CALL OF DUTY.
MWII
MODERN WARFARE II

GHOSTBUSTERS
SPIRITS UNLEASHED

WARHAMMER 40,000
DARKTIDE

TALES FROM THE
BORDERLANDS

S.T.A.L.K.E.R 2
HEART OF CHERNOBYL

MARIO + RABBIDS
SPARKS OF HOPE

titimag.com

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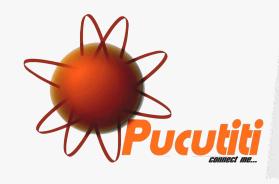*Anita .W. Dickson*

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GAMES

Mario + Rabbids Sparks of Hope ⚕

Mario + Rabbids Sparks of Hope is a 2022 action-adventure turn-based strategy video game developed by Ubisoft Milan and Ubisoft Paris and published by Ubisoft for the Nintendo Switch. The game is a crossover between Nintendo's Mario and Ubisoft's Rabbids franchises and is a sequel to Mario + Rabbids Kingdom Battle (2017). It was released on October 20, 2022, and received generally favorable reviews. Three downloadable content expansions are also in development, one featuring Rayman.

Sparks Of Hope received generally positive reviews from critics, with praise towards the game's graphics, soundtrack, gameplay, and improvements to the battle system, though the loading times received some criticism.

Gameplay

Gameplay in Sparks of Hope is largely similar to that of Kingdom Battle. Players are able to build out their roster of characters from, Rabbid Peach, Rabbid Luigi, and Rabbid Mario, along with new characters Edge, Rabbid Rosalina, and Bowser (with the Rabbids being fully voiced for the first time). Players are also tasked with rescuing the Sparks throughout the galaxy, who provide distinct powers that will help the player in battle.

Unlike the first game, level designs are less linear, and the turn-based tactical combat features a new system that disregards the first game's grid-based layout. This new combat has been compared to that of games such as Divinity: Original Sin. Also featured are enemy encounters outside of turn-based combat. Mario can now be replaced by a different character. Lead designer Xavier Manzanares speaking about the new combat stated: "You can move in this area of movement the way you want; you can dash a Bob-omb, then you have it in your hand. You can move around as you want, but then it's going to explode. So, you have a few seconds to react, which is completely different from what we had in the past. And so, it brings this real-time element to the mix".

Plot

Sometime after the events of Mario + Rabbids: Kingdom Battle, the inhabitants of the Mushroom Kingdom, including Mario, Luigi, and Princess Peach, now peacefully coexist with the Rabbids and their Rabbid counterparts. The calm is suddenly broken when a horde of Rabbid-Luma hybrids called Sparks descend from the sky, pursued by a gigantic manta ray imbued with Darkmess, a shadowy corruptive substance. Rabbid Peach is accidentally abducted by the manta while attempting to take a selfie; Mario and their combat advisor drone Beep-0 free her from the Darkmess dimension inside the manta with the help of the Sparks. A malevolent entity known as Cursa then appears and attempts to destroy Mario, Rabbid Peach, and Beep-0, but the other heroes save them with a spaceship constructed from the Rabbids' Time Washing Machine. The ship's A.I., JEANIE, explains that the unique fusion of Rabbid and Luma DNA grants the Sparks unlimited power, and Cursa, whose corruptive influence has spread across the galaxy, wants to absorb that power for itself. The team resolves to find Cursa's stronghold and defeat them, saving as many Sparks and corrupted planets as possible, while also searching for Rosalina, the missing guardian of the Lumas.

MARIO + RABBIDS SPARKS OF HOPE

GOLD EDITION

Developers: *Ubisoft Milan, Ubisoft Paris*

Publisher: *Ubisoft*

Directors: *Davide Soliani, Damiano Moro*

Producers: *Xavier Manzanares, Gian Marco Zanna, Zou Yang,*

       Toyokazu Nonaka

Designers: *Ugo Laviano, Zhu Bi Jia*

Programmer: *Gautier Tanguy*

Artists: *Mauro Perini, Fabrizio Stibiel*

Writers: *Andrea Babich, Edward Kuehnel*

Composers: *Yoko Shimomura, Grant Kirkhope, Gareth Coker*
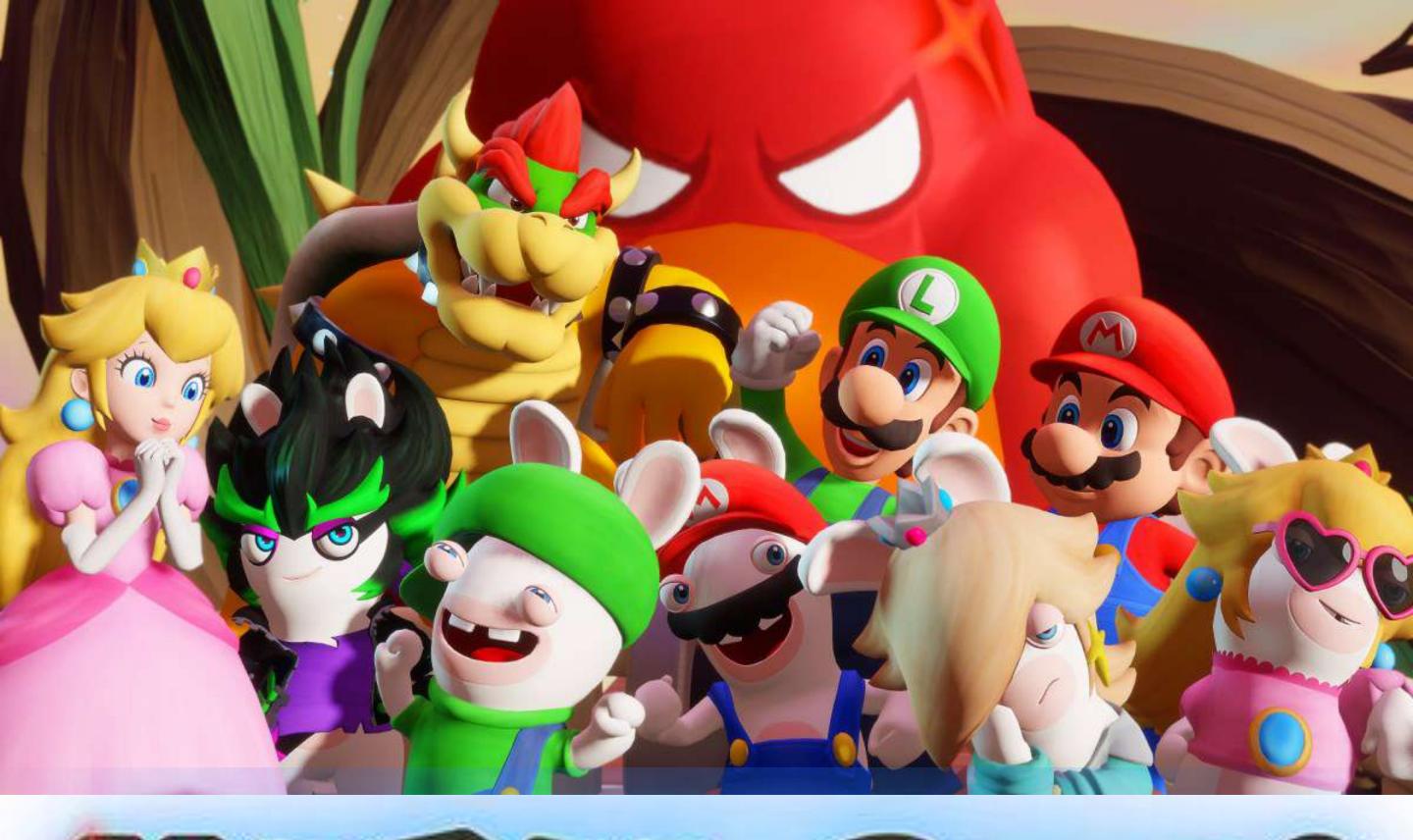
Series: *Mario, Raving Rabbids, Rayman*

Engine: *Snowdrop*

Platform: *Nintendo Switch*

Release: *October 20, 2022*

Genre: *Turn-based strategy, Action-adventure*

Mode: *Single-player*

TiTi Rating: *7/10*

Mario's team travels to five different planets while gathering enough Purified Darkness Crystals to safely travel to Cursa's stronghold – Beacon Beach, Pristine Peaks, Palette Prime, Terra Flora, and Barrendale Mesa. They are joined by three new heroes along the way: Edge, a stoic sword-wielding Rabbid also looking to save the Sparks; Rabbid Rosalina, a gloomy but intelligent Rabbid who is trying to find her hero Rosalina; and Bowser, Mario's perpetual archnemesis whose army has been brainwashed by Cursa. Together, they help the wardens of each world dispel the Darkmess infection while also battling Cursa's team of corrupted Rabbids, brainwashed minions of Bowser, and the Spark Hunters – three female Rabbid hybrids named Midnite, Bedrock, and Daphne. Near the end of their journey, Cursa once again attempts to destroy the heroes but unexpectedly transforms into Rosalina, whose body has been merged and possessed by Cursa's spirit. Rosalina gives the team a crystal and helps them escape before Cursa regains control; from the crystal, they learn that Cursa was originally a surviving fragment of the Megabug, which was cast out into space and was merged/empowered by space debris, eventually gaining sentience, desiring to feed upon the life energies of the galaxy to grow. It ambushed the Comet Observatory, home to Rosalina, the Lumas, and a group of Rabbids, in an attempt to steal the space station's and the Lumas' power, but accidentally merged the Rabbids and Lumas together in a blast of energy when Rosalina sacrificed herself to ensure their safety, turning them into Sparks. Cursa needed to gather the Sparks' power in order to crush Rosalina's rebelling will against her possession.

The team reaches Cursa's stronghold and destroys its protective shield with one of the wardens' inventions, revealing the Comet Observatory. In a frantic attempt to stop them, Cursa creates Darkmess clones of Bowser and Edge derived from the Megabug's record of their DNA. Edge admits that she is also a creation of Cursa and was once the leader of the Spark Hunters, but betrayed her creator after gaining free will while her comrades maintained their loyalty to Cursa. Although she attempts to leave in shame, the other heroes refuse to cast her out and at last confront Cursa. After a protracted battle, Cursa releases both Rosalina and the energy of the absorbed Sparks but makes one last-ditch effort to destroy them in its true form. The nine heroes, the Sparks, and Rosalina all combine their power into a final attack, which eradicates Cursa for good. Everyone returns to the Mushroom Kingdom, where Rosalina congratulates them for their efforts in saving the Sparks, the galaxy, and herself. Both Rabbid Rosalina and Edge decide to stay with the heroes, and Rosalina gives a final thank-you to Mario and Bowser before departing. Rabbid Mario, Rabbid Luigi, and Rabbid Peach attempt to play with an irritated Bowser, forcing Mario to save them from his fire breath, and Beep-0 connects with the now-sentient JEANIE in a post-credits scene.

Development

Mario + Rabbids Sparks of Hope was announced at E3 2021 and released on October 20, 2022. The game was a co-op development by Ubisoft Paris and Ubisoft Milan, with additional work by Ubisoft Pune, Ubisoft Chengdu and Ubisoft Montpellier. Creative director Davide Soliani stated that the development team had viewed the game as a spiritual successor to the first, and as a different take on the tactical genre in part due to the game having expanded beyond the Mushroom Kingdom to focus on a range of galactic locations. Its soundtrack was written by Grant Kirkhope (who composed the soundtrack for the first game), Gareth Coker (who composed the soundtrack for Ubisoft's Immortals Fenyx Rising), and Yoko Shimomura (who previously composed for the Mario & Luigi series).

The game is set to receive three downloadable content expansions via a season pass in 2023, including one featuring Rayman as a playable character.

These three expansions, according to a Twitter post, include the Tower of Doooom (spelled with four "o"s), a post-game adventure featuring a new, mysterious villain in an enchanted forest-like planet, and the said Rayman adventure. The first will be released in early 2023, the second in mid 2023, and the third in late 2023.

MARIO + RABBIDS
SPARKS of HOPE

KABOOMER 18 - 22 DMG x15
Launches several projectiles towards the same target, breaking down any destructible Cover in their way.

20 % CHANCE   28 DMG

Ⓐ   Ⓑ BACK

Warhammer 40,000: Darktide ✠

Warhammer 40,000: Darktide is a first-person action video game set in the Warhammer 40,000 universe, developed and published by Fatshark. It was released for Microsoft Windows on 30 November 2022. The port for Xbox Series X/S will be revealed "shortly after."

Gameplay

The game uses a similar formula to that used in Fatshark's Warhammer: Vermintide 2 in which four players cooperate to defeat periodic waves of AI-controlled enemies. Rather than a set of pre-made characters, the game allows players to customize their class, appearance, and gender. The four classes consist of a Human Veteran, Human Zealot, Ogryn, and Human Psyker. All classes make use of a regenerating shield.

Unlike in Vermintide 2, multiple missions will take place in the same area, some of which will include optional secondary objectives that allow players to obtain better loot. Difficulty will be divided in two variables, one affecting enemy count and the other damage received from enemies. Progression will be split between random rewards, an in-game currency that will allow the purchase of weapons and a contract system to earn a weapon of your choice. Crafting also allows the player to upgrade their weapons and increase their stats.

Plot

The game's story, written by author Dan Abnett, will focus on a squad of Inquisitorial Agents investigating a potential Chaos infiltration on the planet Atoma Prime in the Hive City of Tertium.

The player character Operative begins the story detained aboard the Tancred Bastion transport for a crime determined during player creation. During transport the Tancred Bastion is suddenly swarmed and overwhelmed by followers of the Chaos god Nurgle. The player rescues Explicator Zola and the two successfully evacuate the ship. Zola agrees to spare the player from the death penalty by conscripting them to the Inquisition. From their base aboard the ship Mourningstar, the Inquisition deploys the Operative to different sectors within Tertium to research and suppress the Nurgle infestation and cult.

The plot is set to evolve over time in a manner that parallels a live service, continuing to develop on a weekly basis and following a set meta narrative.

Development

The game was first announced in July 2020 during the Xbox Series X and Series S showcase event in which Fatshark showed plans for a 2021 release. A gameplay trailer was released on 10 December 2020, which showcased the use of weapons such as a Lasgun and a chainsword being used to defeat hordes of Poxwalkers and chaos traitors. Among the playable characters, an Imperial Guardsman and an Ogryn could be observed. The developers commented that Darktide is planned to be less melee focused than Vermintide 2, getting closer to a 50/50 split between melee and ranged combat.

In July 2021 Fatshark announced that due to difficulties arising as a result of the COVID-19 pandemic, the release date would be pushed back from 2021 to spring 2022. The release date was again pushed back to 13 September 2022 in an announcement which was accompanied by a new trailer. A further delay pushing the release back to 30 November 2022 was later announced.
A closed beta was made available to some players on 14 October 2022 and ran for two days.

PLAGUE OGRYN

◎ Proceed to Silo Cluster 18-66

◇ Seize Grimoires 2/2

ColmCorbec

Erika

Samael

Samael: The hour of deliverance approaches!

Dent

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277

26m

If all goes well, we can unlock the system...
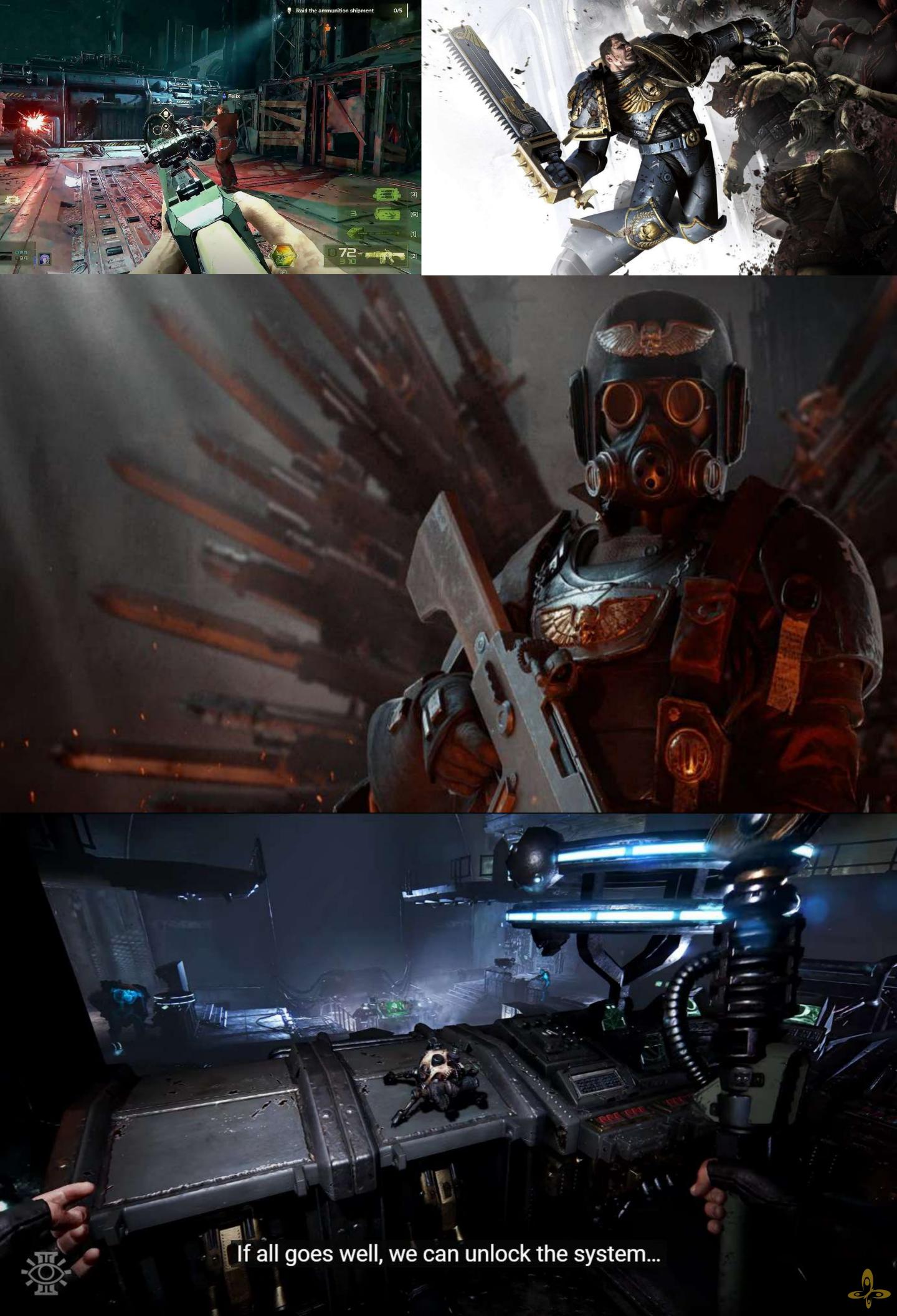
Call of Duty: Modern Warfare II ✦

Call of Duty: Modern Warfare II is a 2022 first-person shooter game developed by Infinity Ward and published by Activision. It is a sequel to the 2019 reboot, and serves as the nineteenth installment in the overall Call of Duty series. It was released on October 28, 2022, for PlayStation 4 and PlayStation 5, Windows, and Xbox One and Xbox Series X/S.

Like its predecessor, the game takes place in a realistic and modern setting. The campaign follows multinational unit Task Force 141 and Mexican Special Forces unit Los Vaqueros as they attempt to track down Iranian Quds Force major and terrorist Hassan Zyani, who is in possession of American-made ballistic missiles. The game's main playable characters are Johnny "Soap" MacTavish and Kyle "Gaz" Garrick of Task Force 141. Running on a new version of the IW engine, multiplayer mode supports cross-platform multiplayer and features a free-to-play battle royale mode, Warzone 2.0, a follow-up to the original Warzone.

Modern Warfare II received generally favorable reviews from critics. It was a commercial success and broke several records for the series, including becoming the fastest Call of Duty game to generate US$1 billion in revenue.

Gameplay

Modern Warfare II introduces several design improvements and changes to the series gameplay, such as advanced AI systems in the campaign and co-op modes, water physics, swimming mechanics, and an overhauled vehicle system. New gameplay features and movement tactics include dive to prone, mantle, and ledge hang along with the removal of slide canceling. New vehicle gameplay features include leaning out of vehicle windows, mantling onto a vehicle roof, and hijacking. The levelling and Gunsmith system has been revamped, allowing players to fine-tune specific attachments to suit their playstyles. It also offers weapon platforms that branch progression to reduce repetitiveness, as well as featuring a firing range for practice.

Modern Warfare II multiplayer features several new game modes: Knockout, in which two teams attempt to capture a package with limited lives; and Prisoner Rescue, in which an attacking team attempts to extract a hostage while a defending team prevents them by fortifying defenses around the hostage. Third person game modes were confirmed in September. The cooperative Special Ops mode also returns, featuring two-player missions, with an additional 3-player activity called Raids set to be released post-launch.

Like the previous game, Modern Warfare II features a free-to-play battle royale game mode called Warzone 2.0, which is introduced with the first seasonal content update for the game on November 16. In addition to the traditional battle royale mode, Warzone 2.0 also introduces DMZ, a new extraction game mode in which teams of trios battle against each other as well as AI combatants, while attempting to complete missions and extract loot from the playable map.

CALL OF DUTY
MODERN
WARFARE

Developer: *Infinity Ward*

Publisher: *Activision*

Writers: *Brian Bloom, Eric Anderson, Justin Harris, Matthew Haraza Davis*

Composer: *Sarah Schachner*

Series: *Call of Duty*

Engine: *IW 9.0*

Platforms: *PlayStation 4, PlayStation 5, Windows, Xbox One, Xbox Series X/S*

Release: *October 28, 2022*

Genre: *First-person shooter*

Mode: *Single-player, multiplayer*

TiTi Rating: *9/10*

Plot

Modern Warfare II is a continuation of the 2019 reboot entry, with the campaign taking place in late 2022. The central protagonists of the game are Task Force 141, a joint multi-national special operations unit formed by SAS Captain John Price (Barry Sloane), comprising: Sergeant Kyle "Gaz" Garrick (Elliot Knight), Lieutenant Simon "Ghost" Riley (Samuel Roukin), and Sergeant John "Soap" MacTavish (Neil Ellice). Throughout the course of the story, Task Force 141 is supported by several allies: CIA Station Chief Kate Laswell (Rya Kihlstedt), Russian private military company leader "Nikolai" (Stefan Kapičić), Urzikstan Liberation Force Commander Farah Karim (Claudia Doumit), Mexican Special Forces Colonel Alejandro Vargas (Alain Mesa) and Sergeant Major Rodolfo "Rudy" Parra (Bayardo De Murguia), Shadow Company PMC Commander Phillip Graves (Warren Kole), and United States Army General Shepherd (Glenn Morshower). The primary antagonist of Modern Warfare II is Major Hassan Zyani (Ibrahim Renno), an Iranian Quds Force officer who is allied with the Urzik terrorist organization Al-Qatala, and is supported by the Las Almas Cartel. The cartel is controlled by sicaria Valeria Garza (María Elisa Camargo), who hides her identity using the alias "El Sin Nombre" (lit. The Nameless).
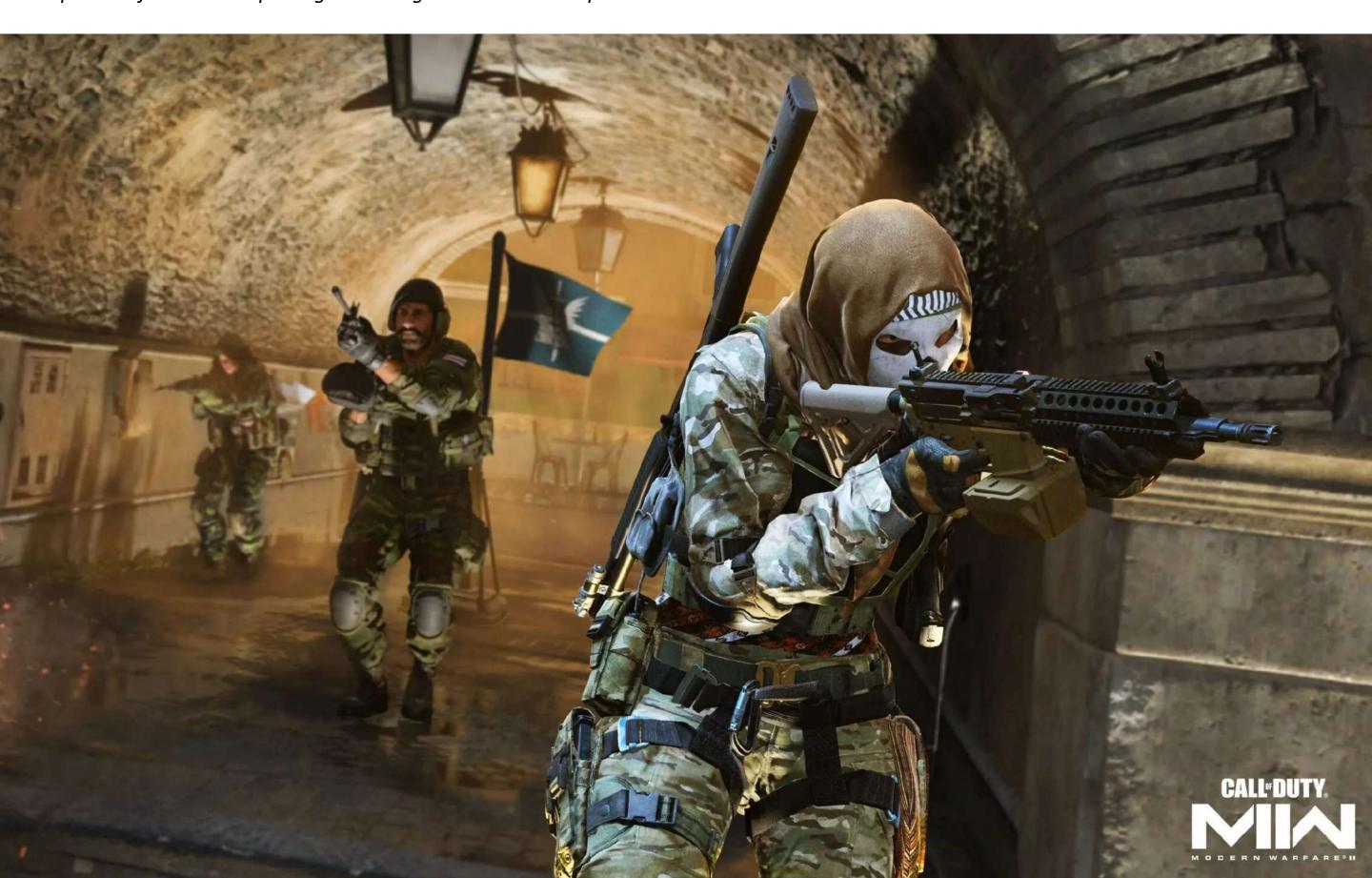
The game takes place in both real and fictional locations, such as fictional Mexican city of Las Almas, Amsterdam, Mexico–United States border, Gulf of Mexico, Chicago, Urzikstan, and the new United Republic of Adal (URA), the capital of which, Al Mazrah, serves as a major locale within the campaign and multiplayer modes, as well as the new map for the free-to-play Warzone 2.0. The game's plot is partly based on real-life events, such as the assassination of Qasem Soleimani.

The Special Ops and Multiplayer seasonal story takes place after the campaign, and features a cast of multi-national operators working under two major factions, SpecGru and KorTac Group, both of which are private military companies. Both factions undertake new covert operations, overseen by Laswell, taking place within the vicinity of Al Mazrah.

Synopsis

In July 2022, Task Force 141 has been working under the command of General Shepherd conducting surgical strikes against Russian-backed Iranian forces. When an American ballistic missile strike assassinates Iranian general Ghorbrani during an arms deal in Al Mazrah, his second-in-command, Quds Force Major Hassan Zyani, assumes the mantle of leadership and becomes involved in funding terrorist activity over several months and seeks revenge on the United States for Ghorbrani's death. His activities draw the attention of Shepherd and CIA Station Chief Kate Laswell, ordering the deployment of MARSOC Marines led by Lieutenant Simon "Ghost" Riley and Sergeant John "Soap" MacTavish to apprehend Hassan in Al Mazrah. Hassan has already fled the area, with Ghost and Soap discovering that he was in possession of an American-made ballistic missile.

To continue their pursuit of Hassan, Laswell, Captain John Price, and Sergeant Kyle "Gaz" Garrick pursue one of Hassan's couriers in Amsterdam, learning that Hassan has allied with the Las Almas cartel and is being sheltered in Mexico. After a failed attempt to apprehend Hassan at the US-Mexican border, Mexican Special Forces Colonel Alejandro Vargas and his second-in-command Sergeant Major Rodolfo "Rudy" Parra participate in a joint operation with Ghost, Soap, and Shadow Company to capture Hassan. Although successful, they are forced to release him from captivity to avoid political fallout while placing a tracking device on his cell phone.

Hassan's traced phone call leads Price, Laswell, and Gaz to Cape Vilan, Spain to raid a Las Almas owned fishing hatchery, where they discover that Las Almas possessed Russian-made GPS devices to use for the stolen missiles. Laswell is captured by Al-Qatala forces, prompting Price and Gaz to save her in Urzikstan, with the aid of their old allies "Nikolai" and Farah Karim. Meanwhile, Vargas and Soap infiltrate a Las Almas meeting to identify their leader, El Sin Nombre, revealed to be Vargas' former teammate Valeria Garza. Valeria makes a deal with Shadow Company by revealing the location of the missiles. A raid led by Ghost, Shadow Company Commander Phillip Graves, Soap, and Vargas has the joint task force assault an abandoned oil derrick and cargo tanker to prevent a missile launch. Despite the successful mission, Graves and Shadow Company betray Vargas and Task Force 141 by taking over the former's base of operations and detaining his men under Shepherd's order. Graves captures and imprisons Vargas while Ghost and Soap flee to safety. With help from Parra, Laswell, Price, and Gaz, Ghost and Soap launch a prison break to free Vargas and his soldiers.

During extraction, Laswell reveals that in August, Shepherd and Graves were responsible for a botched and illegal transportation mission, that was supposed to transport ballistic missiles to American allies in the Middle East and the URA against the Russians but were ambushed by Russian PMCs that led to the three ballistic missiles being stolen in the first place and covered it up. Price confronts Shepherd over the revelations via video link, promising to pursue him when Hassan and Graves are eliminated. Task Force 141 and their Mexican Special Forces allies succeed in killing Graves and learn from Valeria that Hassan is in Chicago, intending to fire the remaining missile onto Washington, D.C.. The team thwarts the plot and kills Hassan.
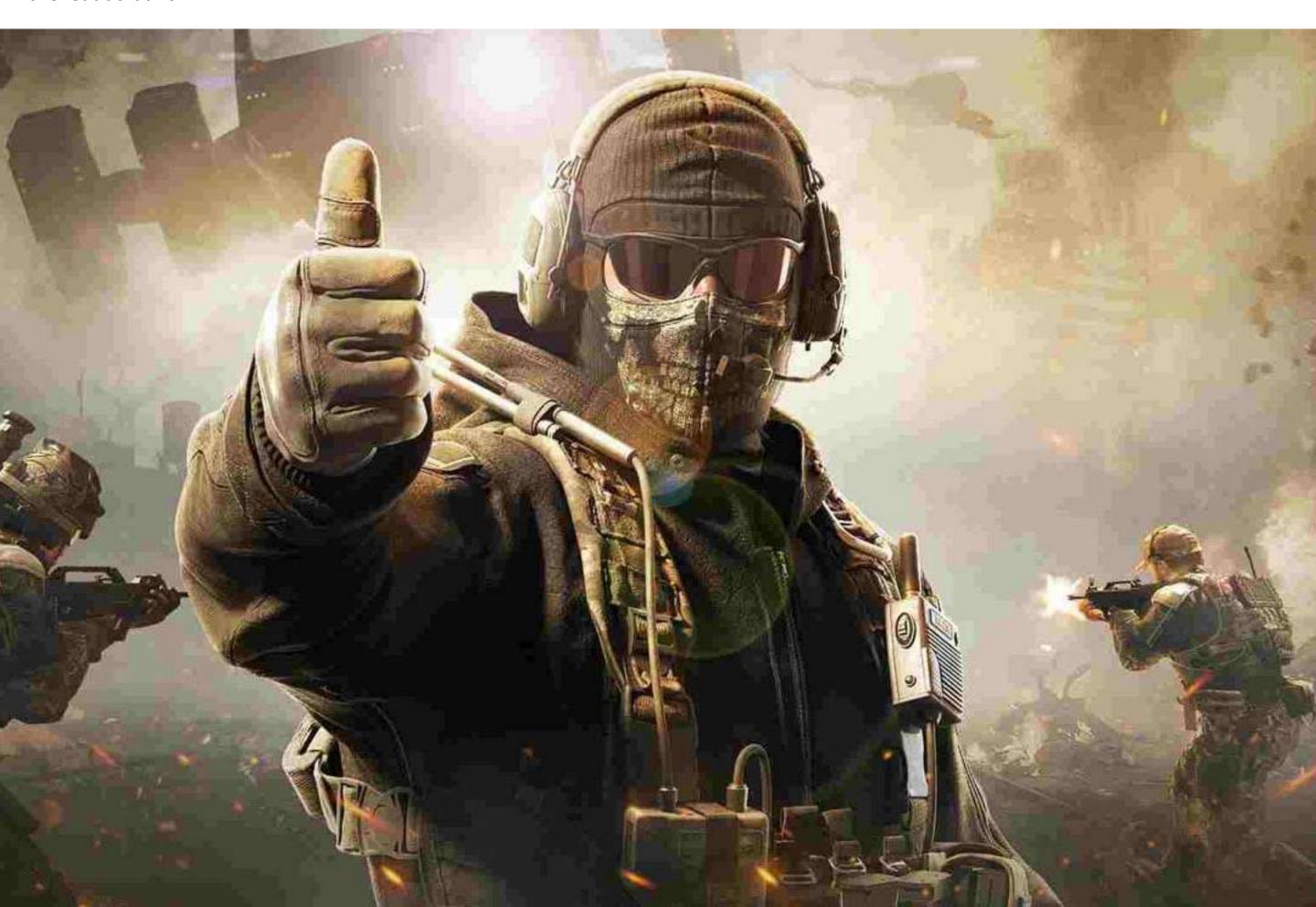
In the aftermath of the mission, Shepherd has gone into hiding, while Laswell informs Task Force 141 of the leader of Russian Ultranationalists responsible for Shepherd's botched operation, whom Price identifies as Vladimir Makarov. Meanwhile, a Russian terrorist cell prepares to hijack a plane after receiving a text from Makarov, telling them not to speak Russian during their mission.

Special Ops

Some time after Hassan's death, Laswell starts to oversee new covert operations in Al Mazrah undertaken by global operatives working for two private military companies, SpecGru and KorTac Group, in an effort to further undermine Al-Qatala activities.

Development

Call of Duty: Modern Warfare II was developed by Infinity Ward alongside a new version of the battle royale title Call of Duty: Warzone, later revealed to be titled Warzone 2.0, with both games using a new version of the IW engine, and will be under a single cross-game launcher known as Call of Duty HQ. The new upgraded engine features a physically based material system, a new hybrid tile-based streaming system, a new PBR decal rendering system, world volumetric lighting, 4K HDR, as well as a new GPU geometry pipeline. The game features Activision's proprietary Ricochet Anti-Cheat at launch.
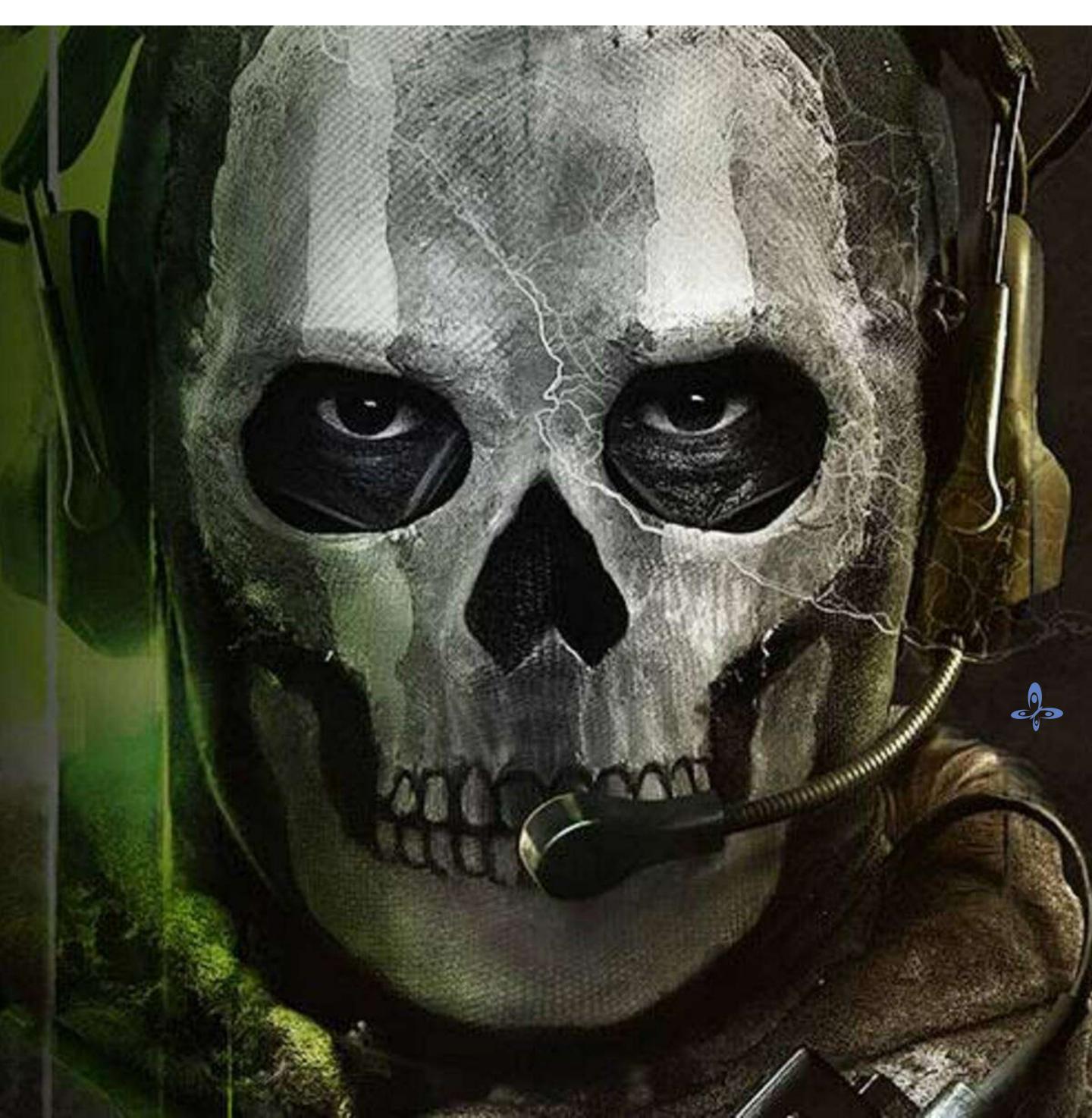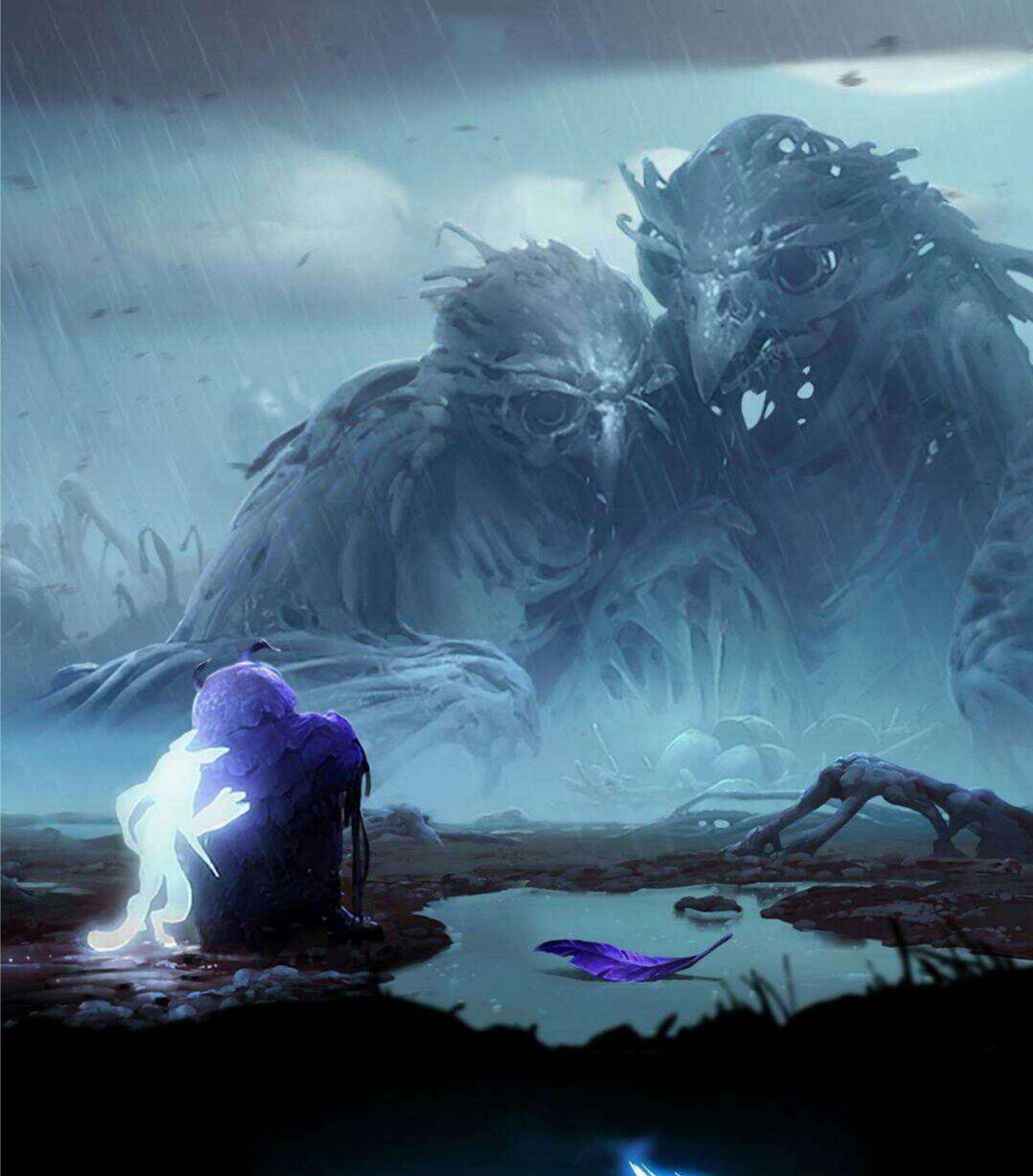
Release

The multiplayer beta for Modern Warfare II started for PlayStation 4/5 players from September 16, and for Xbox Series X/S, Xbox One and PC on September 22. The beta officially ended on September 26 at 3pm EDT across all platforms before the launch on October 28, 2022. Pre-orders of all editions grant "early" access to the open multiplayer beta. The Vault Edition grants access to a "Red Team 141" operator pack, a "FJX Cinder Weapon Vault" pack, plus access to the Battle Pass of a Season for Modern Warfare II (dependent on the time of purchase), and double XP tokens. In addition, the Vault Edition also includes the "Ghost Legacy Pack", which grants 12 Ghost operator skins and 10 weapon blueprints for the M4A1 assault rifle for use in Call of Duty: Modern Warfare and Call of Duty: Warzone. Unlike the previous cross-gen titles, Modern Warfare II offers no standard editions for the eighth generation consoles, but only a cross-gen edition for all platforms, in addition to the Vault Edition. Pre-ordering also granted early access to the campaign a week earlier on October 20.
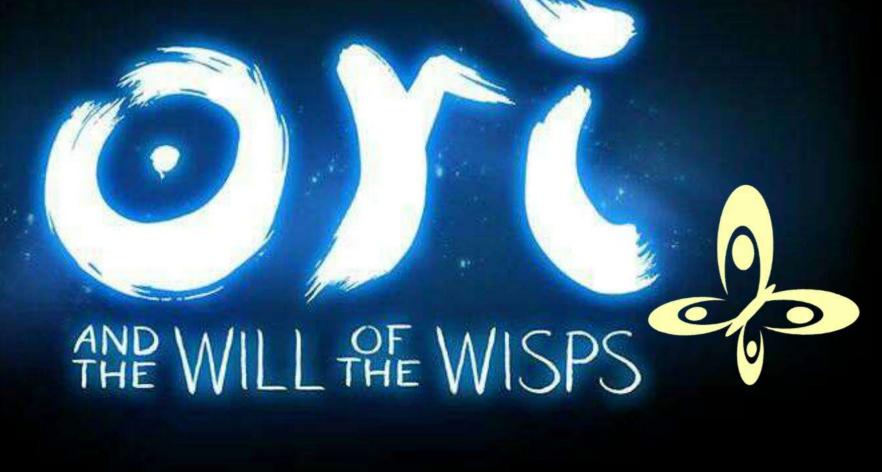
Post-launch content

Similar to the previous titles, Modern Warfare II employs both the battle pass system and an in-game store where players can purchase cosmetic bundles using the "COD Points" microtransaction currency, while free content, such as new maps and weapons, are provided on a regular basis with "Season" updates.

In November 2022, Activision and Infinity Ward announced a football-themed limited time event for the Season 01 content update, "Modern Warfare FC", which features the addition of several world-renowned football athletes: Paul Pogba, Neymar, and Lionel Messi, as playable characters in both multiplayer modes and Warzone 2.0.

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AND THE WILL OF THE WISPS

GHOSTBUSTERS

SPIRITS UNLEASHED

Ghostbusters: Spirits Unleashed ⚜

Ghostbusters: Spirits Unleashed is a 2022 action game developed and published by IllFonic. An asymmetrical multiplayer game based on the Ghost-busters media franchise, it is set after the events of Ghostbusters: Afterlife and focuses on players tackling matches either as a ghostbuster trying to capture ghosts, or a ghost trying to haunt a location. It was released for Microsoft Windows, PlayStation 4, PlayStation 5, Xbox One and Xbox Series X/S in October 2022.

Gameplay

Spirits Unleased focuses on online multiplayer gameplay for up to five players, focusing on 4v1 matches with asymmetrical gameplay. Each player is able to create their own Ghostbuster avatar, with the Ghostbusters' headquarters acting as a hub between matches where players can change their avatar's appearance, clothing and voice, as well as assess items and ghosts they have unlocked for use in matches. At times, players will also be re-quired to visit certain areas of the hub to progress events in the game's storyline. Matches - dubbed as "jobs" - are initiated at the hub and can be set to a specific location or a random choice, with players able to designate whether they prefer to play as a ghostbuster, or be chosen to control a ghost in the match; players may also opt to let an AI bot control the ghost for the match.

In a match, the goal for each side is specific: the ghost's aim is to haunt the selected location and avoid being captured; while the ghostbusters must focus on trapping the ghost, with the option of closing rifts to reduce the ghost's chance of success, but must do so before the ghost can fully haunt a location. If a ghost manages to fully haunt a location, a countdown timer begins, and the Ghostbusters will be required to close down any active rifts and capture the ghost before it runs out, otherwise they lose the match. Each side functions differently during a match, with the ghost working on their own and using a combination of stealth and sabotage techniques against their opponents, while the Ghostbusters must use teamwork, co-ordination, and a variety of gadgets to defeat the ghost. Both sides earn experience for their equipment/abilities, while at the end of the match, players earn experience towards their overall level, which reaching certain thresholds will unlocks new ghosts and appearances, and new items for use in matches and customising their avatar's appearance. Additional experience can also be earned by completing daily and weekly challenges fo-cused on different tasks, such as destroying bins, or completing a set number of matches.

The ghost is controlled from a third-person perspective, and must focus on haunting a location by causing mischief in each room, while avoiding de-tection and capture for as long as possible. Each ghost that the player can access has different strengths and weakenesses, which can affect how they can be utilized in a match. The ghost can use special abilities that can summon small minions to assist in haunting a location and sprint around a location, as well as slime Ghostbusters to disable them temporarily and sabotage their proton packs. For most of the time, the ghost must use in-teractive objects - such as stools, bins, and cleaning buckets - to either hide in and avoid detection, which can also allow them to recuperate energy that was spent on abilities, or to haunt them and cause havoc as well as to divert their opponents. They can also scare AI civilians, even possessing them, which can cause havoc for the ghostbusters and further improve their chance of success. Ghosts can resist the tether effect of the Ghostbust-er's proto pack, but will be captured if they are drawn into a trap; however, if any rifts are still active in the match, the ghost will respawn at the cost of a rift being closed.

BUILDING HAUNT 12%

DESTROY ALL RIFTS

x 2
GHOST RIFT
+1,482

Kralzar
StRiKe173
Clubnewcasino

RT FIRE

RB

LT 100%

LeoFromTheBlock
Property Damage

OBJECTIVES
DESTROY ALL RIFTS

KEEP CIVILIANS CALM
100%

ILL_Isaiah

FIRE
JUMP
SPRINT

HAUNT 20%
Cafe

CAFE

E. SPENGLER

258

P. VENKMAN

W. ZEDDEMOR

Developer: IllFonic

Publisher: IllFonic

Series: Ghostbusters

Engine: Unreal Engine 4

Platforms: Microsoft Windows, PlayStation 4, PlayStation 5, Xbox One, Xbox Series X/S

Release: October 18, 2022

Genre: Action, first-person shooter

Mode: Single-player, multiplayer

TiTi Rating: 6/10

GHOSTBUSTERS
SPIRITS UNLEASHED

The Ghostbusters are controlled from a first-person perspective, and rely on a proton pack for capturing ghosts - which must be vented if fired for long periods - and a PKE meter to locate them - with the added bonus of an AoE attack that stun ghosts and damage rifts. In addition to their standard equipment, the Ghostbusters can also make use of different gadgets, being able to utilize only one at a time but with the ability to switch to another via a gear cart spawned at the team's starting position. Most of the time, players in the ghostbuster team need to focus on the PKE meter to find the ghost and their rifts (which only become visible when exposed), as well as calm down AI civilians wandering the location; frightened civilians fleeing the location will knock out any ghostbusters in their path. During a match, players can collect fungus scattered around a location, which provide an experience bonus for those who collect them. When capturing the ghost, the team must co-ordinate their efforts, laying down a trap and tethering a ghost towards it. If any member is slimed completely, they can either clean themselves or be aided by another to revive them.

Plot

Following the events of Ghostbusters: Afterlife, Ghostbuster founders Raymond "Ray" Stantz and Winston Zeddemore re-establish the Ghostbusters, with the latter acquiring and reopening the organisation's old headquarters in a New York firehouse. Believing a new generation is needed to tackle the paranormal and occult, the pair recruit two new members to serve as staff members at the headquarters - Catt, the new co-ordinator and assistant; and Eddy, a technological genius assigned to labwork and research. The group soon begin recruiting a new selection of rookies to serve as Ghostbusters, shortly before Ray takes delivery of an occult relic known as the Spirit Guide, written by John Horace Tobin - a researcher of the occult, whom Ray is fascinated with.
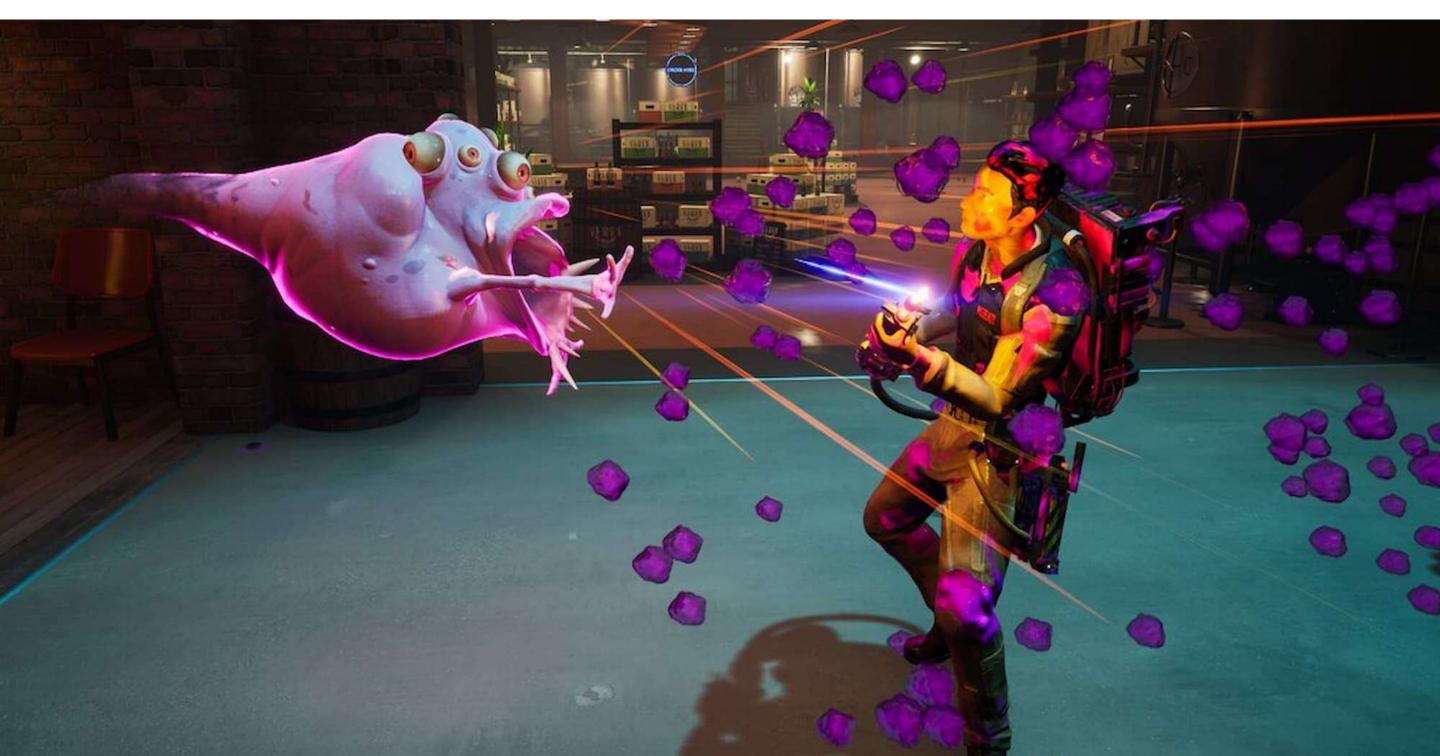
After conducting a few jobs, the new Ghostbusters are tasked with checking in on a package from Ray and Winston's close friend Peter Venkman, which turns out to be an old ghost trap that no one at the firehouse can account for. Tasked with using it on the ghost containment unit, the trap suddenly malfunctions before a mysterious force known as "The Nameless" escapes and possesses Winston. Concerned for his friend, Ray and the others ordered the Nameless to exit his body, only to find something has tethered it to Winston. Eddy soon works to find a way to separate the pair, but his efforts backfire and cause the Nameless to open a rift into the realm of ghosts. With further research into the matter, Eddy advises the Ghostbusters to enter the rift and determine if they can find something beyond it that can free Winston.

Inside the rift, the Ghostbusters come across the spirit form of Tobin as his book - which had awakened and been creating rifts for ghosts to use - who is shocked to discover their presence. Although wishing them to leave, he allows the Ghostbusters to learn that the leather binding of the Spirit Guide, which they removed, is key to freeing Winston. Returning to the living world, Eddy uses this knowledge to create the necessary means to liberate Winston and entrap the Nameless. Satisifed of how the rookie Ghostbusters performed, Ray and Winston officially recognize them as a fully fledged Ghostbuster, with Catt supplying them a new outfit. Before Winston and Ray can treat them to a celebration meal, Catt receives call of a new job, which the Ghostbusters promptly attend to.

Development and release

IllFonic, which had previously worked on Friday the 13th: The Game and Predator: Hunting Grounds, served as the game's lead developer. Spirits Unleashed was first teased by IllFonic's studio head Raphael Saadiq in October 2021. The game was officially announced in March 2022, and was released on the Epic Games Store for Microsoft Windows, PlayStation 4, PlayStation 5, Xbox One and Xbox Series X/S on October 18, 2022. The game was released on October 18, 2022.
The game features the likenesses and voices of Ernie Hudson as Winston Zeddemore and Dan Aykroyd as Raymond "Ray" Stantz.

New Tales from the Borderlands ✦

New Tales from the Borderlands is a graphic adventure video game developed by Gearbox Studio Québec and published by 2K. A spin-off of the Borderlands series and a successor to Tales from the Borderlands (2014–2015), the game was released in October 2022 for Nintendo Switch, PlayStation 4, PlayStation 5, Windows, Xbox One, and Xbox Series X and Series S.

Gameplay

Similar to Tales from the Borderlands, it is a graphic adventure game in which the player must move the game's protagonist around the world's environment, explore their surroundings, complete quick-time events, and make narrative choices that may change the outcome of the story. Each character has their own unique gadgets. Anu has a high-tech glasses which allow her to scan objects; Octavio can browse other people's social media pages and hack into their devices; Fran can freeze enemies using her hoverchair.
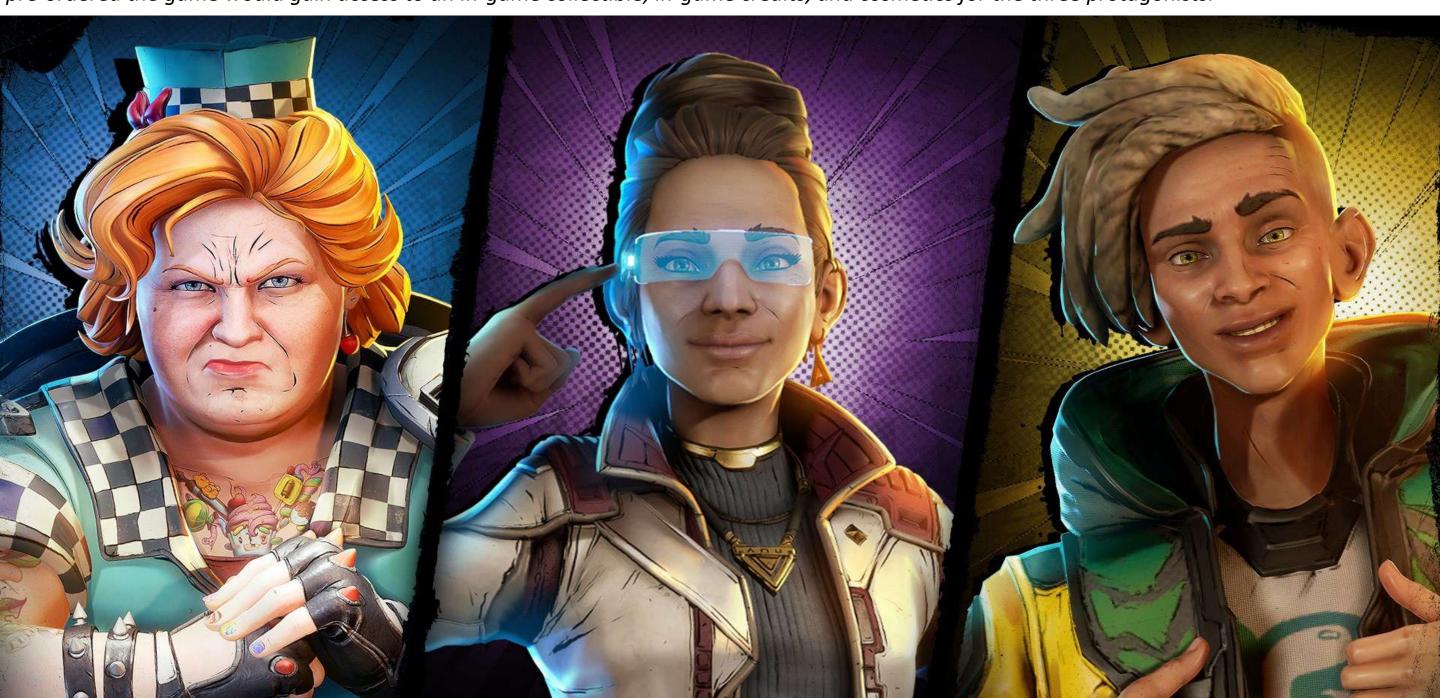
Plot

Set about a year after Borderlands 3, weapon manufacturer Tediore has begun invading the planet Promethea. New Tales from the Borderlands introduces a cast of new characters, including three playable protagonists: Anuradha Dhar (Michelle Rambharose), an altruistic scientist, Octavio Wallace-Dhar (Diego Stredel), Anu's brother who is seeking for fame and fortune, and Francine Miscowicz (Lucia Frangione), the owner of a frozen yogurt store who uses a hoverchair for mobility.[3] The player must guide the three protagonists, each with their own hopes and dreams, as they fight against Tediore agents, as well as monsters and criminals that roam the planet. The trio must also work together as they seek a vault key which may grant them access to a vault stashed with treasures that may change their lives forever.

Development

The original Tales from the Borderlands was developed by Telltale Games, which was shut down in 2018. Gearbox Studio Quebec, which was opened in 2015, served as the game's lead developer. The team spent at least two and a half years developing the game. As the Gearbox team did not have experience developing a game featuring a branching narrative, they hired several key members of the original game's development team to help them understand how to write an interactive story which can respond to the choices and decisions made by players. The studio also hired Lin Joyce, a doctor in interactive fiction, to serve as the game's lead writer. While the game initially had a larger cast of characters, many actors were unable to complete motion capture work for the game. As a result, the writing team had to modify the game's script to focus on the three core characters, resulting in a more "intimate" story.

Gearbox considered New Tales from the Borderlands a "standalone product", and a spiritual successor to Tales from the Borderlands. It features a cast of new characters and a self-contained story, so that players will not need to have played other games in the series to fully understand the story. However, the game also features returning characters, including Rhys Strongfork, CEO of Atlas and one of the two protagonists from the original Tales, and his employee Lor from Borderlands 3. Its art also looks closer to that of Borderlands 3 than the original Tales, and the game is powered by Unreal Engine 4. New Tales from the Borderlands retains the episodic structure of the original game, but all five episodes were released at once, similar to Life Is Strange: True Colors.

Gearbox Software CEO Randy Pitchford announced a successor to Tales from the Borderlands at PAX East in April 2022. The game was officially unveiled at Gamescom in August 2022 by Gearbox and series publisher 2K. It was released on October 21, 2022 for Nintendo Switch, PlayStation 4, PlayStation 5, Windows, Xbox One, and Xbox Series X and Series S. The Deluxe Edition bundled the game with the original Tales, while players who pre-ordered the game would gain access to an in-game collectible, in-game credits, and cosmetics for the three protagonists.

FRAN: I've lost enough to know that most, "adventures"... don't have happy endings.

Do it for your shop.

Susan IS Tediore.

Do it for us.

Do it for revenge.

L0U13: Are you playing one of those insipid interactive narrative video games?

NEW TALES FROM THE BORDERLANDS

S.T.A.L.K.E.R 2

HEART of CHERNOBYL

S.T.A.L.K.E.R. 2: Heart of Chornobyl ✦

S.T.A.L.K.E.R. 2: Heart of Chornobyl is an upcoming first-person shooter survival horror video game developed and published by Ukrainian game developer GSC Game World. Set to release for Microsoft Windows and the Xbox Series X/S, it will be the fourth game released in the S.T.A.L.K.E.R. video game series, the first game in the series released on consoles, as well as the first S.T.A.L.K.E.R. game in 13 years since the release of Call of Pripyat in 2009.

Initially announced following the release of Call of Pripyat, it was planned release in 2012, before it was ultimately cancelled on the year of its intended release. The game resurfaced years later in 2018, with the development restarted and powered by Unreal Engine 5. It was scheduled to release on December 8, 2022, but due to the ongoing war in Ukraine, development for the game was put on hold. However, the development team later stated on their official Discord server that the development process continues and is currently set for a 2023 release.

Development

S.T.A.L.K.E.R. 2 was initially announced in 2010, with a release date set in 2012, by Sergiy Grygorovych, CEO of GSC Game World, stating "After the official sales of the series exceeded 4 million copies worldwide, we had no doubts left to start creating a new big game in the S.T.A.L.K.E.R. universe. This will be the next chapter of the mega-popular game players expect from us." The development of the game was ambitious; it was stated that the game would feature an all-new multiplatform engine, made from scratch to fit S.T.A.L.K.E.R. 2.

Numerous layoffs and overall attrition during the development of the game had shrunk GSC's employee count by 75%. Two years in, Grygorovych had announced the immediate cessation of all development due to "personal reasons", likely as a result of financial difficulty. GSC Game World was officially dissolved on December 9, 2011. The official Twitter account posted "We will do our best to continue. However, at this moment, nothing is certain." After several months of uncertainty, an update was posted that the development would continue after the holidays, although it would require funding. However, the cancellation of this build of S.T.A.L.K.E.R. 2 had been formally announced in April 2012 on the company's Facebook page, officially stated to have resulted from dispute between investors, staff, and the original IP rights owner.

West Games scandal

West Games, a studio founded by former GSC lead developer Eugene Kim, had launched a Kickstarter crowdfunding campaign for a spiritual successor to the S.T.A.L.K.E.R. franchise in June 2014, under the title "Areal". However, this drew widespread criticism and was described as a scam, with its trailer entirely composed of footage from the original S.T.A.L.K.E.R. games as well as purported screenshots from its development being revealed as modified assets from the Unity engine's "asset store", which West Games claimed was "media-fabricated". The project drew $65,000 in Kickstarter funds, $15,000 over its original goal of $50,000, however it was permanently suspended by Kickstarter in July, citing guideline violations. After cancellation though (West Games had at first claimed to have switched to private funding on their website to fund the project), they announced another crowdfunding campaign on the Wfunder platform in December 2014, setting a much larger goal of $600,000 to produce a new game called S.T.A.L.K.E.R. Apocalypse.

S.T.A.L.K.E.R. 2

S.T.A.L.K.E.R. 2

HEART of CHERNOBYL

Developer: *GSC Game World*

Publisher: *GSC Game World*

Series: *S.T.A.L.K.E.R.*

Engine: *Unreal Engine 5*

Platforms: *Windows, Xbox Series X/S*

Release: *2023*

Genre: *First-person shooter, survival horror*

Mode: *Single-player*

TiTi Rating: *8/10*

Revival

After years of dormancy, GSC Game World was officially reformed in December 2014 to develop Cossacks 3. Four years later, on said game's Facebook page, development of a new S.T.A.L.K.E.R. 2 was announced, linking to www.stalker2.com, the game's website. It was later revealed that the game would be developed using Unreal Engine 4. This build of S.T.A.L.K.E.R. 2 was announced exceptionally early into development, with it still being in the "design doc phase". Grygorovych later stated on a podcast that the intent of the project's announcement in 2018 was largely to generate hype, in order to strike a publishing deal at E3 2018.

Little information was given regarding the project until E3 2021, where a full gameplay trailer was shown at the Microsoft/Bethesda press conference. The release date was rescheduled to April 28, 2022. In August 2021, the developers revealed that the game was updated to Unreal Engine 5.

2022 Russian invasion of Ukraine

Near the outbreak of the 2022 Russian invasion of Ukraine, GSC, based in Kyiv, released a video on their YouTube account which called for financial aid for the Ukrainian Armed Forces, stating that the outbreak of the war and the need to protect GSC employees has led to the game's development being paused indefinitely. This was also followed by a Twitter post which linked to an account to donate to the Ukrainian military and stated "through pain, death, war, fear, and human cruelty, Ukraine will persevere. As it always does". On March 14, 2022, the game's subtitle was changed to "Heart of Chornobyl", reflecting the region's native Ukrainian spelling rather than the Russian one. On June 14, 2022, GSC stated in a development diary that the development continues despite some of the team fleeing their homes or joining the Armed Forces of Ukraine.

Due to the war, GSC decided to move development of the game to Prague, Czech Republic.

Release

The game is planned to be on Xbox Game Pass at launch. In addition, the game was stated by GSC Game World to be planned as a Microsoft-exclusive release, only releasing on Microsoft Windows and the Xbox Series X/S. This exclusivity, however, is only slated to be for three months following its release as evidenced from leaked documents as a part of Epic Games v. Apple.

GADGET

XIAOMI 12T Pro

Make moments mega

$634.00

Every precious moment in life deserves the best shot - whether it's in motion or still, bright or dark. We are ready to make moments mega, and so should you.

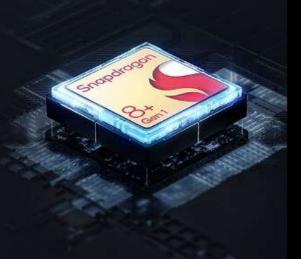## 120Hz CrystalRes AMOLED display

Clearly connect to your moments

200MP imaging system

Discover the world of mega reality

Snapdragon® 8+ Gen 1

Effortless peak performance

120W HyperCharge and 5000mAh battery

All-day power*

120W 5000

Mega in design

This design boasts the premium flourishes of our flagship smartphone with cutting-edge technology sheathed in a sleek and matte tactile body that houses a 200MP image sensor, and a distinctive, tough metal effect around the camera.

Silver ● ○ ○

Ultra-wide

Macro

Black ○ ○ ●

200MP imaging system
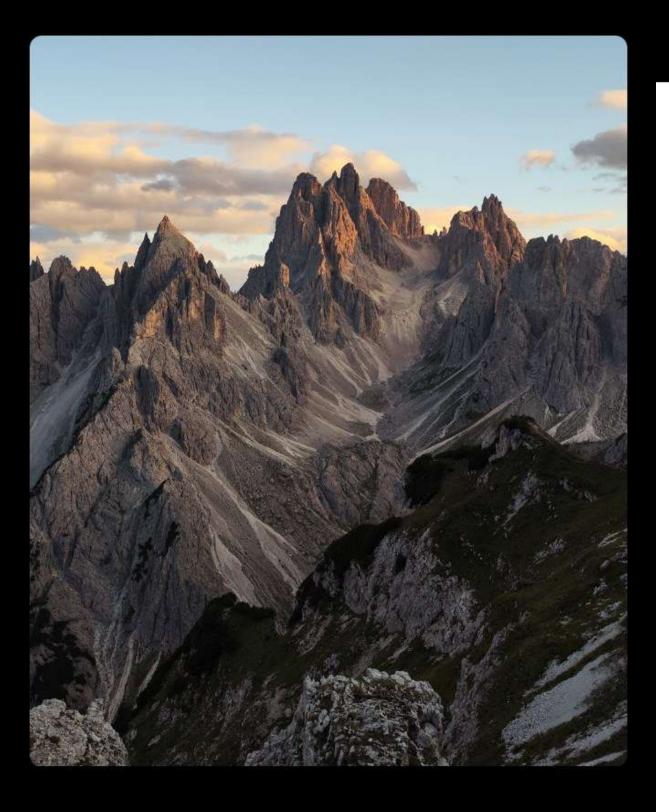
The imaging system is spotlighted by Xiaomi's highest resolution on a smartphone ever, featuring a 200MP ultra-high resolution mega image sensor with OIS and 8P lens. And to achieve ultra clarity in every scene, it is packed with our most innovative AI camera features.

Macro camera

f/2.4

120° FOV ultra-wide camera

f/2.2 aperture

200MP wide angle camera

200MP 1/1.22" sensor
2.56μm 16-in-1 Super Pixel
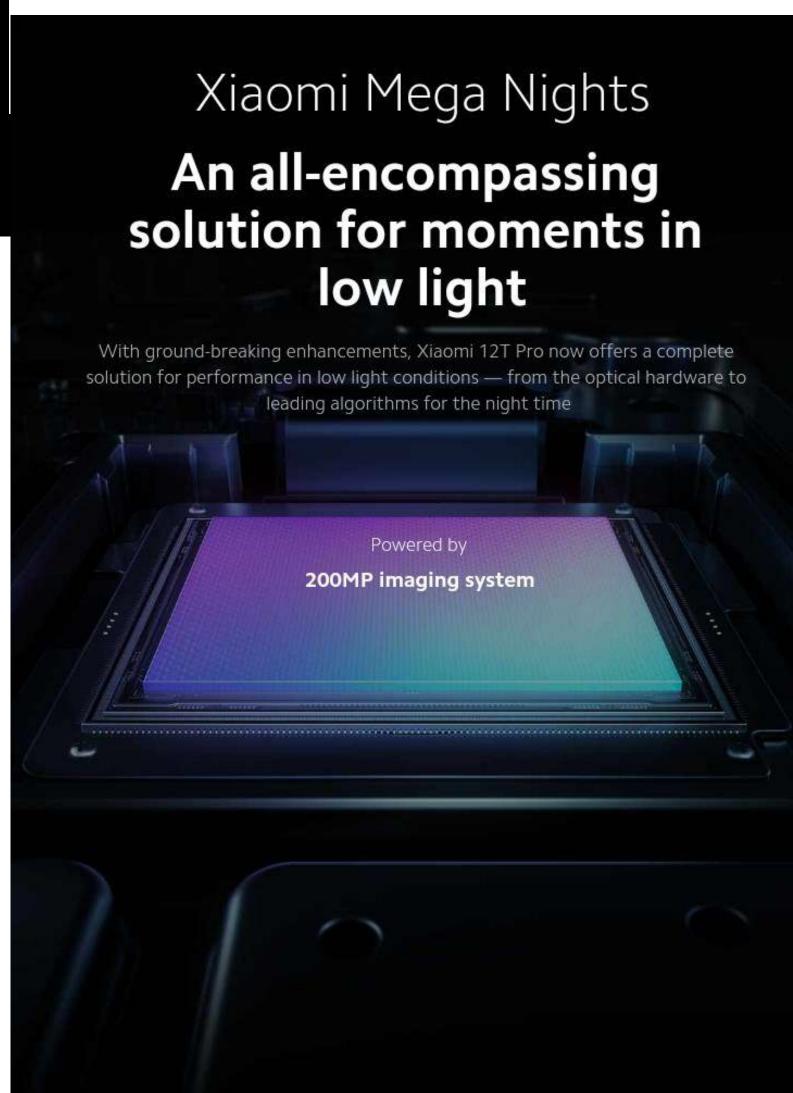8P lens
OIS

200MP Xiaomi ProCut
Moments from different perspectives

Thanks to the mega resolution, 200MP Xiaomi ProCut can crop and modify your original 200MP photo into up to five different masterpieces, each with your ideal composition but without compromising on clarity.
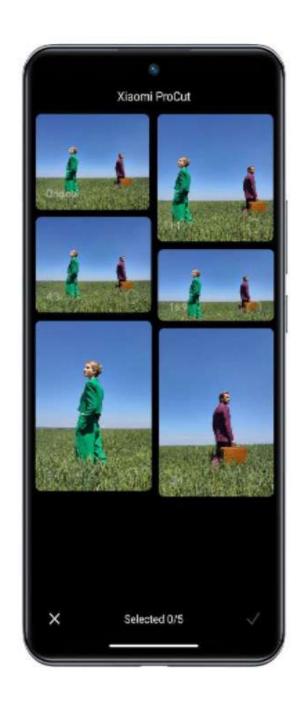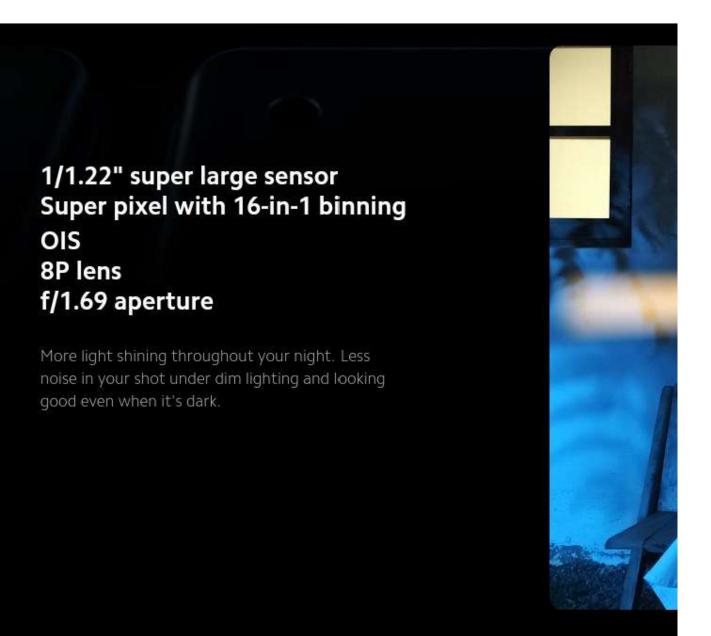
⊕ Read more

Powered by
200MP imaging system

Founding 200MP
Unlock your mega vision

200MP imaging system's groundbreaking pixel count allows you to capture every moment with Xiaomi's highest resolution ever in a smartphone*. Turn on 200MP mode on your Xiaomi 12T Pro and you'll be able to find the mega in the mundane. Blink-and-you'll-miss-it moments will unfold in front of you in mega resolution.

Xiaomi Mega Nights
An all-encompassing solution for moments in low light

With ground-breaking enhancements, Xiaomi 12T Pro now offers a complete solution for performance in low light conditions — from the optical hardware to leading algorithms for the night time

Powered by
200MP imaging system

Xiaomi ProFocus
Moments in motion

Empowered by both Xiaomi AI camera technology and the powerful image sensor, Xiaomi ProFocus can help you capture and record motions right on the spot. Keep moving, keep the focus.

⊕ Read more

Powered by
200MP imaging system

Powered by
200MP imaging system

Xiaomi ProCut

Selected 0/5

Ultra-wide and macro

More lenses to let you go mega

The ultra-wide camera can bring you the biggest picture you can imagine, while the macro can take you right into the fine details that bring a story to life.

Ultra-wide

1/1.22" super large sensor
Super pixel with 16-in-1 binning
OIS
8P lens
f/1.69 aperture

More light shining throughout your night. Less noise in your shot under dim lighting and looking good even when it's dark.

In-sensor zoom

Portraits in detail, personal in feel

Capture the beauty in your portraits with even better clarity now. Zoom in and feel personal with every detail.

Powered by
200MP imaging system

Film moments in the dark
Keep them shining

Film your moments anywhere, from a solo trip in the desert under a starry sky to a bedtime kiss on the forehead after lights-out. Every movement is recorded with vivid detail, yet also significantly less noise or over-exposure. To power scenes under the most extreme low light conditions, turn on Ultra Night Video.

In-sensor zoom   Without in-sensor zoom

Ultra burst

Up to 30 photos per second

Sometimes you only have one second to capture your perfect moment, to make sure that you get that moment crisp and clear, remember to slide the shutter button to turn on Ultra burst which takes up to 30 photos per second, so you will not miss out anything

A mega-immersive experience

All-day power*

Retain mega levels of power with a 5000mAh battery

The slim single-cell battery retains a high density of energy while also being powered by a new generation of processor with lower power consumption, giving it up to 13.5 hours screen-on time*.

Clarity is the top priority

The CrystalRes AMOLED display lets you enjoy your shots in exceptional clarity, with 1220p super resolution, 5,000,000:1 contrast ratio and 446 ppi pixel density. This display has 27% better clarity than 1080p display but similar power consumption*.

Dolby VISION

HDR10+
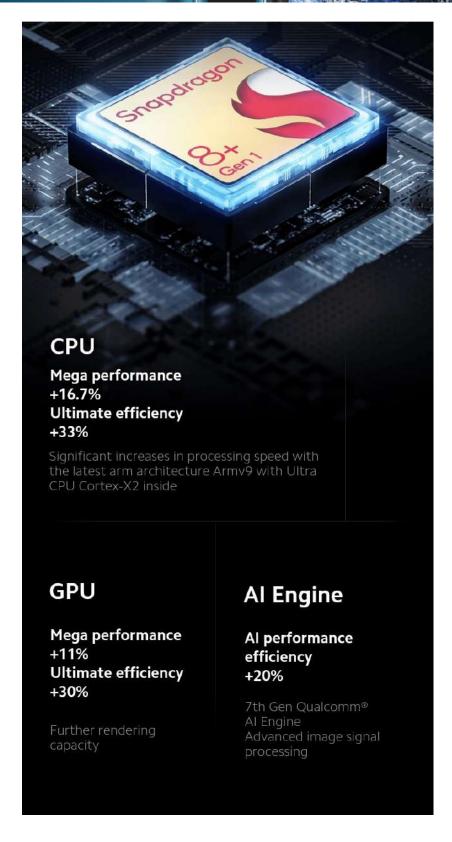
Powerful dual speakers
Enter an immersive soundscape

The dual speaker setup ensures that you get a more immersive stereo experience. Enjoy films and music at a deeper level with smooth, high-quality audio.

SOUND BY
harman/kardon
Hi-Res AUDIO
Hi-Res AUDIO WIRELESS

Mega yet effortless

The chipset works faster. The battery lasts longer. The charge fills faster. The core keeps much cooler. All through our prioritising of power efficiency.

Snapdragon® 8+ Gen 1
Above and beyond

The new 4nm processor from TSMC goes a step beyond in maintaining low levels of power consumption while still delivering high performance.

CPU

Mega performance +16.7%
Ultimate efficiency +33%

Significant increases in processing speed with the latest arm architecture Armv9 with Ultra CPU Cortex-X2 inside

GPU

Mega performance +11%
Ultimate efficiency +30%

Further rendering capacity

AI Engine

AI performance efficiency +20%

7th Gen Qualcomm® AI Engine Advanced image signal processing
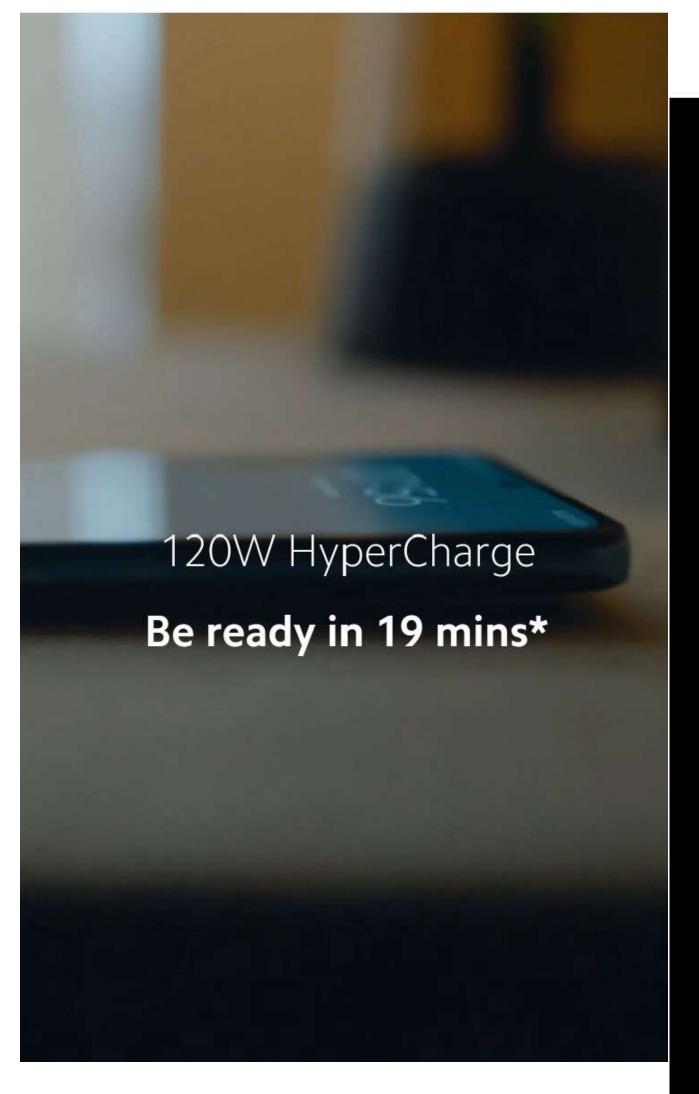
6.67" CrystalRes AMOLED display
See the world brought to life on your display

120W HyperCharge

Be ready in 19 mins*

Safe charge

Maximize peace of mind

42 safety features and 9 thermal sensors, covering the plug to the port and the battery, guaranteeing 800 charge cycles.

Xiaomi T Series' biggest-ever vapour chamber
Mega cooling system

Featuring Xiaomi T Series' biggest-ever vapor chamber in its cooling system, effectively reducing the core temperature even during times of intensive or heavy use.

3725mm²

Super-sized vapor chamber

65% larger than before*

30000+mm²

Heat dissipation material area

27% more than before*

The most vivid smartphone display yet

Outstanding colour accuracy: a 68-billion colour display with TrueColor and 100% DCI-P3 wide-gamut colour. The display opens up an ambilight world for you to immerse yourself in

Designed to care about your eyes

The display supports 1920Hz PWM dimming to protect your eyes without sacrificing image quality.

SGS Performance Tested

Each touch matters

Up to 480Hz touch sampling rate means the display responds to your every touch with increased sensitivity. It meets and matches your every move.

42 safety features

800 charge cycles*

9 thermal sensors

Designed to care about your eyes

The display supports 1920Hz PWM dimming to protect your eyes without sacrificing image quality.

SGS Performance Tested

Each touch matters

Up to 480Hz touch sampling rate means the display responds to your every touch with increased sensitivity. It meets and matches your every move.

Adaptive features to make it the smartest

120Hz AdaptiveSync
TrueDisplay
Adaptive HDR
Adaptive Reading Mode

XIAOMI 12T Pro

DANIEL ARSHAM EDITION

$930.00

Give it time

Everything in life worth waiting for needs time. Time to grow, time to live, time to age and time to become timeless. In time, past, present and future become one. It's the essence of our existence. It makes life the beautiful, wonderful, unexpected adventure that it is. All we have to do is give it time.

mi | ARSHAM STUDIO

"In 20 years people who have this phone will no longer use it as a phone but as a sculptural object, linked to a particular moment in time and carrying it beyond its functionality." - Daniel Arsham

Giving it time

"Giving it Time" … … is our belief in ourselves. We learned from the past to shape the now and build a better future.

8:16
THU
12/15

It's what makes us, us. Passionate, confident and patient. Knowing that time will always tell the truth.

Storage & RAM

12GB+256GB

LPDDR5 RAM + UFS 3.1 storage

*Available storage and RAM are less than the total memory due to storage of the operating system and software pre-installed on the device.

Dimensions

Height: 163.1mm
Width: 75.9mm
Thickness: 8.6mm
Weight: 205g

*Data regarding dimension and weight tested internally at Xiaomi labs, actual results may be slightly different according to different measurement methods.

Rear Camera

200MP+8MP+2MP triple camera

200MP wide angle camera
0.64μm, 1.28μm 4-in-1 pixel size,2.56 μm 16-in-1 Super Pixel
1 /1.22" sensor size
f/1.69
OIS
AF
8P lens

8MP ultra-wide angle camera
120° FOV
f/2.2

2MP macro camera
f/2.4

Rear camera photography features
Xiaomi ProCut
Xiaomi ProFocus (Motion tracking focus/Motion capture)
Ultra burst
Long exposure mode with six effects (Moving crowd, Oil painting, Neon trails, Light painting, Starry sky, Star trails)
Photo clones
Timed burst
Photo filters

Display

6.67" AMOLED DotDisplay
20:9, 2712x1220
446 ppi
Refresh rate: 120Hz
Touch sampling rate: Up to 480Hz
AdaptiveSync display: 30Hz/60Hz/90Hz/120Hz
Contrast ratio: 5,000,000:1
Over 68 billion colors
Color gamut: DCI-P3
Brightness: 500 nits (typ) 900 nits peak brightness
4096 level brightness adjustment
HDR10+
Dolby Vision®
Corning® Gorilla® Glass 5
Supports Adaptive HDR
Supports True Display
Supports Adaptive reading mode
Supports Sunlight mode
SGS Low Visual Fatigue Certification
360° ambient light sensors

HDR Video
HDR10+ Video
Pro Time-lapse
Vlog mode
Dual video
Video editing
Video pro mode
Video log format
Slow motion video: 120 fps, 240 fps, 480 fps, 960 fps, 1920 fps

Rear camera video recording
8K 7680x4320 at 24fps
4K 3840x2160 at 60fps
4K 3840x2160 at 30fps
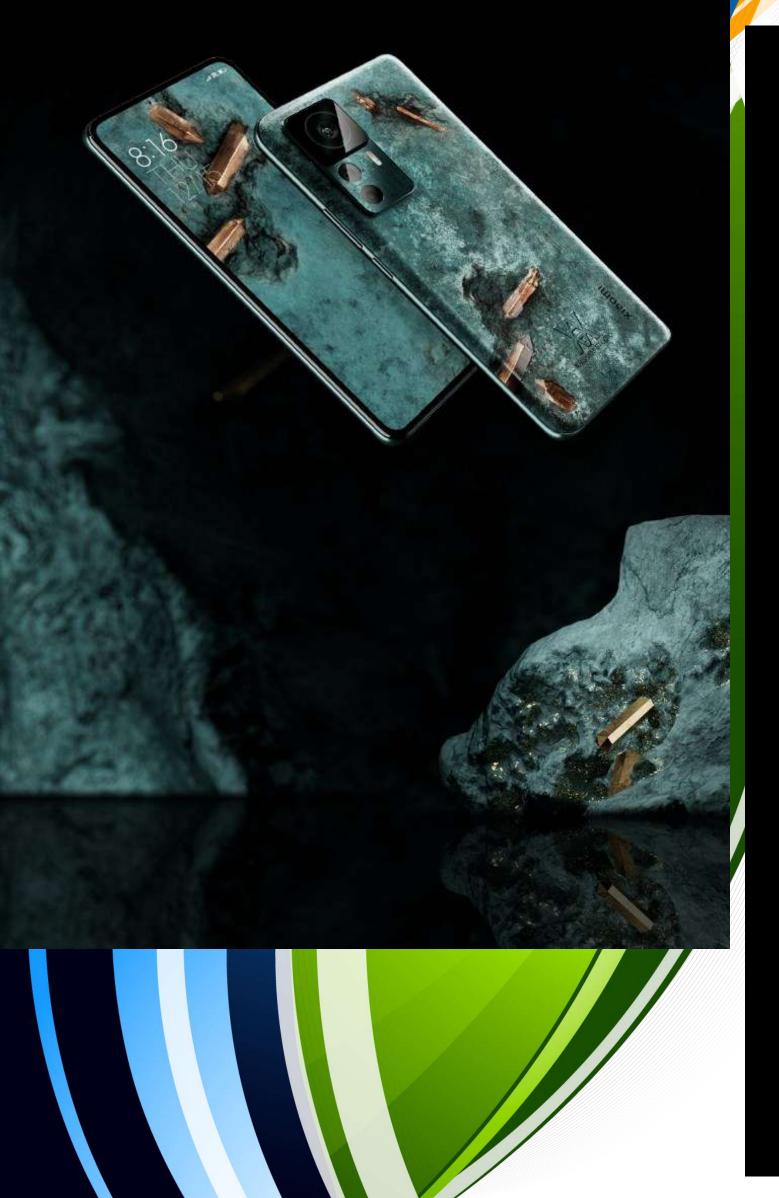1080p 1920x1080 at 60fps
1080p 1920x1080 at 30fps
720p 1280x720 at 30fps

NFC

Yes

Network & Connectivity

Dual SIM (nano SIM + eSIM and nano SIM + nano SIM)

*Use of eSIM requires a wireless service plan. This service plan may be subject to certain restrictions of use on switching service providers and roaming (even after contract expiration). eSIM availability may vary depending on country/region and carrier (https://www.mi.com/global/support/esim). For more details, please contact your carrier for more information.

Spirit of time

To create this limited edition we reworked pretty much everything about our new flagship smartphone. From the appearance to the accessories, from its interface to its packaging, the Xiaomi 12T Pro Daniel Arsham Edition has been entirely customised in the spirit of "Giving it Time".

Learn about Xiaomi 12T Pro>

Front Camera

20MP in-display selfie camera
f/2.24

Front camera photography features
Timed burst
AI Beautify
AI portrait mode with bokeh and depth control
HDR
Panorama selfies

Front camera video features
Video HDR
AI portrait video
Time-lapse selfie

Front camera video recording
1080p 1920x1080 at 60fps
1080p 1920x1080 at 30fps
720p 1280x720 at 30fps
Slow motion video: 120fps, 720p

Photo filters
Night mode(wide)
50MP Ultra-HD mode
200MP Ultra-HD mode
Document mode
AI camera
Google lens
Movie frame
Pro mode
Image format captured: HEIF and JPEG
HDR
RAW mode
Face recognition
AI distortion correction (Ultra wide)

Rear camera video features

Xiaomi ProFocus (Motion tracking focus)
Ultra Night Video
One-click AI Cinema: Magic Zoom, Slow Shutter,Time Freeze, Night Time-lapse, Parallel World, Freeze frame video
HDR Video
HDR10+ Video
Pro Time-lapse
Vlog mode
Dual video
Video editing
Video pro mode

Network bands:

5G: Supports NSA + SA
5G: n1/n3/n5/n7/n8/n20/n28/n38/n40/n41/n66/n77
4G: LTE FDD: B1/2/3/4/5/7/8/12/13/17/18/19/20/25/26/28/32
4G: LTE TDD: B38/39/40/41/42/48
3G: WCDMA: B1/2/4/5/6/8/19
2G: GSM: 850 900 1800 1900 MHz
Supports 4x4 MIMO

*5G connectivity may vary based on region availability and local operator support.

Wireless Networks

Wi-Fi 6
Supported protocols: Wi-Fi 4, Wi-Fi 5,Wi-Fi 6 and 802.11a/b/g
Supports 2.4GHz/5GHz Wi-Fi
Supports 2x2 MIMO, 8X8 Sounding for MU-MIMO, WiFi Direct
Bluetooth 5.2
Supports AAC/LDAC/LHDC

Battery & Charging
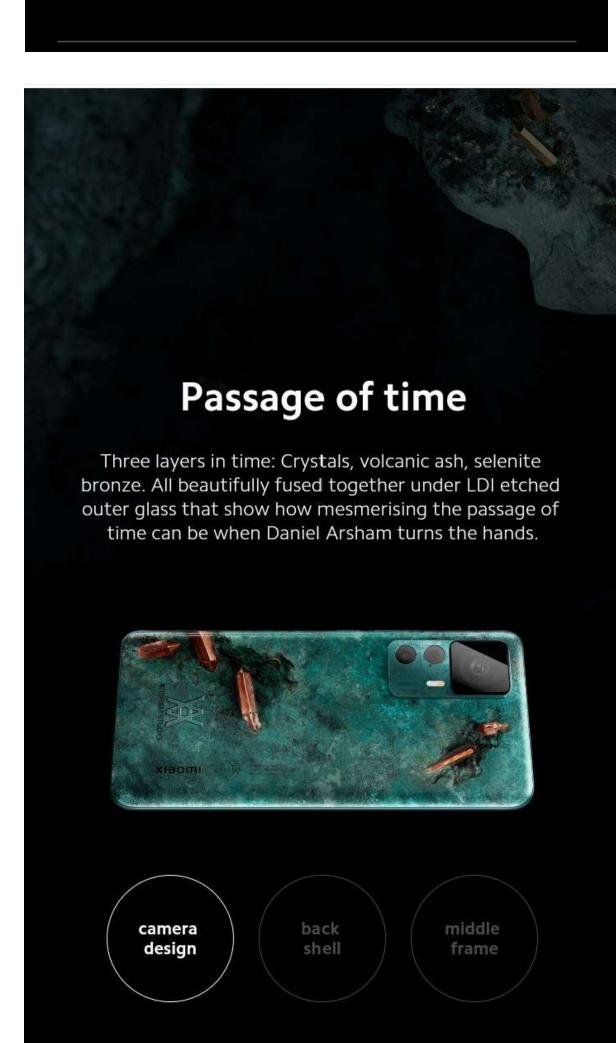
5000mAh battery (typ)
Supports 120W wired turbo charging
19mins to 100%
Inbox 120W charger
USB type-c
Xiaomi AdaptiveCharge

Cooling system

Liquid cooling system (Super big Vapor chamber+ Multilayer graphite sheets+Boron Nitride film)

Security

In-screen fingerprint sensor
AI Face Unlock

Passage of time

Three layers in time: Crystals, volcanic ash, selenite bronze. All beautifully fused together under LDI etched outer glass that show how mesmerising the passage of time can be when Daniel Arsham turns the hands.

camera design

back shell

middle frame

Unboxing time

Unboxing time

"A box that feels like what you would imagine a sculpture would be" is how Daniel Arsham describes the thoughtfully crafted packaging of his limited edition Xiaomi 12T Pro. Its weight, each surface, every detail, on the in- and outside of the box was created to stand the test of time. Making the box more than just functional packaging. Making it a sculptural proposition.

Navigation & Positioning

GPS: L1+L5

Galileo: E1+E5a | Glonass: G1 | Beidou | NavIC: L5

A-GNSS supplementary positioning | Wireless network | Data network | SAP

Audio

Dual speakers
Dolby Atmos®
SOUND BY Harman Kardon

Audio playback

Supports audio formats such as MP3, FLAC, APE, AAC, OGG, WAV, AMR, AWB
Hi-Res Audio Wireless and Hi-Res Audio certification

Video playback

MP4 | MKV| 3GP
Supports HDR display when playing HDR10, HDR10+, Dolby Vision video content

Sensors

Proximity sensor | 360° Ambient light sensor | Accelerometer | Electronic compass | Gyroscope | Color temperature sensor | IR Blaster| Flicker sensor

Vibration motor

X-axis linear vibration motor

Operating System

MIUI 13, Android 12

Processor

Snapdragon® 8+ Gen 1

4nm power-efficient manufacturing process
Up to 3.2GHz, with Armv9 Cortex-X2 technology
CPU:
1x Prime core (X2-based), 3.2GHz
3x Gold cores (A710-based), 2.75GHz
4x Sliver cores (A510-based), 2.0GHz
GPU: Qualcomm® Adreno™ GPU
7th Gen Qualcomm® AI Engine

Storage & RAM

12GB+256GB

LPDDR5 RAM + UFS 3.1 storage

*Available storage and RAM are less than the total memory due to storage of the operating system and software pre-installed on the device.
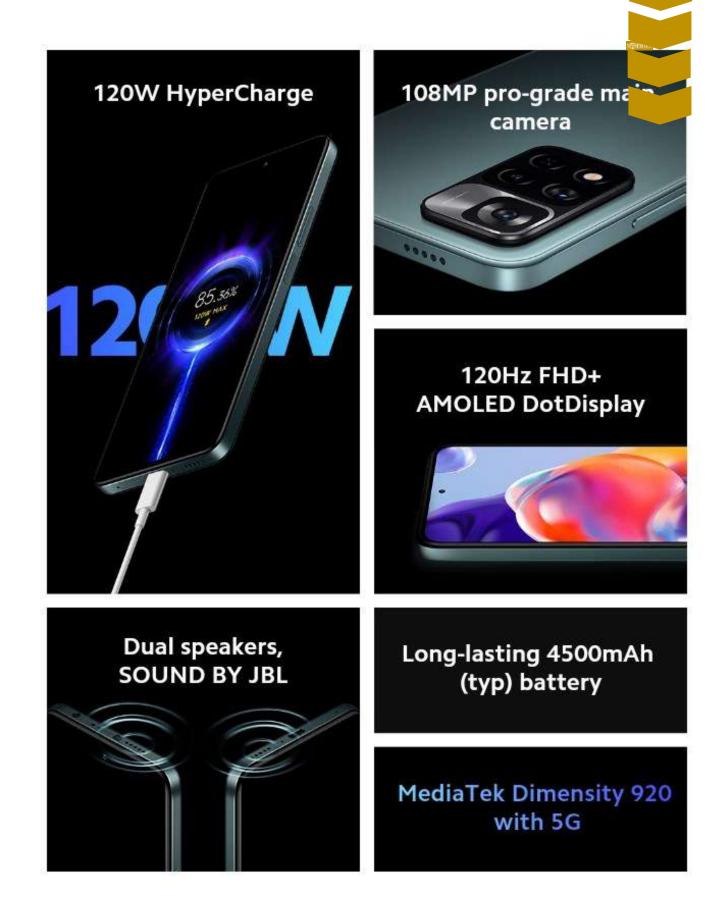
Redmi Note 11 Pro+ 5G

Rise to the challenge

$330.00

120W HyperCharge
108MP pro-grade main camera
120Hz FHD+ AMOLED DotDisplay
Dual speakers, SOUND BY JBL
MediaTek Dimensity 920 with 5G
6nm ultra-performance processor

120W HyperCharge

108MP pro-grade main camera

120Hz FHD+ AMOLED DotDisplay

Dual speakers, SOUND BY JBL

Long-lasting 4500mAh (typ) battery

MediaTek Dimensity 920 with 5G

Rise to the challenge

Ready for whenever the challenge strikes

120W HyperCharge charges to 100% in 15 minutes*

Experience the life-changing benefits of being able to charge to 100% in only 15 minutes under Boost mode* with Redmi Note 11 Pro+ 5G's lightning fast 120W HyperCharge.
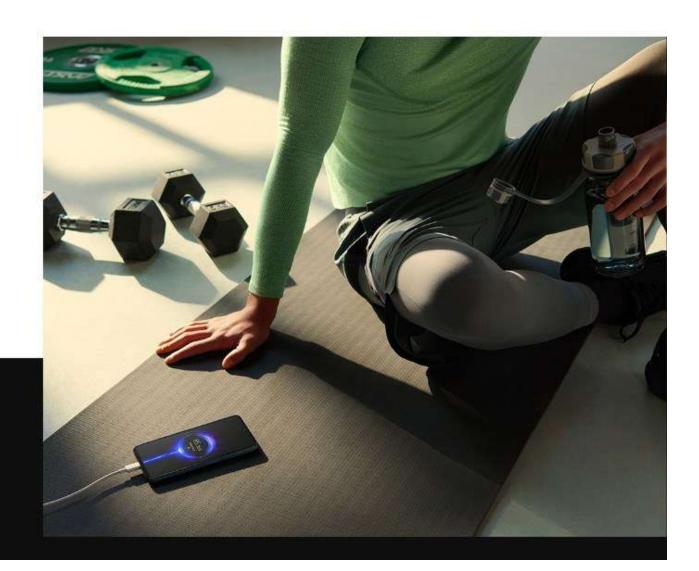
A flagship-level camera to bring images to life

108MP triple camera

Redmi Note 11 Pro+ 5G comes with a powerful 108MP main camera giving you the power to seize every detail and capture your story like never before.

26 hours of calling   **18** hours of video playback

140 hours of listening to music
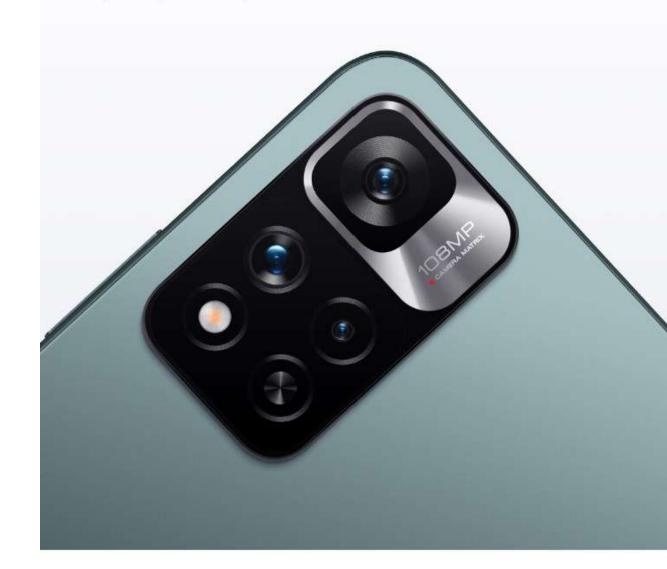
4500

A flagship-level camera to bring images to life

108MP triple camera

Redmi Note 11 Pro+ 5G comes with a powerful 108MP main camera giving you the power to seize every detail and capture your story like never before.

AMOLED display

A visual experience that's easier on the eye.

Battery & Charging

4500mAh battery (typ) battery*

USB Type-C

Supports 120W HyperCharge*

120W in-box charger

* Typical capacity equivalent to a 4500mAh battery. The battery is split into a dual 2250mAh cell structure.
* Maximum output power may not be 120W based on different voltage inputs in some regions.
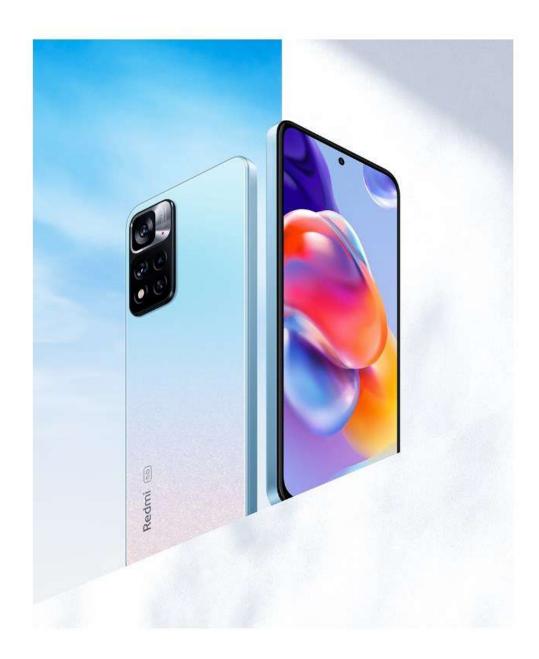
LiquidCool technology

Redmi Note 11 Pro+ 5G is the first Redmi Note smartphone to feature a vapor chamber cooling system.

Security

Side fingerprint sensor

AI Face Unlock

Cooling system

LiquidCool Technology 2.0

Power your life with a new battery structure

MTW

MTW technology

More charging tabs to reduce internal resistance

Dual charge pumps

Maintains high current flow for a longer time

Dual-cell battery

Increases current intake and reduces overheating

Display

6.67" FHD+ AMOLED DotDisplay

Refresh rate: Up to 120Hz

Touch sampling rate: Up to 360Hz

Brightness: HBM 700 nits (typ), 1200 nits peak brightness (typ)

Contrast ratio: 4,500,000:1

Resolution: 2400 x 1080

DCI-P3 wide color gamut

360° ambient light sensor

Sunlight display

Reading mode

Rear Camera

108MP+8MP+2MP

108MP main camera

f/1.8

8MP ultra-wide angle camera

f/2.2, FOV 120°

2MP macro camera

f/2.4

Rear camera video recording

4K 3840x2160 | 30fps

1080p 1920x1080 | 30/60fps

720p 1280x720 | 30fps

Front Camera

16MP front camera

f/2.4

Front camera video recording

1080p 1920x1080 | 30/60fps

720p 1280x720 | 30fps

Processor

MediaTek Dimensity 920

CPU: Octa-core CPU, up to 2.5GHz

GPU: ARM Mali-G68

6nm manufacturing process

108MP triple camera

108MP

Capturing the distant scenery and flawless shots in any situation

Dual-native ISO

Intelligently selects the appropriate ISO to deliver best picture quality
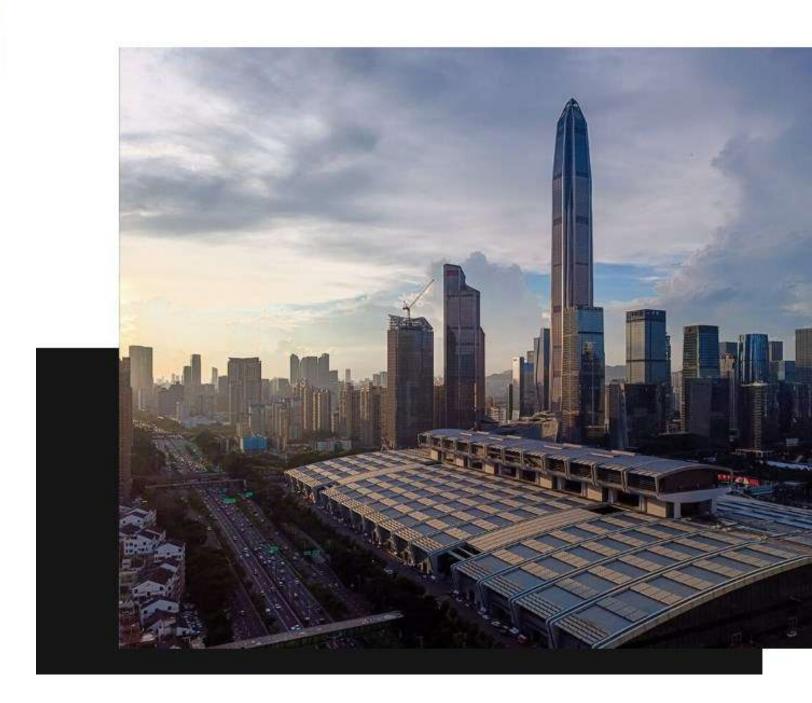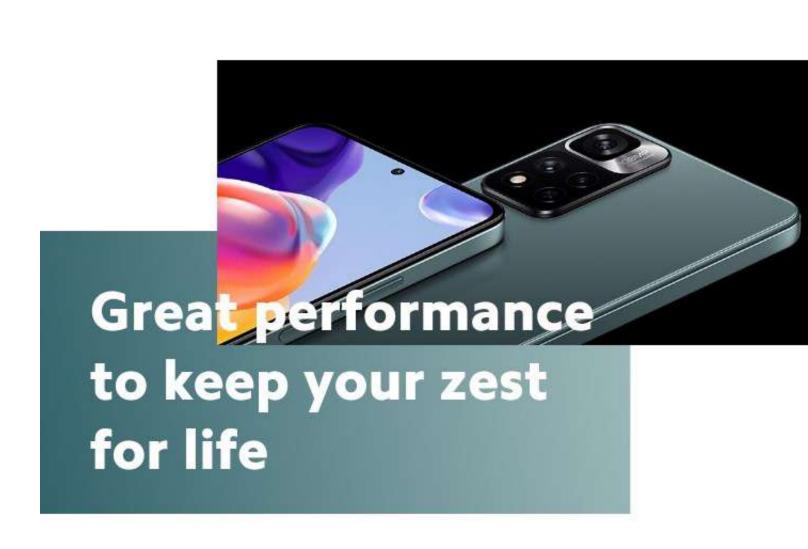
f/1.8

Large 1/1.52" sensor for low-light conditions

9-in-1 to 2.1μm

Super Pixel

Night mode

Capture the nightscape

The incredible audio experience

SOUND BY **JBL**

Redmi has worked closely with world class audio brand JBL to provide superior sound quality that will make you forget about your surroundings when listening to your favorite playlist.

Great performance to keep your zest for life

Be the director of your own life

The ultimate experience with no compromise

With MediaTek Dimensity 920 with 5G, it can deliver impressive performance in video and image creation, competitive gaming, 5G connectivity*, and more!
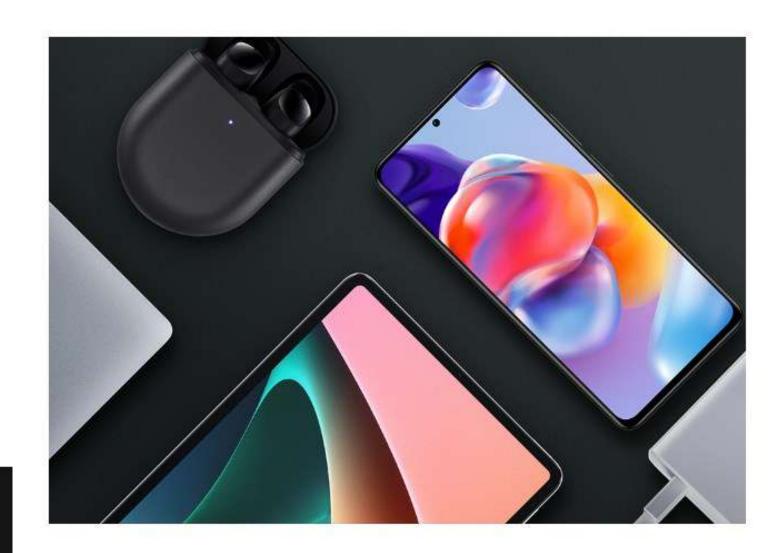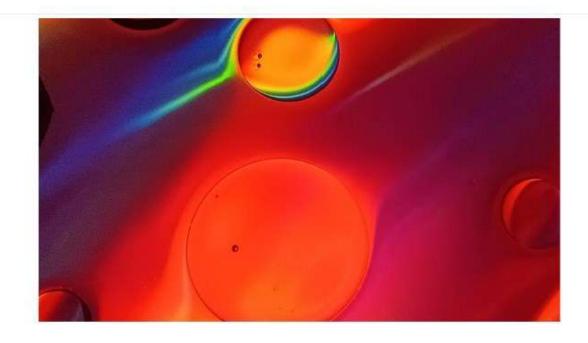
120° FOV ultra-wide angle camera

Enjoy wider landscapes and panoramic views.

Safer and more durable
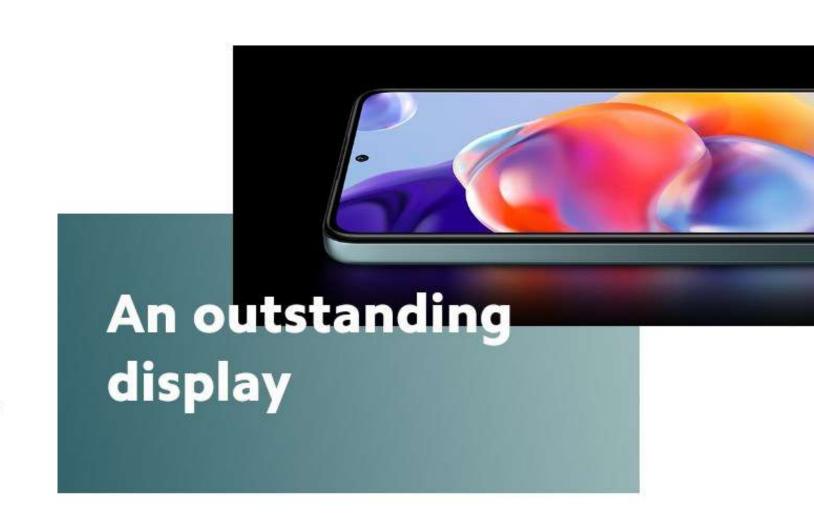
Charging safety is just as important to us as it is to you.
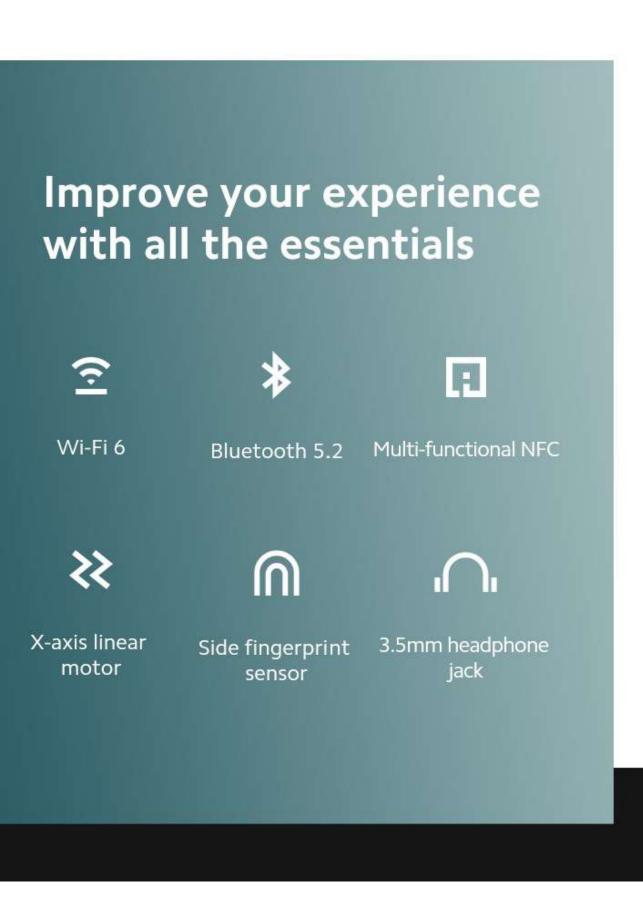
▲ **TÜV Rheinland Safe Fast-Charge System Certification**

⚡ **40 charging and battery safety features**

◻ **800 charge cycles* to keep longer lifespan battery***

* Redmi Note 11 Pro+ 5G features 40 charging and battery safety features based on 25°C tested in Xiaomi Internal Lab.
** The battery is designed to retain up to 80% of its original capacity at 800 complete charge cycles based on 25°C tested in Xiaomi Internal Lab.

An outstanding display

Improve your experience with all the essentials

Wi-Fi 6

Bluetooth 5.2

Multi-functional NFC

X-axis linear motor

Side fingerprint sensor

3.5mm headphone jack

One charger for all

120W in-box charger can provide you more convenience and more charging scenarios.

More creativity to bring your story to life

AI Skycaping

Empower your creativity

Long exposure mode

Explore in the starry night

Slow motion

Seize every moment

120Hz

Refresh rate
Enjoy the smooth and seamless experience.

360Hz

Touch sampling rate
Precise and accurate touch responses.

16MP front camera

Beautiful, crisp images from every angle.

2MP macro camera

Explore the world in stunning, minute detail.

Vibration motor

X-axis linear motor

NFC

Yes

Network & Connectivity

SIM 1 + Hybrid (SIM or MicroSD)*

Supports 5G/4G/3G/2G

*5G connectivity may vary based on regional availability and local operator support.
* Hybrid slot can be used either for a second SIM or a MicroSD card.

Stylish flat frame design

A perfect combination of stylish flat frames with premium glass body

Graphite Gray   Star Blue   Forest Green

DCI-P3 Color Gamut

Display vibrant colors

1200 nits

Visible display even under bright lighting

360° light sensor

Accurate detection of ambient light

Reading mode

Comfortable visual experience

4,500,000:1

Great contrast
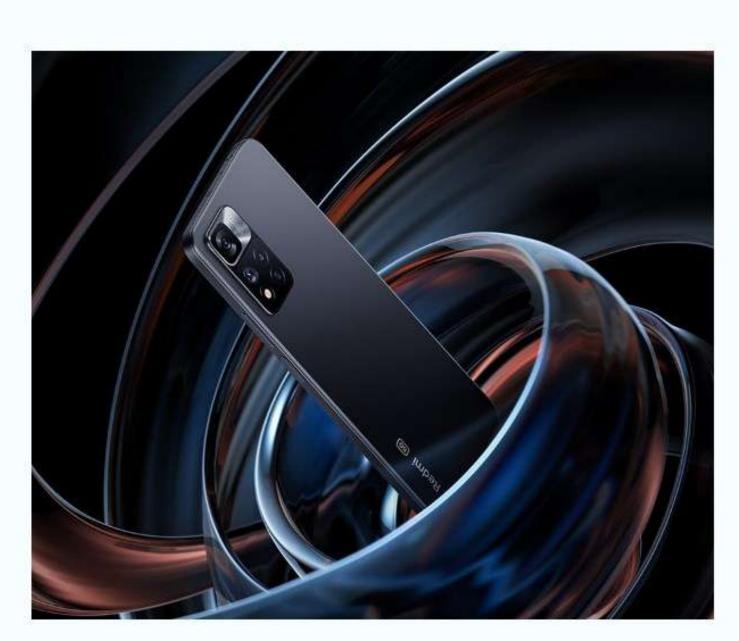
Eye Care Display

Supported Network bands

2G: GSM: 850 900 1800 1900MHz

3G: WCDMA:1/2/4/5/6/8/19

4G: LTE

FDD:1/2/3/4/5/7/8/12/13/17/18/19/20/26/28/32/66

4G: LTE TDD:38/39/40/41/42

5G: n1/3/5/7/8/20/28/38/40/41/66/77/78

Supported Wireless Networks

Wi-Fi Protocol: Wi-Fi 6, 802.11a/b/g/n/ac

Bluetooth 5.2

Navigation & Positioning

Beidou B1I +B2a ｜ GPS：L1+L5 ｜ Galileo：

E1+E5a | GLONASS：G1 ｜ QZSS：L1+L5 ｜

NavIC ｜ A-GPS

Storage & RAM

6GB+128GB

8GB+128GB

8GB+256GB

LPDDR4X + UFS2.2

Expandable storage up to 1TB

*Available storage and RAM are less than the total memory due to storage of the operating system and software pre-installed on the device.

Dimensions
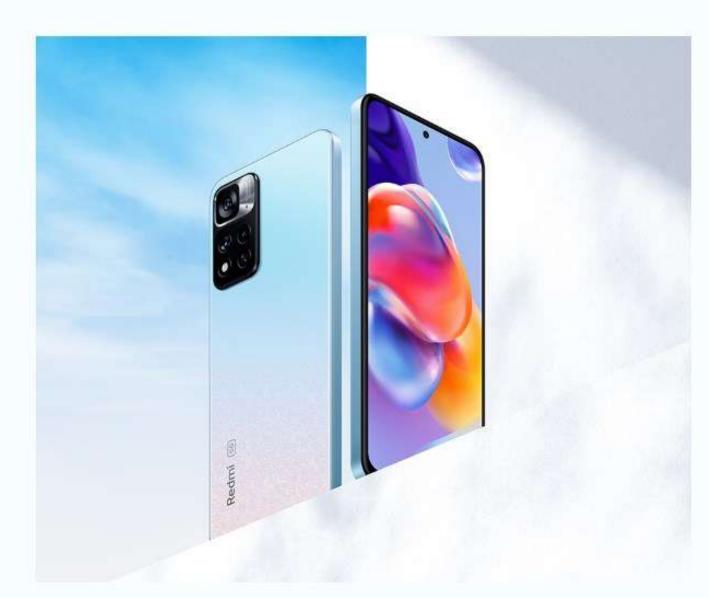
Height: 163.65mm

Width: 76.19mm

Thickness: 8.34mm

Weight: 204g

A personal home cinema in the palm of your hand

Let your smartphone immerse you in the rhythm

Dolby ATMOS

Dolby Atmos®

A premium surround sound experience

Hi-Res AUDIO

Hi-Res

High-resolution audio

Hi-Res AUDIO WIRELESS

Hi-Res

High-resolution wireless audio

Audio

Super linear dual speakers

SOUND BY JBL | Hi-Res Audio | Hi-Res Audio Wireless | Dolby Atmos®

3.5mm headphone jack

Operating System

MIUI 12.5, based on Android 11

Sensors

Proximity sensor | 360° ambient light sensor | Accelerometer | Electronic compass | IR blaster | Gyroscope | X-axis linear motor

Superior audio experience

Offers improved sound quality with its dual stereo speakers.

*Final results may vary due to differences in perception.

xiaomi
Smart Band 7 Pro

Step up your style

$93.00

Massive 1.64" rectangle AMOLED display

150+ watch faces

Built-in GNSS On-wrist running courses

Supports 110+ sports modes

Outdoor running
04-12 08:24
01:24:54
10.47 km

Sleep monitoring, all-day SpO$_2$ and heart rate monitoring

12-day battery life*

12

5ATM water resistance*

More open interface, more open-minded

With a brand new display, each feature now has a fresh look, simply presented and easy to understand at a glance.

Born to shape

Adaptive display brightness to comfortably shine

Ambient light sensors allow the band display to automatically adjust for your eyes. Every time you raise your wrist, it lights up just right.

Be sleek, be distinguished

The beauty is in the details

Designed to be glamorous

This is the first Xiaomi smart band to be available in metallics, graphite grey and light gold for a subtle classiness. Coated with NCVM for lightness and comfort. Smooth to the touch, with a high-gloss metal texture

20.5g
lightweight*

11mm
slim

Ready to go bigger and clearer

Massive 1.64" rectangle AMOLED display

For the first time, the band features a large, full-color rectangular display. The layout of all features on the band display is similar to that of a smartphone. Text and icons own more space and become much easier to tap and swipe. Xiaomi Smart Band 7 Pro can be seen as a convenient extension of your smartphone.

1.64"
rectangular display

70%
screen-to-body ratio

280 × 456
resolution

326
PPI

2.5D
curved glass

Light gold

Graphite grey
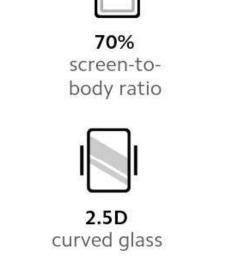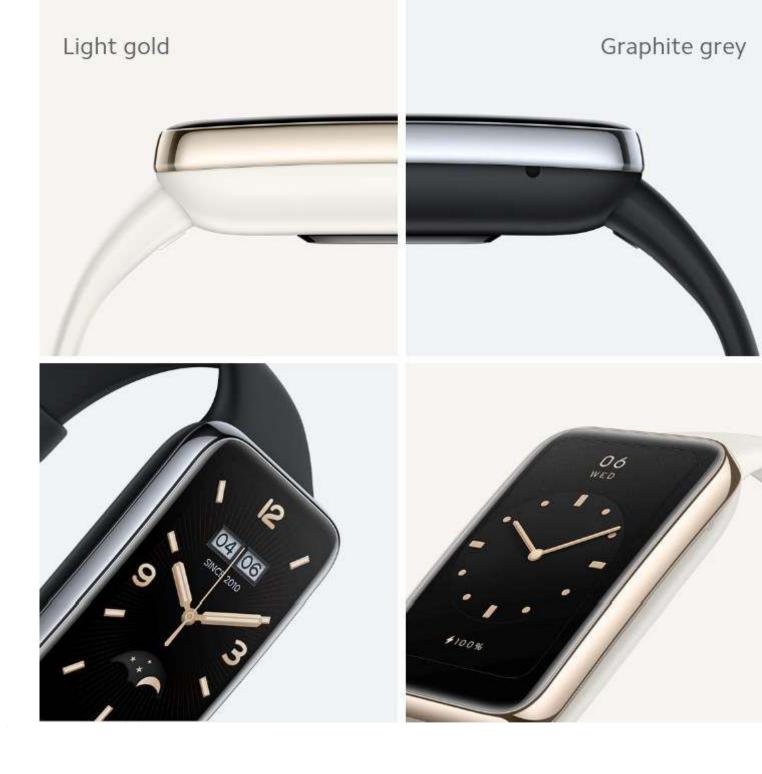
Choose your style

A complete selection of customisable straps

With six classic colours, you can be elegantly understated or loud and vibrant — it's up to you. Make a statement, starting from your wrist. The strap has a easy to do clip which is practical for maximum convenience.

110+ workout modes

You can stay active, your way

Xiaomi Smart Band 7 Pro is your new best fitness pal. Unlock exciting new sport experiences with 14 specialised workout modes.

Striking colours, a fresh look

New leather-like and silicone straps now available

Soft leather texture, skin friendly feel, beautiful colour contrasts.
Advanced colour matching delivers a lively and unique appearance.

Pine Green

Moon Gray

Extended battery life*

12 days
Typical usage mode*

6 days
Heavy usage mode*

08:16
100%

More Useful Features

Music playback

Workout

Exercise Record

Stats

Events

Do Not Disturb

Alarm

Timer

Weather

Flashlight

Live as a minimalist with one smart band

LIFE STYLE

You are mastering the game
Workout and compete with your mate
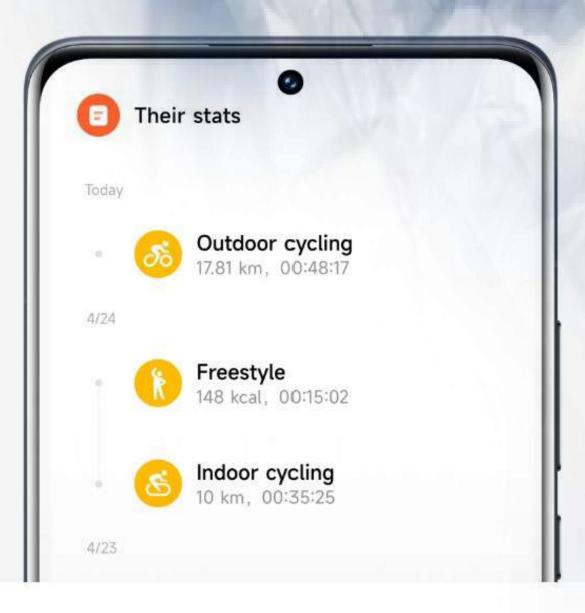
The new fitness feature "Competition" has officially landed on Xiaomi Fitness APP, you can set the daily exercise goals for yourself, and you can also pick and invite one of your friends to compete on workout achievements: the daily step count, calorie burned, workout time, etc. Stay fit and healthy and fun with your buddies !

A competition of the week
Earn your winning points each day

In a week, your and your friend's daily workout data will be credited to the daily score. If you reach your pre-set goals, you will earn extra points, which could be the key to winning the game !

Jack		Me
600 🔥		🔥 500
8000 🧦	VS	🧦 6000
12 🧍		🕐 30

8:16

← Competition...Jack ⓘ
Competitions ends: 04/27 23:59

Jack
2061
Today: 300

Me
👑 **2540**
Today: 619

🏆 Daily score

🔸 Jack   🟧 Me   🔘 Extra points ⓘ

700

Learn from the best
Share workout plans

You can receive notifications when your dear competitors start a new routine and read their workout stats

🟧 **Their stats**

Today

🚴 **Outdoor cycling**
17.81 km, 00:48:17

4/24

🤸 **Freestyle**
148 kcal, 00:15:02

🚴 **Indoor cycling**
10 km, 00:35:25

4/23

Alexa voice assistant*

Check the weather, set an alarm, remotely control your home smart appliances, and more. So just ask Alexa.

*Alexa features and functionality will be supported via OTA and require the band's firmware to be upgraded to the latest version.

alexa
built-in

Start by saying
Set a timer for 2 minutes.
What's the weather?

Connecting...

There's nothing more important than your heart

All-day heart rate monitoring

All-day heart rate monitoring and all-weather blood oxygen monitoring, so you can understand your body in real time.

Healthy oxygen levels in your blood make you feel great

All-day blood oxygen monitoring

HEALTH

All-day about your health, and your mood

Mi Fitness app
Daily health data at your fingertips

Daily health statistics, such as heart rate, fitness, and sleep, are shown in detail to provide a clear picture of your health. Support easy syncing data with Strava and Apple Health.

COMPATIBLE WITH
STRAVA

Works with
♥ Apple Health

*Devices cannot be directly bound to the Strava app.

Waterproof to 5ATM

Waterproof to 5ATM, there's no need to take it off for swimming. Get wet, stress-free.

Designed to make running a breeze

With satellite positioning and movement tracking

Built-in GNSS can be synced to your phone or used solo for minimalist workouts
Support BeiDou, GPS, GLONASS, Galileo and QZSS systems. Count every step, because every step counts.

Outdoor running
04-12 08:24

01:24:54
10.47 km

Professional training starts anytime, anywhere

On-wrist running courses

10 pre-loaded running courses of varying intensity, calculated via time and heart rate. The band can vibrate and light the screen to remind you to meet your heart rate and speed goals, making sure that you get the most out of your workout.

New record !
00:24:53
2021.12.12

Speed up
100♥
Target: 156~174

Stress level monitoring

Sleep monitoring

Female health Management

Deep breath exercise

*All-day heart rate monitoring and other health data records must be enabled by the user

Automobile

Mercedes Benz GLB

$39,650

Mercedes Benz GLE

$80,200

MOVIES

THE AMAZING
MAURICE

Released: 13 Jan 2023

Family, Animation.

MISSING

Released: 20 Jan 2023

Drama, Suspense, Thriller.

DISTANT

NICOLAS CAGE

Drama, Action, Western

Released: 6 Jan 2023

THE OLD WAY

YOU CAN OUTNUMBER HIM. BUT YOU CAN'T OUTFIGHT HIM.

SABAN FILMS PRESENTS IN ASSOCIATION WITH CAPSTONE PICTURES AN INTERCUT CAPITAL PRODUCTION AND AN ECHOWOLF PRODUCTION IN ASSOCIATION WITH TRI-FOLD PICTURES · PRE   "THE OLD WAY"
RYAN KIERA ARMSTRONG NOAH LE GROS CLINT HOWARD KERRY KNUPPE WITH NICK SEARCY AND SHILOH FERNANDEZ CASTING BY FARRAH WEST MUSIC BY ANDR
PRODUCTION DESIGNER TESSLA HASTINGS DIRECTOR OF PHOTOGRAPHY SION MICHEL, ACS EXECUTIVE PRODUCERS DAVID HARING CHRISTIAN MERCURI FRED ROOS DAVID POMIER WILLIAM V. BROMILEY
JOSHUA BUNTING COLIN FLOOM MEHRDAD MOAYEDI PRODUCED BY BRETT DONOWHO SASHA YELAUN ROBERT PASCHALL JR. R. BRYAN WRIGHT

RESTRICTED R — Under 17 Requires Accompanying Parent or Adult Guardian — VIOLENCE

SABAN FILMS

FROM **JAMES WAN** PRODUCER OF **ANNABELLE**
AND **BLUMHOUSE** PRODUCER OF **THE BLACK PHONE**

FRIENDSHIP
HAS EVOLVED

Released: 6 Jan 2023

Horror, Thriller.

M3GAN

ONLY IN THEATERS **JANUARY 6**

STORY BY **AKELA COOPER** & **JAMES WAN** SCREENPLAY BY **AKELA COOPER**
DIRECTED BY **GERARD JOHNSTONE**

ANIME

2nd Season

CLASSROOM OF THE ELITE

Title: Classroom of the elite *(Season 2)*

Genre: Drama, Suspense, Psy-chological, School.

Rating: 8.1/10

Released: July 2022

Status: Completed

Title: Megas XLR

(Season 1 & 2)

Genre: Action, Sci-fi, Slice of life, Sports, Drama.

Rating: 8.0/10

Status: Completed

Title: **The Eminence in shadow**

Genre: Drama, Suspense, Psychological, School.

Rating: 7.8/10

Released: Oct 2022

Status: Ongoing

THE
Eminence
IN Shadow

勇者パーティーを
追放された
ビーストテイマー、
最強種の猫耳少女
と出会う

Title: **Beast Tamer**

Genre: Action, Fantasy, Harem

Rating: 6.1/10

Released: Oct 2022

Status: Ongoing

Title: **Bleach: Sennen Kessen-hen**

Genre: *Action, Adventure, Fantasy, Shounen*

Rating: *9.1/10*

Released: *Oct 2022*

Status: *Ongoing*

Title: *Blue Lock*

Genre: Sport, Team Sports, Shounen

Rating: 8.2/10

Released: Oct 2022

Status: Ongoing

Title: **Uncle from another world**

Genre: Comedy, Fantasy, Adult Cast, Isekai, Otaku culture

Rating: 7.8/10

Released: July 2022

Status: Ongoing

A NETFLIX SERIES

UNCLE from ANOTHER WORLD

JULY 20 | NETFLIX