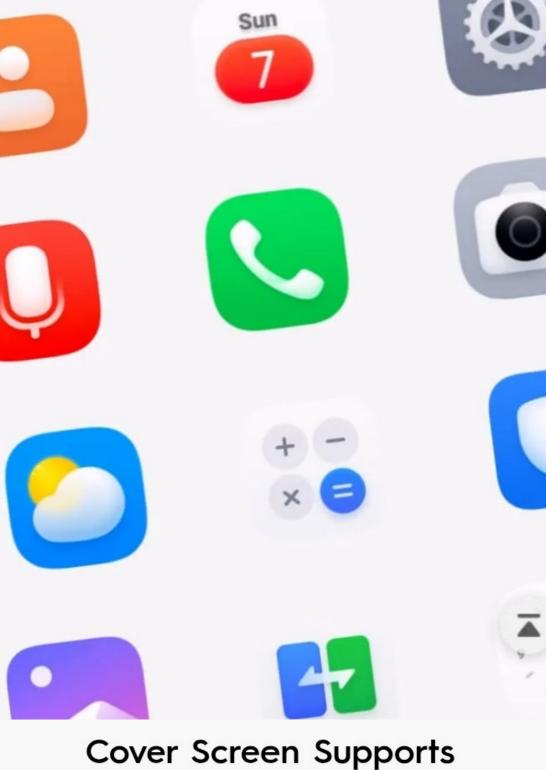
Ella

The Smart Al Assistant for You, Al Search, Summarize the content of Reading, link Q&A, Document Q&A



Cover Screen Supports Over 2000+Apps





Over 2000+Apps



All-Flagship Camera Setup

50MP Ulrta-Wide Rear Camera Lens



Styles for All, Your Personal Call!







Offering a variety of wallpaper options on cover screen to meet your personalized needs. With preset stylish frames and customizable widgets, choose your favorite images, and turn your cover screen into a mobile showcase!





Five Custom Mini Games

Maximizing the Use of the Functional Cover Screen.





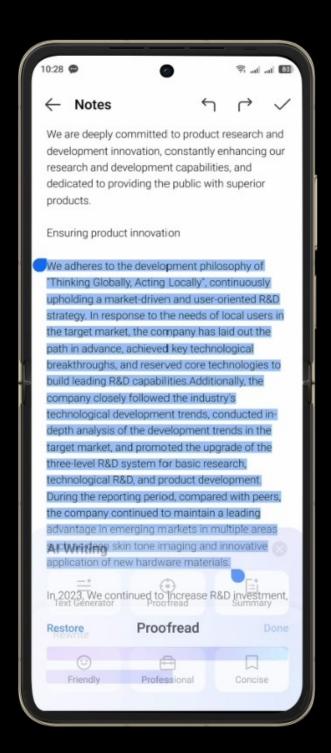






Al Wallpaper Generator

Choose style, enter text or upload an image to generate your own wallpaper.

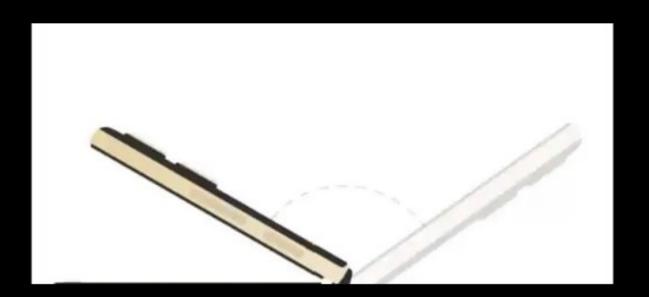


Proofread

Intelligently correct grammer and smartly fix errors of the text, enhance the text accuracy



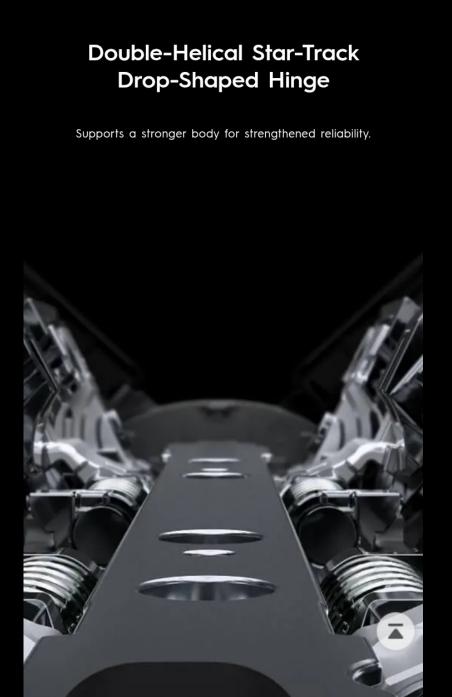
Trust In a Reliable Screen

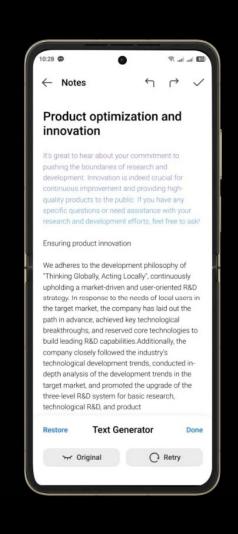


Battle-tested against 400,000 room-temp folds, 150,000 high-temp folds, and 100,000 low-temp folds

Immerse in a Massive Screen



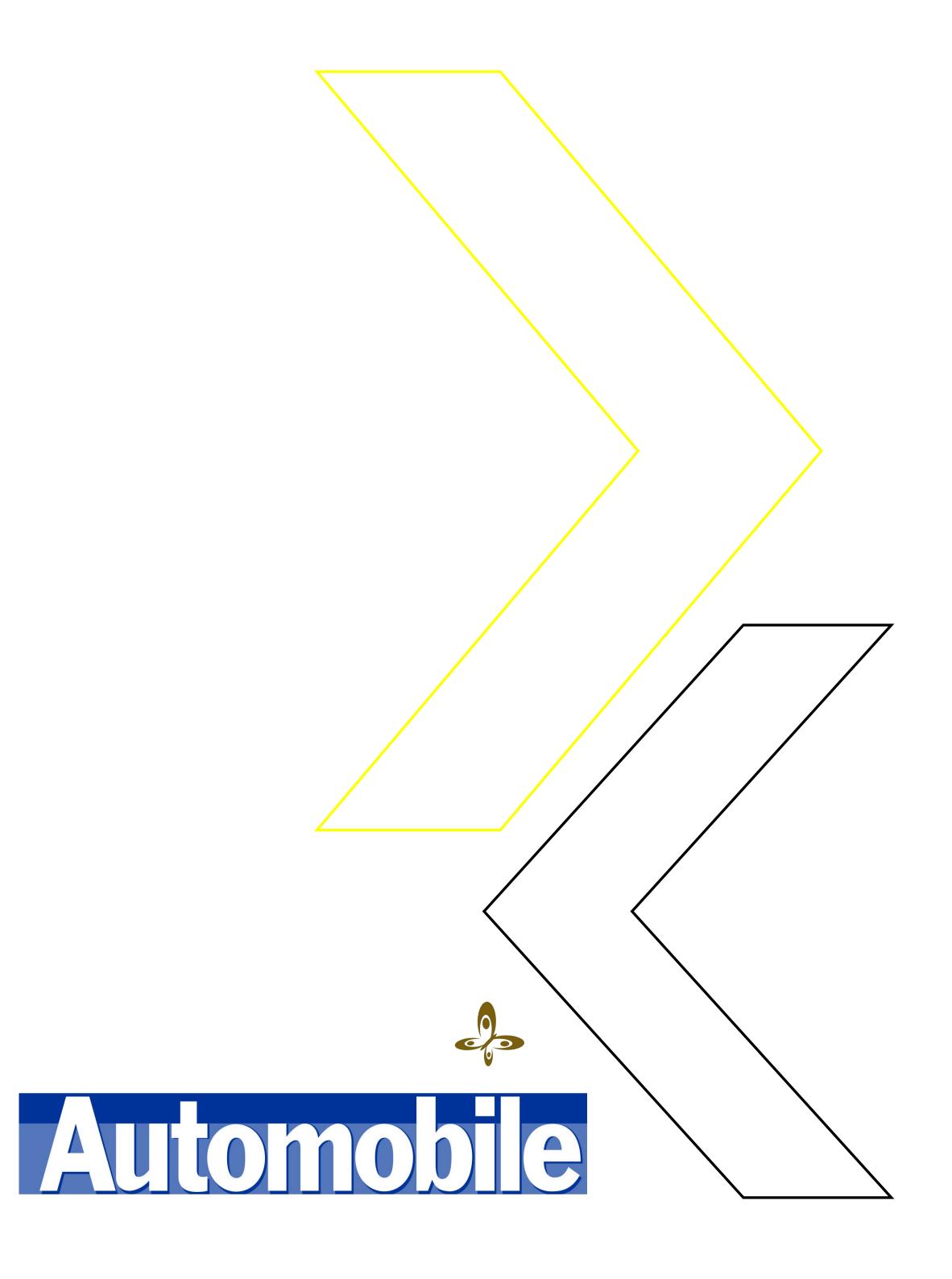




Text Generator

Instantly Intelligently generate explosive text to improve the text fluency







2025 Chevrolet Blazer

Starts at \$36,995.00







Tech in tow

Adaptive Cruise Control* Available

6 USB ports*

Remote start

Additional Safety and Driver Assistance Features

There's a lot more to the Chevy safety story, and we're committed to making sure you can start every drive with some peace of mind.

Available

- Rear Park <u>Assist*</u>
- Adaptive Cruise <u>Control*</u>
- Rear Cross Traffic Alert* • HD Rear Vision Camera*
- Lane Change Alert with Side Blind Zone $\underline{\text{Alert}^*}$
- Safety Alert Seat
- OnStar® Safety & Security <u>coverage*</u>
- Rear Camera Mirror* Wireless <u>charging</u>*
- 120-volt power outlet

Standard

Cargo

Go ahead and bring it

Blazer offers a spacious, driver-centric interior with seating for up to five. And there's plenty of room for cargo, so you and your passengers can feel free to bring your things along for the ride.

60/40 second-row split-folding seat Standard

64.2 cu. ft.* max cargo volume Standard

Sliding rear seats Standard

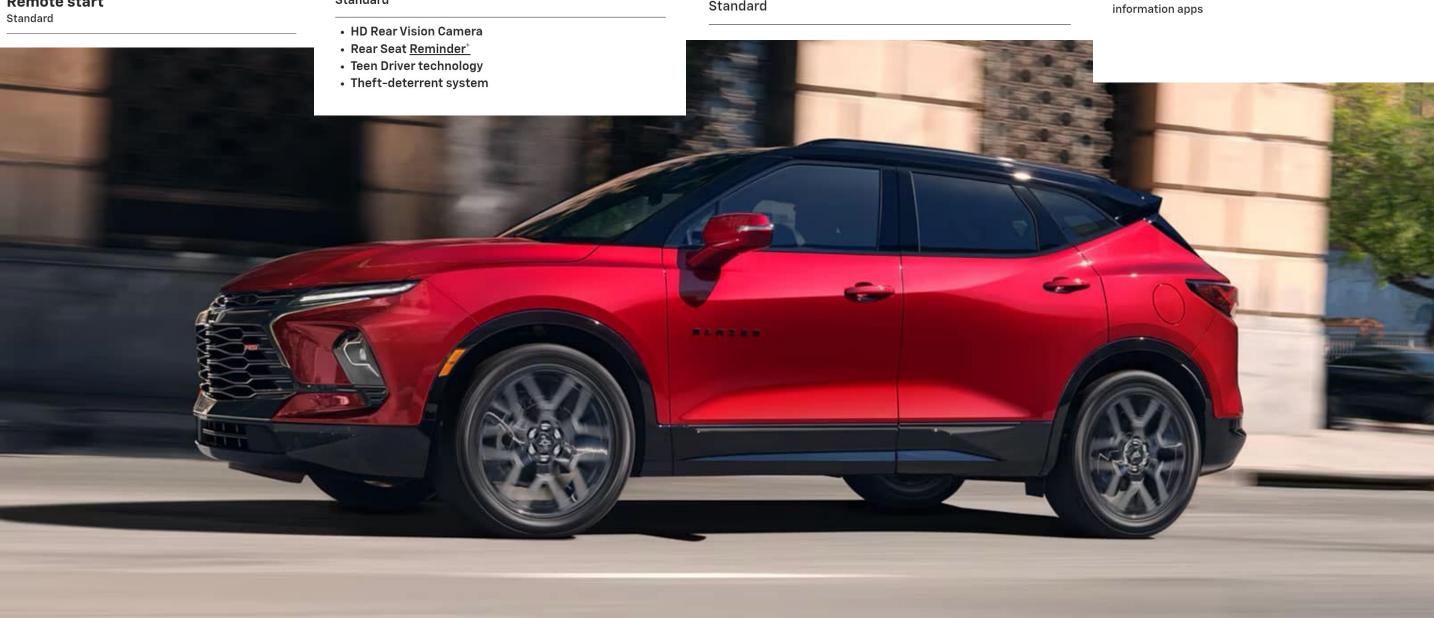


Wi-Fi® hotspot*
Use up to 7 devices with available high-speed connectivity

Voice service*

Control vehicle features with your voice

In-vehicle <u>apps*</u> Enhance your driving experience with entertainment and







Dialed in

Driver Mode <u>Selector</u>* allows you to adjust your vehicle's performance on challenging road surfaces with the simple turn of a dial.

AWD



Availa

<u>Tow/Haul</u> Available

<u>
//Haul*</u>

ailable

Snow/Ice

Available

Off-Road*

Distinctive grille and fascia for a sporty facade

Sleek, standard LED daytime running lamps

Bold, standard taillamps

New color for 2025 **Habanero Orange**





Midnight/Sport Edition

- 18-inch high-gloss Black-painted aluminum wheels
- Black grille and gloss Black grille bar
- Black front and rear Chevrolet bowtie emblems, mirror caps and roof rails
- Available on 2LT and 3LT

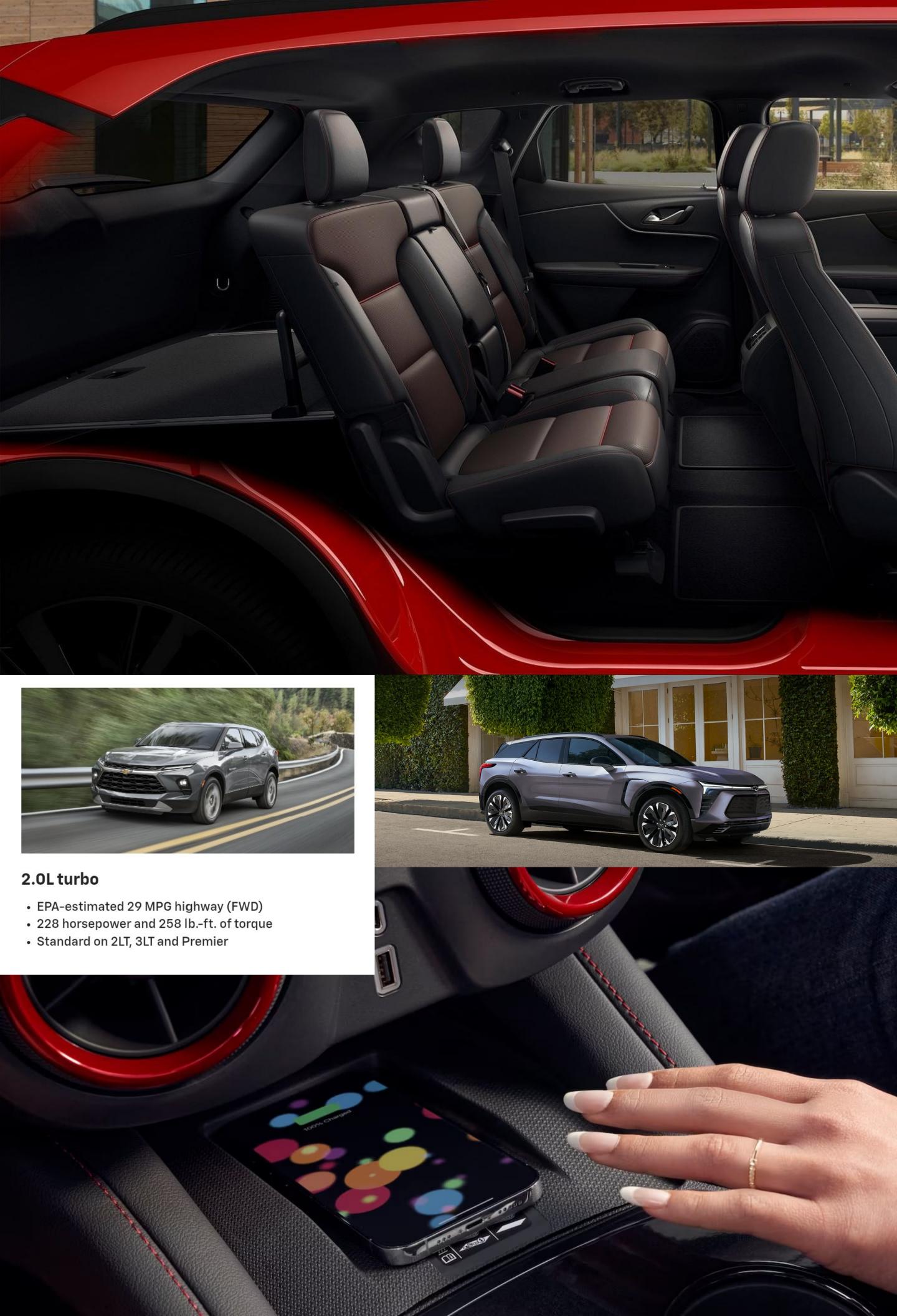
Special Editions

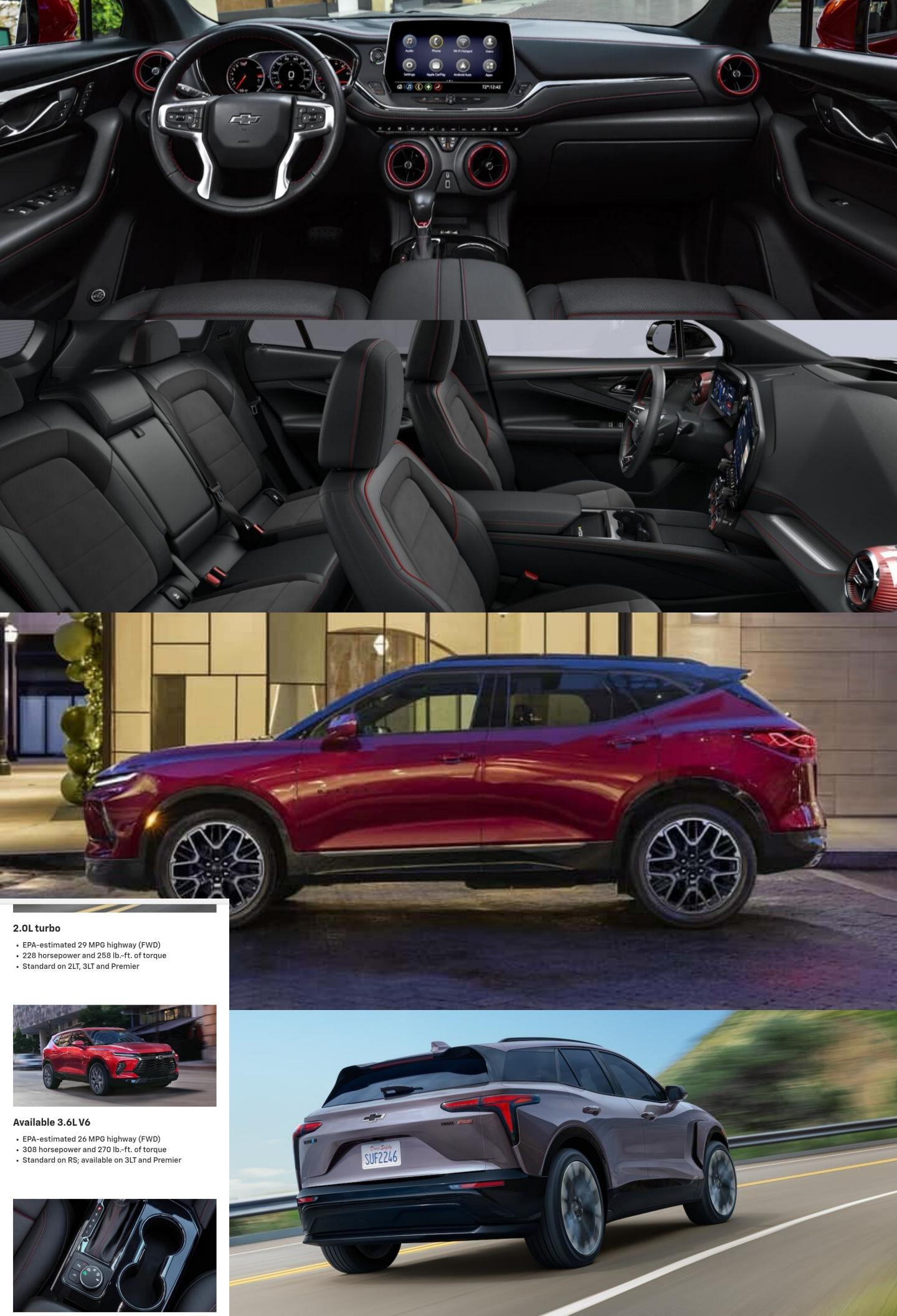


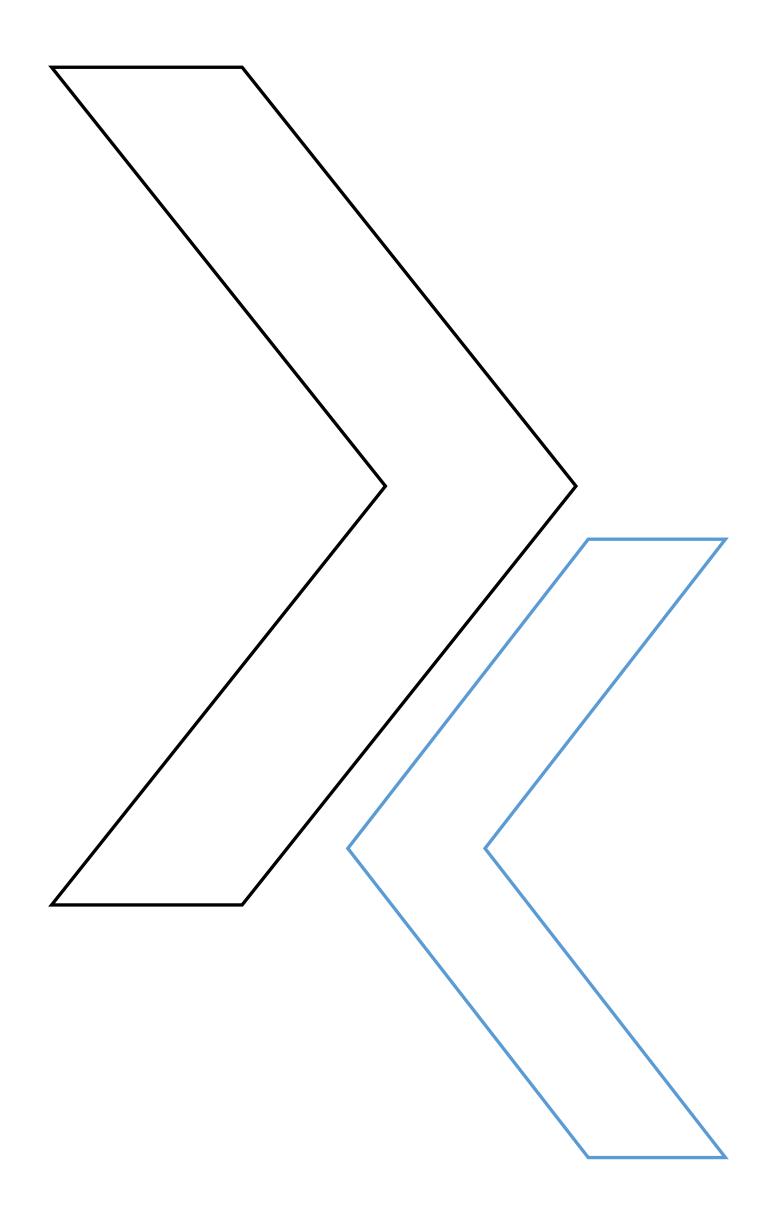
Redline Edition

- 20-inch gloss Black-painted aluminum wheels with Red accents
- Black Blazer badges with Red outline and Redline decals
- Black grille, header bar, mirror caps, door handles and front and rear Chevrolet bowtie emblems
- Available in Iridescent Pearl Tricoat, Summit White or Black exterior colors with Jet Black interior
- Available on 2LT and 3LT











2025 Chevrolet Equinox

Starts at \$33,000.00



Sets the bar on style

From its bold grille to its stylish taillamps, and everything in between, the All-New 2025 Equinox stands out. With the adventurous ACTIV and style-driven RS, Equinox offers stunning looks and features that make it one of the most exciting SUVs to drive.

All-new exterior Strong lines and a confident stance

Commanding view

A new perspective from behind the wheel

Available two-tone roof For contrasting color combinations Safety

Surrounded by confidence

The 2025 Equinox comes standard with Chevy Safety <u>Assist*</u>, a package of six advanced safety and driver assistance features, including:

- Automatic Emergency Braking*
- Front Pedestrian <u>Braking*</u>
- Lane Keep Assist with Lane Departure Warning*
- Forward Collision <u>Alert*</u>
- Following Distance Indicator*
- IntelliBeam

First-ever ACTIV

Let the journey begin

The first-ever ACTIV model gives Equinox off-road appeal so you can embark on your next quest with style and confidence.

Adventurous appearance

Looks great on the road or off the map

All-terrain tires

Added grip for a variety of situations

Uniquely tuned suspension Giving ACTIV a distinctive ride

Can help you avoid or reduce the severity of an

intersection collision with a detected cross-traffic vehicle.

Reverse Automatic Braking* Alerts you and/or automatically provides hard emergency

braking to help avoid collisions with detected vehicles and objects directly behind you when you're in Reverse.

Available HD Surround Vision* Provides selectable digital camera views of the area

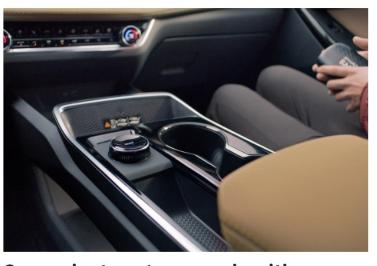
around your vehicle to help you park and avoid vehicles and objects. You can also display a guideline to show where your vehicle is heading.

Additional safety and driver assistance

There's a lot more to the Chevy safety story, and we're committed to making sure you can start







Convenient center console with pass-



Refined interior

Evotex and sueded microfiber seating surfaces with ACTIV stitched into the head restraints.



Over-the-top looks and function

The available two-tone roof adds more wow to ACTIV, while roof rails let you take larger gear with



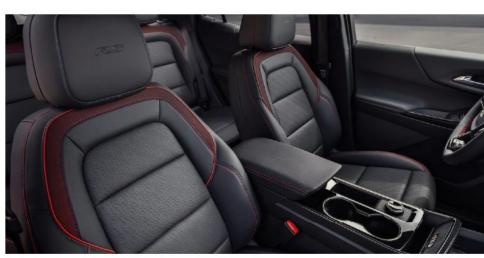
Large, innovative screens

Equinox now has an 11.3-inch diagonal infotainment touch-screen and an 11-inch diagonal Driver Information Center, making it easier to interact with key vehicle information, navigation, apps, music and more.









Finish stitching

Sophisticated stitching elevates the seating with a premium look and feel. A perfect complement to the Evotex on RS and Evotex and sueded microfiber seating surfaces on ACTIV.

Additional safety and driver assistance features

There's a lot more to the Chevy safety story, and we're committed to making sure you can start every drive with peace of mind.

Standard

- Side Bicyclist <u>Alert*</u>
- Adaptive Cruise <u>Control*</u>
- Enhanced Automatic Emergency <u>Braking*</u>
- Rear Park <u>Assist*</u>
- HD Rear Vision <u>Camera</u>*
- Lane Change Alert with Side Blind Zone <u>Alert</u>*
- Rear Cross Traffic <u>Braking</u>*
- Enhanced Lane Keep <u>Assist*</u>

Available

- Rear Pedestrian <u>Alert</u>*
- Traffic Sign Recognition* Rear Camera Mirror*





Special editions

Dark and daring

Make a stylish statement any time of the day with the all-black Equinox Midnight Edition, available on the LT model.

- High-gloss Black mirror caps
- 19-inch Black wheels
- Black roof rails

• Black grille and bowties

Performance & capability

Always up for it

With innovative features and an efficient 1.5L Turbo engine, Equinox provides power and capability to help you do more during the day and get more out of your nights.



1.5L turbo engine Efficient performance

Available all-wheel drive Traction on demand

Up to 1,500 <u>lbs.*</u> towing Haul more when you need to

\$28,600* Starting at

Available

11.3-inch diagonal infotainment touch-screen oriented toward driver

HD Surround Vision* plus Reverse Automatic Braking*

More standard safety and driver

assistance features than ever before



Loaded with possibilities

With an interior space designed for maximum cargo size and capacity, Equinox gives you the room to do what you like when you like. The roomy cargo area, coupled with the flexibility of folding seats, let you comfortably fit cargo of just about any size or shape. And if you need an extra hand loading up, you have the convenient, available hands-free AutoSense Power Liftgate.



63.5 cu. <u>ft.*</u> max cargo volume
Room to haul your equipment, supplies or luggage

Technology

Innovation inside

Available OnStar** provides Equinox drivers with a variety of safety, entertainment and convenience features - including 24/7 access to live OnStar advisors, on-demand vehicle diagnostics, HD







Ready for what's next

The All-New 2025 Equinox is here to help you do the activities you want to do. Its spacious and versatile interior provides comfort and convenient driver technologies. Add a dynamic, eye-catching exterior and you've got a crossover SUV loaded with smart style and practical dependability. It's Equinox taken to a whole new level.

All-new RS

The show stealer

A whole new take on RS gives Equinox a strong, spirited feel with stylish features, like its unique RS-only grille and front fascia, flat-bottom steering wheel and next-level tech.

- Black emblems and badging
- 19-inch machined wheels
- Unique lower fascia and Black grille
- Torch Red and Santorini Blue interior stitching
- RS debossed front-seat head restraints
 Available Black two-tone roof
- Black roof rails and mirror caps



New grille and front fascia

Each model has its own grille and front fascia that provide a unique, modern look.









2025 Chevrolet Trax

Starts at \$20,500.00





ACTIV

- Muscular, monochromatic exterior
- 18-inch Black aluminum wheels
- Black grille with Titanium-color chrome accents
- Unique interior accents
- Heated wrapped steering wheel



Safety

Confidence and reliability you can count on

Trax comes equipped with standard Chevy Safety Assist,* a suite of six advanced features designed to help keep you safe on the road. You can include available safety technology like Rear Cross Traffic Alert* and Lane Change Alert with Side Blind Zone Alert* for confidence you can rely on every drive.

\$20,500*

Starting at

30 MPG

Fuel economy $(combined)^*$

54.1 cu. ft.

Max cargo <u>space</u>*

11-inch

Diagonal touch-screen available

When desirable meets affordable





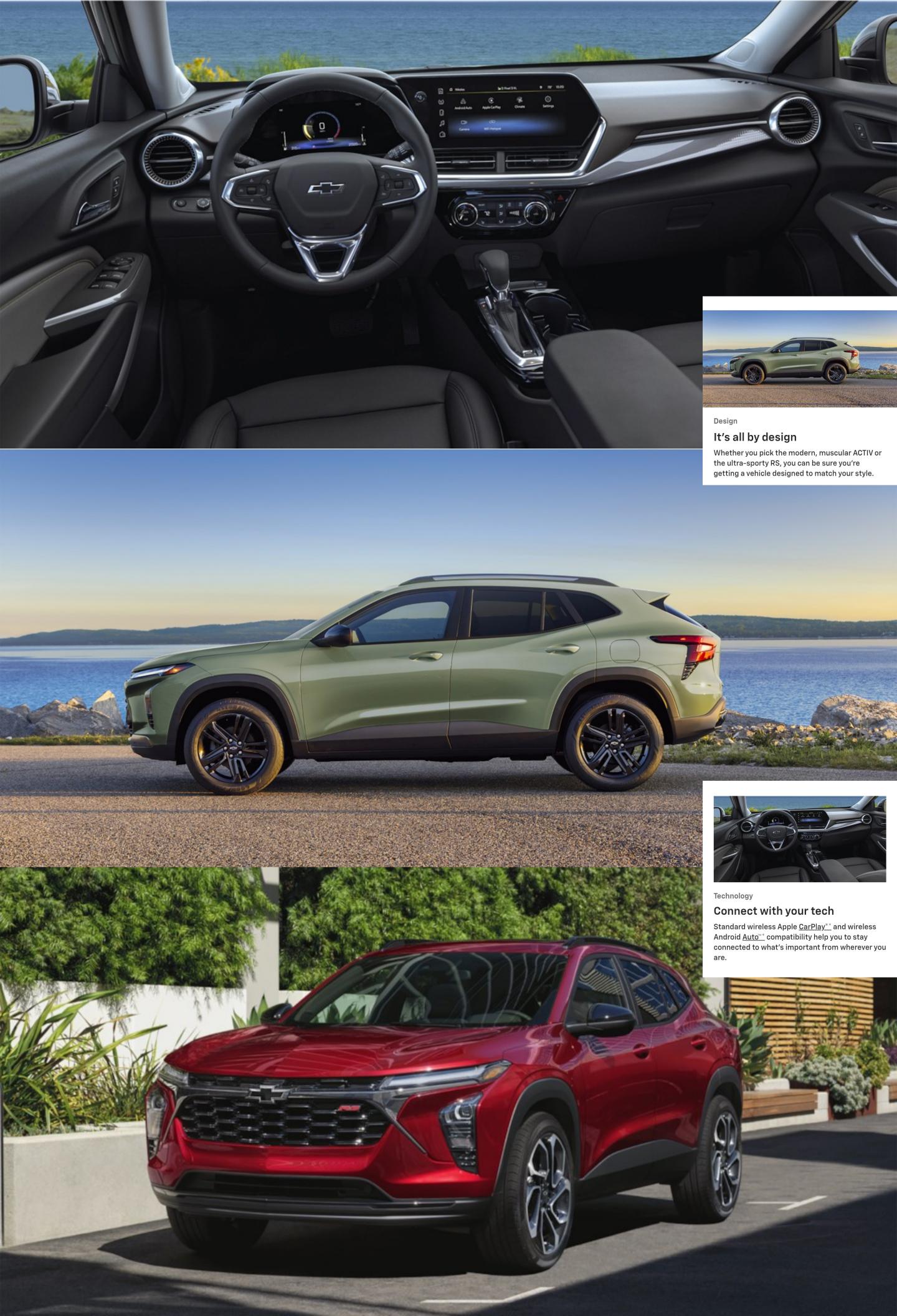
54.1 cu. ft
Max cargo space*

60/40

Split-folding rear seat

5 seats

Fits most adults comfortably





11-Inch Diagonal HD Color Touch-Screen Available

Wireless charging*

Available

Built-In Wi-Fi® Hotspot* Available

Comfort and capability

Big on versatility and affordability

Designed to help keep your cargo and passengers secure, Trax combines striking looks with impressive capability. The ECOTEC® 1.2L Turbo engine makes it fun to drive, and thanks to a GMestimated 30 MPG combined fuel <u>economy,*</u> you'll have fewer stops along the way.

Additional Safety and Driver Assistance Features

There's a lot more to the Chevy safety story, and we're committed to making sure you can start every drive with some peace of mind.

Available

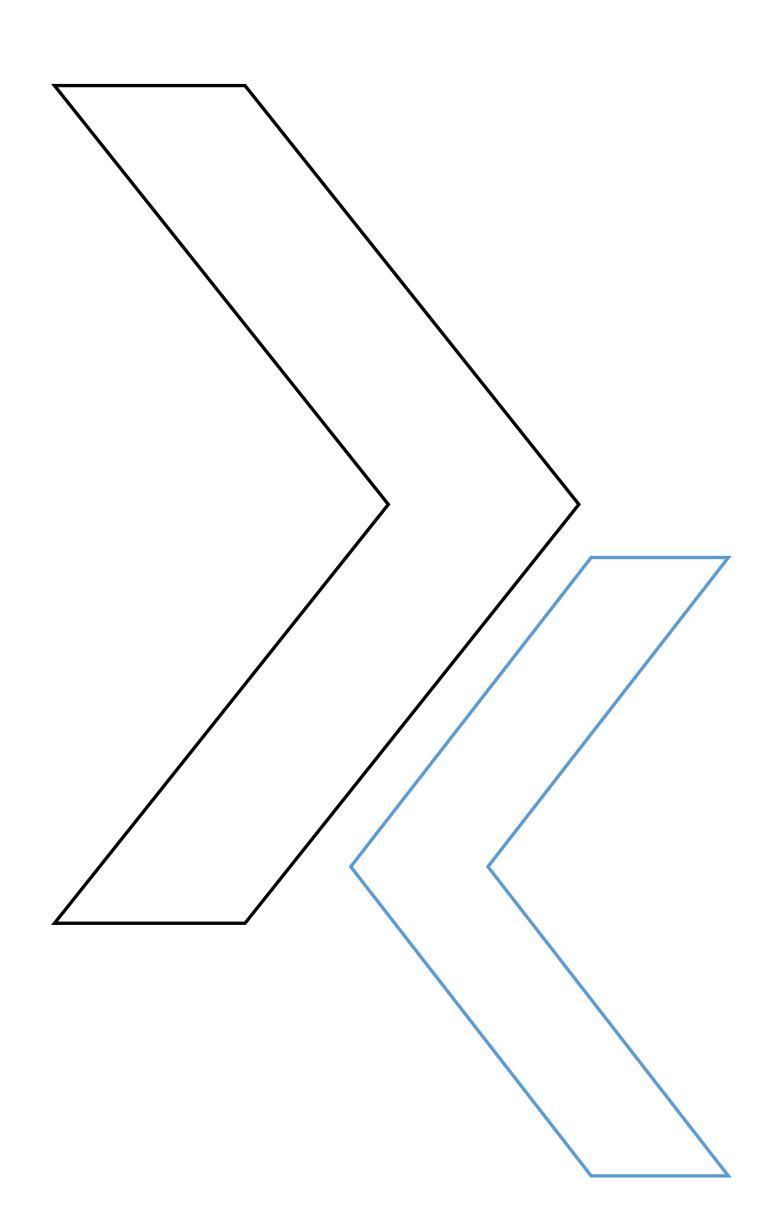
- Rear Park Assist
- Adaptive Cruise Control
- Rear Cross Traffic Alert
- Lane Change Alert with Side Blind Zone Alert
- OnStar®* Safety & Security

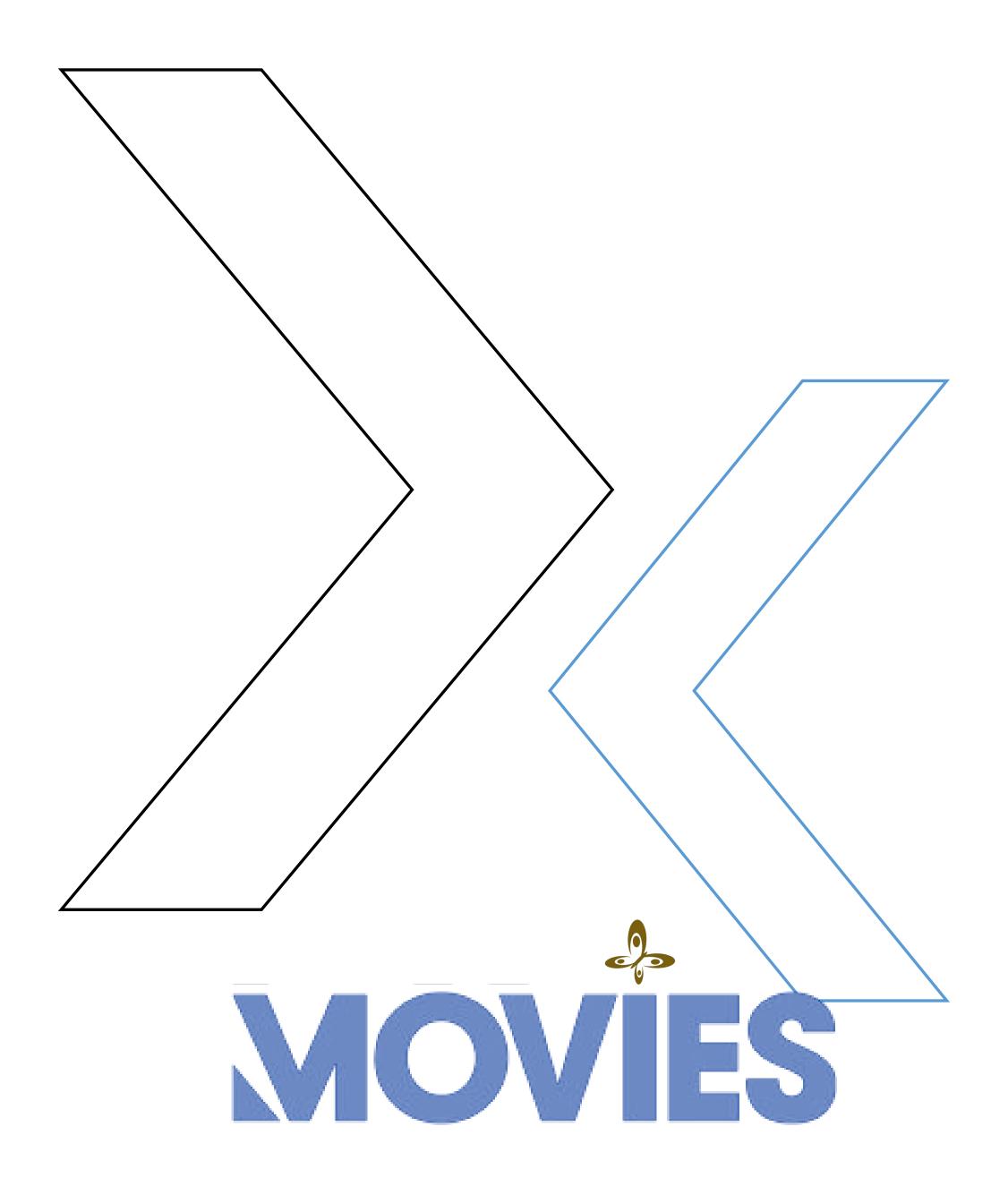
Standard

- Rear Vision Camera
- Rear Seat <u>Reminder*</u>
- Teen Driver Technology





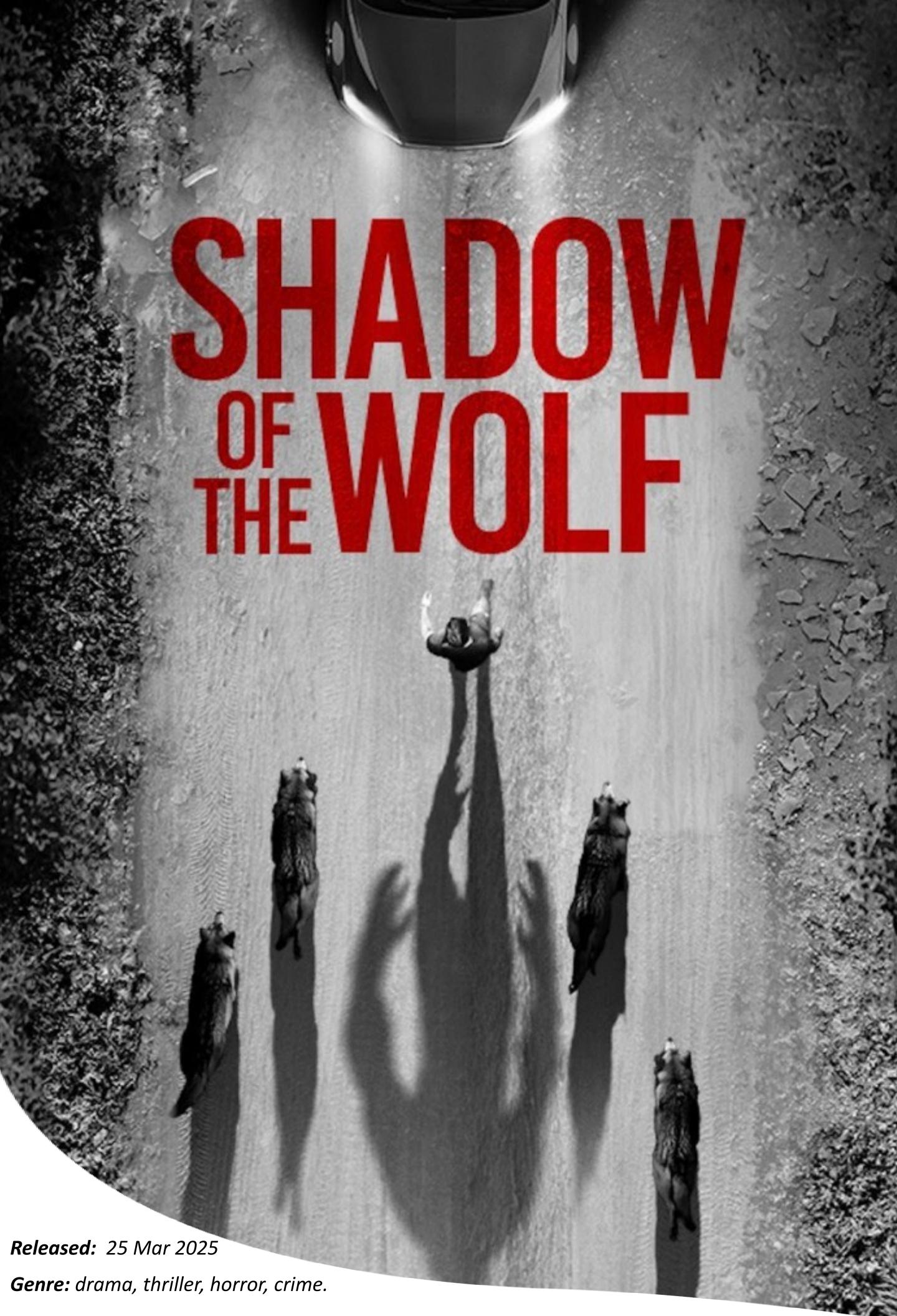






Released: 14 Mar 2025

Genre: martial arts, action, comedy.



FROM THE WRITER OF COCAINE BEAR



DANE

C LickyChap A www.common R =

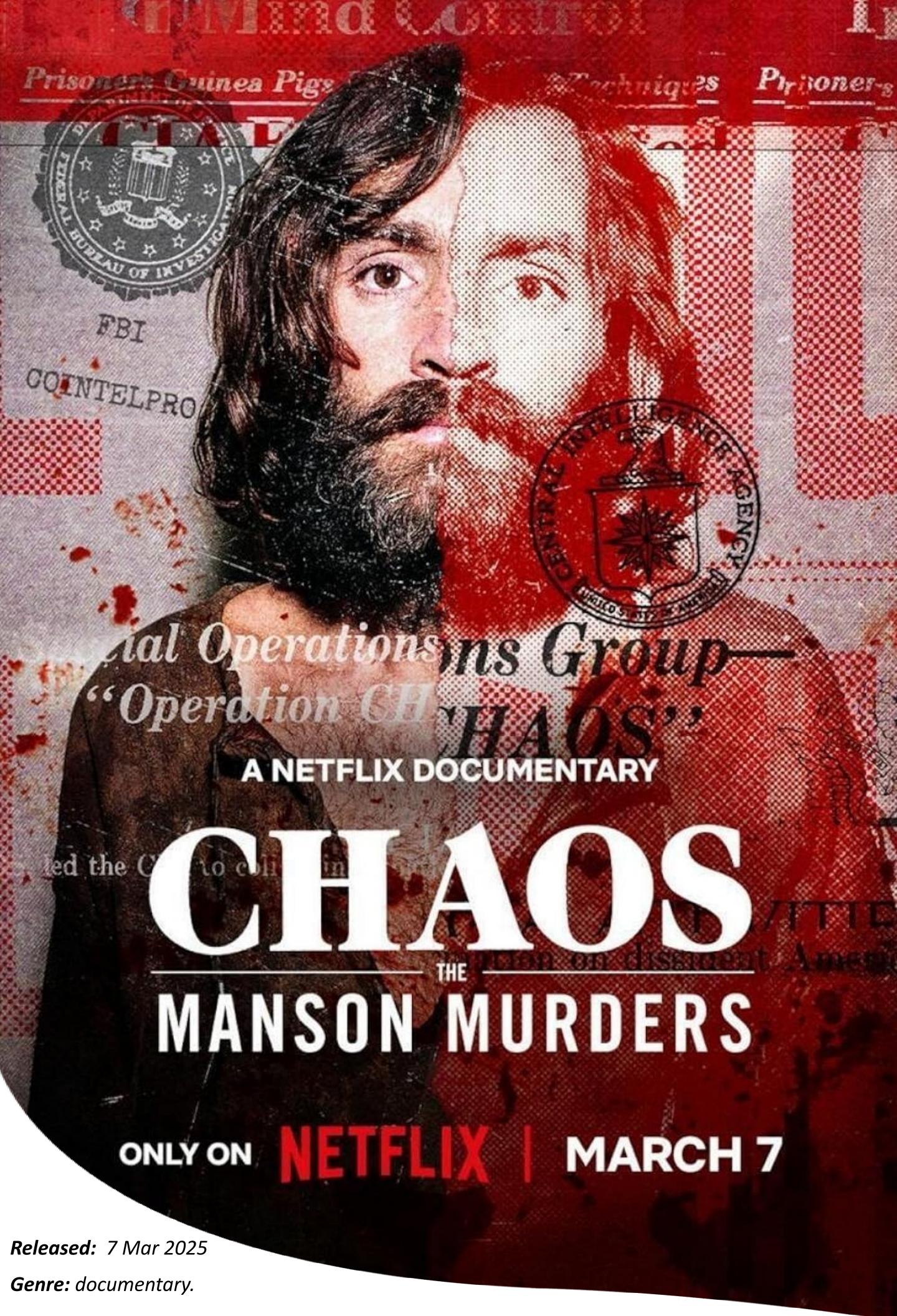
THE RESIDENCE OF THE PROPERTY OF THE PROPERTY

Released: 7 Mar 2025

Genre: thriller, horror, comedy.



Genre: suspense, thriller.





Genre: drama, comedy.

ITT CASTING DIRECTOR & PRODUCER SAM SAKO COMPOSER JAMES STONEHOUSE



BROWN

PRATT

A RUSSO BROTHERS FILM





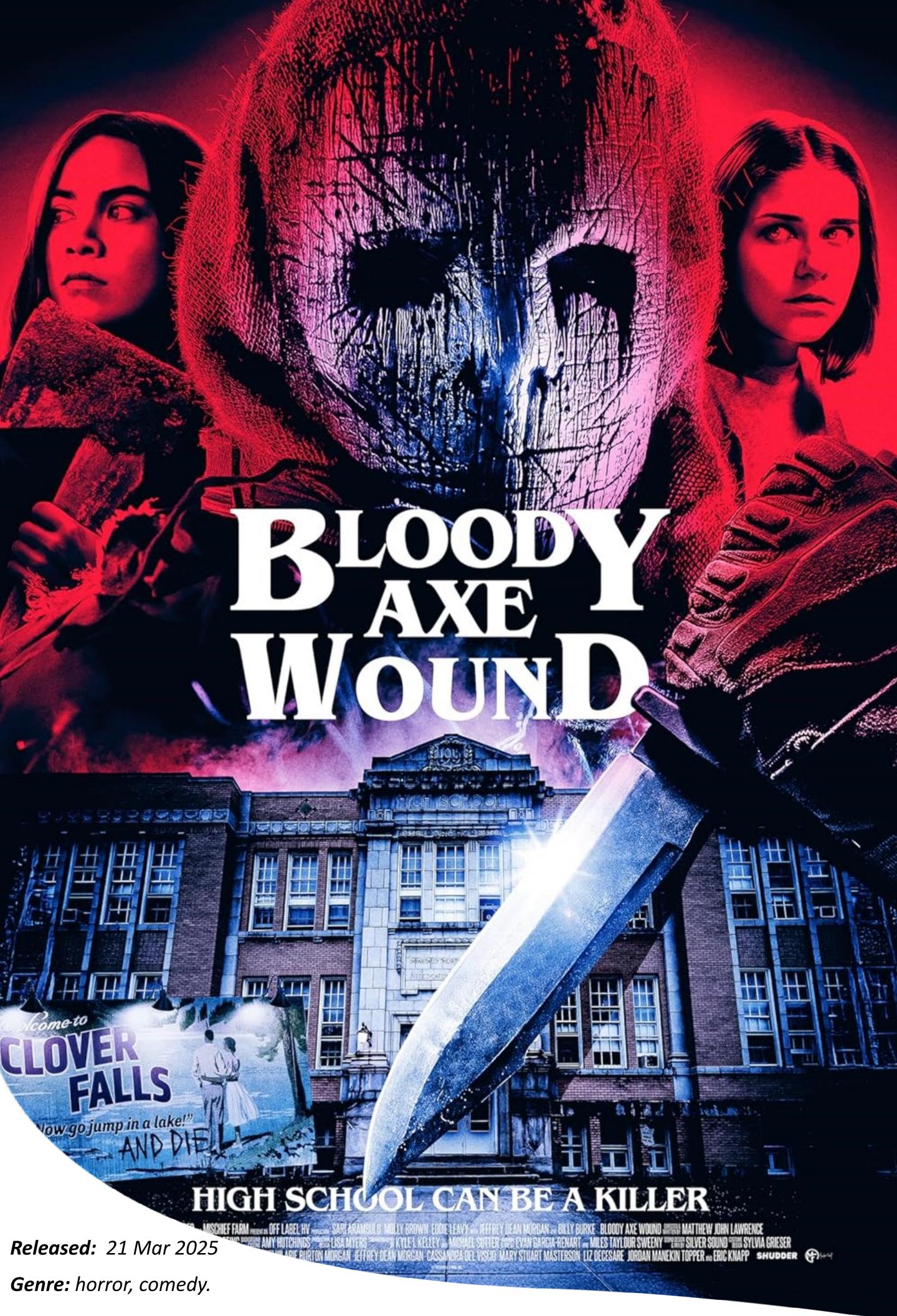
Released: 14 Mar 2025

Genre: adaptation, thriller, sci-fi, base on book.





UNCONTAINED



SAOIRSE RONAN



THE OUTRUN

NORA FINGSCHEIDT

RES CLASSICS 1858E STAGE 6 FILMS 1859E A FILMS 1859E A SCOTLAND ... MARK PRODUCTIONS 1859EM SEPTIME FROM THE OUTBUNG SANSTALT MEDIENBOARD BERLIN-BRANDENBURG MOIN FILMFÖRDERUNG HAMBURG SCHLESWIG HOLSTEIN FILM ... MEDIENSTIFTUNG NAIV 1859F ARGED FOR TUBES 1800CX MEDIA... ARGED FOLTOES 1810CX MEDIA... ARGED

PROTECTION YUSE KERN HANNIGHN MARIA LOGAN ANNE SHEHAN LUNIE GAUER CERTISE HANLION JAMES PUCH JANINA VISINAEL SESSIONAL PROTECTION OF A BUSINESS CONTROL OF THE SHARING CONTROL OF THE S

Released: 18 Mar 2025

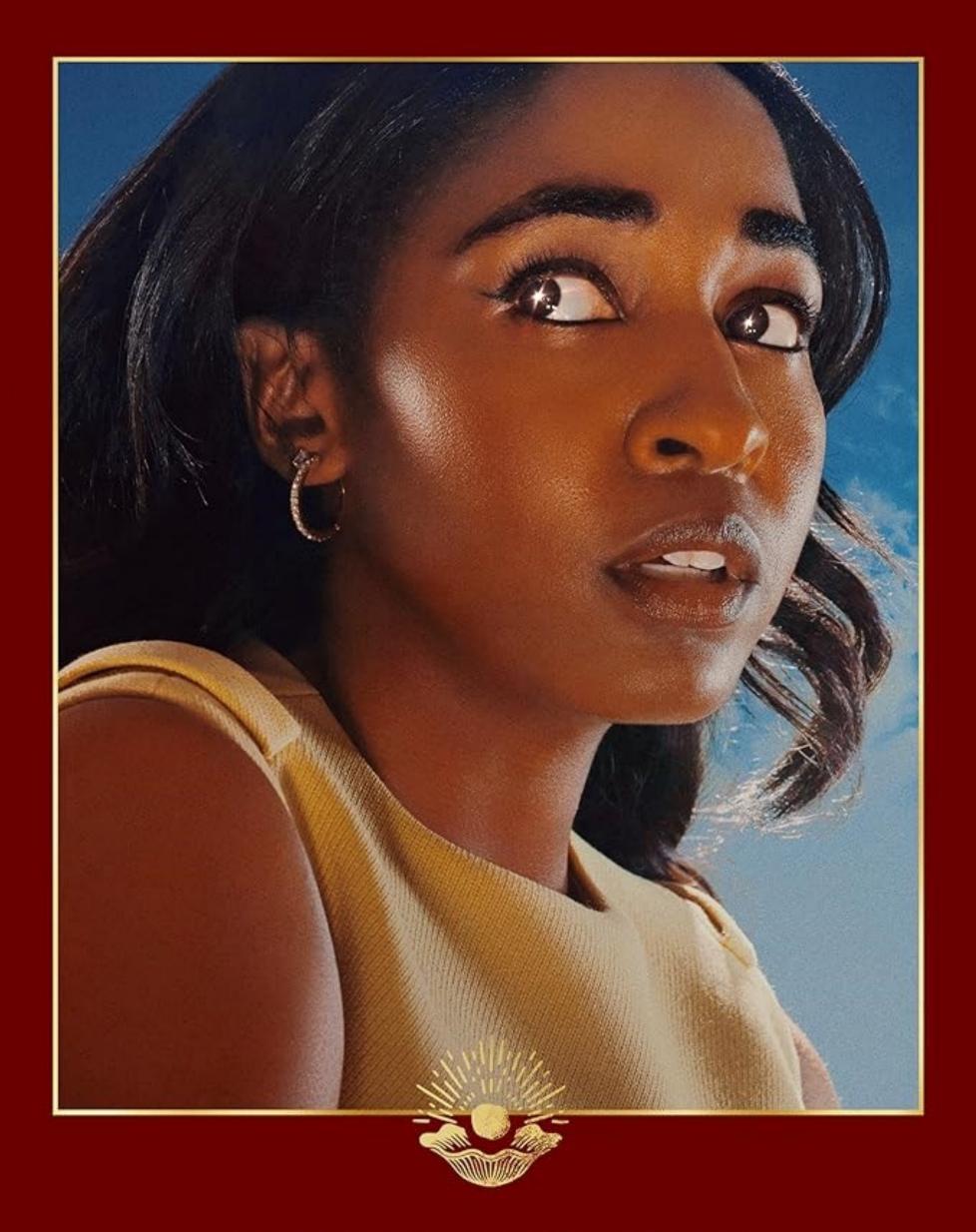
THIS FALL - ONLY IN THEATERS

Genre: drama.





A ONCE-IN-A-LIFETIME EXPERIENCE



AYO EDEBIRI JOHN MALKOVICH



MARK ANTHONY GREEN

Released: 14 Mar 2025

Genre: comedy.













Released: 26 Mar 2025

Genre: thriller, horror.

A FILM BY DUKE JOHNSON

ANDRÉ HOLLAND GEMMA CHAN

The* Actor*

NEON E

THE ACTOR

Released: 14 Mar 2025

Genre: drama, mystery.

THE COMICS LIED



LEAGUE PRODUCTION PROD

MODETA MESS PUNCH AUDIO MESSES MARCUS ALQUERES

Genre: thriller, sci-fi.

Released: 14 Mar 2025

"AN ENGROSSING WARNING AGAINST FALSE PROPHETS"-ROGEREBERT.COM



THE CULT AT THE END OF THE WORLD





SAN CRIM ANTENNESSE AND FOR SENSION AND MARKET MARK

Released: 19 Mar 2025

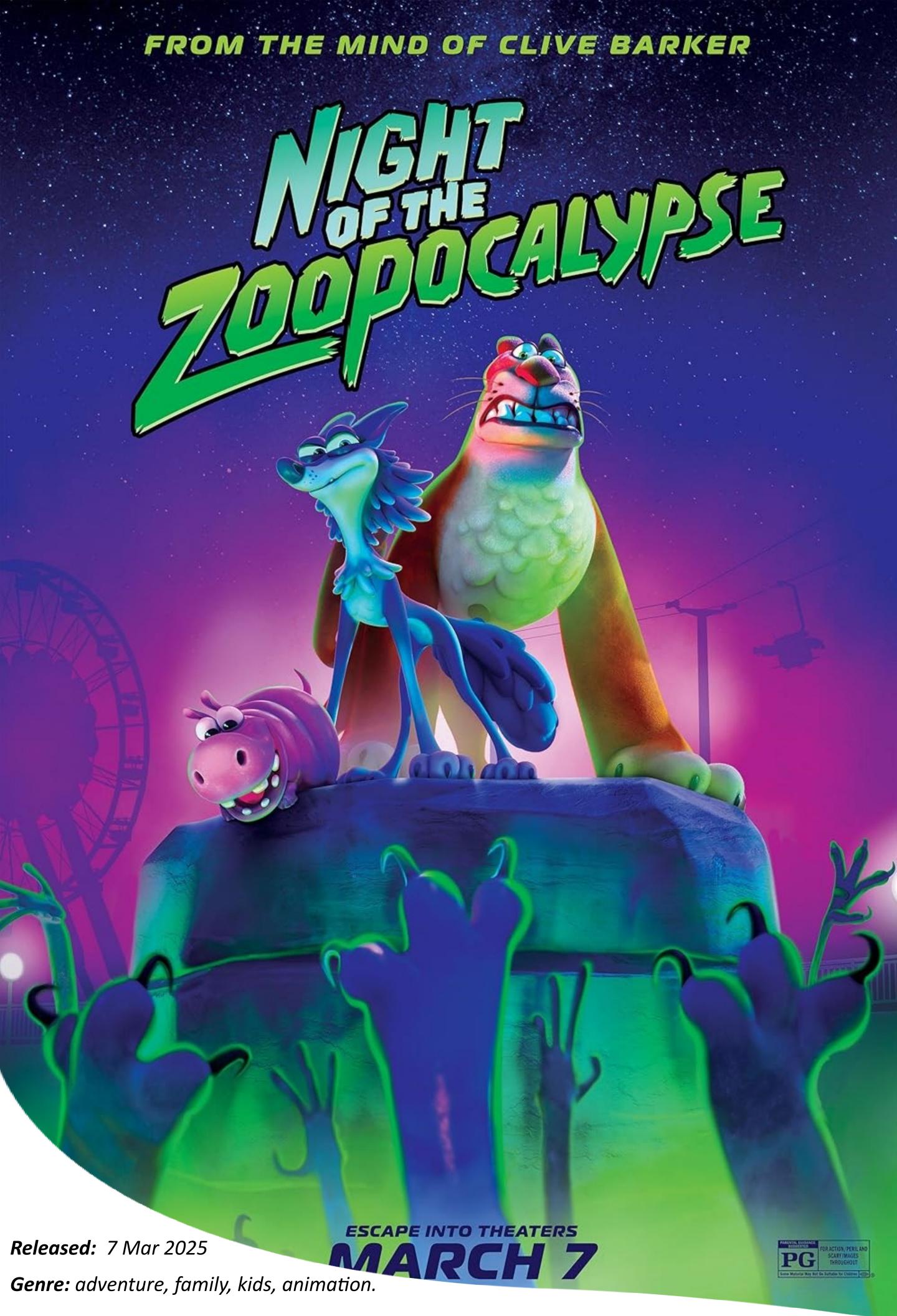
Genre: documentary.

DELUXE

SEASON

GREENWICH







THE SAZONDIE OUTSIDE



YOU ALREADY LET IT IN

Released: 4 Mar 2025

Genre: horror.

JUNE GLOOM PRODUCTIONS PRESENTS "THERE'S A ZOMBIE OUTSIDE"

A MAIGGA DANNY PLOTNER TY CHEN FRANCISCO CHACIN WILLIAM LOTT AND TIFFANY SHEP!

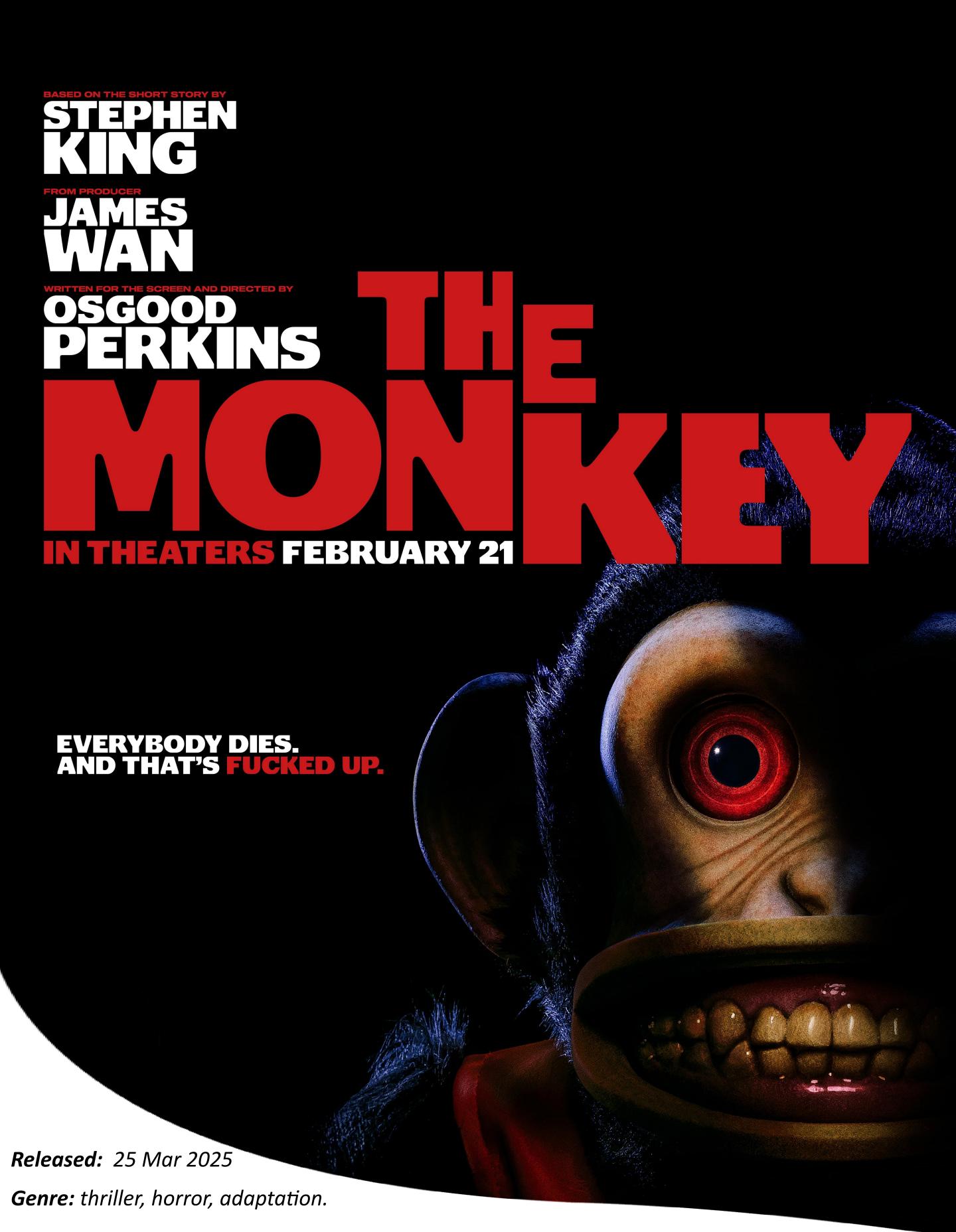
ALIEN CHOW ZOMBIE ODEATURE CETTER AND DEGICE DRY CIG NEUTROL

MGWEIGH.

BASED ON REAL EVENTS













TON WALLER
"IN SENZAKI, MPSE
"ULIA STEELY
"VERN

Released: 7 Mar 2025

Genre: comedy, sci-fi, romance.



THE STEED SEE WONG AND MATT ARNOLD

PRODUCER – ADAM MAFFEI
CASTING – JAIME GALLAGHER, CSA
CO-EXECUTIVE PRODUCER – ASHIM AHUJA
CO- PRODUCER – COURTNEY HOPE THÉROND
CO- PRODUCER – BETH MAY

"WE'RE ALL GONNA DIE"

EXECUTIVE PRODUCER - BRIAN UDOVICH

















FROM THE HITMAKERS OF GOODFELLAS, THE IRISHMAN, AND BUGSY. THEALTING THE MOST DANGEROUS ENEMY IS AN OLD FRIEND WATERTOWER WARNER BROS. Released: 21 Mar 2025 ONLY IN THEATERS **Genre:** drama, gangster.







PETUES NEXUS IN DITINGS VALUE PRODUCTOR IN A ASH AMUREN IN THE HAVE EINLY BETT ROXARIS JOSH LICAS TYLE PRESY PLANCESTA EASTWOOD MANE AMERICAN WILL CORN HAVE ALAND HAVE AND LOAD AT AN BLACK MATTER KITCH FOR DITHING HAVE AND LOAD AT AN BLACK MATTER KITCH FOR DITHING HAVE AND LOAD AT AN BLACK MATTER KITCH FOR DITHING HAVE AND LOAD AT AN BLACK MATTER AND LOAD AT AN BLACK MATTER AND AN AREA OF LOAD AT AN AREA OF L

Released: 7 Mar 2025

IN THEATRES MARCH 7

Genre: biography, sports.

"Destined to become one of the most important, watched and studied films of the Holocaust."

- Dr. Na'ama Shik, Yad Vashem

WORLD WILL TREMBLE

LORTON ENTERTAINMENT BUFO BLACK SHEEP FILM PRODUCTIONS RADIANCY PICTURES CEDAR HOUSE HERE "THE WORLD WILL TREMBLE"

JOHN GELLER HALM OLIVER JACKSON-COHEN IN JEREMY NEUMARK JONES HI CHARLIE MAGGECHAN MICHAEL EPP DAVID KROSS MICHAEL FOX HIS ANTON LESSER

"WE FREZ KOSKAS HIM TAL KELLER LICR GELLER "HISSE ALEXEI KARAGHIAUR HEREME IVAN VATSOV HOUSE JEFFERY BEACH NIKOLA NIKOLOV SAAR YOGEV NAOMI LEVARI SUFO EVTIMOV

HEREM HAL SADOFF EREZ KOSKAS JULIAN BIRD YAIR ILAN ED BARRATT BEN SILVERMAN KRISTINA KAMBITOVA "HIP ARTHUR LANDON LICR GELLER IN PHILLIP ROTH "HEREME LICR GELLER

VERT LEAL

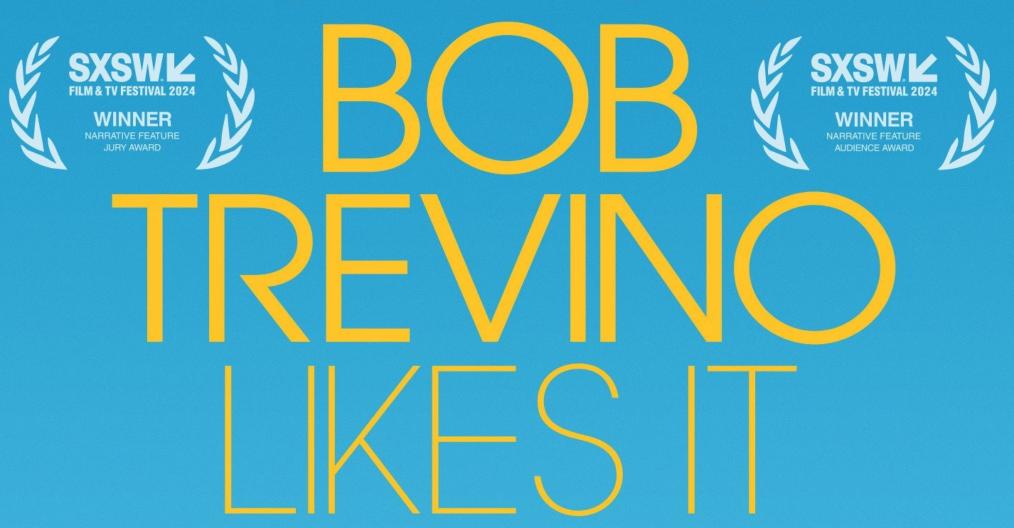




WINNER OF 13 AUDIENCE AWARDS

BARBIE FERREIRA JOHN LEGUIZAMO

A FILM BY TRACIE LAYMON



"BARBIE FERREIRA PROVES SHE'S THE NEXT BREAKOUT STAR"

"A CAREER-CAPPING PERFORMANCE BY JOHN LEGUIZAMO"

"AUTHENTIC"
- AUSTIN CHRONICLE

"DELIGHTFUL"

INSPIRED BY AN EXTRAORDINARY FRIENDSHIP









HALLE BERRY

AND EXECUTIVE PRODUCERS OF STRANGER THINGS

I E I E I GO

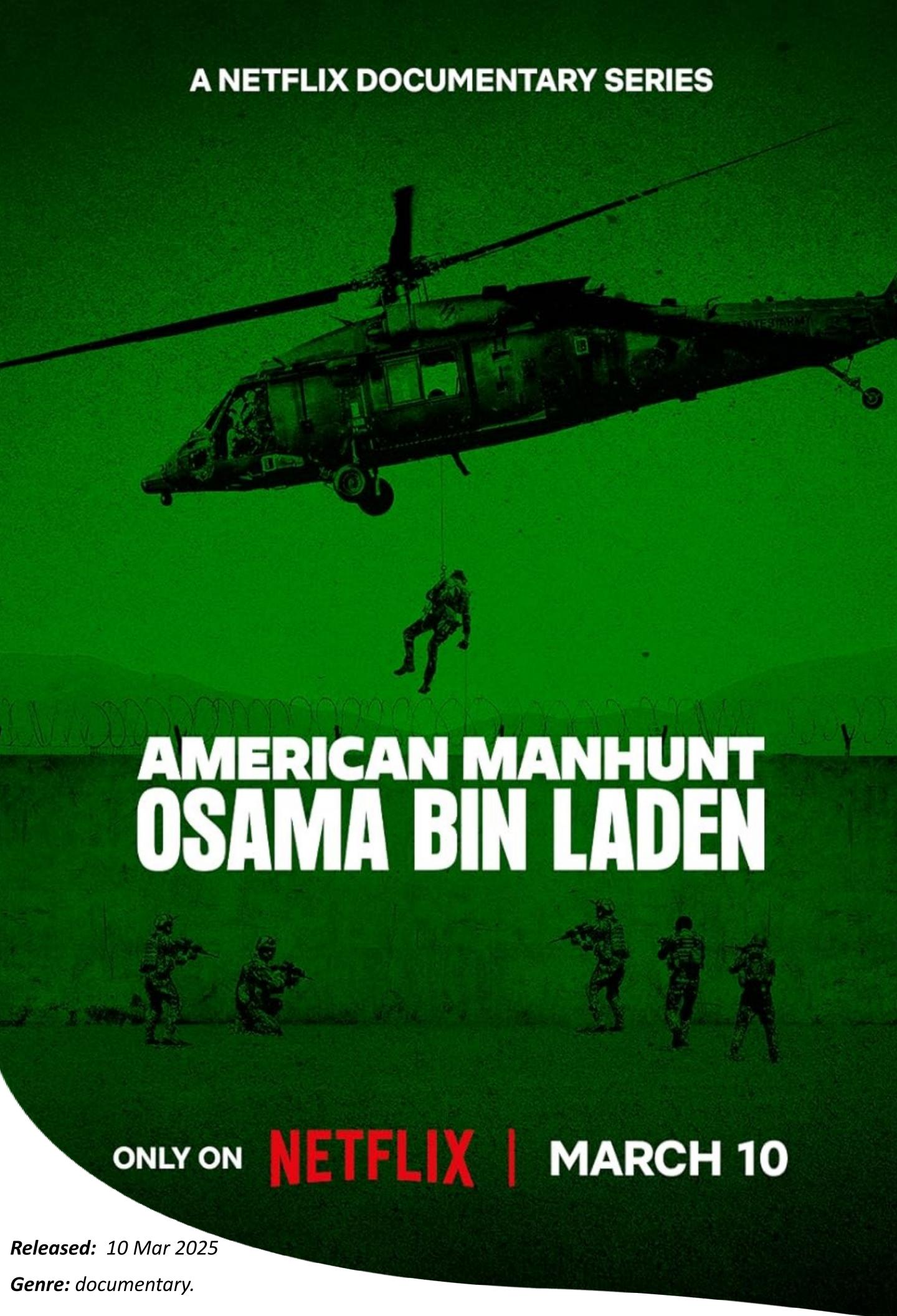
ONLY IN THEATERS FRIDAY

Released: 19 Mar 2025

Genre: thriller, horror, suspense.

LIONSGATE







"BEAUTIFULLY CRAFTED AND CERTIFIABLY INSANE."



A FILM BY BRUNO DUMONT

Released: 7 Mar 2025

Genre: comedy, sci-fi.



RULE BREAKERS

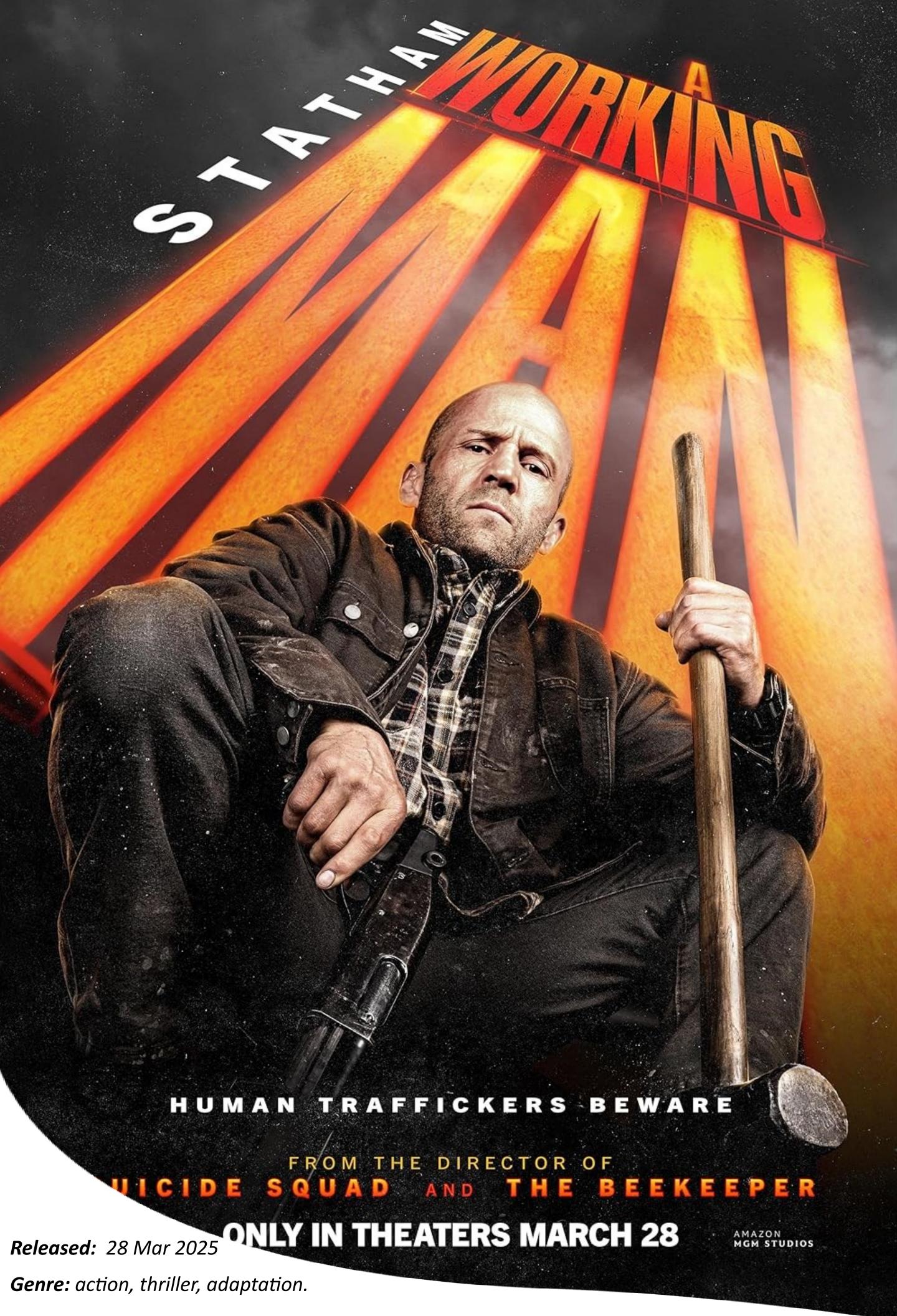


Released: 7 Mar 2025

ar 2025

studios angel.com/rulebreakers

Genre: drama.







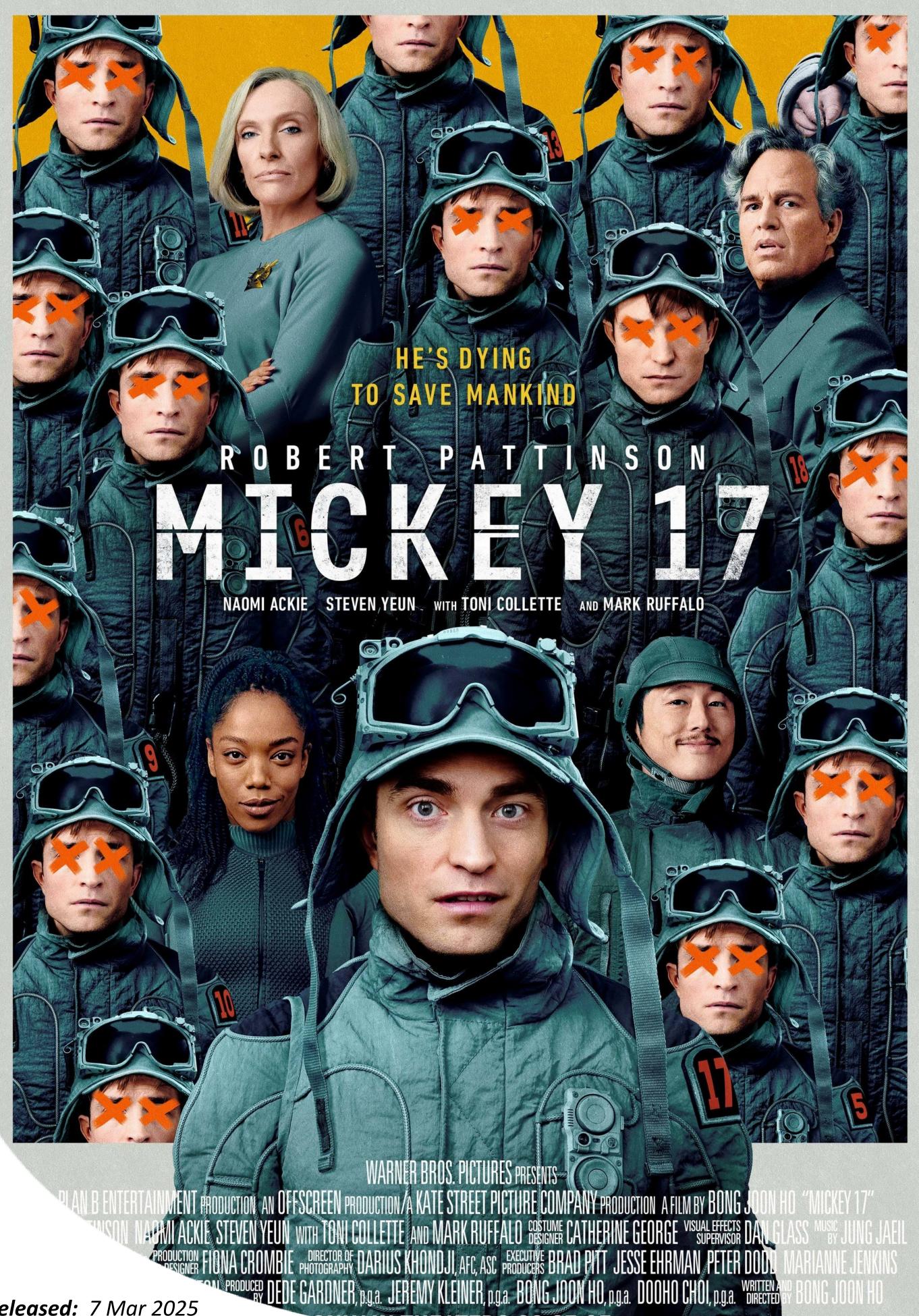


NEW ORIGINAL MOVIE MARCH 6

Released: 6 Mar 2025

Genre: comedy, romance.





Released: 7 Mar 2025

VINTHEATERS 03.07.25

MAX" is a registered trademark of MAX Corporation.

Soundtrack Album on WATERTOWER Album on Water Compared to the MAX Corporation. Genre: action, adaptation, sci-fi, dark comedy.







Orizzonti Extra

PET SHOP BOYS

OLMO SCHNABEL con/with Jack Irv, Dario Yazbek, Willem Dafoe, Emmanuelle Seigner, Camille Rowe, Peter Saarsgard

#BiennaleCinema2023 #Venezia80

Released: 15 Mar 2025

Genre: drama, thriller, romance.



