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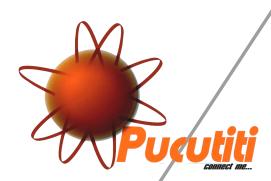
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Content

GAMES

Octopath Traveler II

Jagged Alliance 3

F1 23

The Legend of Zelda: Tears of the Kingdom

Immortals of Aveum

GADGETS

Realme 11 5G

Realme 11 Pro+ 5G

Realme C53

Realme Pad 2

AUTOMOBILES

2024 Honda Prologue

Avatr/II

Nord A5

MOVIES & ANIMES



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Octopath Traveler II



Square Enix and Acquire produced the role-playing video game Octopath Traveler II, which was released by Square Enix. Though it has a fresh cast of characters and a different location from previous games, it is a sequel to Octopath Traveler (2018) and the third game in the series following the precursor mobile game Octopath Traveler: Champions of the Continent (2020). February 24, 2023 saw its global debut on the Nintendo Switch, PlayStation 4, PlayStation 5, and Windows platforms. It is the first Octopath game to be released on a PlayStation system. Early in 2024 is when the Xbox One and Xbox Series X/S models are scheduled to launch.

Gameplay

The gameplay of the game is similar to that of the original Octopath Traveler: a classic JRPG. Eight different personas are available for the player to switch between, each having a unique objective in the game's universe. Once more, every character in the game has a unique "path action" that allows the player to engage with non-player characters in the environment, usually in order to get rewards or battle those that support their cause. A novel feature in the sequel is the separation of gameplay into "daytime" and "nighttime" phases, with course actions changing according to the time of day. In order to acquire new fighting talents, the player can, for instance, assign the character Hikari to engage other players throughout the day. However, at night, there is an additional option to use in-game money to buy things or knowledge from characters.

The game also keeps the first game's turn-based fighting system, which includes the "break" and "boost" systems. Every opponent possesses a variety of concealed "weakness" traits that relate to their vulnerability to specific materials or weapons. When an indicator is found and used enough times, a "break" takes place on the screen, temporarily weakening the adversary. "Boost points" are accrued each round and can be redeemed for additional movements in subsequent turns. "Latent Powers" are new to the fighting system; they are exceptional powers that are exclusive to a character and that refuel when the character takes damage or breaks the adversary.

Story

Although Octopath Traveler II covers the adventures of eight different individuals throughout the game, it does so in a new world that is distinct from the previous games' settings. The game is set in the modern world of Solistia, as opposed to the medieval setting of the previous game, which is depicted more like something from the nineteenth or twentieth century. For example, throughout the game's events, the steam engine is invented.

The primary characters in the game are:

- *Ochette, a hunter who must apprehend three mythical animals in order to avert a predicted catastrophe.
- *Castti Florenz, a retrogradely amnesic pharmacist attempting to piece together her history.
- *Throné Anguis, a thief seeking to quit her assassins' guild by obtaining keys from its leaders.
- *Osvald V. Vanstein, a scholar who escapes from jail to punish the guy who framed him for murdering his family.
- *Partitio Yellowil, a trader who strives to alleviate poverty.

Temenos Mistral, a clergyman trying to unravel the mystery behind his archbishop's death; Agnea Bristarni, a dancer who aspires to follow in her mother's footsteps and become a star.

*Hikari Ku, a warrior prince who goes out to recover the throne of his nation and usher in a period of peace.





Developers: Square Enix, Acquire

Publisher: Square Enix **Director:** Keisuke Miyauchi

Producer: Tomoya Asano, Masashi Takahashi

Artist: Naoki Ikushima

Writers: Takashi Hino, Kakunoshin Futsuzawa

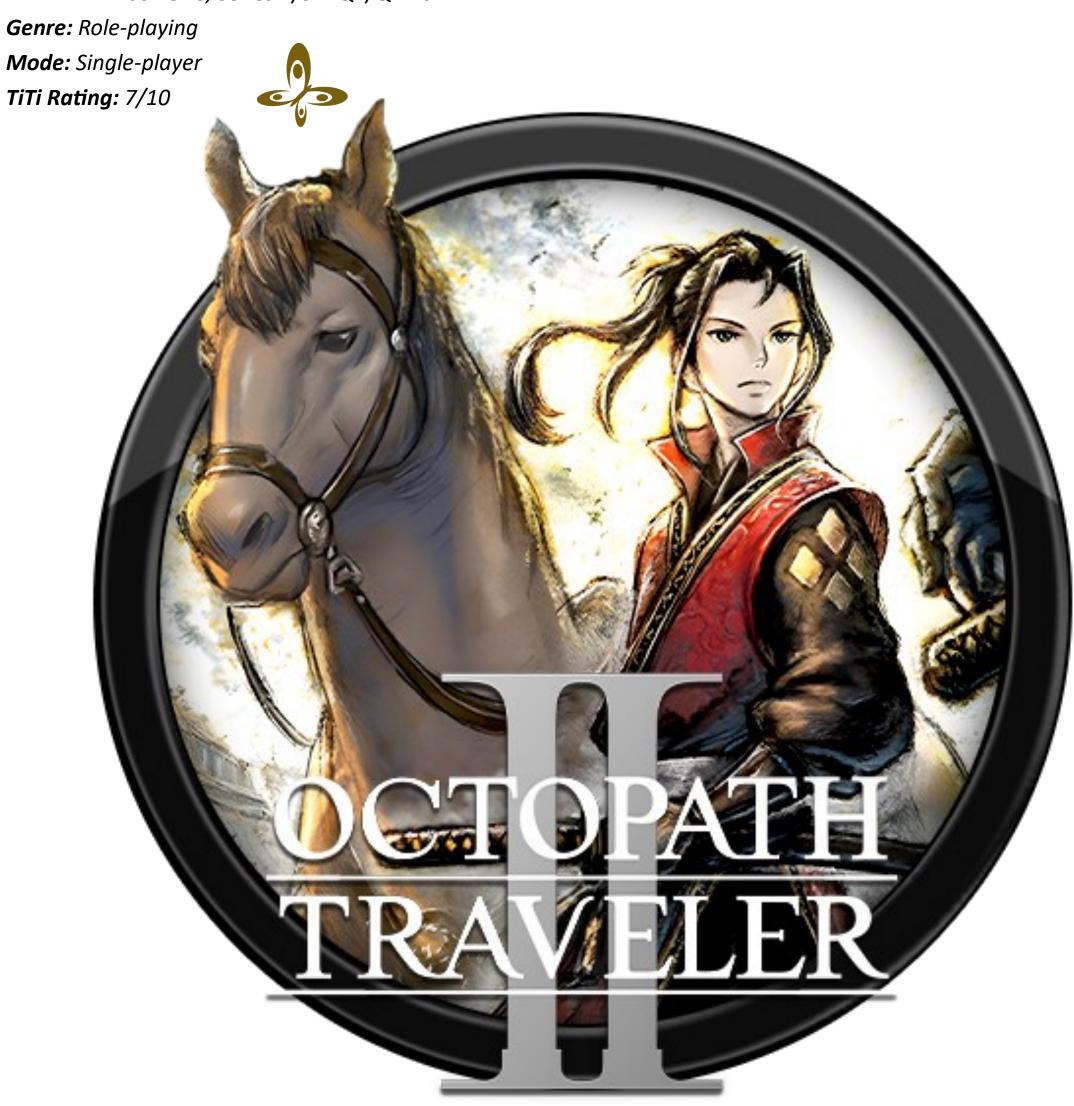
Composer: Yasunori Nishiki

Platforms: Nintendo Switch, PlayStation 4, PlayStation 5,

Windows, Xbox One, Xbox Series X/S

Release: Switch, PS4, PS5, Windows -- February 24, 2023

Xbox One, Series X/S -- Q1/Q2 2024





Every character gets two "Crossed Paths" chapters—a novel staple in which two travelers work together toward a common objective—and four to five plot chapters that are entirely devoted to them.

Players learn about the Moonshade Order, a sinister organization that worships the evil deity Vide the Wicked and is trying to bring about endless night based on Vide's teachings, along the course of each character's tale.

Once every traveler has told their story, there is an epilogue where the Order's schemes are realized and Vide is brought back to life, only to be stopped by the passengers. Galdera the Fallen, the last boss of the original Octopath Traveler, can also be faced by players as a superboss if they finish an optional side quest.

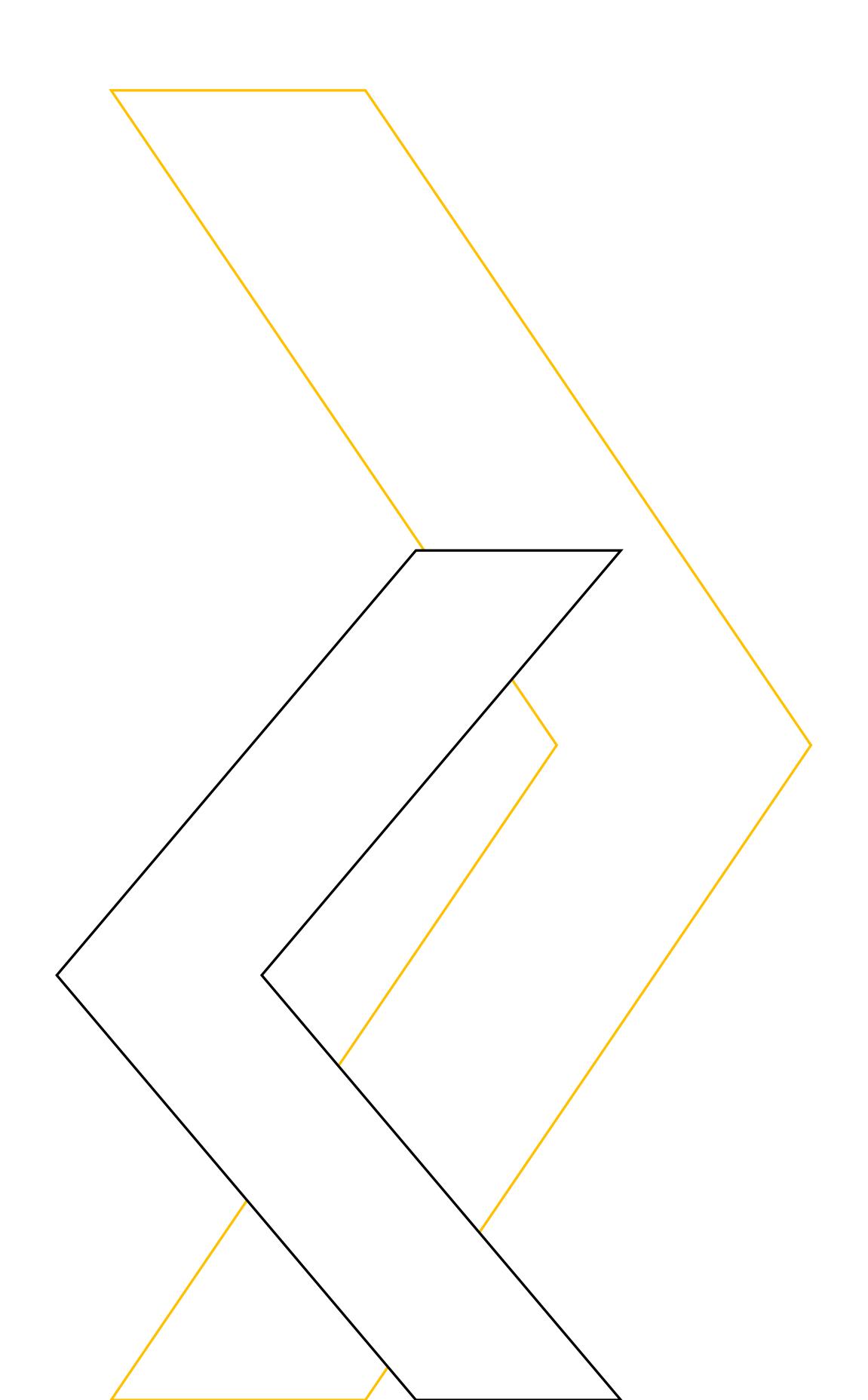
Development

On September 13, 2022, the game was originally revealed via a Nintendo Direct presentation. A few days later, at the Tokyo Game Show, live game-play was first presented. The game employs what is known as "HD-2D" graphics, which imitate the 2D pixel-based graphics style of the 16-bit era of video games and present them in a high-definition, 3D diorama style. This technique is similar to that used in the previous two entries in the series, Octopath Traveler and Octopath Traveler: Champions of the Continent. The game was already predicted to be 90% finished at the time of announcement.

On February 24, 2023, the game was made available for Windows, PlayStation 4, Nintendo Switch, and PlayStation 5. There was also a special version of the game available that included an art book and miniatures of all eight of the major characters. Before the game's release, a demo was made available on Steam, Playstation, and the Nintendo Switch. A port to Windows 10, Xbox One and Xbox Series X/S was revealed during Tokyo Game Show 2023, and is planned to arrive in early 2024.









Jagged Alliance 3 🏻 🔔



THQ Nordic is the publisher of the tactical role-playing game Jagged Alliance 3, which was created by Haemimont Games. On July 14, 2023, the game was launched on Windows. On November 16, 2023, the game was also published for the PlayStation 4, PlayStation 5, Xbox One, and Xbox Series X/S. Since Jagged Alliance 2 (1999), this is the first mainline entry in the Jagged Alliance series.

Gameplay

Jagged Alliance 3 is a turn-based strategy game where the player directs a group of mercenaries from an isometric viewpoint. Every member of the player's team has a distinct personality and past. There are forty mercenaries in the game, including a number of recurring characters like Vicki Waters, Ivan Dolvich, and Fidel Dahan. Mercenaries have the ability to target specific areas of an enemy's body with their customizable weapons. Their resources can also be taken from them. A dynamic campaign map is available to players, offering more details on each turn-based fight and the opposing forces' reactions as they try to recapture these areas. As they go, players will acquire intelligence, which will open up new chances and side quests. The mercenary will be able to access new talents and powers as they advance in level. There is a cooperative multiplayer option in the game.

Plot

After a renegade paramilitary group known as "the Legion" abducted the president of the imaginary nation of Grand Chien, the country descended into anarchy. With the last of their funds, the president's daughter enlists the aid of the Adonis Corporation to recruit a squad of top-notch mercenaries who will try to save the president and restore law and order to the nation. At one point, it is learned the commander of "the Legion" a.k.a. is a former mercenary.

Development

In 2004, Jagged Alliance 3 was initially shown. Originally, Russian firm MiST Land South was paired with Strategy First and Game Factory Interactive to make a game sequel. But a year later, Strategy First took the title away from MiST Land South and started working on it in-house. Strategy First once more outsourced Jagged Alliance 3 in December 2006. The game was to be developed by the publisher and Russian developers Akella and F3games, with an expected release date of late 2008. Although the company had halted working on the game in 2009, as of October 2008, the game had been postponed once again and the release date for Q1 2010 was listed on Akella's website.

The rights to the PC strategy series were acquired by German company bitComposer Games (now bitComposer Entertainment AG) on March 9, 2010, and "preliminary development" was begun on the third complete game, scheduled for release in 2011. The rights were purchased by Nordic Games from bitComposer in August 2015. The Tropico series' creator, Haemimont Games, revealed the PC version of Jagged Alliance 3 during the THQ Nordic 10th Anniversary Digital Showcase on September 17, 2021. THQ Nordic was initially interested in a spin-off project that Haemimont Games submitted, but the publisher was so satisfied with the studio's work that they hired them to develop a core sequel.

Jagged Alliance 3 was made with the "hardcore" fans of the franchise in mind, since THQ Nordic was aware that earlier efforts to bring the series back had met with highly mixed reviews. In contrast to other strategy games like the XCOM series, Jagged Alliance 3 doesn't tell players whether they have an opponent or how they will react to an attack. The team felt that the franchise should be about reacting to erratic and chaotic combat scenarios, and that players can become overly calculated and cautious if they had too much knowledge. The game was made available for Windows on July 14, 2023, and on PlayStation 4, PlayStation 5, Xbox One, and Xbox Series X/S on November 16, 2023.





Developer: Haemimont Games

Publisher: THQ Nordic

Director: Boyan Ivanov, Boian Spasov **Producers:** Bisser Dyankov, Pavel Peychev **Designers:** Boyan Ivanov, Boian Spasov **Artists:** Nelson Inomvan, Dimitar Nikolov Writers: Ian Currie, Daniel McClure

Composer: George Strezov **Series:** Jagged Alliance

Platforms: Windows, PlayStation 4, PlayStation 5,

Xbox One, Xbox Series X/S Release: Windows -- July 14, 2023

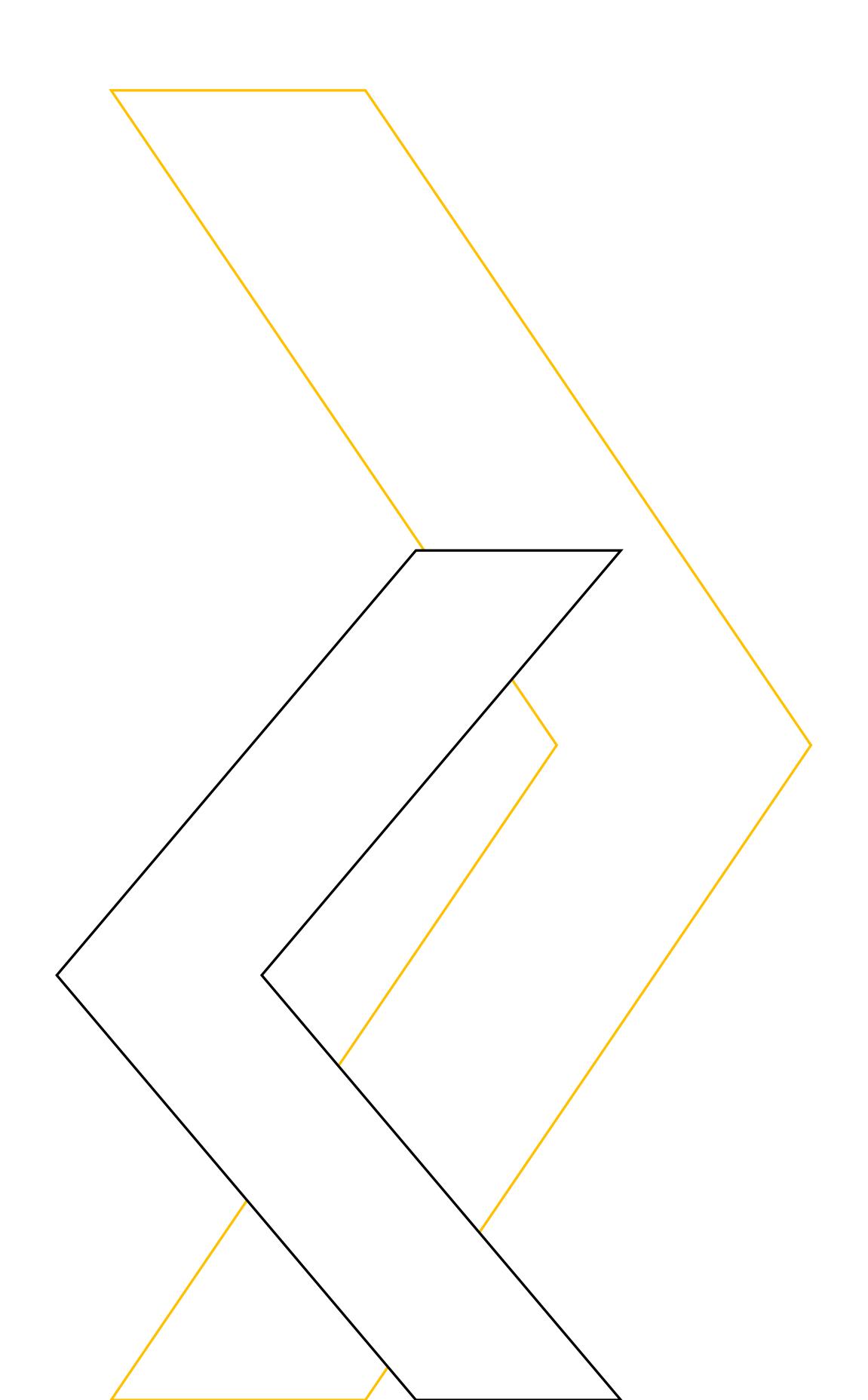
PS4, PS5, Xbox One, Series X/S -- November 16, 2023

Genre: Tactical role-playing, turn-based tactics











F1 23



Racing video game F1 23 was created by Codemasters and released by EA Sports. It is Codemasters' sixteenth offering in the F1 series. It is the legitimate license holder for the Formula One and Formula Two competitions in 2023. On June 16, the game was made available on Microsoft Windows, PlayStation 4, PlayStation 5, Xbox One, Xbox Series X/S, and Linux (via Valve's Proton compatibility layer). Those who had pre-ordered the Champions Edition were granted early access, and the game was launched three days earlier on June 13.

Gameplay

The "Braking Point" narrative mode, which debuted in F1 2021, will make a reappearance in F1. The protagonist Aiden Jackson and the major adversary Devon Butler from "Braking Point" return in Braking Point 2, along with experienced and now-retired driver Casper Akkerman, who also appears as a mentor and eventually as Team Principal for Konnersport. Along with their father, Davidoff Butler, who serves as the CEO of his own business, Butler Global, and Andreo Konner, the creator and owner of Konnersport, who served as the team principal in the 2022 season, a new character called Callie Mayer, the sister of Devon Butler, also makes an appearance. The game has a story mode with Grid Legends-style live-action sequences.

The driving mechanics in F1 23 have been completely redesigned, and a 35% race distance setting is now possible. The return of red flags, which were last seen in F1 2014. The user interface (UI) of the game has been completely redesigned to resemble the way contemporary Formula One races are presented. 1992 World Champion Nigel Mansell, W Series driver Jamie Chadwick (who also helped the creators with Braking Point 2), former Williams driver Pastor Maldonado, and former Toyota reserve driver and Sauber and Caterham driver Kamui Kobayashi are among the new additions to the My Team Icons bundle. Braking Point 2 characters were also available as icons for pre-orders.

"F1 World" unifies all of the game's game types, including ranked, esports, offline, and online game modes, and builds upon the "F1 Life" feature of F1 22. This also includes the Podium Pass's comeback. A safety rating for online players is included in the game; previous titles that have comparable features include iRacing and subsequent Gran Turismo games. Although there is a way to turn it off, this mechanism is also used in offline game modes. It is possible to hire additional teammates and enhance the player's "F1 World" vehicle with new components.

Both goods may be acquired by gameplay; although "PitCoin" provides an XP increase, microtransactions are not required to buy these improvements. You can also access goals and compendiums in "F1 World" to obtain additional prizes. Supercars from the last game return, along with a virtual living area. Engaging in game modes, such as advancing through Braking Point 2, contributes to the advancement of Podium Pass.

Both the new Las Vegas Strip Circuit for the inaugural Las Vegas Grand Prix and the Qatar Grand Prix's home track, Lusail International Circuit, are included in the game. The tracks that were cut from or not included in the 2023 schedule are also included in the game: the Shanghai International Circuit of the Chinese Grand Prix, the Algarve International Circuit of the Portuguese Grand Prix, the Emilia Romagna Grand Prix at the Imola Circuit, the French Grand Prix at the Circuit Paul Ricard, and the Chinese Grand Prix at the Shanghai International Circuit.

The option to listen to the original or licensed music while racing was also included. This feature was initially offered in Formula One 22.







Story mode: Braking Point 2

F1 23 introduces Braking Point 2, which takes place in the 2022 and 2023 seasons, after its debut in F1 2021. The Konnersport Butler Global Racing Team, a brand-new squad that just joined the grid, is the focus of the narrative. Returned from the initial Braking Point, Devon Butler and Aiden Jackson (who was canonically on Alfa Romeo Racing) find themselves forming a new team as comrades. Callie Mayer, a Formula 2 prodigy who won the championship with Trident and became the first woman to do so, is introduced in this narrative mode. Her goal is to qualify for motorsport's most renowned single-seater division. She is Butler's sister, as well.

The writing team collaborated with Jamie Chadwick, a Williams development driver and three-time W Series winner, to bring Mayer's narrative to life, as was disclosed in a Deep Dive film that was released on May 22, 2023. Both Butler and Jackson maintain their driver numbers of 71 and 89 respectively, while Mayer uses 66 throughout her spell in Formula One (20 as a Trident driver).

Plot

Aiden Jackson signed with the Konnersport Butler Global Racing squad in the 2022 season after being rejected by many teams. The squad was established by Andreo Konner and is supported by Butler Global, a business controlled by Davidoff Butler, Devon Butler's father. Aiden's car loses power during the Miami Grand Prix, causing him to withdraw, but Devon earns the squad some points. Butler is told to hand Jackson the position in the Hungarian Grand Prix, but he disobeys the order. Jackson surpasses Butler and crosses the finish line first.

Later on, Aiden has further challenges when he makes a sluggish pit stop during the Japanese Grand Prix, giving him the option of staying with the team or not.

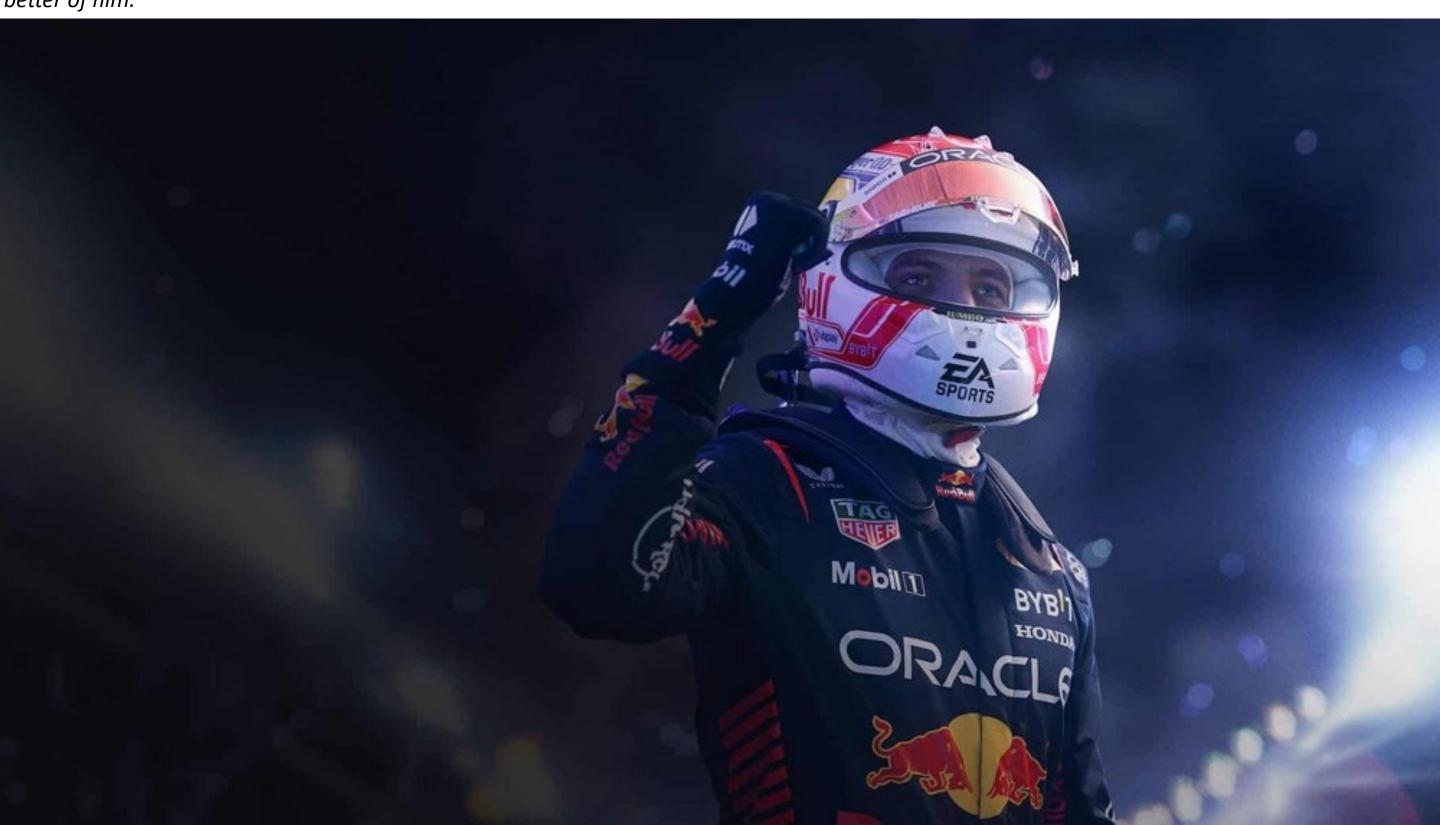
With the assistance of retired driver and Jackson's old colleague, Casper Akkerman, Callie Mayer, the sister of Butler, finishes her season with Trident and becomes the first female Formula 2 Champion.

With Andreo resigning and staying on the team, and Aiden opting to play one more season, Konnersport names Akkerman as their new team principle for the 2023 campaign. Devon, on the other hand, struggles when he becomes distracted and disregards team directives.

Casper makes an effort to assist Devon, but during the Emilia Romagna Grand Prix, Devon loses concentration once more, smashes his vehicle into the barriers (much like Charles Leclerc did at the actual race the previous year), and departs Konnersport right after. Later, Akkerman discloses that Butler had tinnitus before the 2023 season but had kept the team in the dark about it. Konnersport is having to hurry as the mid-season approaches to locate a new driver, and Butler Global, according to Davidoff, will stop sponsoring them if they do not place fifth or higher. Later, Akkerman decides to sign Callie to take Devon's position.

Despite Davidoff initially decline Callie to join the team due to a conflict with her and her mother, Evelyn Mayer, he agrees. Callie is initially hesitant, but agrees to take Devon's seat.

After failing to allow her colleague to pass, Mayer contacts Jackson during her debut at the Azerbaijan Grand Prix. Callie continues and completes the race. Because he thinks the crash was intentional, Aiden is so mad that he blocks Callie's path during the British Grand Prix. But Callie gets the better of him.





Following the race, Konner and Akkerman inform Aiden and Callie about the financial status of Konnersport. They also inform them that if Konnersport does not place fifth or higher in the Constructors' Championship, they will not be able to find an investor and will have to withdraw from Formula One after 2023.

At the Italian Grand Prix, Devon returns to Konnersport as the new team liaison. Aiden touches Callie during the race, causing her front wing to come off. Callie is able to place in the top five. Devon gave Aiden guidance during the Singapore Grand Prix that let him to make his own decisions, despite his upsets. He places among the top five finishers in the race, giving the squad additional points.

When Callie confronts Davidoff at the São Paulo Grand Prix, the latter responds that he is doing this for business. Callie places in the top five at the end of the safety car.

While Aiden apologizes to Callie, Casper yells at Davidoff to leave the team's briefing in Abu Dhabi. Aiden has a mechanical issue during the race, which forces him to withdraw. When Devon realizes that the team is in danger, he pretends to give Callie an instruction to not push the vehicle too hard, which encourages her to accelerate and place in the top four. This allows Callie to meet the requirement of keeping Butler Global with them, which keeps them in Formula One.

Following the race, Butler Global's financing is confirmed.

As Konnersport prepares for its upcoming season, Aiden tells the media that he will stay provided Casper continues to serve as team principle. Butler Global is also planning to extend their sponsorship of the team, and Callie is excited for her upcoming campaign.

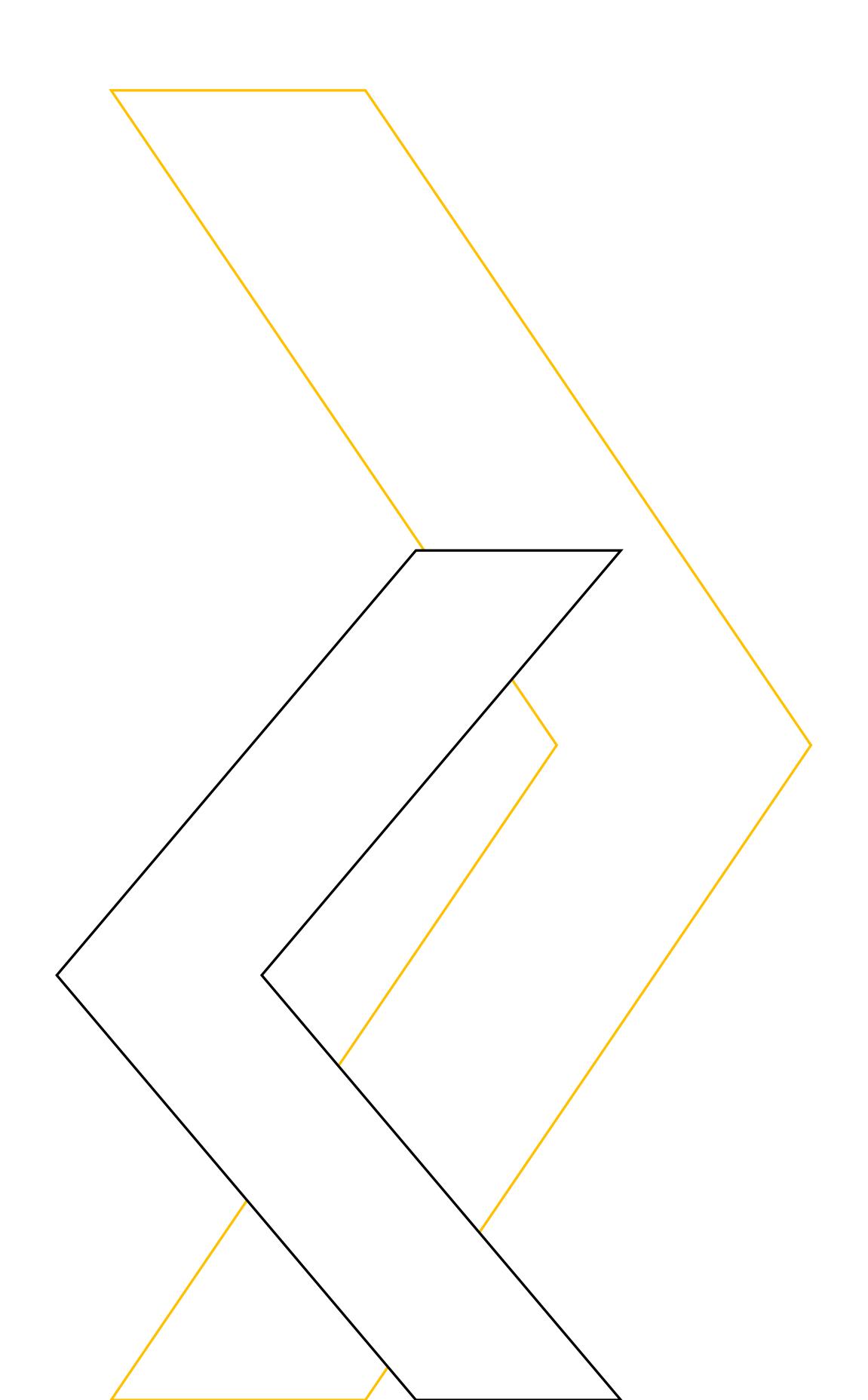
Development and release

The makers of F1 23 hinted at a "fresh start" for the series in March 2023. EA Sports and Codemasters, who have been working on the franchise since F1 2009, have resumed production on the game. On April 28, a new teaser featuring the "Konnersport Butler Global Racing Team" was published; the official trailer was unveiled on May 3. A closed beta was made available before the unveiling.

There are two covers for the game: the Champions' Edition cover has Max Verstappen, while the ordinary edition cover includes Charles Leclerc, Lewis Hamilton, and Lando Norris.

The Champions Edition of the game was made accessible three days before to its official release on June 13 and was published on June 16 for Microsoft Windows, PlayStation 4, PlayStation 5, Xbox One, Xbox Series X/S, and Linux.







The Legend of Zelda: Tears of the Kingdom 🤚



2023 saw the development and release of The Legend of Zelda: Tears of the Kingdom, an action-adventure game for the Nintendo Switch created and released by Nintendo. Tears of the Kingdom, the follow-up to The Legend of Zelda: Breath of the Wild (2017), keeps several elements from the first game, such as the larger open environment of Hyrule that permits greater vertical exploration. While Link battles to stop the Demon King from destroying the world and looks for Princess Zelda, the player takes control of the character.

Ideas for Breath of the Wild downloadable content have grown beyond what could be included, leading to the creation of Tears of the Kingdom. Nintendo's Entertainment Planning & Development branch oversaw development, with producer Eiji Aonuma and directorHidemaro Fujibayashi from Breath of the Wild returning to lead the team. A complete unveiling took place at E3 2021, following a teaser at E3 2019. The original release date of Tears of the Kingdom was set for 2022, however it was postponed to May 2023.

Tears of the Kingdom won praise for emphasizing experimentation and discovery in an open universe.

It became one of the best-selling games on the Nintendo Switch after selling over 10 million copies in its first three days of release and over 19.5 million units by September 2023.

Gameplay

The open-world action-adventure gameplay found in Breath of the Wild (2017) is carried over into Tears of the Kingdom. In order to collect materials and weapons and finish missions, players take control of Link and explore Hyrule as well as two new areas: the Depths, a sizable underground area under Hyrule, and the sky, which is dotted with various floating islands. Link has the option to go via foot, horseback, paragliding, and climbing.

Zonai gadgets, which the player can utilize for battle, propulsion, exploration, and more, are new to Tears of the Kingdom. Five new powers have replaced the runes from the previous game: Ultrahand, Fuse, Ascend, Recall, and Autobuild. With Ultrahand, the player may move and pick up various things as well as join various objects. This may be used to make automobiles and other structures using the Zonai devices. Link can add or modify qualities to a shield or weapon by fusing materials, tools, or specific items from the outside world. For instance, an arrow will burst upon collision if it is fused to an explosive item.

Recall allows you to "rewind" the motion of an item. The player may travel upward through solid surfaces by using ascent. When a gadget created with Ultrahand is destroyed, Autobuild replaces it with a single-use item that costs zonaite, an in-game resource, or uses neighboring devices and items if they are accessible.

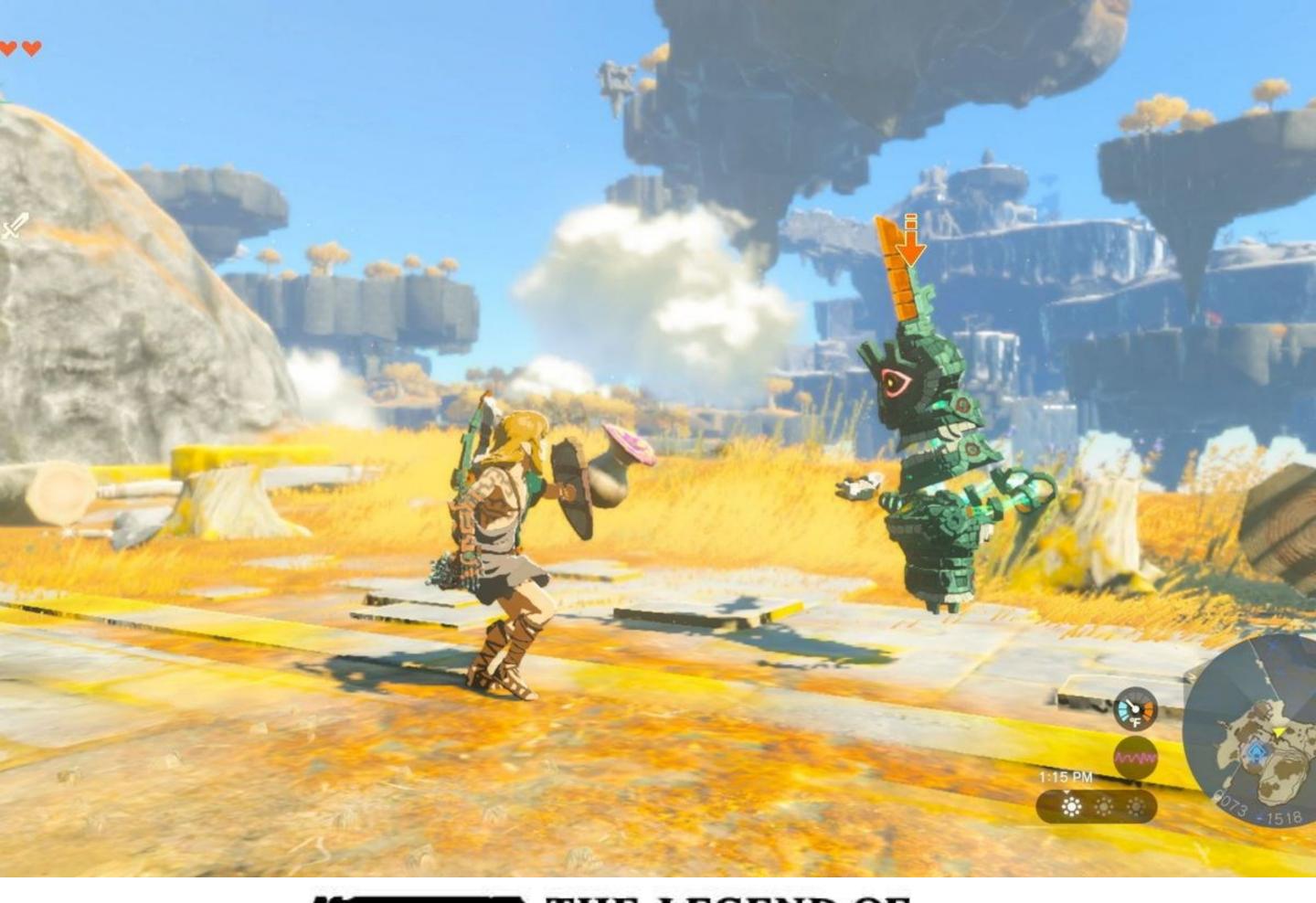
Breath of the Wild returns with shrines and Korok seeds. Shrine clearing gives players a Light of Blessing; after four are acquired, Link may spend them at a Goddess Statue to get a Stamina Vessel, which enlarges his stamina wheel, or a Heart Container, which increases his maximum number of hearts by one.

Link is able to carry extra melee weapons, shields, or bows by trading Korok seeds to expand his inventory. Tears of the Kingdom now includes a recipe system so that players may keep track of the components for certain meals or elixirs in addition to its other capabilities.

Gloom is a sticky reddish-black material that is found in the Depths and on the surface of Hyrule. Link is slowed down and has a progressive drop in maximum hearts when in touch with darkness. Link loses several maximum hearts at once when hit by opponents tainted by gloom.

Reversible, this effect lasts as long as Link is in the Depths but is only momentary on the surface. When Link goes down to the surface, eats specific dishes made with particular ingredients, or visits a lightroot—a big plant that emits light—maximum hearts (but not health) are restored.





THE LEGEND OF TEARS OF KINGDOM



Developer: Nintendo EPD **Publisher:** Nintendo

Director: Hidemaro Fujibayashi

Producer: Eiji Aonuma

Designer: Yohei Fujino, Yasutaka Takeuchi, Mari Shirakawa

Programmer: Takahiro Okuda **Artist:** Satoru Takizawa

Writer: Akihito Toda, Naoki Mori

Composers: Manaka Kataoka, Maasa Miyoshi,

Masato Ohashi, Tsukasa Usui

Series: The Legend of Zelda
Platform: Nintendo Switch
Release: May 12, 2023
Genre: Action-adventure

Mode: Single-player
TiTi Rating: 7/10





Plot

Tears of the realm is set in the realm of Hyrule at the conclusion of the Zelda chronology, some years after Breath of the Wild. Gloom, a deadly material that has been leaking out of a tunnel beneath Hyrule Castle and making people sick, is what Link and Zelda set out to investigate. They choose to go further after seeing a mural there that shows the creation of Hyrule and the fight that followed, known as the Imprisoning War—a historic struggle against a being only known as the "Demon King"—and waking a mummy who assaults the two with darkness.

The Master Sword breaks, Link's right arm sustains severe injury, and the mummy raises Hyrule Castle. Zelda falls below, and she disappears with an enigmatic relic while Link attempts to catch her. A disembodied arm that had been holding the mummy captive saves Link, and when he awakens on Great Sky Island, it has taken the place of his injured arm. He encounters the source of Link's new arm, a Zonai, and the soul of Rauru. When Link reaches his target on Great Sky Island, Rauru helps him navigate the island. Then, the broken Master Sword disappears, and Link plunges to the surface below.

He discovers there that Hyrule has fallen into disorder as a result of the catastrophic catastrophe known as the Upheaval, and he decides to look into accounts of odd occurrences all around the kingdom. Along the way, he meets up with Riju, the chief of the Gerudo, Yunobo, a Goron who is the president of YunoboCo, a mining company, Tulin, a young Rito archer and the son of Teba, a former ally of Link's, and Sidon, the prince—later king—of the Zora. Link also explores historic Zonai temples with these characters. After the creatures in the temples are vanquished, Link discovers odd relics.

Link and his companions are visited by the ghosts of old sages who bestow upon them the artifacts—secret stones—that they formerly had. Later, when Zelda is reported to have appeared throughout Hyrule, Link finds her in Hyrule Castle, where she exposes herself as a fraud working for Ganondorf, the Demon King, who was the mummy underneath Hyrule Castle. Link and his comrades beat Phantom Ganon, the pretender, and the former later meets Mineru, another old sage who continues to exist in the physical world by spiritual projection. He assists in building a mechanical body that her spirit will live in.

Link discovers Zelda's fate via Mineru, the other ancient sages, and Dragon's Tears strewn throughout the landscape. Zelda disappeared along with an item that was a hidden stone that allowed her to travel back in time to a faraway era. She meets Sonia, the first queen of Hyrule, and Rauru, who turns out to be the kingdom's first king. Ganondorf murders Sonia in the past in order to take her hidden stone and turn himself as the Demon King. With the help of the sages, Rauru names Mineru, Zelda, Rito, Gorons, and Gerudo as sages. He then offers himself as a sacrifice to seal Ganondorf.

Zelda assigns the sages to help Link in the future once she gets the Master Sword later on. She eats her hidden stone and transforms into the Light Dragon through a process called draconification in order to recover the Master Sword and bring it to Link.

In the present, after rescuing the Great Deku Tree from the shadows in Korok Forest, Link proceeds to face Ganondorf beneath Hyrule Castle after taking the Master Sword from the Light Dragon. Link fights an army of monsters with the help of Sidon, Tulin, Yunobo, Riju, and Mineru before facing off against Ganondorf.

As he draws closer to losing, Ganondorf consumes his hidden stone, transforms into the Demon Dragon, and launches Link into the heavens above Hyrule. Link wields the Master Sword to smash the Demon Dragon's hidden stone, slaying it with the help of the Light Dragon. Link transforms the Light Dragon back into Zelda and recovers his original right arm with the help of the spirits of Rauru and Sonia. Link and Zelda descend to the surface below, where they are reunited, but Rauru and Sonia vanish.

A little later, when the sages promise to defend Hyrule, Mineru says farewell to Zelda and Link on Great Sky Island before vanishing.





Development

After Breath of the Wild was finished, work on Tears of the Kingdom began in 2017. New concepts were first considered for DLC, but when too many were gathered, it finally turned into a new game. It was revealed as Breath of the Wild's sequel during E3 2019. Nintendo originally revealed game-play, plot points, and a 2022 release date in a teaser that was unveiled during E3 2021. However, Nintendo subsequently modified the release window to Q2 2023. Additional details were disclosed at the September 2022 Nintendo Direct event, which included the game's title, Tears of the Kingdom, and its May 12, 2023 release date.

Additional gaming mechanics were hinted about in a February 2023 Nintendo Direct. Two weeks before to the game's release, a disk image containing a playable version was leaked online.

Similar to Breath of the Wild, Tears of the Kingdom was created by Production Group Number 3 of Nintendo's Entertainment Planning & Development (EPD) division. Hidemaro Fujibayashi served as the game's director, and Eiji Aonuma served as producer. It came about as a result of the team not being able to implement every concept intended for the downloadable content of Breath of the Wild.

A new feature is the ability for players to glide across floating islands above Hyrule, akin to The Legend of Zelda: Skyward Sword (2011). While he was shown early samples, the involvement of the Zelda inventor, Shigeru Miyamoto, was curtailed owing to schedule difficulties with his position as a producer on The Super Mario Bros. Movie (2023). He maintained his role as "general producer" in the series from the end of the 2000s and was credited with it.

While Breath of the Wild was being developed, the development team came up with concepts. According to Aonuma, the group decided that the sequel will take place in the same version of Hyrule. According to the technical director, Takuhiro Dohta, "the idea of having new discoveries in the same setting was striking to me," he was motivated to utilize the same universe but add new features by Wii Sports Resort (2009). He said that while diving from the skies, it helps for players to use known places. The group expanded the exploring zones below earth and into the skies.

Aonuma mentioned Skyward Sword and said that the creators were unable to accomplish a smooth transition from the sky to the land because of the technological constraints. Link was confined to diving from particular spots in the game. Tears of the Kingdom may now provide the opportunity to explore a gaming world that is connected both horizontally and vertically thanks to the capabilities of the Switch.

It reminded the devs so much of Breath of the Wild that they felt a "strong déjà vu". According to Aonuma, the production team realized that some elements "were already as they should be" when attempting to create something fresh and comparable to the prior game. Additionally, Fujibayashi stated that there were times when it was difficult to tell the two games apart. The devs approached Tears of the Kingdom with a list of concepts that they had hoped to incorporate in Breath of the Wild.

In Breath of the Wild, Aonuma intended for the player to venture underground, but the Wii U's technological constraints prevented him from doing so.

Large dungeons, which are linked to Hyrule's surface and may be completed in any order by the player, were brought back to the series in Tears of the Kingdom. According to technical director Takuhiro Dohta, the dungeons were created using regional elements to give them a distinct feel inside their own settings, "just like traditional The Legend of Zelda games".

To enhance the gameplay, the dungeons were largely designed to highlight Link's array of abilities and devices. Furthermore, they were meant to be easily accessible rather than sealed off, enabling the player to enter the dungeon at any time after plunging from the sky.

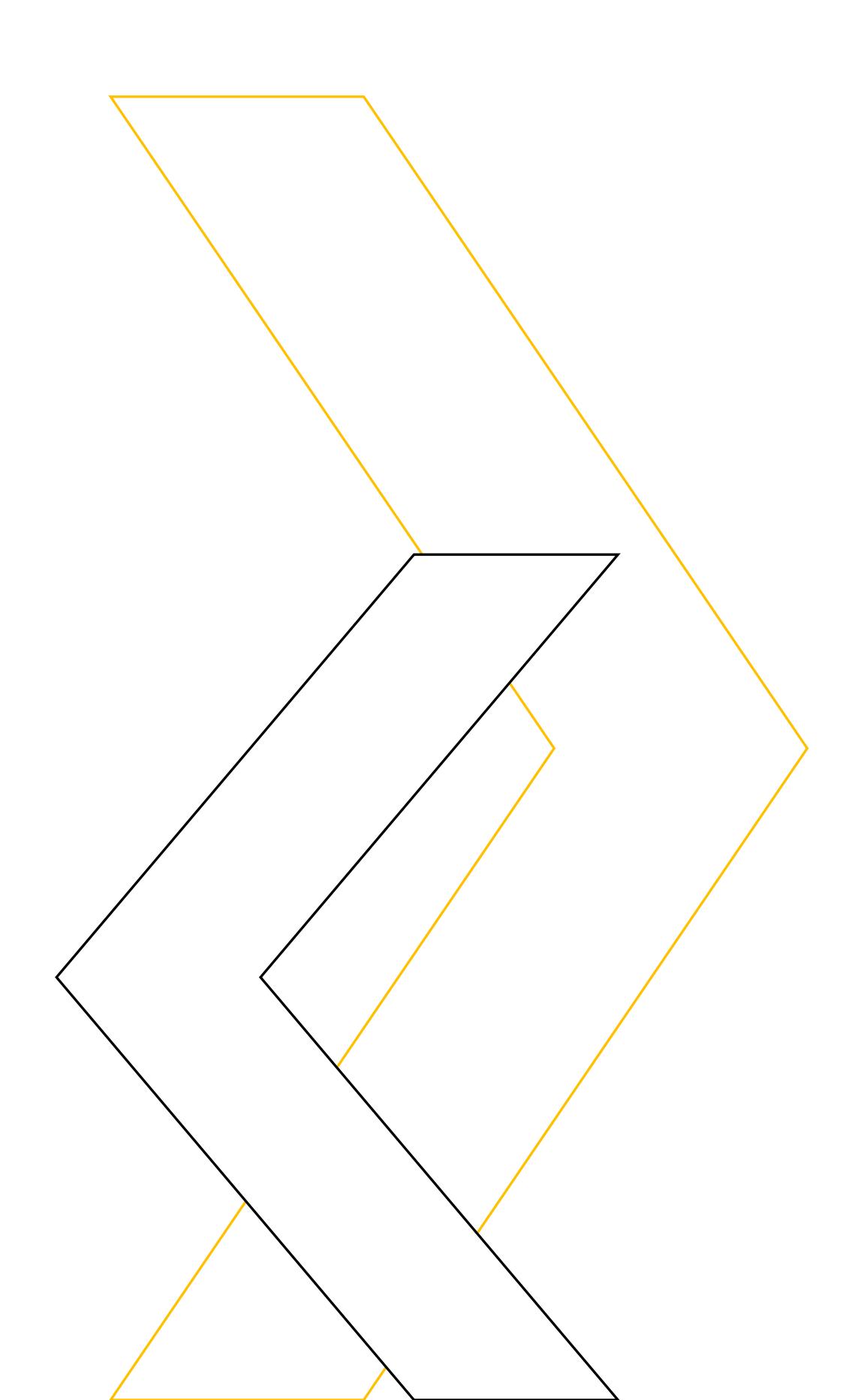
The ability to construct new objects is one of the fundamental ideas. According to Fujibayashi, gamers started trying as soon as Breath of the Wild was released, sharing videos of their successes on social media.

This instilled confidence in the development team to include more options to Tears of the Kingdom so that users could customize the game to suit their own preferences. Zonai devices were designed to promote more experimentation, but this also meant striking a balance between letting the user express their creativity and enforcing rules to prevent players from disrupting gaming with overly powerful devices.

The idea of connection was expressed through the usage of the subject of "hands" as a unifying component. It is evident in the gameplay, narrative, graphics, and audio. Dohta clarified that in addition to Link's capacity to utilize his hands to produce objects, "joining hands" and collaborating with other characters are important aspects. In addition to serving as a distinguishing feature between him and earlier renditions of the character, Link's right arm has a symbolic purpose in solving riddles and opening doors. According to Aonuma, the story's central theme—making a connection to Hyrule's past—is also present.

Aonuma and Fujibayashi utilized a debug function to escape the caverns, which led to the development of the Ascend ability. They both agreed that finding their way through the caverns was tedious and that they sought a shortcut to the surface. Other obstacles in its development were making sure that data loading issues wouldn't cause the player to climb into an empty location. Red Dead Redemption 2 and The Elder Scrolls V: Skyrim are two open-world games that Aonuma mentioned as sources of inspiration. Tears of the Kingdom was nearly finished by March 2022, but Nintendo put it off for a year to polish it.







Pay with Bitcoin

Tap to visit



Immortals of Aveum



The 2023 first-person shooter game Immortals of Aveum was created by Ascendant Studios and released by Electronic Arts. The game was launched on PlayStation 5, Windows, and Xbox Series X/S on August 22, 2023. Critics gave it largely negative reviews, and weak sales resulted in nearly half of Ascendant Studios' employees being let go.

Gameplay

The game Immortals of Aveum is first-person only. There are about twenty-five spells in the game, including defensive and offensive spells of the red, blue, and green varieties. The game also has a skill tree with more than 80 nodes. The game can be finished in 12–16 hours on average level, but it will take about 25 hours to finish on the hardest setting.

Plot

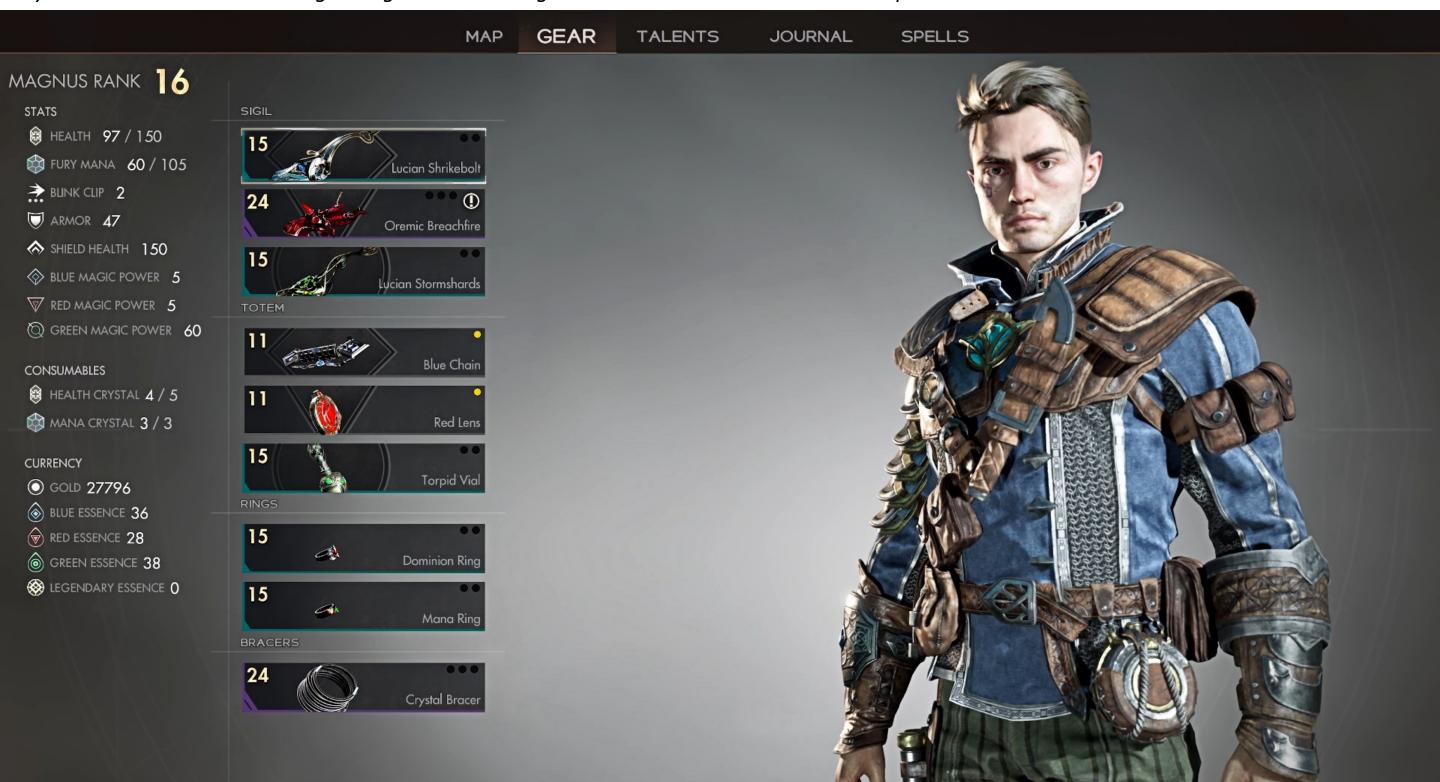
When thieves Jak and Luna return to their hiding place in the city of Seren after a successful pickpocketing, they discover that their companion Caleb has suffered serious injuries. Sandrakk attacks Lucium, the last of the Five Kingdoms of Aveum to stave off an invasion by the kingdom of Rasharn, while Jak and Luna are trying to take medication. Following Luna's death in combat, the Grand Magnus of the Immortals, Kirkan, recruits Jak to defend Lucium in the continuing Everwar because of his powers as an Unforeseen Triarch Magnus capable of wielding all three hues of magic: red, blue, and green.

Kirkan tells Jak that Sandrakk has already driven the forces of Oremen, K'ley, and Kalthus into the "Wound," a hole in Aveum's center, while she trains Jak to use magic from the Shrouded Realm. After battling on the front lines for five years, Jak is chosen to join Devyn and Zendara's Immortals of Aveum. However, he is disappointed to learn from Kirkan that the Wound is expanded by magic derived from Aveum's ley lines.

The Pentacade constructed the five Fonts to anchor the power of the Shrouded Realm, and Sandrakk is able to manipulate them with the help of a binding stone. Grand Magnus Thaddeus, the exiled precursor of Kirkan, is sought for by the Immortals in case the binding stone has a vulnerability, in order to prevent Sandrakk's power from expanding the Wound. Devyn and Jak meet Kenzie on their journey to the Oremen sky islands. Kenzie directs them to Thaddeus' writings, which disclose his present whereabouts at Mount Dresnyr in Kalthus. Jak makes friends with the Aelori leader Rook, who takes him to Thaddeus' lair.

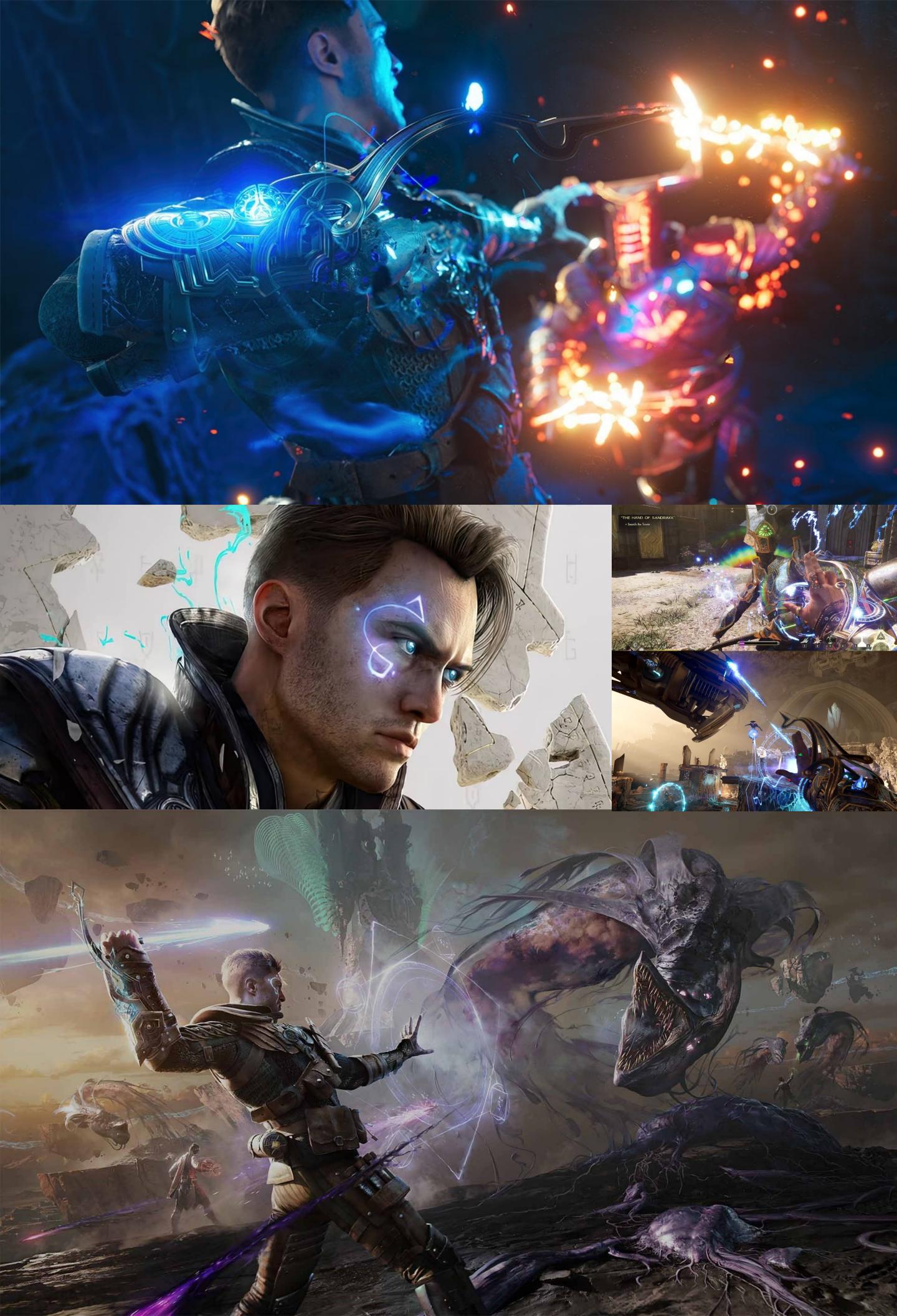
But before Thaddeus can finish explaining the binding stone, The Hand—the lieutenant of Sandrakk, who turns out to be Luna—attacks him. Kenzie leads the Immortals to the Shrineforge, the location of the binding stones made by Aveum's Aristeyan ancestors. Even though Jak is supposed to destroy the bond stone, he requests Sandrakk's ability to manipulate the Aristeyan relic. Devyn threatens to ban Jak after discovering him telepathically speaking with Luna through the Immortals' monitoring. But Sandrakk teleports out of Kalthus' Font and into the Palathon Vault of the Immortals, where the binding stone is kept safe. Jak is rendered unconscious and Devyn is slain in the subsequent altercation.

After a month, he awakens in Seren, where Luna informs him that Sandrakk has restricted access to the ley lines. Jak revives the Immortals when he discovers that his bond with the binding stone keeps him able to use magic. Once Jak and Luna vanquish Sandrakk's latest lieutenant, Morbane, they discover that the Wound is growing due to the magic that was utilized to limit Aveum's powers.









As Jak boards the enemy vessel, he discovers Sandrakk and Kirkan working together to arrange a trip to the Shrouded Realm where they intend to assassinate the Pentacade. When the Pentacade retaliates, Jak is transported to Mount Dresnyr by Sandrakk, who uses the binding stone to teleport to Kalthus and draw the Pentacade into Aveum to lessen its strength. Jak finds out that the human massacre of the Aelori disturbed the delicate balance of magic. Zendara stakes her claim to rule the Immortals as Queen of Kalthus when Jak persuades her that the Aelori can heal the Wound, while Kirkan gives Lucium up to Rasharn.

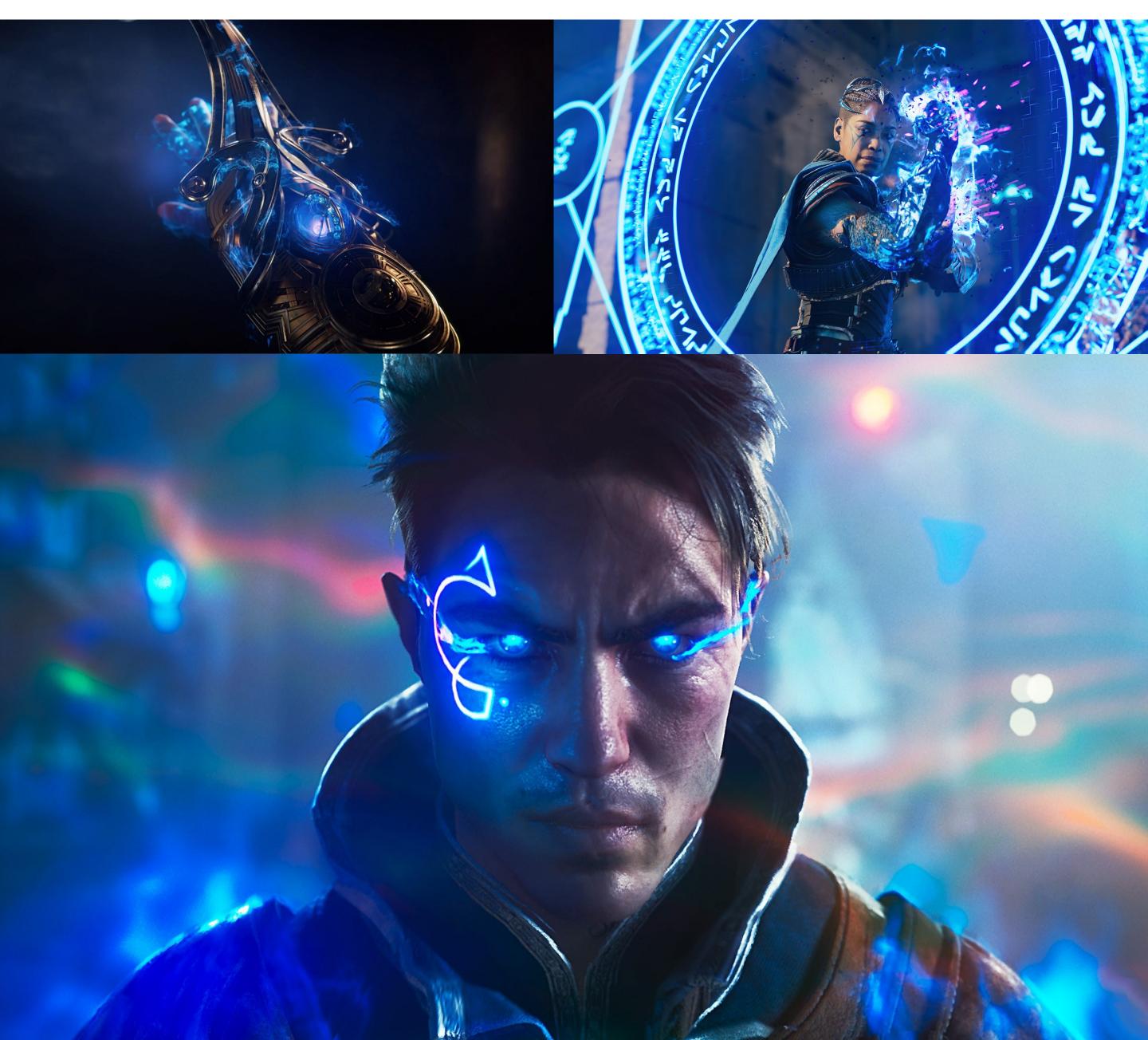
Jak remembers Sandrakk saying that Immortals can sacrifice themselves to create healing power akin to the Aelori, so he decides to blow himself up next to the Pentacade after Luna and Jak beat Sandrakk. The conclusion shows that Jak was brought back to life by the Pentacade in order to fight Sandrakk and that Zendara has brokered a settlement with the Aelori. Jak questions why, in the event that the binding stone was destroyed, he still has the mark. As Luna leaves for the Shrouded Realms, she discovers that the binding stone is still in place. She also hears Devyn calling for assistance from behind since he is lost.

Development/Release

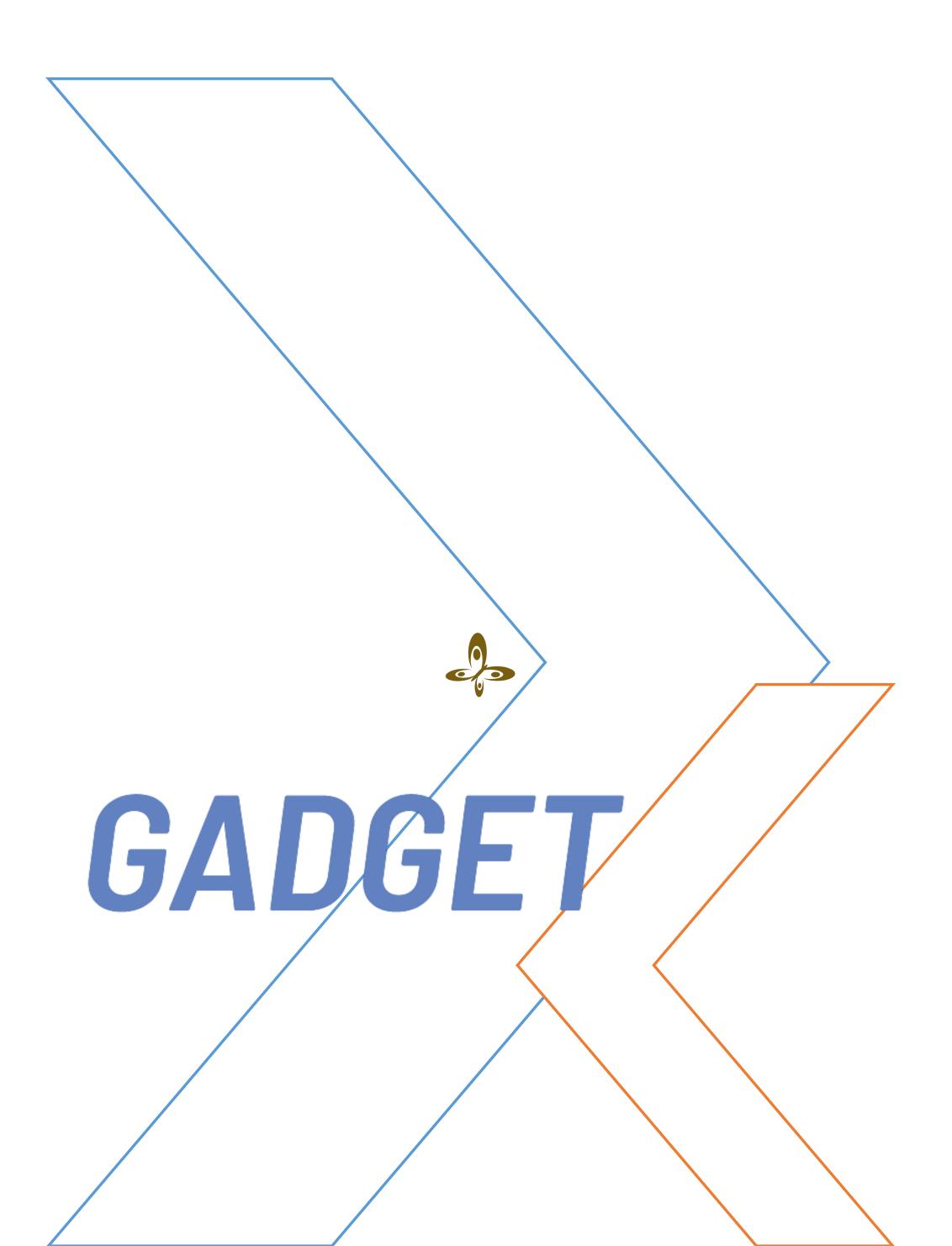
Ascendant Studios was created in 2018 by a group of professional Dead Space and Call of Duty game creators. The first big game released by the firm was Immortals of Aveum.

Ascendant Studios made the initial announcement of Immortals of Aveum at The Game Awards 2022 as part of Electronic Arts' EA Originals publishing initiative. The goal of the development team was to create characters that players will remember, a compelling plot, and a balance between the game's challenges and enjoyment. Bret Robbins, a former creative director of Dead Space, directed the game, which runs on the Unreal Engine 5.

Immortals of Aveum was originally scheduled to release on July 20, 2023, but it wasn't until August 22, 2023, that it was made available on PlayStation 5, Windows, and Xbox Series X/S.



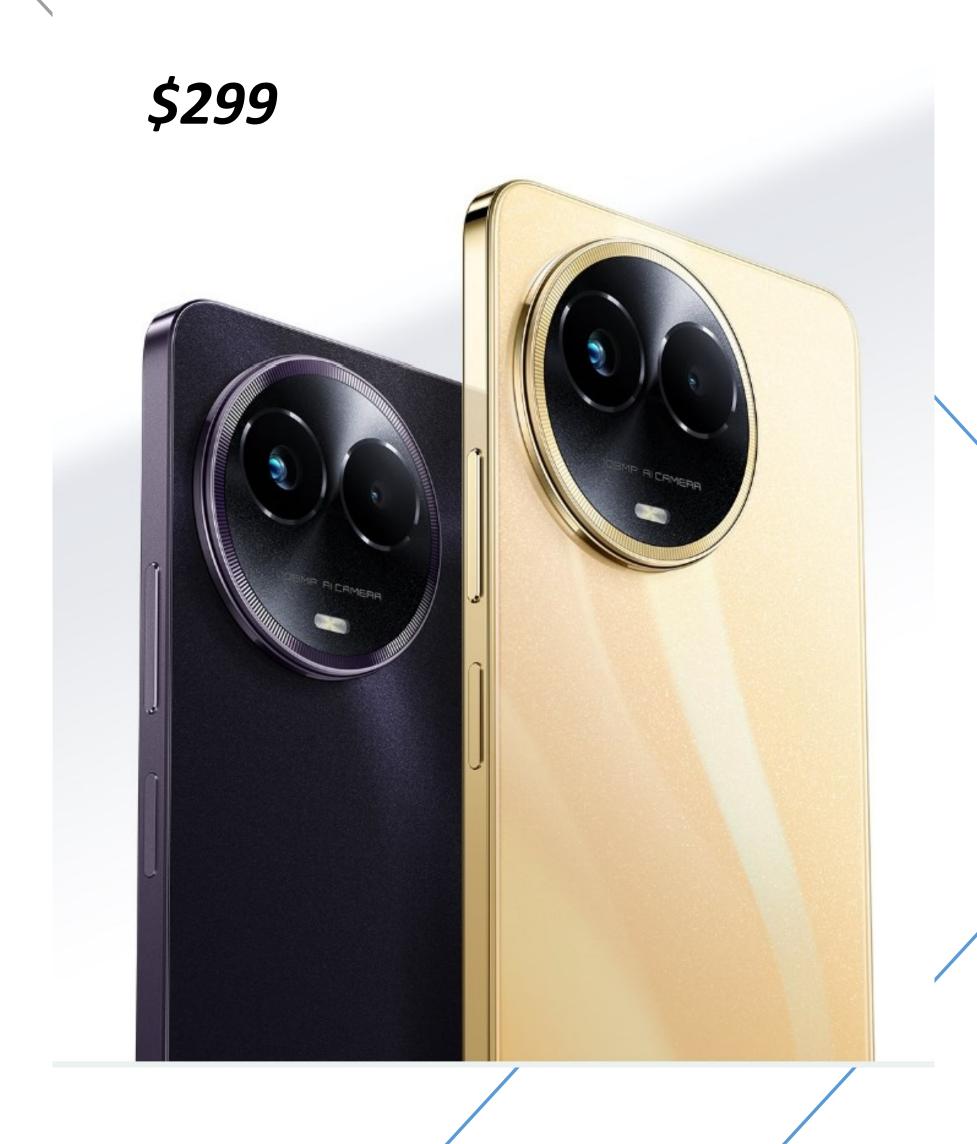






realme 115G

108MP+67W. Double Ace, Double Leap







Up to 256GB Storage





Dynamic Ultra Smooth Display



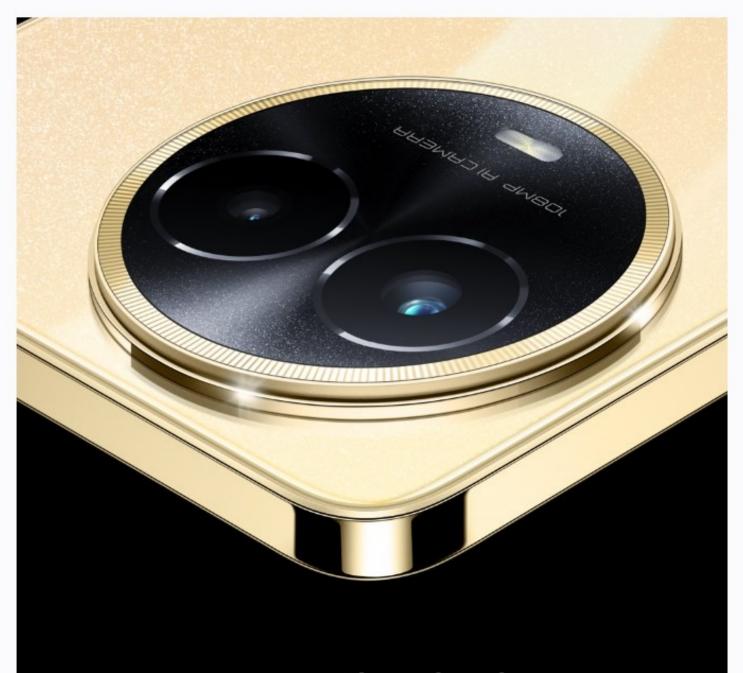
256GB Large Storage

Up to 2TB External Memory

Keep all your favorite photos, videos, apps, music, and movies, with plenty of room left to spare.







Luxury Fluted Halo

A signature design of high-end watches, now brought to the realme 11 5G. The fluted bezels of the camera ring bring a high-end polish to the overall design, with 538 symmetrically arranged patterns aligned perfectly to exude a sophisticated shine that captivates the imagination.











Glory Gold

Glory Black

108MP 3× Zoom Camera Photography hardware in a class of its own.

At 108MP, the realme 11 5G packs the segment's leading image quality, opening up new creative possibilities in imaging. In addition to leading clarity and sharpness, you can also crop your images with remarkable results, allowing you to get more photos out of the photos you take.









Glory Black





Glory Halo Design



Premium Watch Craftsmanship A taste of luxury.

All-new realme UI 4.0



Dynamic Ultra Smooth Display

Up to 120Hz

108MP 3× Zoom Camera

Up to 256GB Storage

Up to 8GB+8GB Dynamic RAM

67W SUPERVOOC Charge

5000mAh Massive Battery

6nm Octa-core 5G Chipset

realme UI 4.0

Based on Android 13

67W Charge + 5000mAh Battery

A winning combo.

Leading fast charge.

The fastest charge in the segment, our 67W SUPERVOOC charge takes you from 0-50% in just 17 minutes, even with a massive 5000mAh battery inside. And with 38 layers of safety protection and a 98% transfer efficiency, you get both a lightning-fast charge and a highly-secure charging experience you can count on.²

38 Layers

of Safety Protection



Dimensity 6100+ 5G Chipset Powerful Hardware Support

An advanced TSMC 6nm process and stronger Octacore CPU bring faster computing efficiency and lower current loss, for faster app launching and stronger real-world performance.

6nm

TSMC High-efficiency Process

Up to 2.2GHz
Octa-core CPU



9-in-1 **Smart-ISO Pro** Pixel Binning Improved Dynamic Range





Glory Black



Stands out in all the right ways.

S-shaped Light Effect

Nano-grade Lithography Process

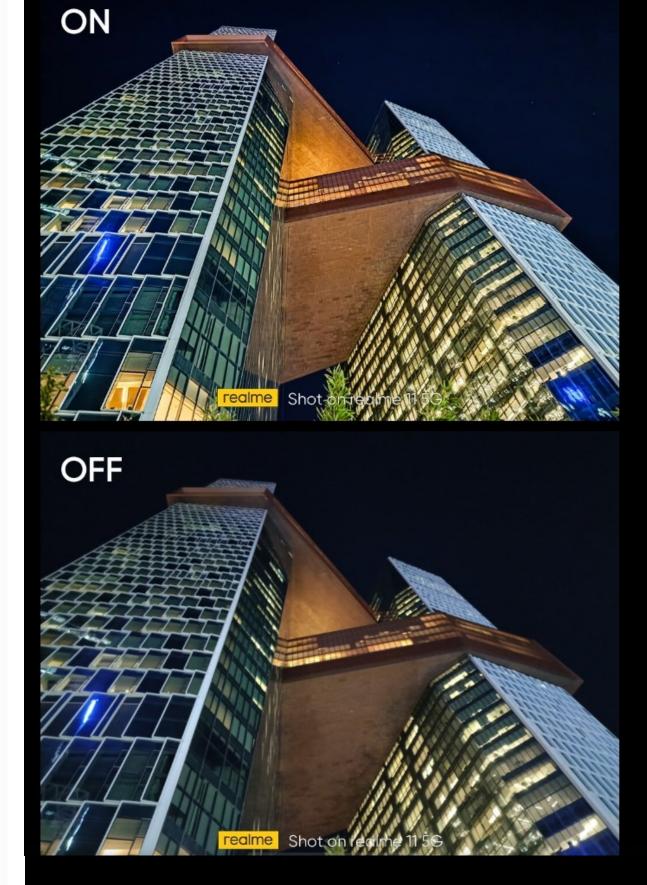
Starlight Texture

Glitter Sand Process

Gradient Gold

Ultra-thick Gradient Plating Process

Nonapixel Plus Technology 123% increase in light intake.



Auto-zoom Technology Picture perfect compositions.

Whether an enthusiast or a seasoned pro, Auto-zoom lets you capture perfect street photography compositions every time, meaning you can spend more time focusing on the subject and less time worrying about the shot. Just snap the photo and leave the rest to our intelligent algorithm.



Dynamic Refresh Rate

Get the perfect refresh rate every time without lifting a finger. Fine-tuned based on your usage scenario, Dynamic Refresh Rate will automatically choose the appropriate refresh rate based on what you're doing, providing the optimal experience while preserving battery life.

120Hz

90Hz

System UI

Information Stream

60Hz

50/48Hz

Reading

Video

45Hz

Static*

*screen remains stationary and no touch for 3s continuously. Only some applications are in effect due to compatibility reasons.

First 5G Low Power Smart Hotspot

Share your 5G speed while reducing power consumption by up to 32% compared to the normal mode.4

Smart 5G

Intelligently switch between 4G and 5G networks to reduce overall network power consumption.

Super Network Search

Intelligently identify and switch to strong LTE signal areas.



16MP Selfie Camera

16MP Front Camera

FOV: 82.3°

Aperture: f/2.45

Lens: 5P

Front Camera Function:

Portrait Mode, Al Beauty Mode, Face Recognition, Super

Nightscape

Front Video Function:

Support 1080P/30fps Video Recording

Support 720P/30fps Video Recording

Display

Dynamic Ultra Smooth Display

Screen Size: 17.07cm(6.72inch)

Resolution: 1080*2400(FHD+)

Screen-to-body Ratio: 91.40%

Refresh Rate: Up to 120Hz

Touch Sampling Rate: 180Hz

Maximum brightness: 550nits(typ.), 680nits(HBM)

Charging & Battery

67W SUPERVOOC Charge 5000mAh(typ) Massive Battery

4890mAh(min) Battery Capacity

USB Type-C Port



3x In-sensor Zoom brings image quality to the next level, far beyond the potential of digital zoom. Built on the 108MP imaging infrastructure, 3x In-sensor Zoom captures perfect 12MP photos from the center of the 108MP sensor, resulting in photos without any loss in quality. Shoot with greater confidence from any perspective, with the peace of mind that every shot will be reliably sharp and detailed.

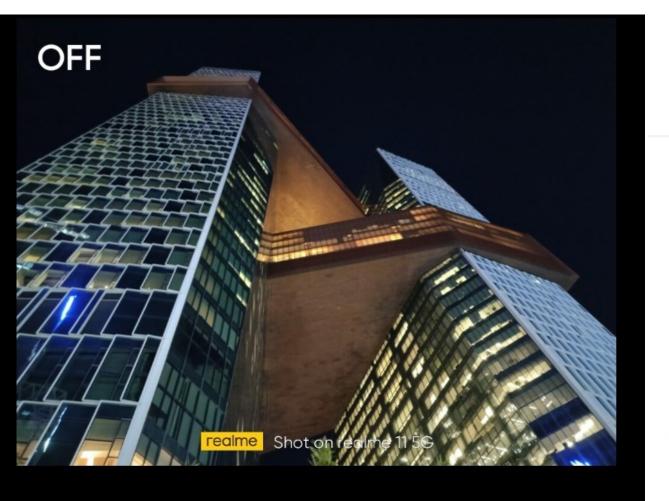
*3× In-sensor Zoom function is only activated in well-lit environments. To achieve optimal lossless effect, please shoot in well-lit conditions.

3x In-sensor Zoom Leading zoom quality.



3x In-sensor Zoom brings image quality to the next level, far beyond the potential of digital zoom. Built on the 108MP imaging infrastructure, 3x In-sensor Zoom captures perfect 12MP photos from the center of the 108MP sensor, resulting in photos without any loss in quality. Shoot with greater confidence from any perspective, with the peace of mind that every shot will be reliably sharp and detailed.

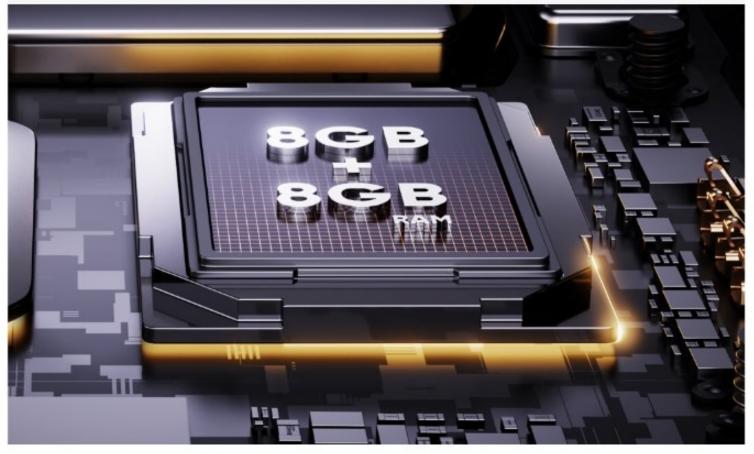
*3× In-sensor Zoom function is only activated in well-lit environments. To achieve optimal lossless effect, please shoot in well-lit conditions.



Three flagship technologies combine to bring next-level software optimizations, for more seamless shooting in low-light environments. Nonapixel Plus Technology brings advanced image processing, combining nine pixels into one, for a significant reduction in noise and a major boost in light intake. Smart-ISO and Multisampling bring smarter low-light shooting by automatically selecting the appropriate ISO level while bringing an additional boost to noise reduction.

Dynamic RAM

Up to 16GB dynamic RAM, for silky smooth multitasking.



Cellular & Wireless

Dual SA Modes

SA/NSA Supported

Frequency Bands:

GSM: 850/900/1800

WCDMA: B1/B5/B8

TD-LTE: B40/B41(2535-2655MHz)

FDD-LTE: B1/B3/B5/B8/B28A

5G NR SA: n1/n3/n5/n8/n28A/n40/n41(2535-

2655MHz)/n77/n78

5G NR NSA: n1/n3/n41(2535-2655MHz)/n78

*Actual network and band usage is dependent on local operator deployment.

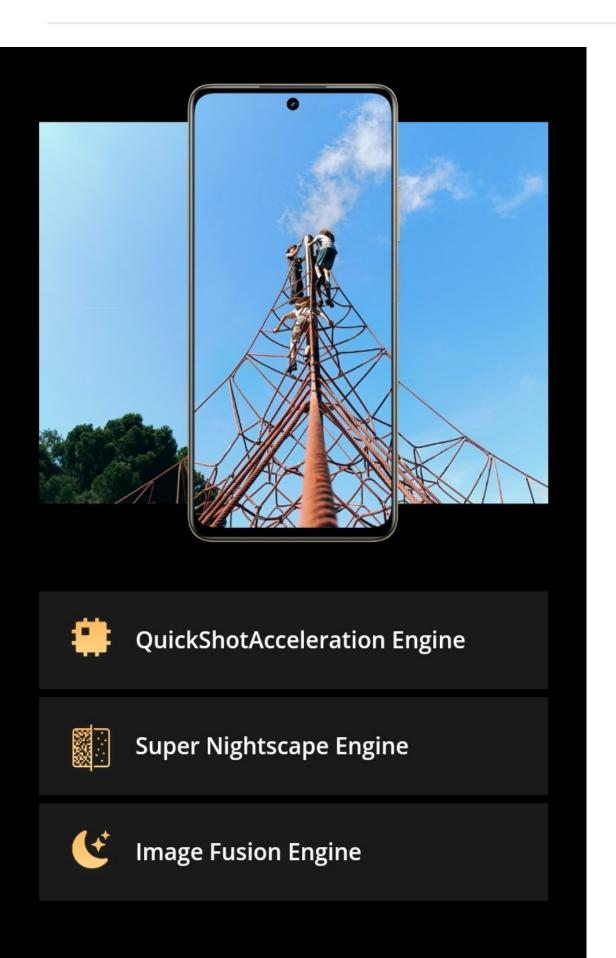
*If using Jio's 5G network for the first time, you may need to first activate the 5G network in the MyJio app.

Wireless:

Support 2.4/5GHz Wi-Fi

Support WiFi 4, WiFi 5

Support Bluetooth 5.2



Sensors

Magnetic Induction Sensor/Light Sensor/Proximity
Sensor/Gyro-meter/Acceleration Sensor

System

realme UI 4.0

Based on Android 13

Packing List

realme 11 5G

USB Type-C Cable

80W Adapter

Protect TPU Case

SIM Card Needle

Screen Protect Film

Quick Guide

Important Info booklet with Warranty Card

HyperShot Imaging Architecture

Flagship-level software optimizations.

HyperShot Imaging Architecture brings best-in-class software optimizations to make the most of the cutting edge hardware, for a best-in-class shooting experience. Three powerful imaging engines combine, bringing a boost in shooting speed, shot quality, and nightscape quality, with stunning details even in low-light shooting environments.



Side-mounted Fingerprint Scanner



Bigger Is Always Better Bigger sensor. Bigger resolution. Bigger feel.

Massive 5000mAh battery.

A massive 5000mAh battery that can last up to 18.7 hours of video playback and up to 24.5 days standby time.³

18.7 hrs



Camera

108MP 3x Zoom Camera

Rear Camera

108MP 3× Zoom Camera

Pixel: 108MP

Focal Length: 23.6mm

FOV: 83.6°

Aperture: f/1.75

Lens: 6P

2MP Portrait Camera

Pixel: 2MP

Focal Length: 21.6mm

FOV: 89.1°

Aperture: f/2.4

Lens: 3P

Photography Functions:

Auto-zoom, Super Nightscape, 108MP Mode,
Professional Mode, Pano, Bokeh, HDR, Text Scanner,
Street Photography Mode, Al Beauty, Filters, Al Scene
Recognition, Portrait Distortion Correction, Tlit-shift

Processor

Dimensity 6100+5G Chipset

CPU: 6nm TSMC Process, Octa-core, 2*A76 2.2 GHz,

6*A55 2.0 GHz

GPU: ARM G57 MC2

Memory & Storage

Up to 256GB Large Storage

RAM: 6GB/8GB

ROM: 128GB/256GB

Up to 8GB+8GB Dynamic RAM

Polished PVD Edges

Typically reserved for high-end watch cases, the PVD plating process extends to the middle frame, wrapping tightly around the entire device to bring a high-gloss shine that stands out for its premium touch.













Next-Gen Street Photography Mode Deeper visual storytelling.



Crisp

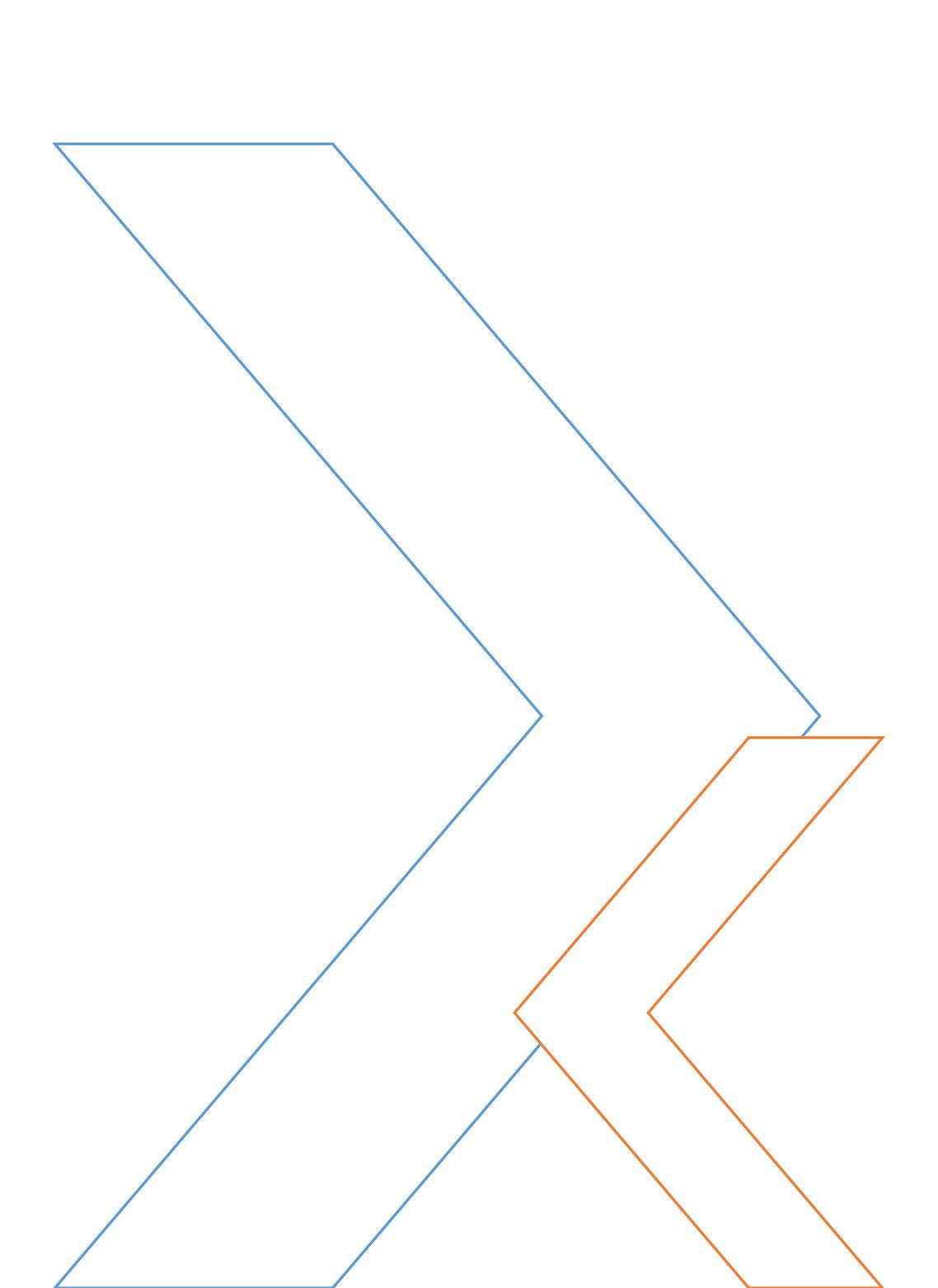


Dynamic Ultra Smooth Display

Seamlessly smooth, inside and out.

Big, fast, smooth. Our ultra expansive 6.72" (17.07cm) FHD+ display comes with 6 levels of dynamic refresh, ensuring your scrolling always feels just right, and dynamic reporting rate support for optimal smoothness where it counts most.







120Hz **Curved Vision** Display Premium inside and out

200MP OIS SuperZoom Camera 2X/4X In-sensor Zoom

100W SUPERVOOC Charge

5G Chipset

7050

Dimensity

5000mAh

Massive Battery¹

48-month long lasting fluency2

Premium In-hand Feel

Ultra-slim body

Premium Vegan Leather Design

Luxury craftsmanship

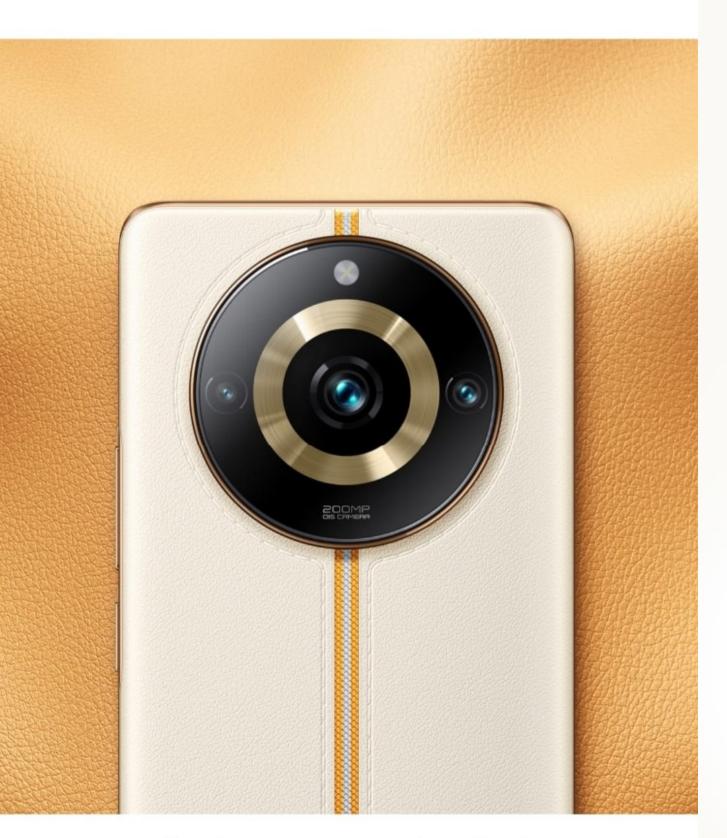
256GB **Epic Storage**

32MP Selfie Cam Awesome clarity





Vintage Vibes



Inspired by classic cameras, with perfect harmony between function and design. The power of professional imaging at a glance.

Flagship-level

Software

HyperShot 2.0 brings advanced image processing, with four powerful engine upgrades bringing a boost to speed, colour, clarity, and anti-shake, for an ultrasmooth user experience.

QuickShot **Acceleration Engine**

Image Fusion Engine

ProSteady Engine

Colour Boost Engine



200MP A CLEAR WINNER.

200MP A CLEAR WINNER.

2X/4X

In-sensor Zoom

2.24µm

Fusion Large Pixels

200MP

16320×12240 Ultra-high Resolution

f/1.69

Large Aperture for Night Photography

1/1.4"

Large Sensor

OIS

Optical Image Stabilization

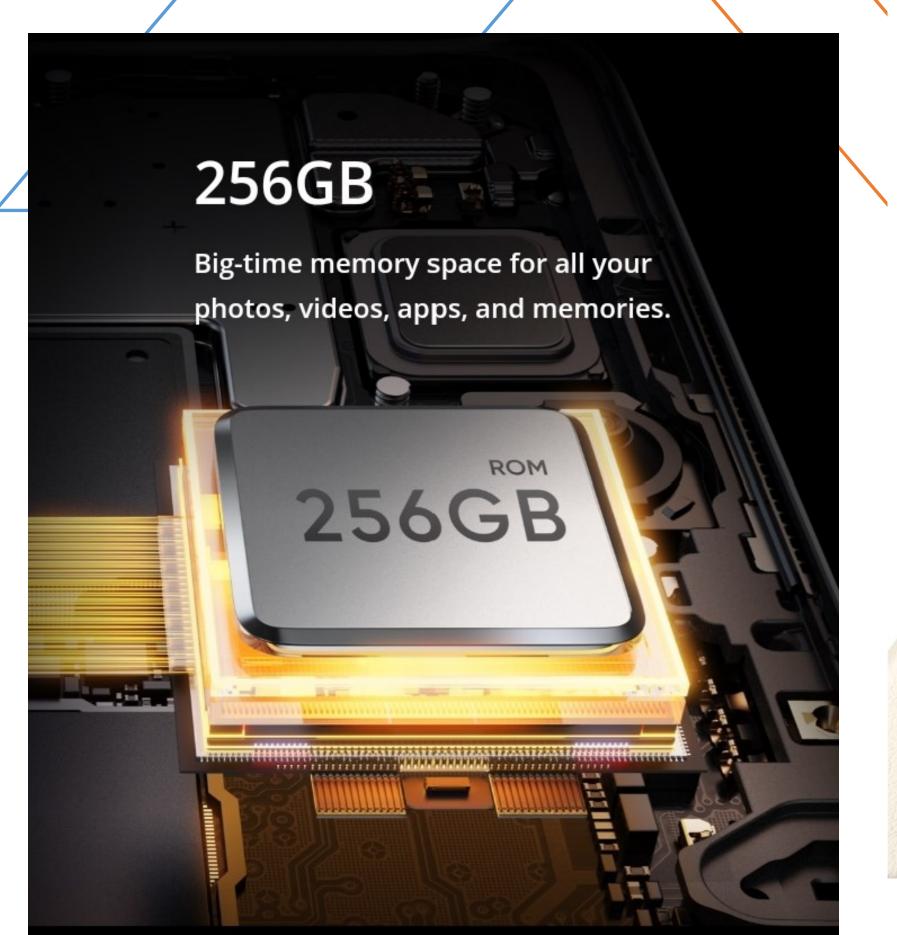
Upgraded Samsung ISOCELL HP3

SuperZoom Sensor

The segment's best camera, with the highest megapixel count. Perfect for night photography, with best-in-class 200MP camera, multi-focal length lossless zoom, fast focus Super QPD technology, and stable OIS. Superior hardware meets superior software, for a next-level shooting experience.



200MP A CLEAR WINNER

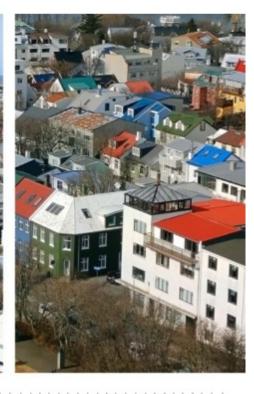




Brilliant, near and far.







1X

2X

4X

Developed in collaboration with Samsung, we're bringing game-changing 1X/2X/4X multi-focal length lossless zoom, all in a single lens. Built around the 200MP ultra-clear resolution and advanced In-sensor Zoom technology, the realme 11 Pro+ 5G introduces a breakthrough shooting experience that captures stunners more seamlessly than ever.

World's First Auto-zoom Technology

Masterful composition.

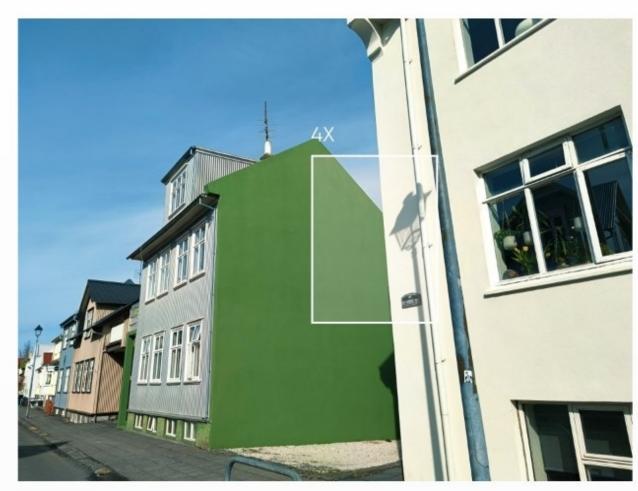
Trained through millions of images, Auto-zoom technology instantly identifies the subject and automatically zooms in to produce picture-perfect composition, for expert-level precision you can rely on.





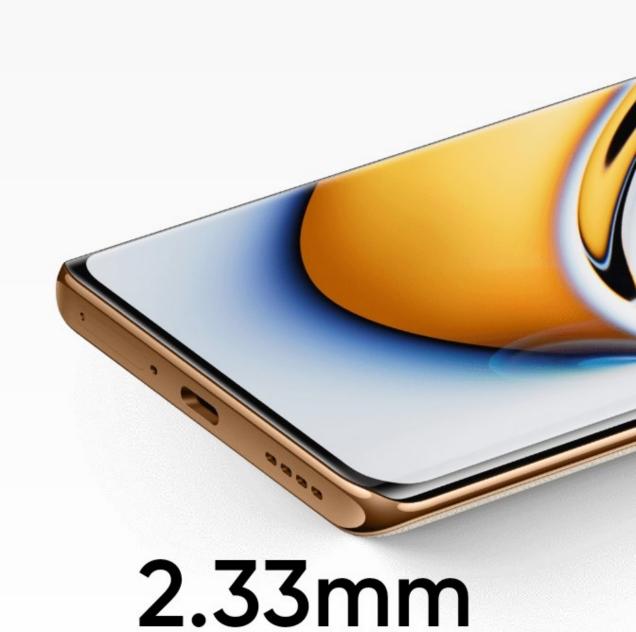
A new perspective

everywhere you go.





Discover a unique side of the world with 1X/4X lossless zoom.

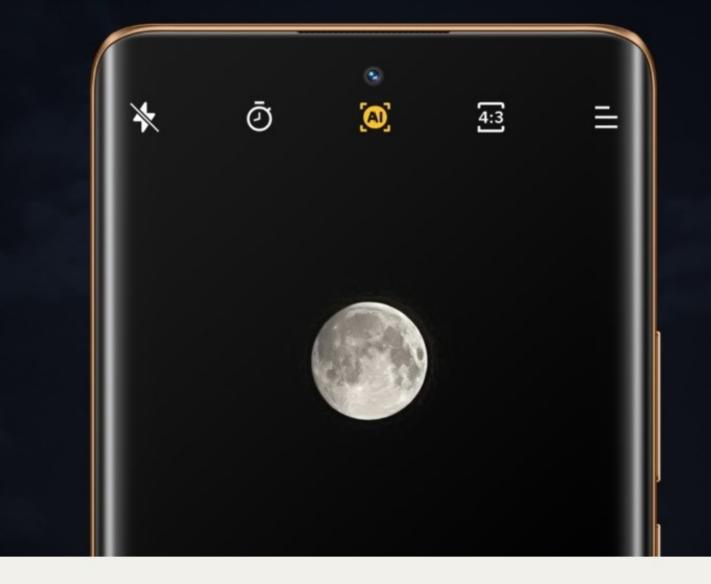


Ultra-narrow Chin

A more full-screen viewing experience.

Moon shots. Made easy.

In-sensor Zoom and our Al Deep Learning algorithm combine for easier-than-ever moon shots, pulling in extra light and detail for social media-worthy night shots.





20,000 levels of brightness.

Automatic and personalized.

Up to 20,000 levels of dimming for smooth and silky brightness adjustment. All backlight adjustment works in the background, learning your low light adjustment habits and adapting accordingly, giving you the perfect brightness level just when you want it.

No tripod, no problem.

Shoot the stars handheld, without any complicated set-up or equipment. Our new StarLight algorithm combines dynamic exposure adjustment, Al multi-frame noise reduction, and star alignment to bring rock-solid steadiness in night-shooting environments.



Instant Bandwidth Technology

Instantly increase the amount of data computing, for continuous memory optimization.

Intelligent Preload Technology

Intelligent prediction based on user habits. Load frequently used apps in advance.

Asynchronous ROM Management Technology

Rewrite the underlying architecture to optimize memory allocation and keep apps online.

App Breakpoint Reading Technology

Supports app breakpoints, allowing users to quickly revert to the state they left when opening the app.

Four years of lag-free use. Guaranteed.



TÜV SÜD 48-month Level A Fluency Certification

Sensors

Magnetic Induction Sensor / Light Sensor / Proximity Sensor / Gyro-meter / Acceleration Sensor/ In-display Fingerprint Sensor

System

realme UI 4.0 Based on Android 13

Packing List

realme 11 Pro+5G USB Type-C Cable 100W Adapter

Protect Case

SIM Card Needle

Screen Protect Film

Quick Guide

Important Product Information (Including the

Warranty Card)

Street photography

made seamless.

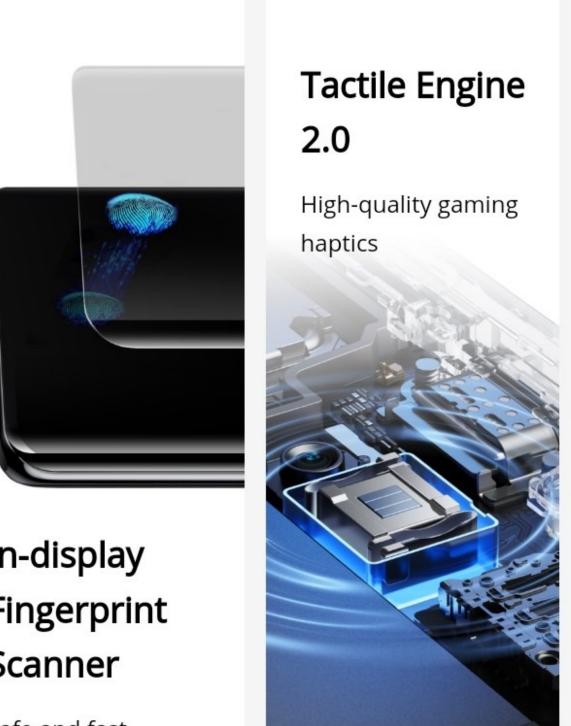


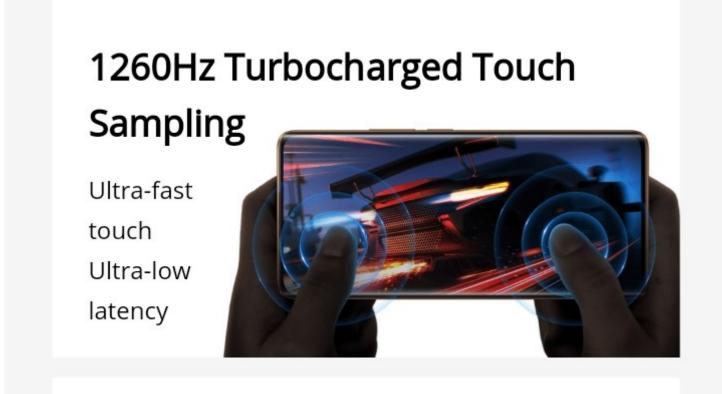
realme 11 Pro+ lonely 😯 planet



In-display Fingerprint Scanner

Safe and fast





PC Connect

Application relay Notification relay File transfer



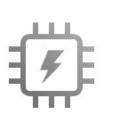
A beauty in the hand.





TÜV Rheinland Safe Charge Certification

Up to 38 safety measures for comprehensive protection.



SUPERVOOC-S

Power Management Chipset

Discharge efficiency up to 99.5%, for a more durable battery.



Full-link GaN

New gallium nitride material with 85%⁷ less heat generation in core components.

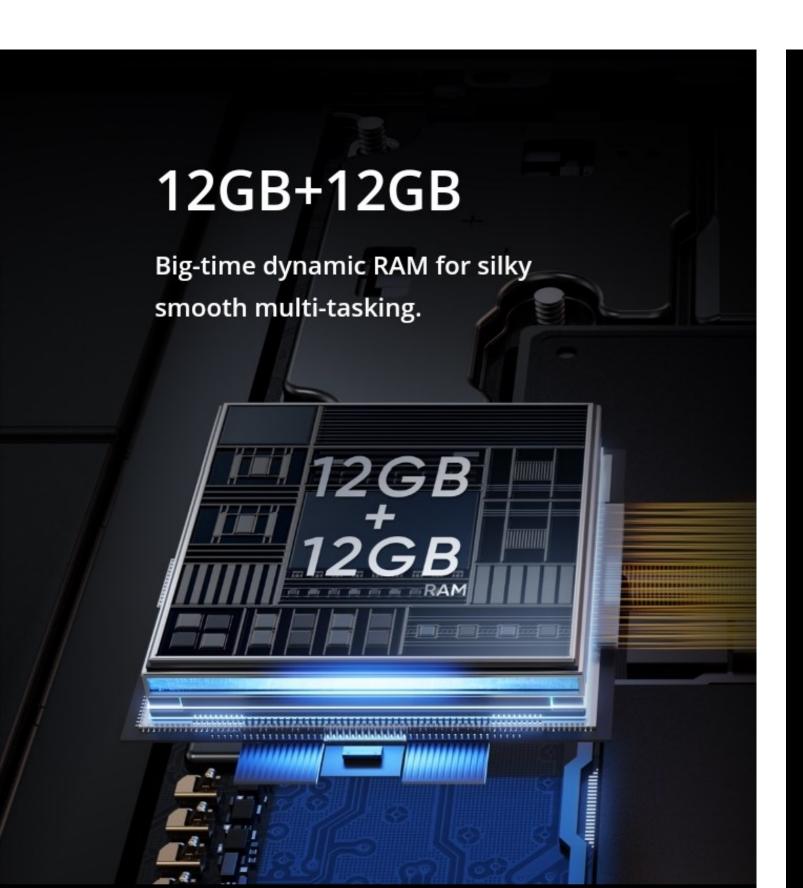


Natural Longevity Edition

1600 full charge and discharge cycles with over 80% battery capacity remaining, for 4 years of healthy power8.



The perfect curve for a perfect in-hand feel.

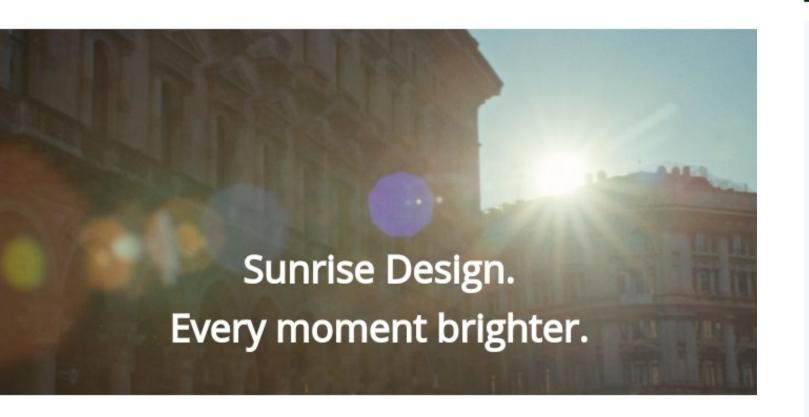


Ultra Large Sensor

Ultra clear night shots.

A flagship 1/1.4" large sensor combines with 16-in-1 2.24 μ m fusion pixel technology, increasing light intake by 40% and allowing easy low-light capture and added clarity in dark shooting environments.



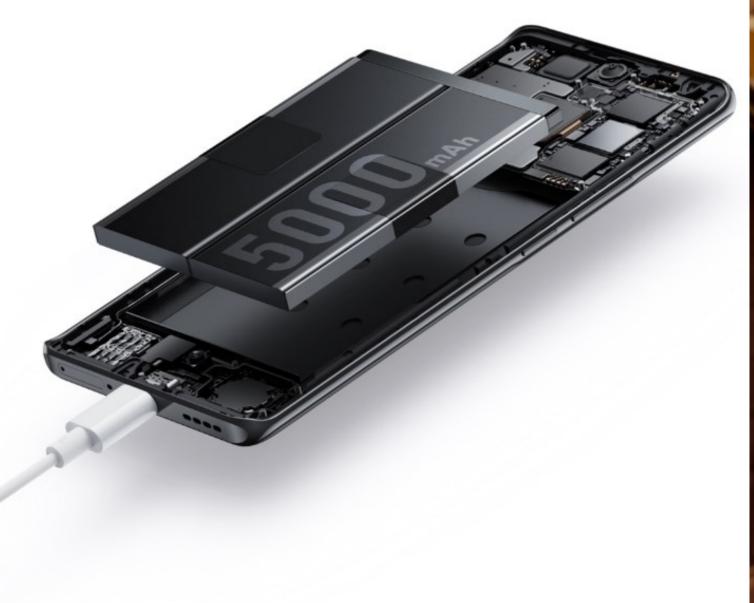


Inspired by the streets of the city at sunrise. The rising sun drapes the buildings on either side of the street in a pale yellow coat as a busy street stretches into the distance. The look of the realme 11 Pro series perfectly captures this most beautiful moment of the day.

True Flagship Experience

Al Smart Charge

A more seamless charging experience.



2160Hz

PWM Dimming

1.07 Billion

Colours

5,000,000:1

Contrast Ratio

100%

P3 Colour Gamut

1260Hz

Instant Touch
Sampling

Double-reinforced Glass



Upgraded X-touch Anti-mistouch Algorithm 2.0



120Hz

High Refresh Rate

AMOLED

Diamond-like Arrangement

HDR 10+

Certification

950 nits³

Local Peak Brightness

16X

HyperPrecise Touch





The morning light filtering in from the city sky, waking the city for the moment of departure.

SUNRISE BEIGE

City meets nature. A perfect moment of harmony.

OASIS GREEN

The excitement of the night. Stars poke their heads out over the city.

ASTRAL BLACK



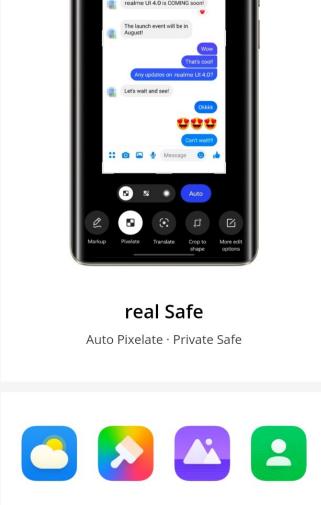
real Fun

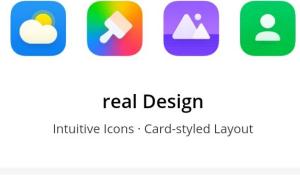
Smart AOD. Large Folder



All-new realme UI 4.0













Oasis Green











Astral Black



Sunrise Beige



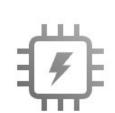


Sunrise Beige



TÜV Rheinland Safe Charge Certification

Up to 38 safety measures for comprehensive protection.



SUPERVOOC-S

Power

Management Chipset

Discharge
efficiency up to
99.5%, for a more
durable battery.



Full-link GaN

New gallium nitride material with 85%⁷ less heat generation in core components.



Natural Longevity

Edition

1600 full charge and discharge cycles with over 80% battery capacity remaining, for 4 years of healthy power8.

200MP OIS 120Hz Curved Vision SuperZoom Camera Display

Upgraded Samsung 2160Hz PWM Dimming ISOCELL HP3 SuperZoom

Sensor

Premium Vegan Leather Design

Sunrise Beige/Oasis Green/Astral Black

100W SUPERVOOC Charge

5000mAh Massive Battery

Dimensity 7050 5G Chipset

TÜV SÜD for 48-month system fluency

realme UI 4.0

Based on Android 13

Camera

200MP OIS SuperZoom Camera

Rear Camera

Samsung ISOCELL HP3 SuperZoom Camera

Resolution: 16320 × 12240 Focal Length: 22.9mm

FOV: 85°

Aperture: f/1.69

Lens: 7P

Sensor: 1/1.4" Support OIS

8MP Ultra-Wide Angle Camera

Focal Length: 15.9 mm

FOV: 112°

Aperture: f/2.2

Lens: 5P

2MP Macro Camera Focus Distance: 4cm

Aperture: f/2.4

True Flagship Experience



for 100% charge⁴

YouTube⁵

Processor

Dimensity 7050 5G Chipset

CPU: TSMC 6nm Process, Octa-core, Up to 2.6Ghz

GPU: Mali-G68

Memory & Storage

Up to 256GB Large Storage

RAM: 8/12GB

ROM: 128GB / 256 GB

Up to 24GB Dynamic RAM



Extreme Cold Mode

Charge at -17.5°C9.



Battery Health Tracking

A visual representation of battery health.



Charge Boost

Battery prioritizes fast charge, charging at full power to get you energy fast.



Long-term Charge Protection

Battery protection during navigation, live streaming, night charging, and other long charging time scenarios.

200MP OIS SuperZoom Camera

Clarity near and far.

Premium Vegan Leather Design

A taste of luxury.

Flagship Curved Display

Built-in eye protection.

realme 11 Pro+

Luxury in all the right places.

HyperSmart Antenna Switching 2.0

Gaming Network Wireless Burst 2.0

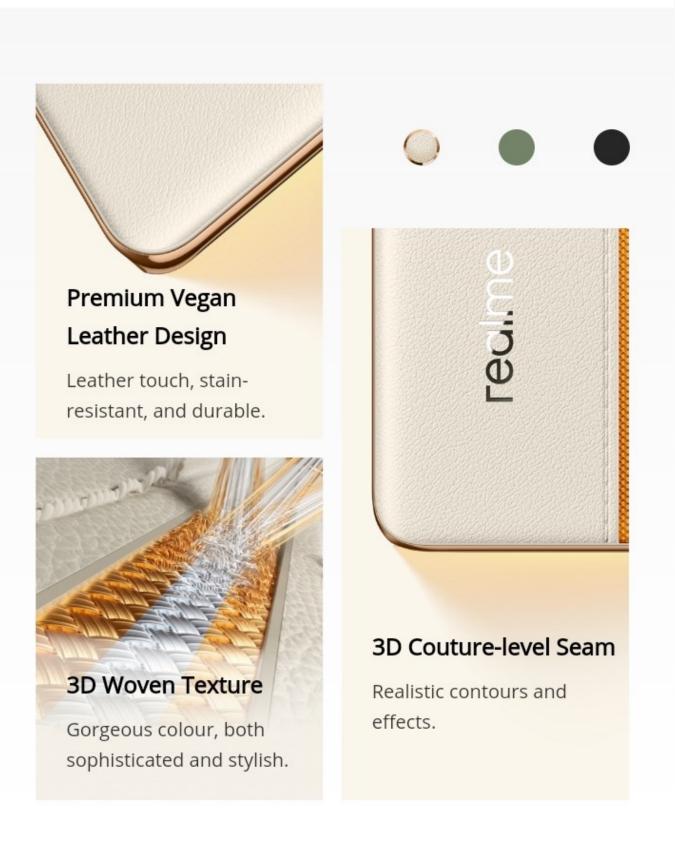


Dolby Atmos Dual Speakers

Hi-Res sound certification







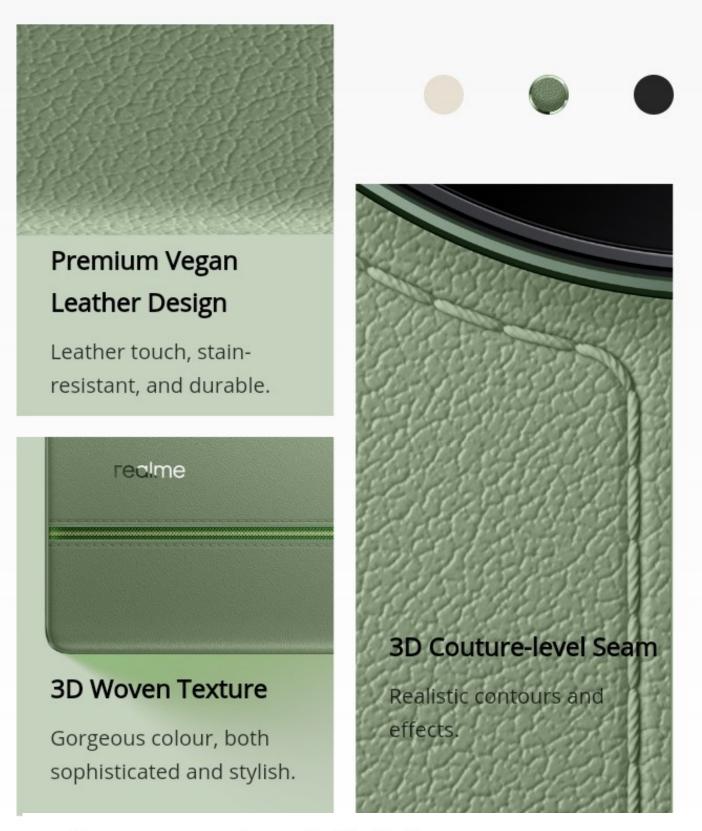
True 200MP Hardware

Great shots anywhere.

With 200MP of details at your fingertips, you can snap photos with the peace of mind that every photo can be kept and cropped, with consistent clarity opening up new possibilities in how you use your photos.







Power in All Places

Advanced TSMC 6nm process for outstanding energy efficiency. Powerful performance to play mainstream games.

6nm

TSMC High-efficiency Process

Up to 2.77Gbps

Dual Carrier Aggregation Technology

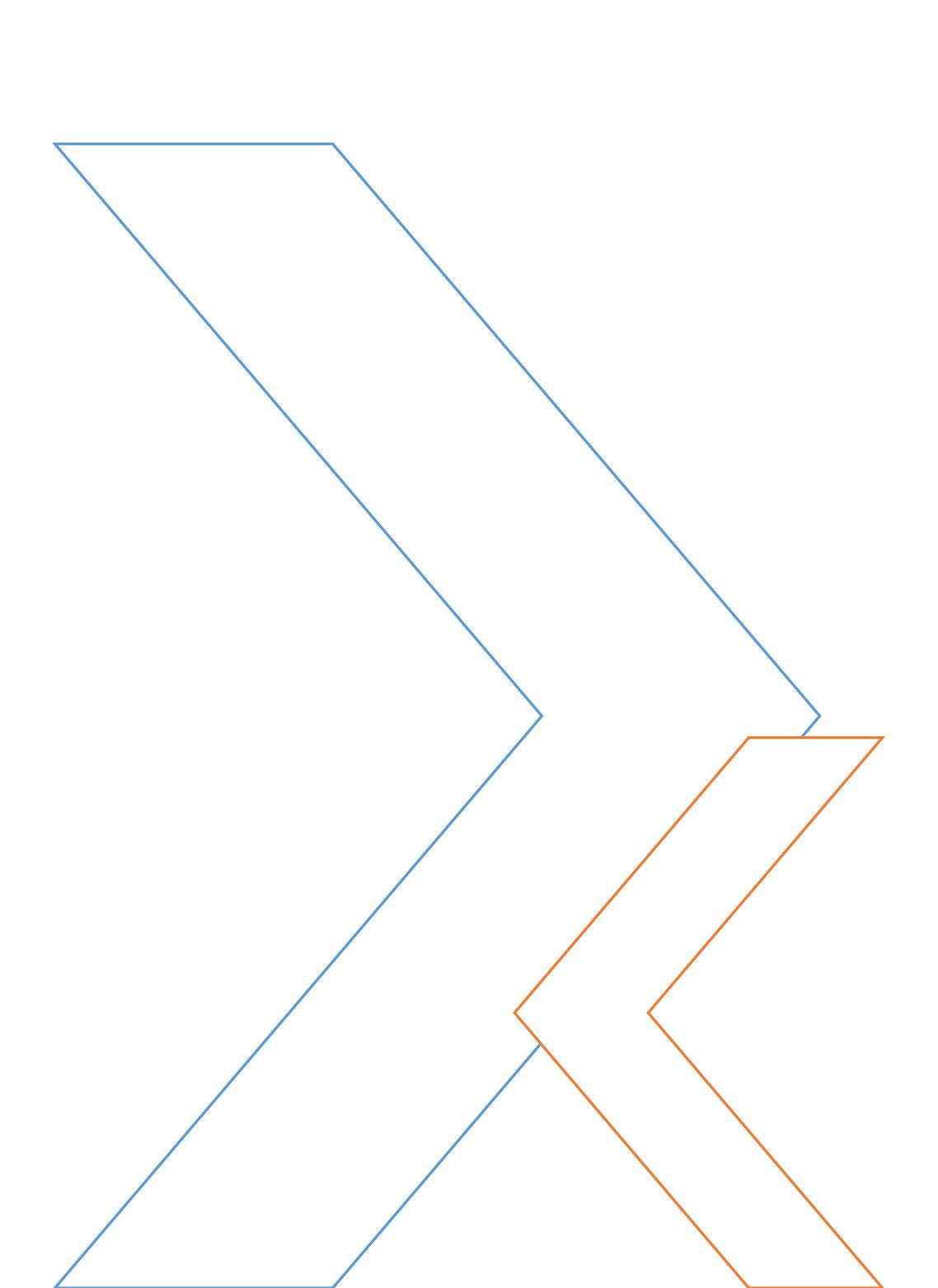
Up to 2.6GHz

Octa-core CPU

550,000+10

AnTuTu Benchmark Score







realme C53

33W Champion Charge

\$179



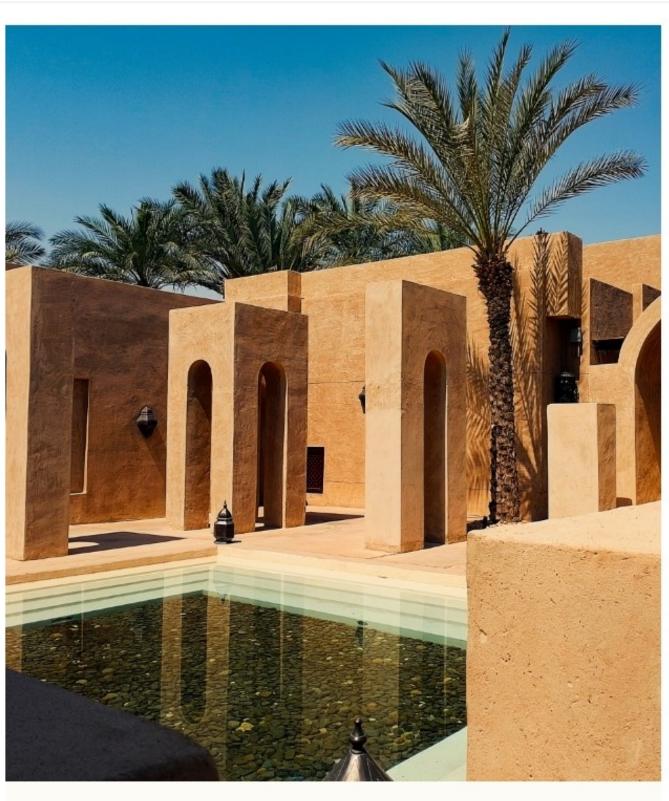


Up to 16GB Dynamic RAM² + 256GB ROM



7.49mm Ultra Slim³ Shiny Champion Design





Sunny Holiday Filter

Shoot stunning landscapes, bringing out the best of your holiday travels. High color saturation and brightness give the photos a bright and lively mood.

Champion of Charge

33W SUPERVOOC charge. 5000mAh Battery.

Champion of Camera

50MP Camera. New Filters.







17.13cm (6.74") 90Hz Display



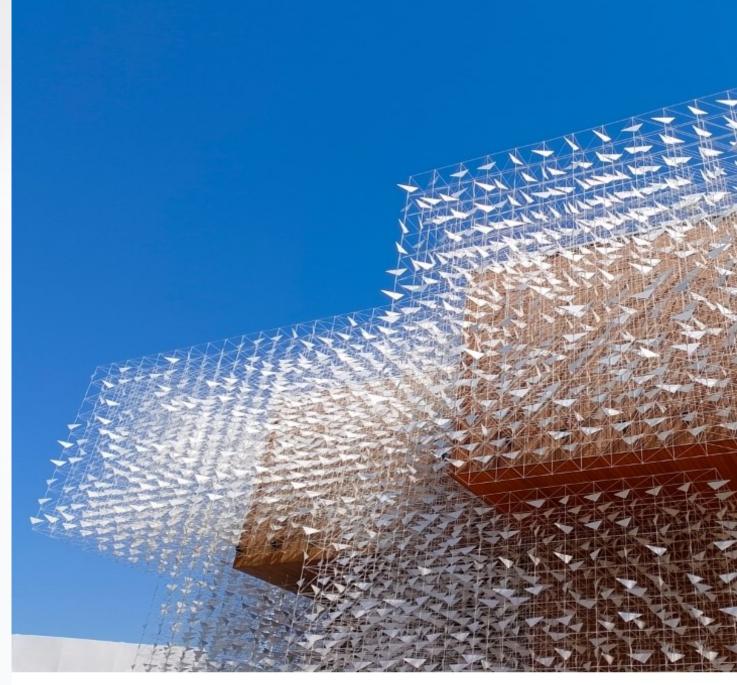


33W SUPERVOOC Charge¹ 100% Speed Increase¹

The segment's fastest 33W fast charge, with advanced SUPERVOOC charging technology bringing a 100% increase in charging speed compared to the previous generation. Charge from 0-50% in just 31mins.¹

5000mAh Massive Battery¹ All-day Powerhouse

Enjoy all your favorite entertainment, from gaming to movies to music, with plenty of power left at the end of the day.





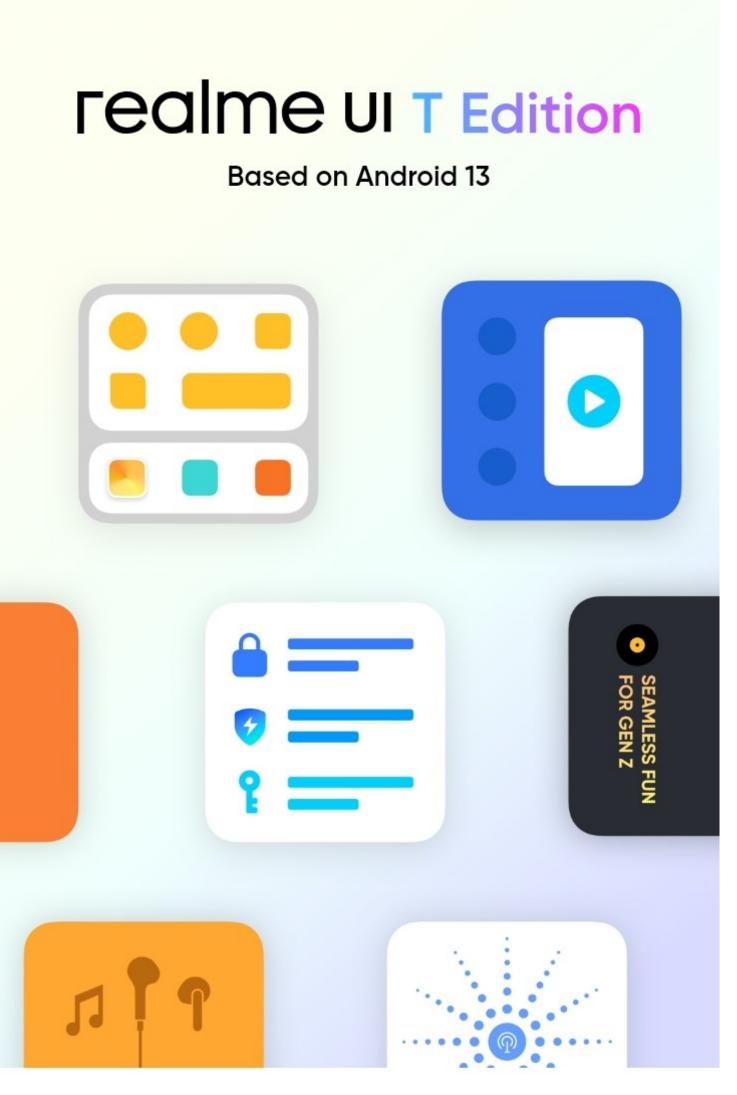








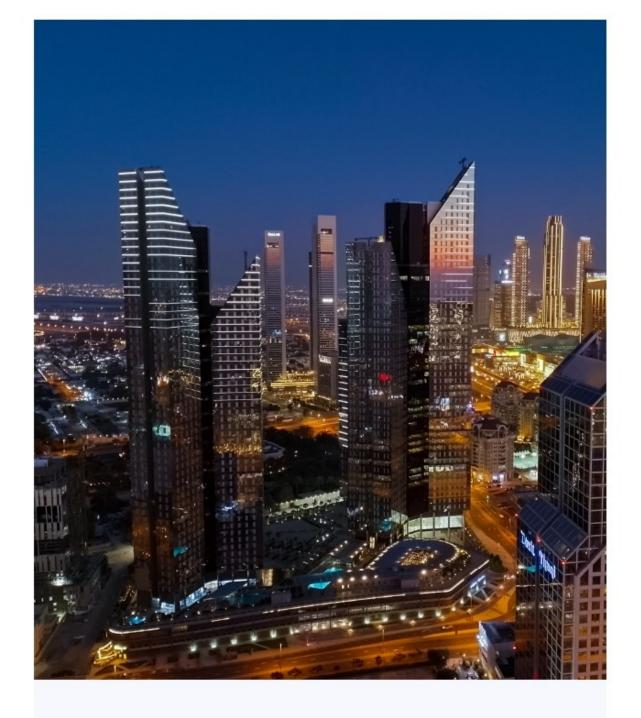
Champion Gold Mighty Black





50MP AI Camera

50MP Mode greatly improves clarity, retaining fine details even when shooting complicated buildings and landscapes.



Night Mode

Night Mode brightens dark shooting environments while retaining details, for a capable and reliable shooting experience you can count on any hour of the day.



Golden Silk Coating Process

The first golden silk gradient coating process in the segment, with a coating thickness of 400nm, bringing a shiny golden texture effect.

City Street Filter

City Street Filter lets you capture street shots more naturally than ever, with more emotion and feeling.



City Street Filter

Mini Capsule

Get your most essential notifications more seamlessly than ever, such as battery status, data usage, and step stats.⁵



Processor

Powerful Octa-core Chipset

CPU: 12nm, up to 1.82GHz

GPU: ARM Mali-G57

Storage & RAM

RAM: 6GB/8GB LPDDR4X

ROM: 256GB

Up to 2TB External Memory

The RAM & ROM depends on the local market.

Display

17.13cm (6.74") 90Hz Display

Screen-to-body Ratio: 90.3% Peak Brightness: 560nits Touch Sampling Rate: 180Hz

Screen Colors: 16.7M

Camera

50MP Al Camera

50MP Primary Camera

Photography Function

50MP Mode, Video, Night Mode, Panoramic view,

Expert, Timelapse, Portrait Mode, HDR, Al Scene

Recognition, Filter, Slow Motion

Video Recording:

Support 1080P/30fps video recording

Support 720P/30fps video recording

Support 480P/30fps video recording

8MP AI Selfie

Photography Function

Video, Portrait Mode, Beauty Mode, HDR, Face-

Recognition, Filter, Bokeh Effect Control

Video Recording:

Support 720P/30fps video recording

Support 480P/30fps video recording

Champion Gold | Mighty Black

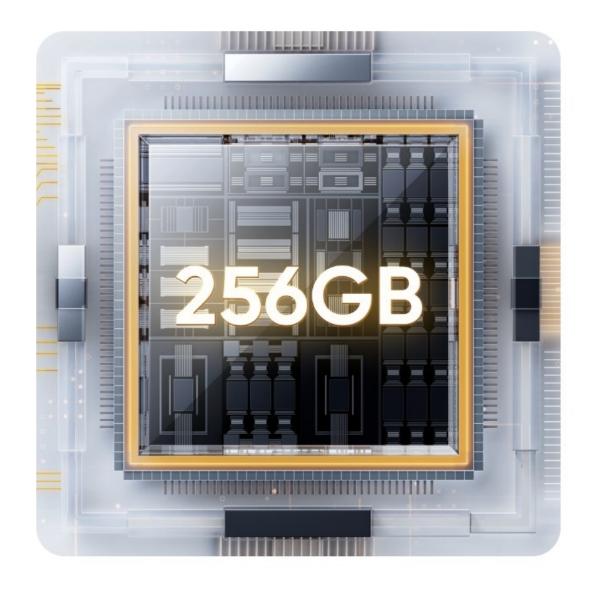


Champion Gold | Mighty Black



256GB ROM Storage Freedom

realme C53 comes packed with up to 256GB ROM, bringing next-level peace of mind. Keep all your photos, videos, and games, while keeping everything running smoothly in the background at every moment.



3-Card Slot Up to 2TB External Memory

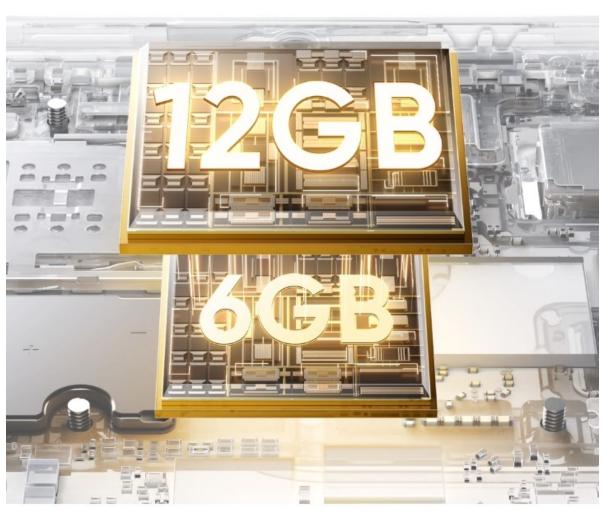
Two SIM slots and a dedicated microSD slot, giving you more options to use your phone the way you want.



Up to 16GB Dynamic RAM² Smooth Freedom

With up to 8GB RAM built in, and an additional 8GB of dynamic memory available through DRE technology, you get plenty of power for a smooth gaming experience.





Fast Side Fingerprint

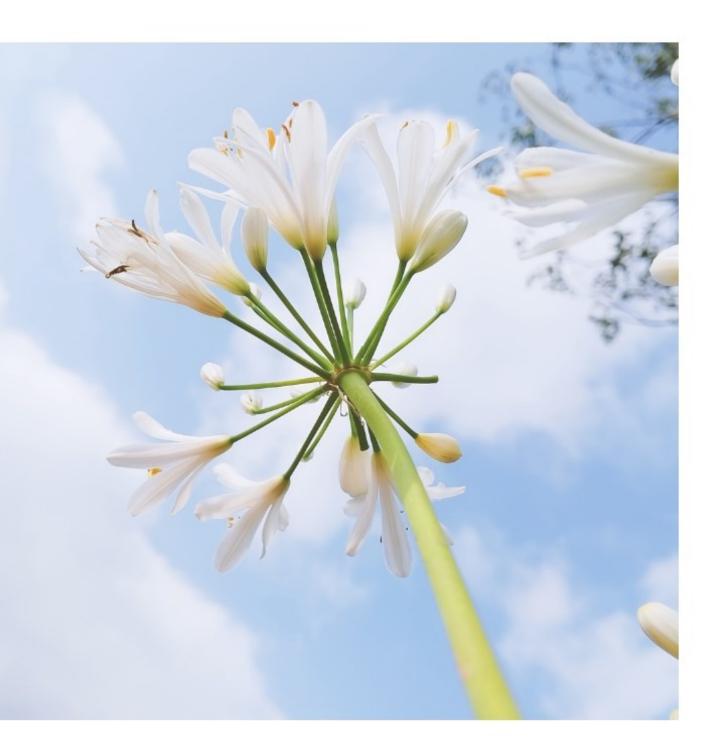
Perfectly fast, perfectly safe. One quick touch and you're in.



33W SUPERVOOC	Up to 16GB Dynamic
Charge	RAM
5000mAh Massive Battery	+ 256GB ROM
50MP Al Camera	7.49mm Ultra Slim Shiny Champion Design
17.13cm (6.74") 90Hz	Powerful Octa-core
Display	Chipset

Secret Garden Filter

Secret Garden Filter makes taking photos of flowers and plant life more outstanding and dramatic.



Secret Garden Filter

Better speed.

Better clarity.

Better design.

A new class of champion.

Cellular & Wireless

2 Nano Card Slots + 1 Micro SD Slot

GSM: 850/900/1800/1900

WCDMA: Bands 1/5/8

FDD-LTE: Bands 1/3/5/8

TD-LTE: Bands 38/40/41

* 4G frequency depends on the local operator

environment.

Wireless:

2.4/5GHz

Bluetooth 5.0

Champion of Design

7.49mm Slim³. Shiny Champion Design.

Champion of Memory

Up to 16GB Dynamic RAM + 256GB ROM

17.13cm (6.74") 90Hz Display Swipe to Smooth

A large screen size and high refresh rate combine for a best-in-class gaming experience that feels super immersive, letting you get deeper into the action.



16.7M

Screen Colors4

560nits

Peak Brightness⁴

Operating System

realme UIT Edition

Based on Android 13

Packing List

realme C53

USB Type-C Cable

11V/3A Power Adapter

Protect Case

SIM Card Needle

Quick Guide

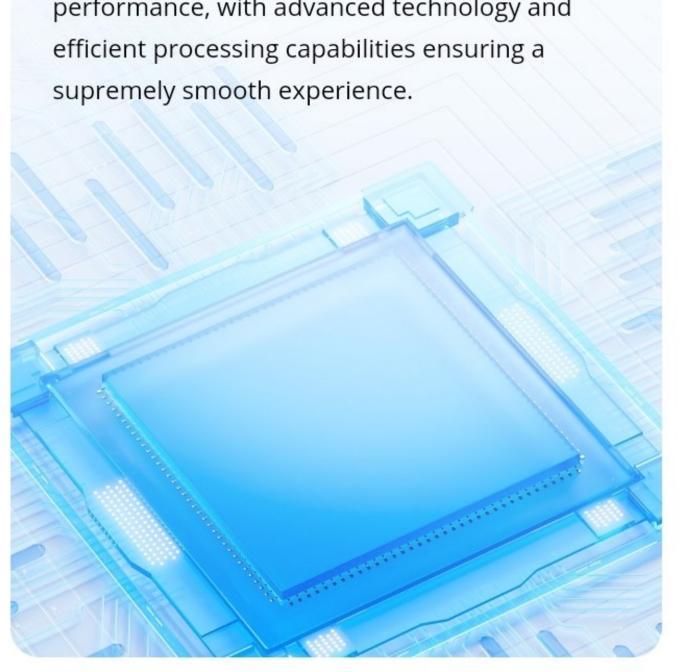
Important Info Booklet (including the Warranty Card)

realme's Ininnest Phone

realme's thinnest phone, even with a massive 5000mAh battery. The 7.49mm thin body combines with a C-angle side design for a phone that sits perfectly in the hand.

Powerful Octa-core Chipset

The octa-core chipset brings superb performance, with advanced technology and







realme C53 7.49mm



realme C33 8.3mm

Sensors

Magnetic Induction Sensor

Light Sensor

Proximity Sensor

Gyro-meter Sensor

Acceleration Sensor

Navigation

GPS/AGPS / GLONASS / GALILEO

Buttons & Ports

3.5mm Headset Jack

Type-C

3-Card Slot



A design inspired by the Champion moment. A golden ribbon runs through the back of the phone, while a golden glow surrounds the phone, capturing the glory of the winning moment.



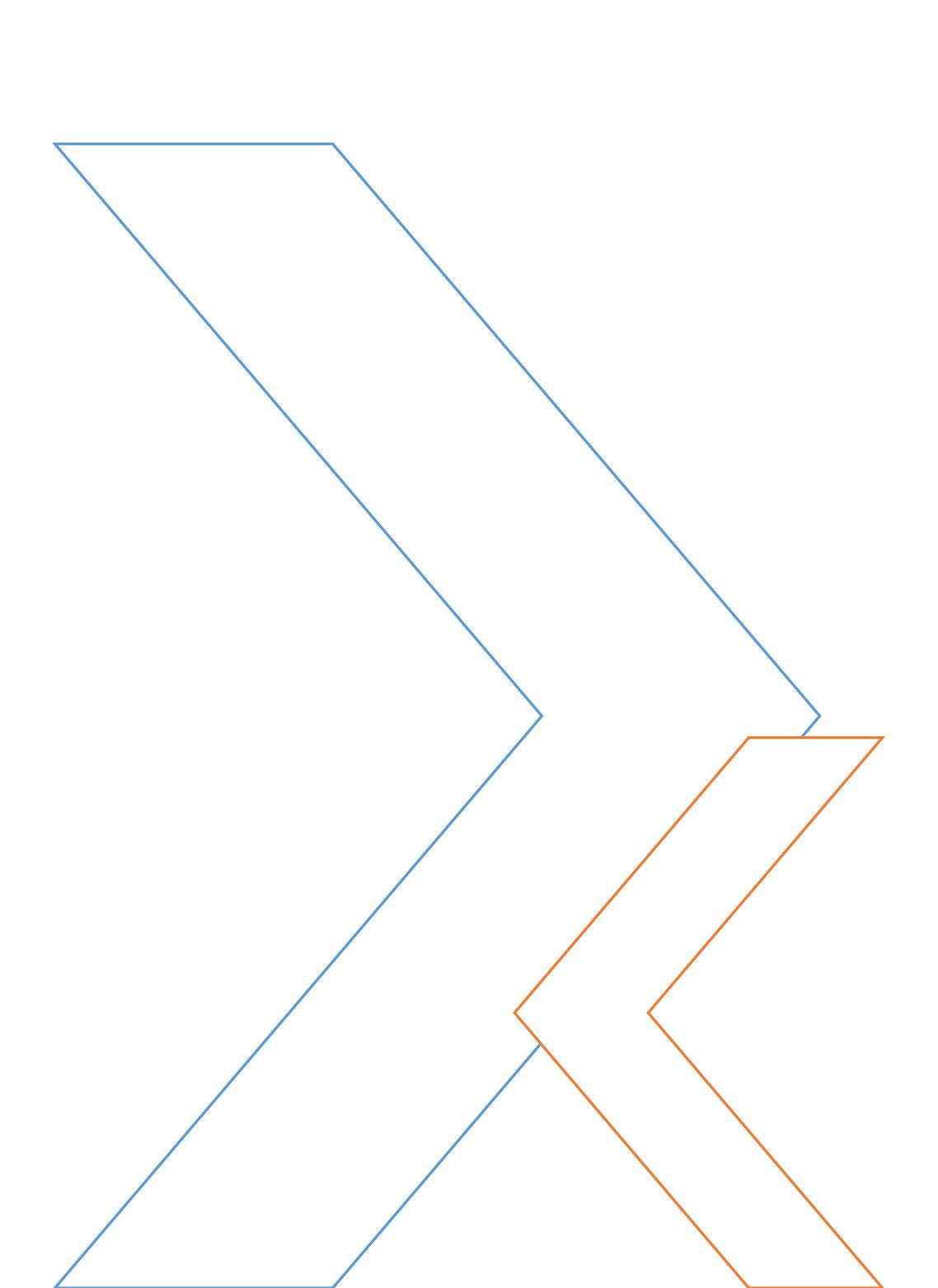


When 100% volume isn't enough, we've got you covered with 150% volume. Whether for parties, outdoors, or when you really just want to get in the zone—you're all set.⁶

Shiny Champion Design

A design inspired by the Champion moment. A golden ribbon runs through the back of the phone, while a golden glow surrounds the phone, capturing the glory of the winning moment.







realme Pad 2

Create Bigger, Create Faster

\$276

120Hz 2K Super Display 8360mAh Battery & 33W Charge



120Hz

29.2cm (11.5")

2K

Super Display



Helio G99

Benchmark Score²

Chipset

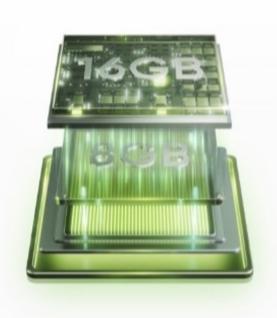
455,348

Up to 16GB

Dynamic RAM1 +

256GB

ROM



8360mAh

Mega Battery

33W

SUPERVOOC Charge



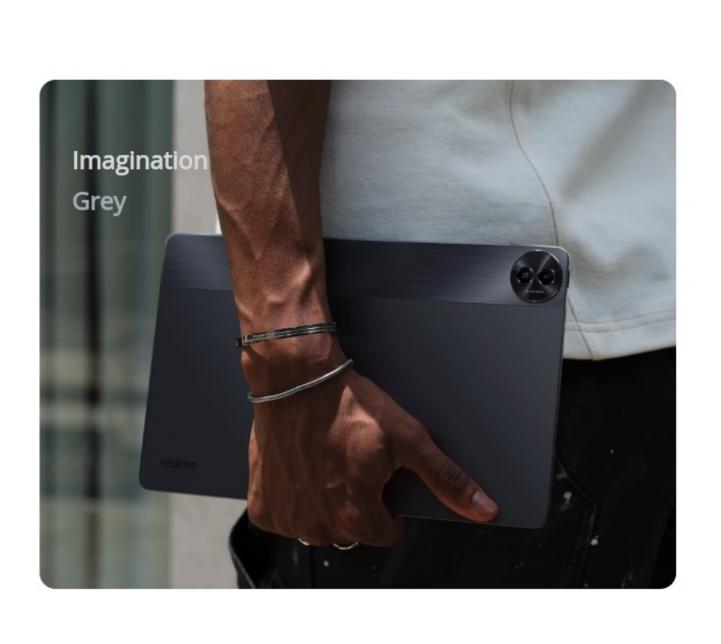
Hi·Res



Dolby Atmos Quad Speakers

realme UI 4.0





Made Big to Create Big



The segment's largest ever screen size, with a 21.98% larger display area compared to the previous generation. The screen-to-body ratio is also improved at 85.2%, for a more fullscreen viewing experience. Watch, learn, and create bigger than ever.4



realme Pad

Screen Size: 26.31cm (10.4") Screen-to-body Ratio: 82.5% Screen Display Area: 30,582mm²



realme Pad 2

Screen Size: 29.2cm (11.5") Screen-to-body Ratio: 85.2% Screen Display Area: 37,304mm²

Multi-screen Collaboration **Screen Mirroring**

Content Sync



The upgraded Multi-screen Collaboration feature allows you to control your phone from your tablet through screen mirroring. And for a more seamless experience, sync copied text between your tablet and phone. When taking photos on your phone, your photos will also automatically pop up on your tablet.6

29.2cm (11.5") 120Hz 2K Super Display

Our Smoothest Creation





29.2cm (11.5")
Full-screen Display



85.2%Screen-to-Body Ratio



40Hz/60Hz/120Hz Smart Adaptive Refresh



1 BillionScreen Colors



2000 × 1200 Resolution



Hardware-level
Blue Light Protection



DC DimmingAdaptive Brightness



450nitsPeak Brightness



O1 Ultra Vision Engine
Premium Image Quality

The segment's very best display, bringing together the segment's first ever 120Hz 2K display and the segment's largest ever size. Experience the next level of smooth, with a seamlessly fast refresh rate taking you where you want without lag and stutter, and a larger size to make everything feel bigger and more impactful.³



8360mAh Battery + 33W Charge

Endless Creation

The segment's largest battery meets the segment's fastest charge, for a seamless experience made to be loved. Use your pad with the peace of mind that it was made to last, allowing you to get deeper into your work and entertainment.



Ultra Slim Design

Metallic Body Feel

Ultra thin with a premium metallic finish, the realme Pad 2 is a joy to hold in the hand. And at only 7.2mm thin, it fits effortlessly in a packed bag, and is easy to take with you wherever you go.9



Flexible Windows

Pinch apart four fingers to launch a
Floating Window that you can drag
anywhere on the tablet screen.
Multitask like never before, with the
ability to open up to three applications
in the foreground.

Smart Sidebar



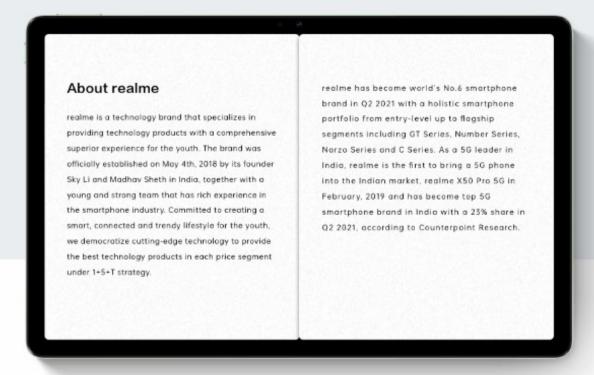
Smart Sidebar

Sidebar Multitasking Mode gives you a rundown of your schedule and to-dos at a glance, helping you work smarter and more efficiently.



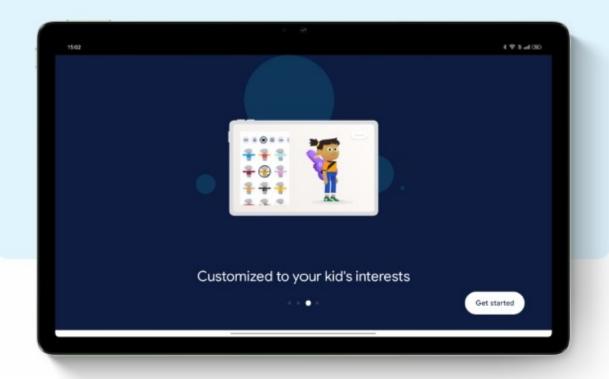
Reading Mode 2.0

Reading Mode simulates the experience of reading a paperback book, with built-in eye protection to keep your eyes free from fatigue during long reading sessions.



Google Kids Space

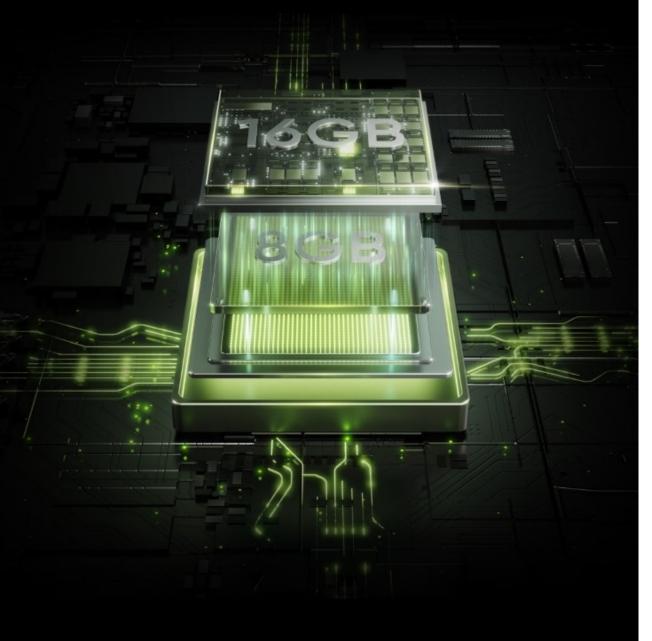
Google Kids Space offers a range of kidfriendly apps, videos, and books. A colorful, vibrant, and easy-to-navigate interface makes reading and learning fun.



Up to 16GB Dynamic RAM¹

Powered for Smooth

Massive RAM for massive creation. Multi-task more effortlessly than ever, with 8GB RAM built in, and an additional 8GB available through dynamic RAM expansion technology. With up to 16GB powering the realme Pad 2, you can keep more apps open and switch between them more seamlessly.



Up to 256GB ROM

Bigger is Better

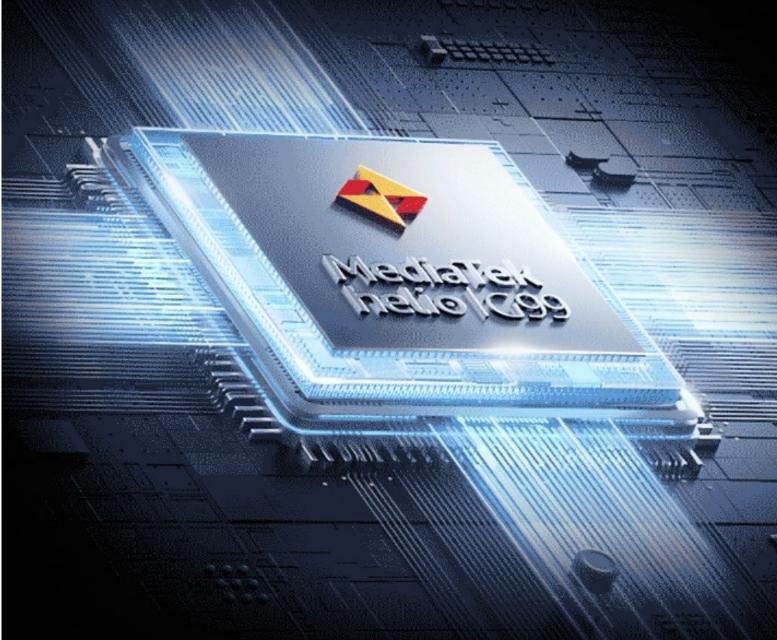
Massive storage for all your creative projects. With the segment's highest ROM, you can store all your favorite photos, videos, apps, and files, with plenty of extra room available for music, movies, and other entertainment.



Helio G99 Chipset

Power through your Workflow

A true powerhouse chipset to get you reliably smooth performance. Boasting a benchmark score of 455,348, two flagship A76 cores up to 2.2GHz, and advanced 6nm process technology, you get smooth power output with low power consumption, for longer-lasting power built with smooth at the core.²









Inspiration Green

Real Quality

200,000 times

Power button test

100,000 times

Volume button test

10,000 times

USB port plugging and unplugging test

5 Days

65°C/95%RH high temperature and high humidity test

The glowing linear flow and sparkling glitter sand effects splice effortlessly together for a dynamic effect that changes with the lighting environment. Just like the realme Pad 2, the design is always active and always ready.



Camera

8MP Al Camera

Aperture: f/2.0

Lens: 4P

Photography Function: Photo, Al Beauty, Filter,

Panoramic View, HDR, Text Scanner

Video Recording: 720p@30fps, 1080p@30fps

5MP Rear Camera

Aperture: f/2.2

Lens: 3P

Photography Function: Photo, Beauty, Filter, Panoramic

View, HDR

Video Recording: 720p@30fps, 1080p@30fps

Audio

Dolby Atmos Quad Speakers

Dolby Atmos Sound Effect Hi-Res Audio Certified

Sensors

Magnetic Induction Sensor

Light Sensor

Gyro-meter

Acceleration Sensor

Operating System

realme UI 4.0 for Pad Based on Android 13

In The Box

realme Pad 2

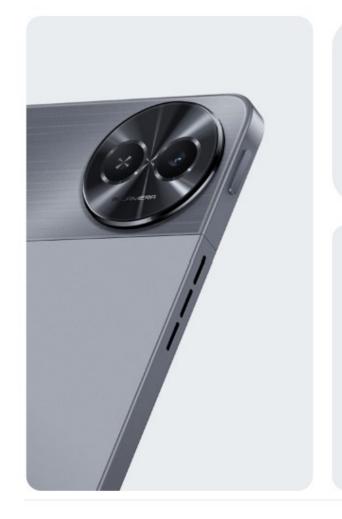
11V/3A Power Adapter

Type-C Cable

SIM Card Tool

Important Info Booklet with Warranty Card

Quick Guide









8MP Al Camera
Supports
Text Scanner



Take photos with your realme Pad 2 when your phone isn't handy. And when photographing text, Text Scanner will intelligently identify, crop, and enhance the text, making it easier than ever to keep clear photos of text as you move through your day.

Network

GSM: 850/900/1800/1900

WCDMA: Bands 1/5/8

FDD-LTE: Bands 1/3/5/7/8/20/28

TD-LTE: Bands 38/40/41

* 4G frequency depends on the local operator environment.

Connectivity

WLAN: 2.4/5GHz

IEEE 802.11 a/b/g/n/ac (Wi-Fi 4, Wi-Fi 5)

Bluetooth: 5.2

Display

29.2cm (11.5") 120Hz 2K Display

Size: 29.2cm (11.5")

Resolution: 2000 × 1200 Screen-to-body ratio: 85.2%

Color: 1 Billion colors

Sunlight Mode Brightness: 450nits(Peak Brightness)

Battery & Charging

8360mAh Mega Battery

33W SUPERVOOC Charge

Battery Capacity: 8360mAh (Typ)

33W SUPERVOOC Charge

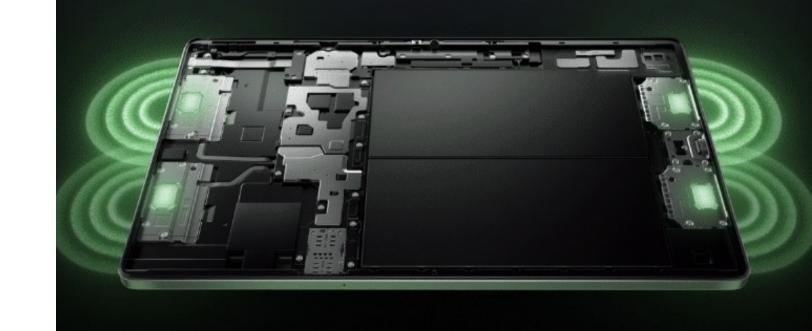
Supports Reverse Charging

Dolby Atmos Quad Speakers Massive Sound

Featuring four speakers with extra-large sound cavities, the sound system on the realme Pad 2 packs next-level immersive sound amplified by Dolby Atmos. An immersive user experience combines with an immersive audio experience, to get you deeper into your entertainment.







Chipset

Helio G99 Chipset

CPU: 6nm Octa-core, Maximum frequency 2.2GHz,

A76×2 2.2GHz, A55×6 2.0GHz

GPU: Arm Mali G57

Storage & Memory

Up to 8GB RAM + 256GB ROM

RAM: 6GB/8GB

ROM: 128GB/256GB

External Memory: Up to 1TB Memory Expansion

29.2cm (11.5") 120Hz 2K Super Display 8360mAh Mega

Battery

33W SUPERVOOC Charge

Up to 16GB Dynamic RAM + 256GB ROM

Helio G99 Chipset

Dolby Atmos Quad

realme UI 4.0 for Pad

Speakers

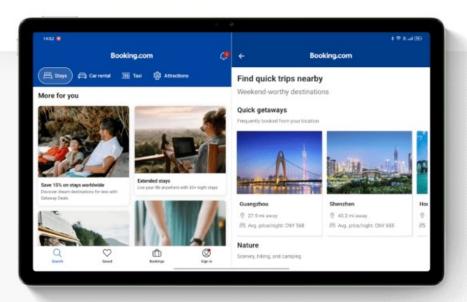
Dual Window

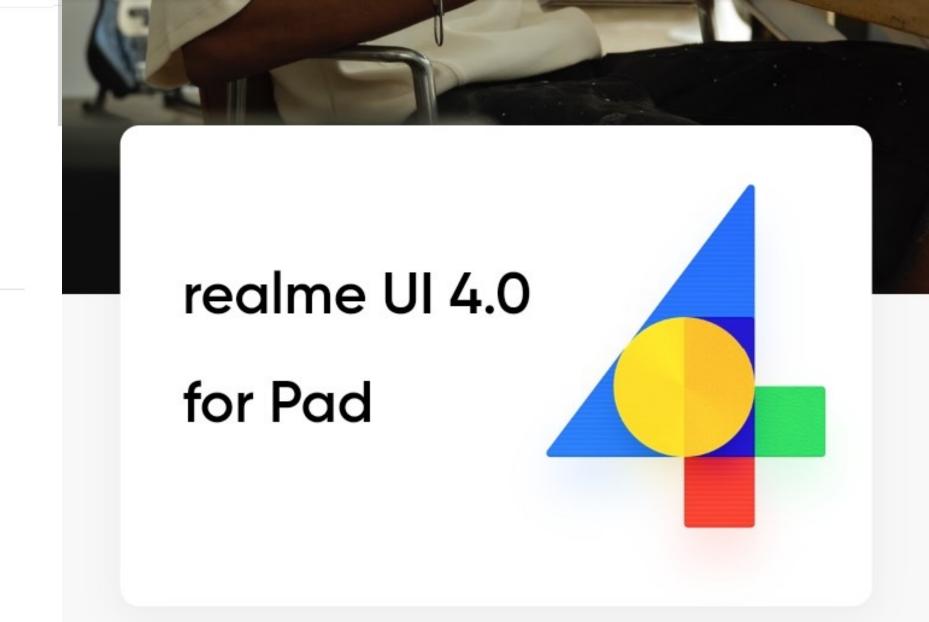
The new Dual Window feature supports using an app in two different windows, making multi-tasking more convenient and efficient.⁷

Spilt Screen

Flexible Windows

Smart Sidebar



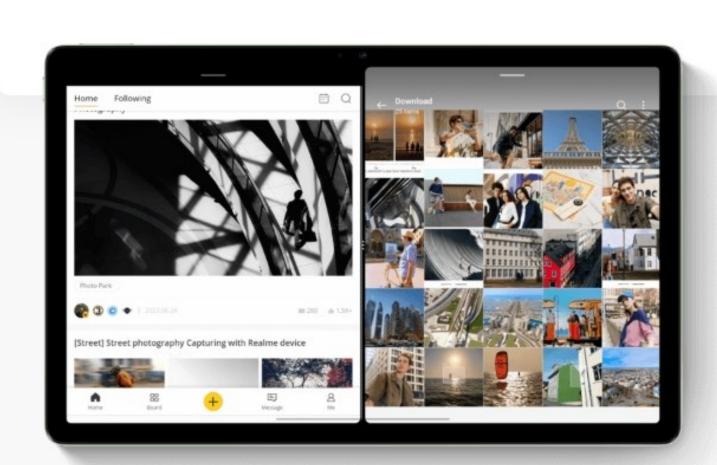


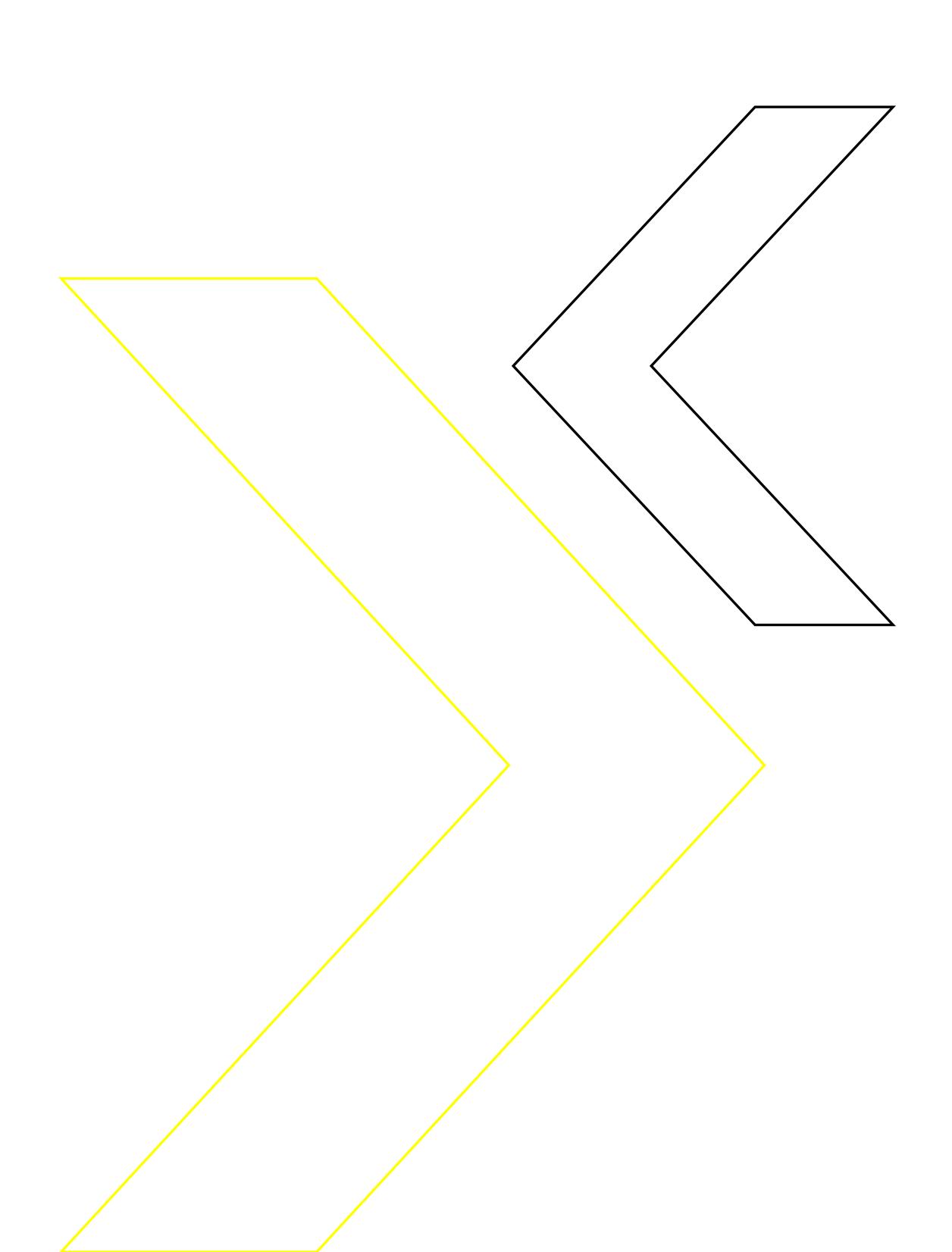
Larger than ever display.

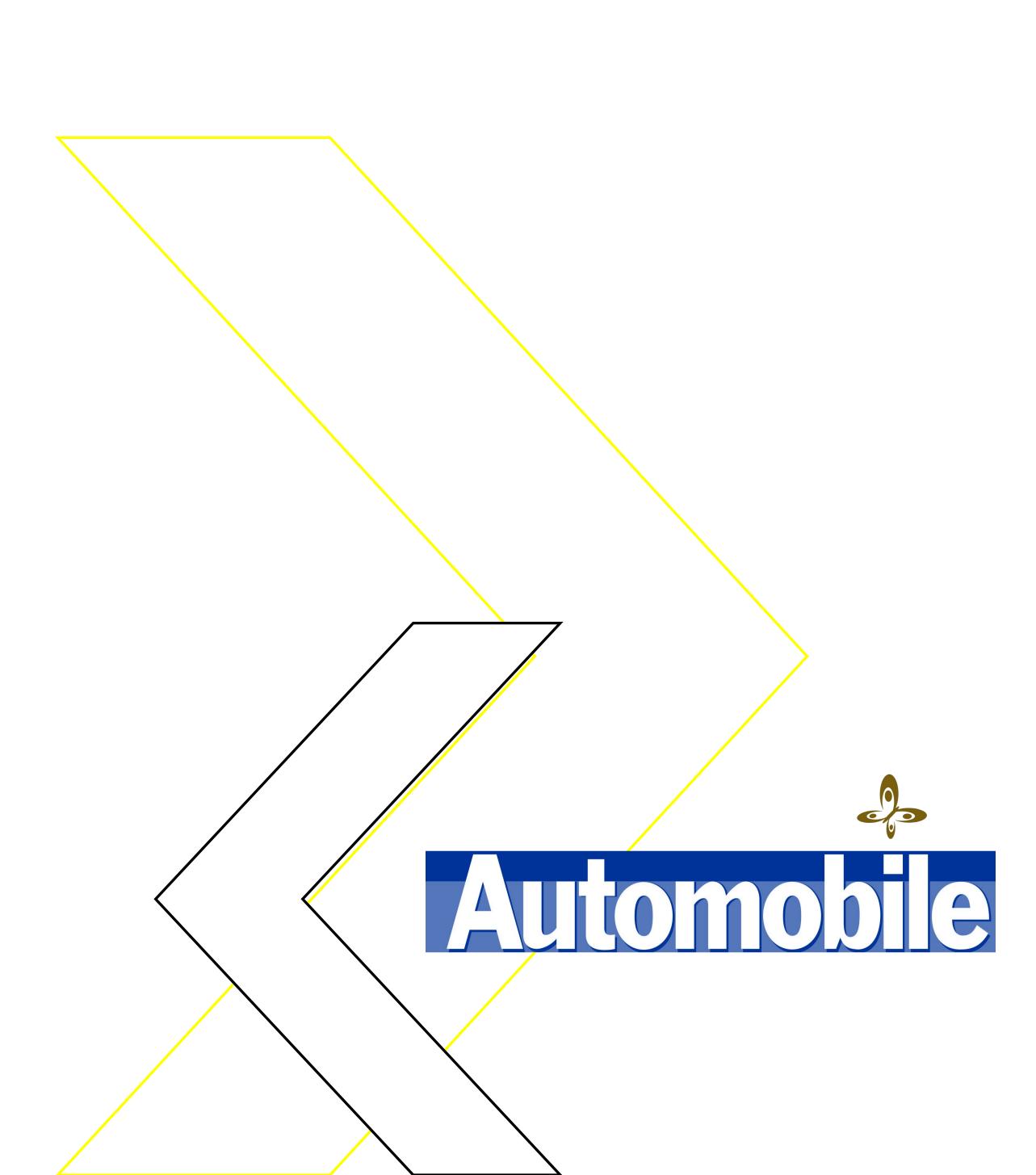
Smoother than ever experience.

Bigger than ever power.

Made for perfect creation.









2024 Honda Prologue

\$59,295







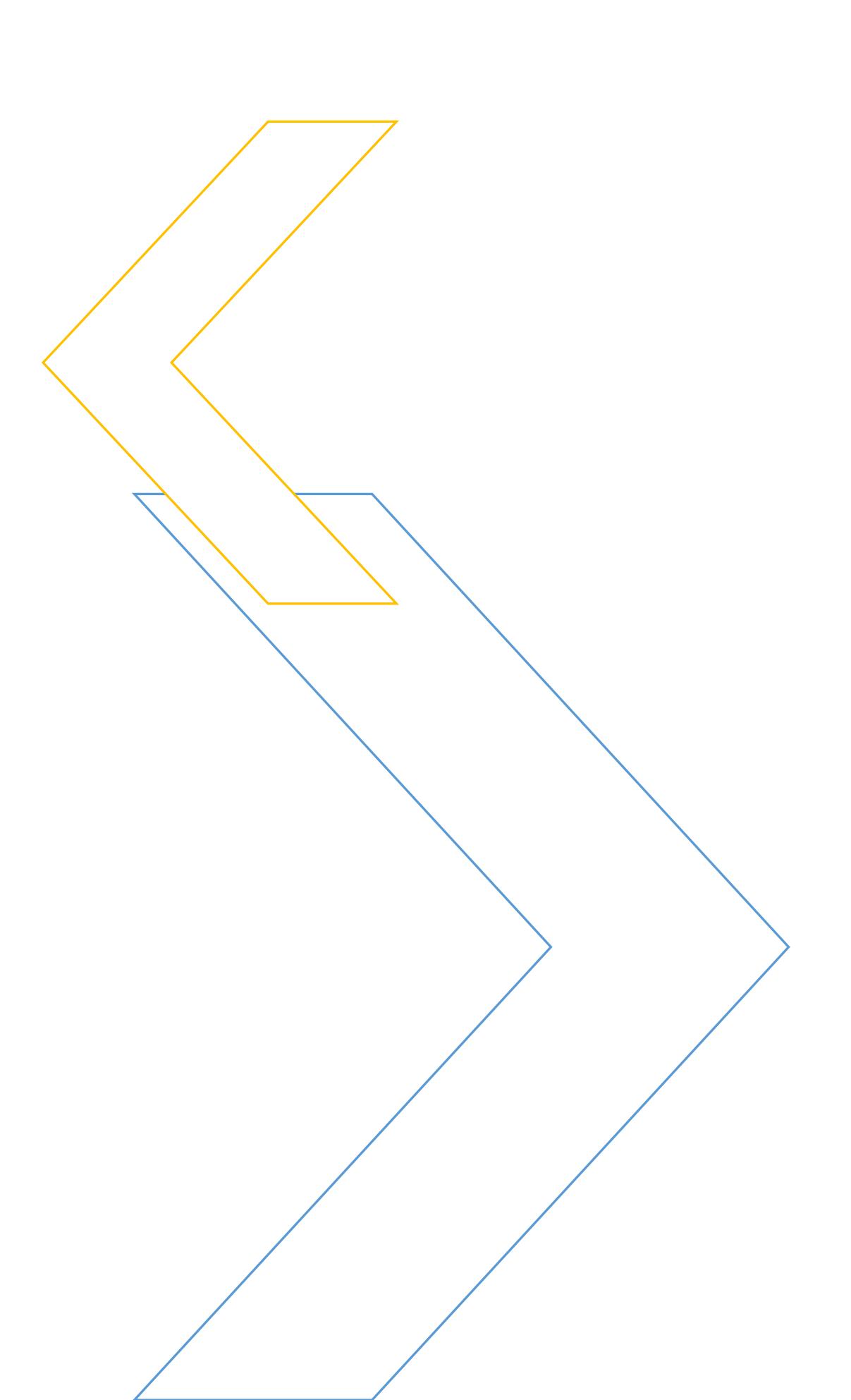














AVATR II

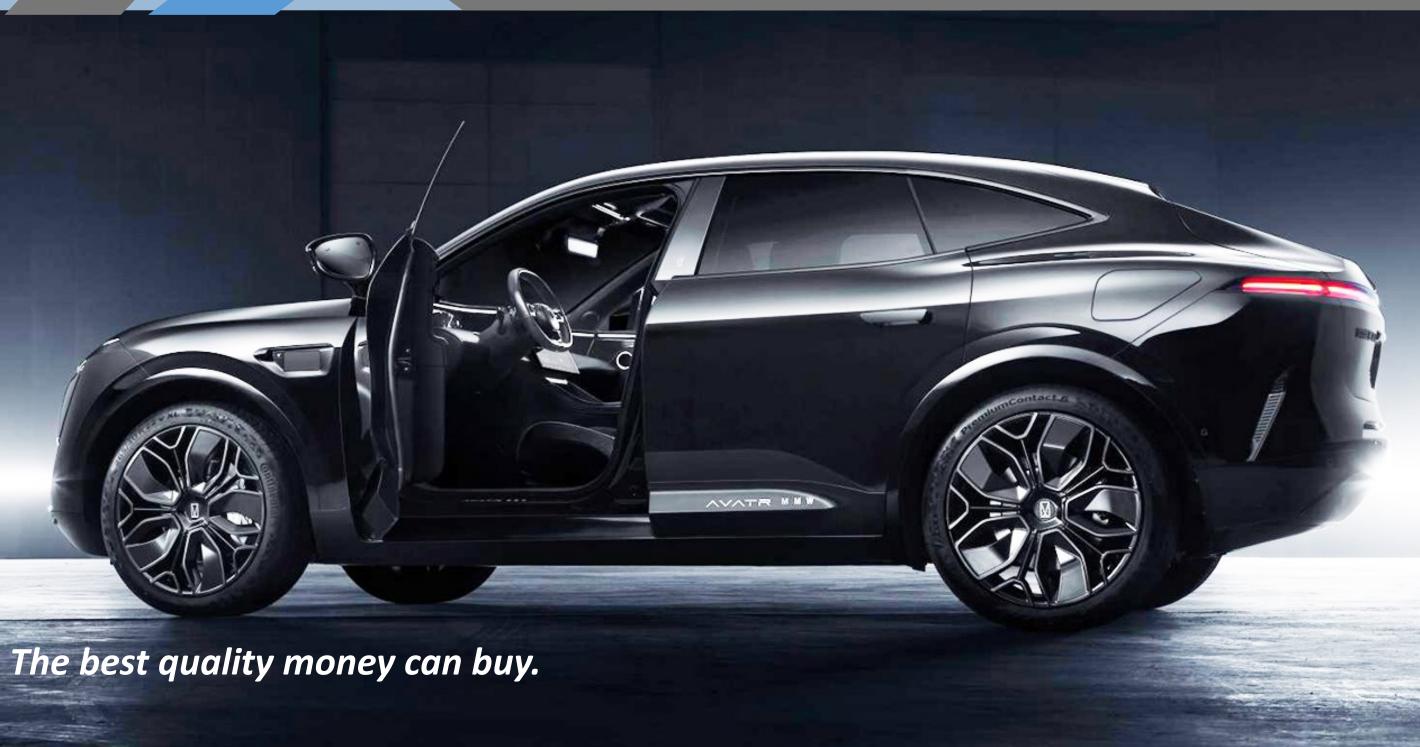
\$51,800















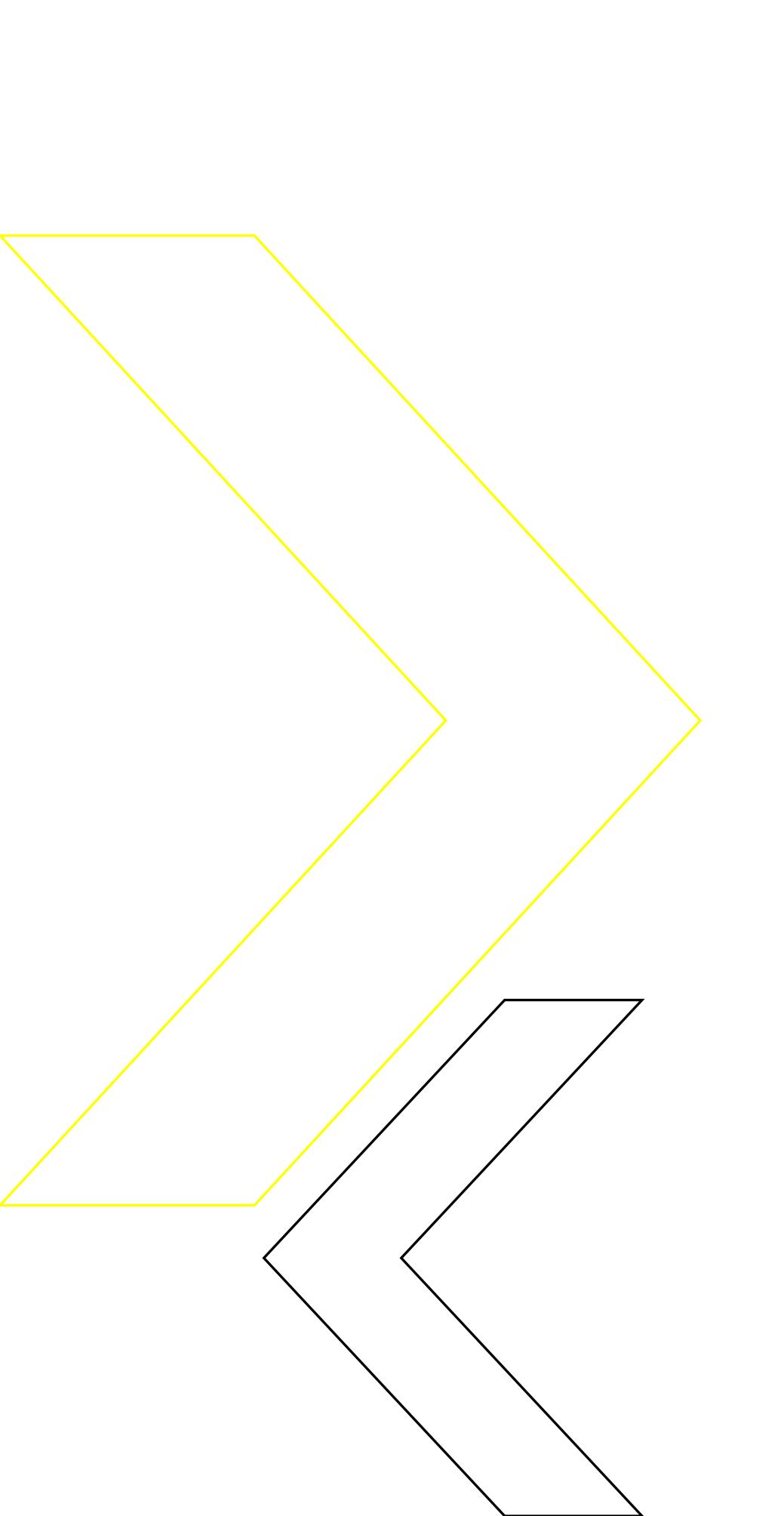






Built to handle it all.







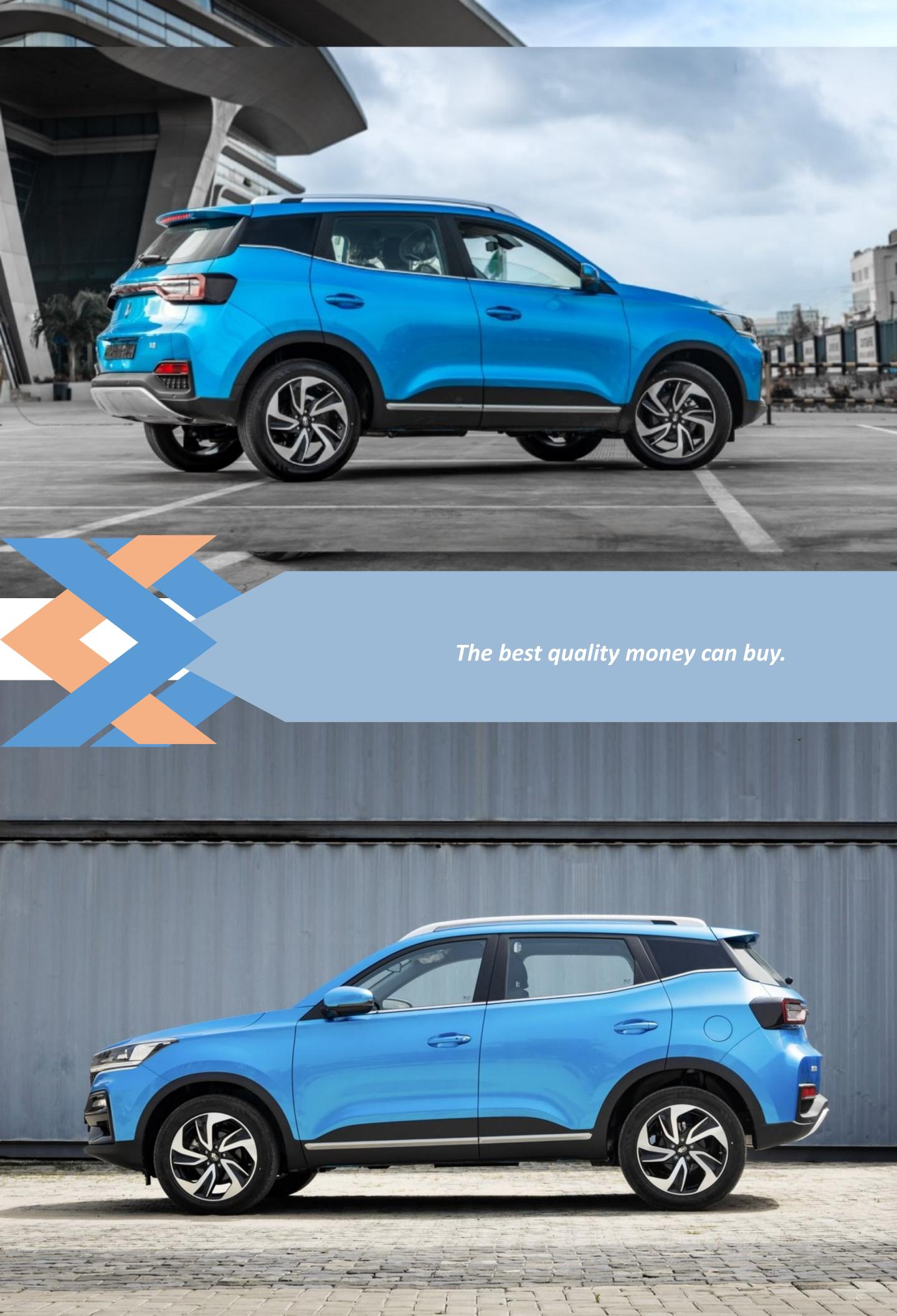
Nord A5

\$16,900





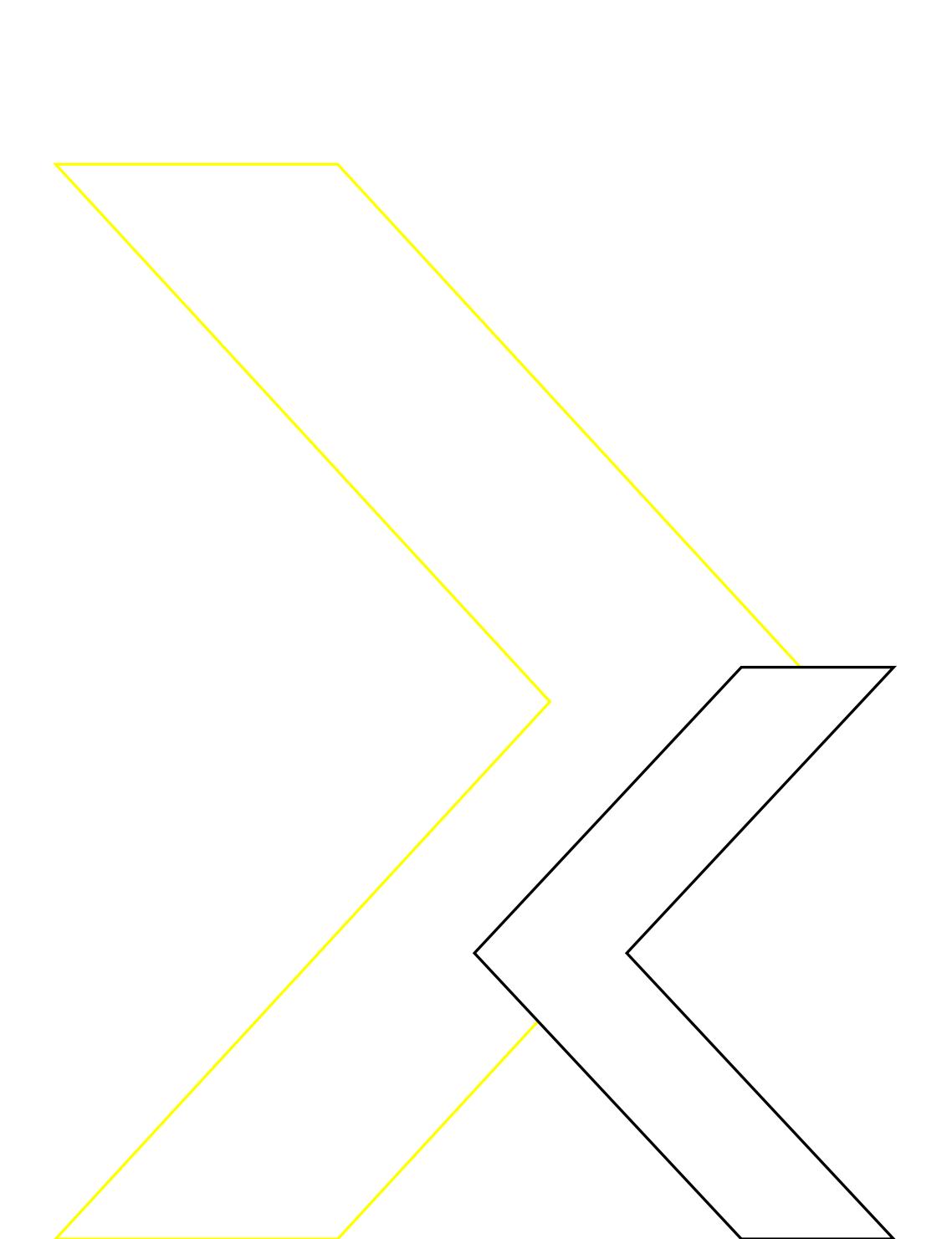
















CALL ME BY YOUR NAME AND NOMADLAND

ACADEMY AWARD® NOMINEE

CYNTHIA ERIVO

ALIA SHAWKAT

A FILM BY ANTHONY CHEN

UTOPIA AGES SUNAC CULTURE AIM MEDIA AND HOPE STREET PRESENT A PARADISE CITY PRODUCTION IN ASSOCIATION WITH MEMENTO INTERNATIONAL COR CORDIUM EDITH'S DAUGHTER PRODUCTIONS

GIRAFFE PICTURES UK GLOBAL SCREEN FUND AND GREEK FILM CENTRE IN CO-PRODUCTION WITH HERETIC FORTYNINESIXTY FILMS ERT SA "DRIFT" A FILM BY ANTHONY CHEN ARRIVER TO MEASURE DRIFT" BY ALEXANDER MAKSIK

WITH CYNTHIA ERIVO ALIA SHAWKAT IBRAHIMA BA HONOR SWINTON BYRNE ZAINAB JAH SUZY BEMBA AND VINCENT VERMIGHON ARRIVER CRYSTEL FOURNIER SEARCH HOPING CHEN

FIRST ASSECTANT DOMINIQUE DELANY PROBABILITY DANAI ELEFSINIOTI ARRIVER MATINA MAVRAGANNI AND MAYOU TRIKERIOTI (UK) AND PROBABLE SUSANA MOTA DESTRIPTIONA JAY ARRIVER FOR CUNUGA ARRIVER LAURAN BROMLEY KEVIN SUN TOM (FANG) SUN

YAPING LI ERIN XIE TEOH YI PENG PROBABLE KONSTANTINOS KONTOVRAKIS GIORGOS KARNAVAS POPUNTA PETER SPEARS EMILIE GEORGES NAIMA ABED ANTHONY CHEN CYNTHIA ERIVO AND SOLOME WILLIAMS TOWN CHEN

YAPING LI ERIN XIE TEOH YI PENG PROBABLE KONSTANTINOS KONTOVRAKIS GIORGOS KARNAVAS POPUNTA PETER SPEARS EMILIE GEORGES NAIMA ABED ANTHONY CHEN CYNTHIA ERIVO AND SOLOME WILLIAMS TOWN CHEN







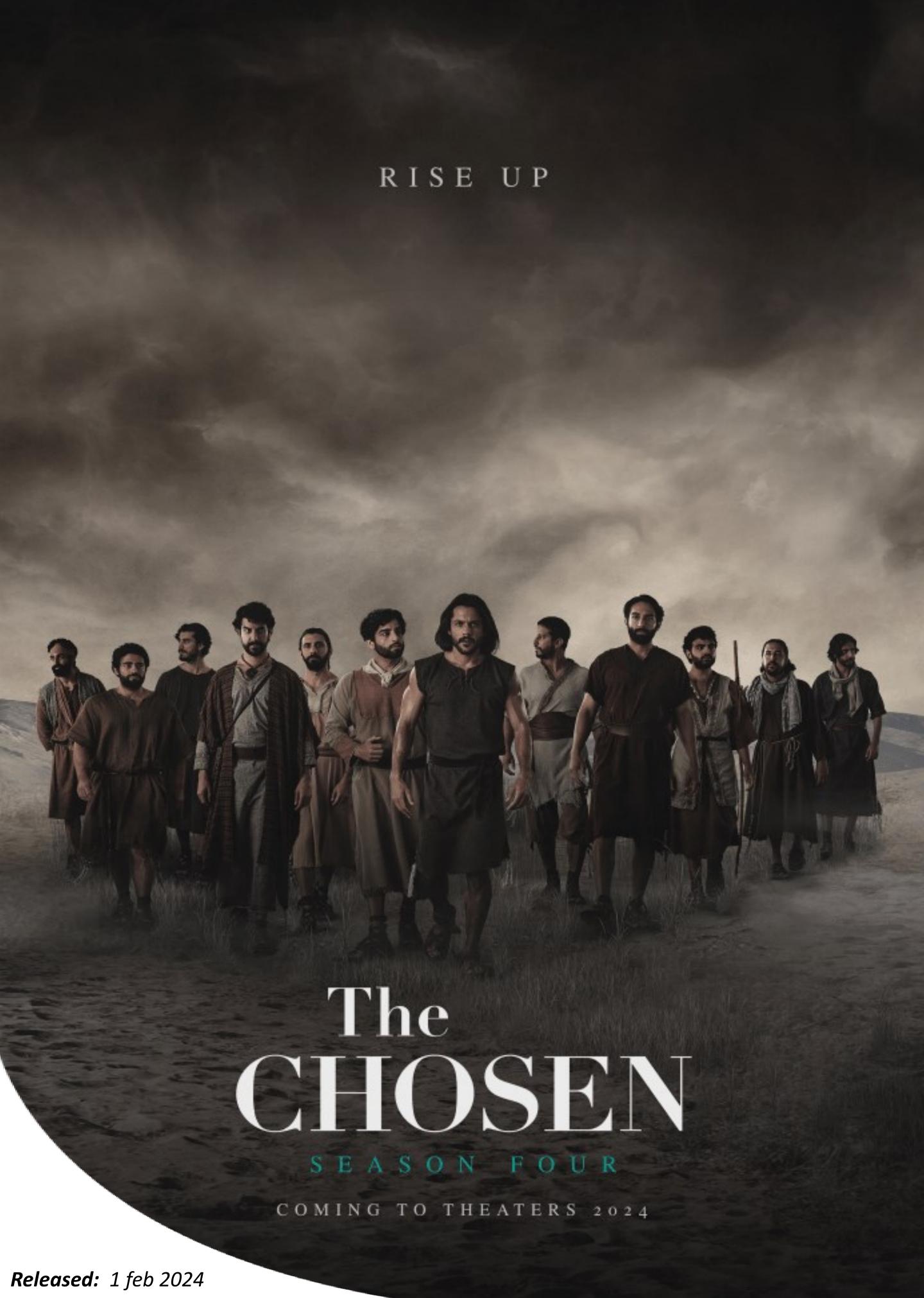


Genre: drama, thriller.

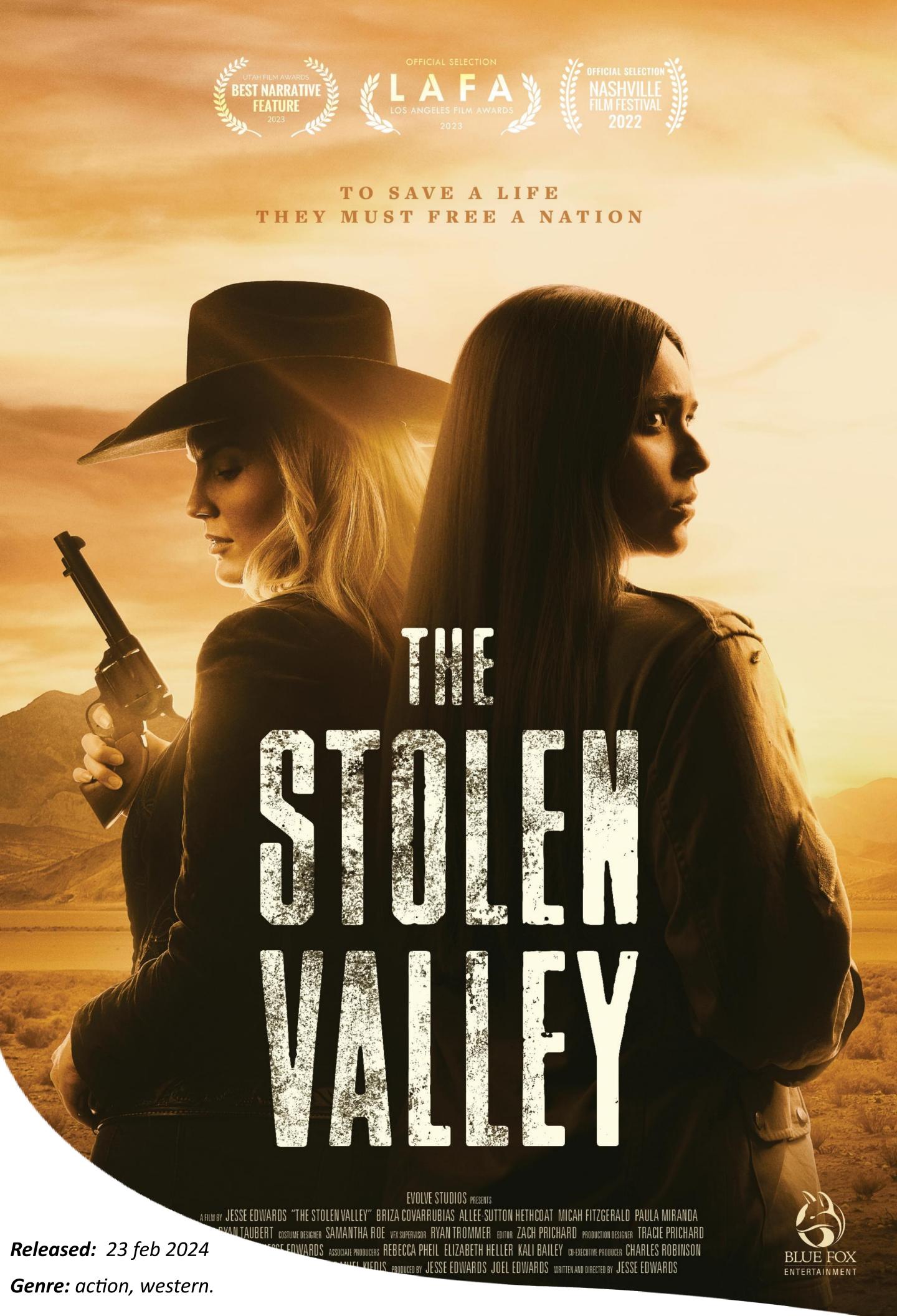








Genre: drama, historical, period, faith.





Maddie ZIEGLER Emily HAMPSHIRE

Djouliet AMARA D'Pharaoh WOON-A-TAI

"a coming-of-age classic for a new generation"



a film by Molly McGlynn

Released: 2 feb 2024

Genre: drama, comedy.

Janelle Monáe and Wondaland Pictures

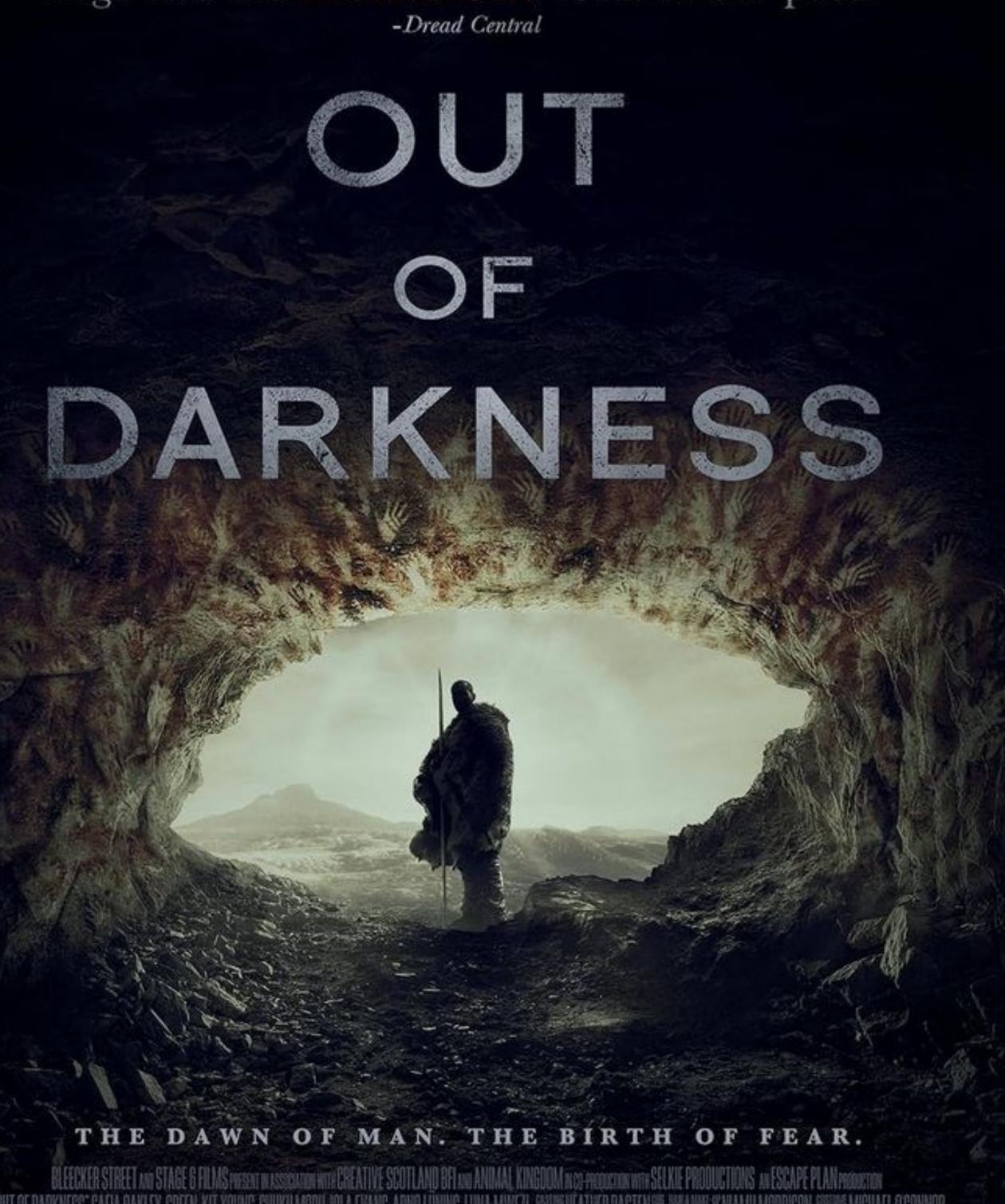




"Gripping Stone Age survivalist horror."

-The Film Verdict

"Immersive and intense.
Digs into the monstrous roots of our past."



Released: 9 feb 2024

Genre: thriller.





NICOLA
PELTZ BECKHAM

RAVEN GOODWIN

RICHIE MERRITT

LUKE DAVID
T BLUMM

TREVOR LONG

VIRGINIA

MADSEN

Released: 9 feb 2024

Genre: drama.



FRIENDS WILL GATHER... TO TAKE REVENGE.

WINNIE-THE-POH

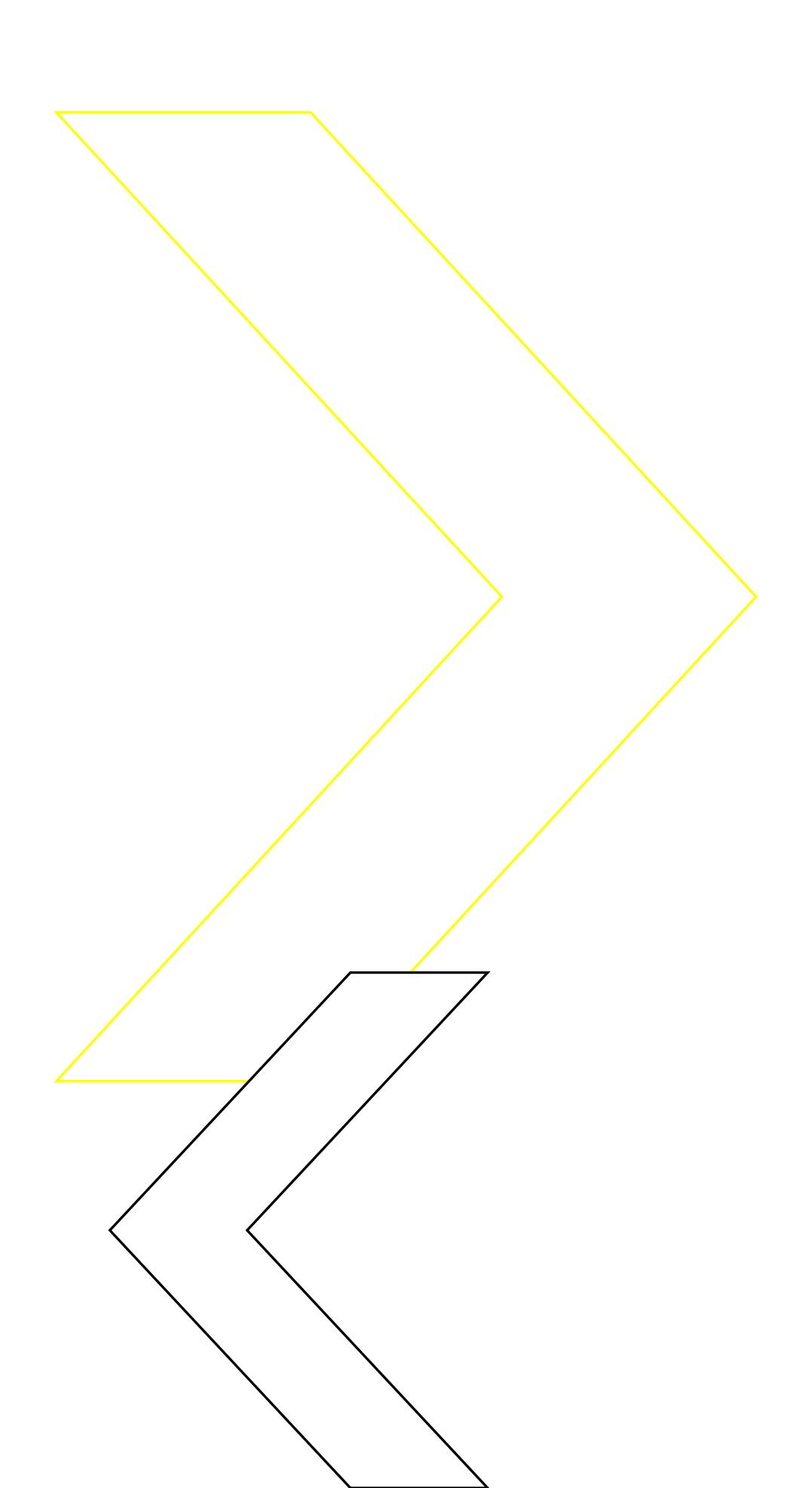


Released: 14 feb 2024

Genre: thriller, sequel, suspense, horror.







"THIS QUIRKY ANIMATED MYSTERY IS 'SEARCHING FOR SUGAR MAN' BY WAY OF 'WALTZ WITH BASHIR'."

-ROBERT DANIELS, ROGEREBERT.COM

"VISUALLY CAPTIVATING! A LOVE LETTER TO THE BOSSA NOVA MOVEMENT WHILE AT THE SAME TIME LOOKS INTO THE MURDER OF A MUSICIAN.

AN INTRIGUING HYBRID IN ALL SORTS OF WAYS."

-CHRIS WILLMAN, VARIETY



FROM THE DIRECTORS OF THE ACADEMY AWARD NOMINEE "CHICO & RITA"

A FILM BY FERNANDO TRUEBA & JAVIER MARISCAL

Released: 23 feb 2024

Genre: animation.

SONY PICTURES CLASSICS

MUN DRIVER









MAXFIELD CAMP

KAILEIGH BULLARD ALEXIS GOMEZ WAYLON PAYNE

GREEN WOOD







ONCE YOU KNOW THE SECRET DON'T LET THE CAT OUT OF THE BAG



HENRY BRYCE DALLAS SAM BRYAN CATHERINE DUA ARIANA JOHN SAMUELL.
CAVILL HOWARD ROCKWELL CRANSTON O'HARA LIPA DEBOSE CENA JACKSON

WRITTEN JASON FUCHS PIRECTED MATTHEW VAUGHN

Released: 2 feb 2024

Genre: thriller, mystery.

FEBRUARY 2







marriage is their most dangerous mission









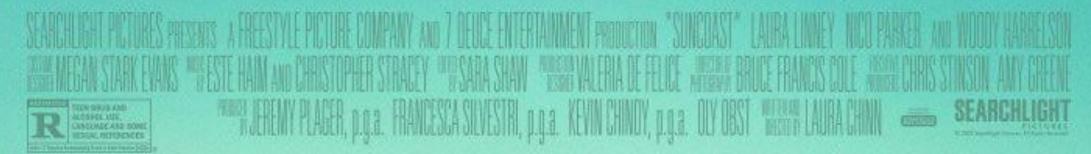


LAURA NICO WOODY
LINNEY PARKER AND HARRELSON

SURCOAST

SEARCHLIGHT

sundance !



FEB 9 hUU



DIG UP SOMEONE SPECIAL



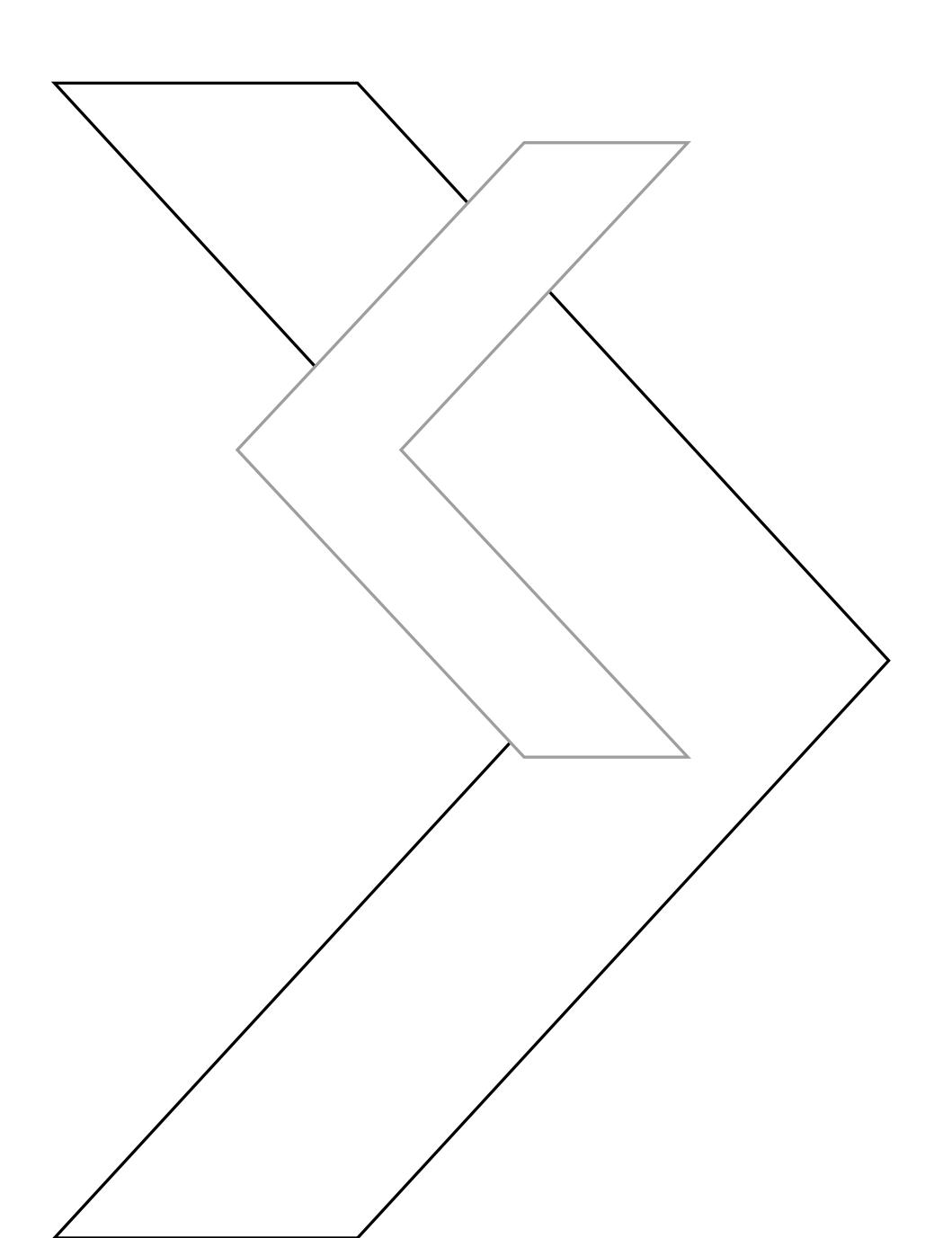
Released: 14 feb 2024

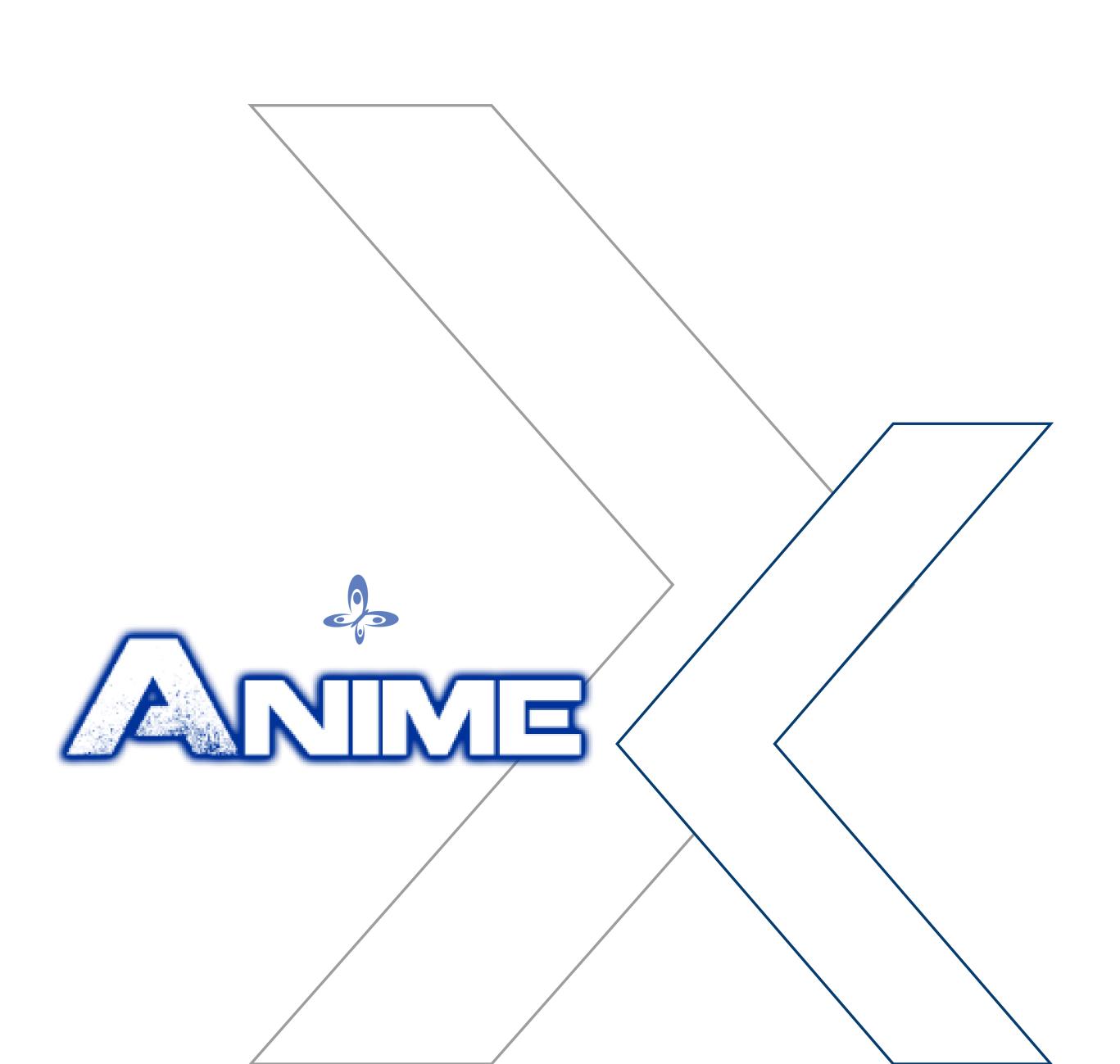
Genre: suspense, comedy.



WALKING DEAD THE ONES WALKING DEAD THEONES













Title: Solo Leveling Genre: Action, Adventure, fantasy. **Type:** Series **Status:** currently airing Released: winter 2024 TiTi Rating: 8.4/10 © Solo Leveling Animation Partners





