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STAR WARS
SQUADRONS
EA

GENSHIN
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CALL OF DUTY[®]
BLACK OPS
COLD WAR



NBA 2K21

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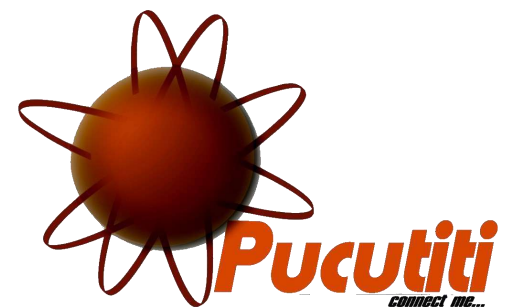
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GAMES

Call of Duty: Black Ops Cold War



Call of Duty: Black Ops Cold War is an upcoming first-person shooter video game developed by Treyarch and Raven Software and published by Activision. It is the sixth installment of the Black Ops series, and the seventeenth installment in the overall Call of Duty series. Serving as the direct sequel to Call of Duty: Black Ops (2010), the game is planned for release on November 13, 2020.

Black Ops Cold War is set during the early 1980s of the Cold War. Its campaign follows CIA officer Russell Adler as he pursues an alleged Soviet spy, Perseus, whose stated goal is to subvert the United States and tilt the balance of power toward the Soviet Union. Multiplayer will have new game modes, more extensive customization, and new map dynamics and elements.

Gameplay

Campaign

Call of Duty: Black Ops Cold War is set during the Cold War in the early 1980s. The story is inspired by actual events and the campaign features locations such as East Berlin, Vietnam, Turkey, and the Soviet KGB headquarters. Players can create a custom character for the campaign, codenamed Bell, with options for different skin tones, ethnic backgrounds and genders, as well as different personality traits that provide in-game perks. The campaign will have multiple endings, dependent on player choice throughout the campaign.

Multiplayer

Multiplayer features new and returning game modes, as well as maps that accommodate both the traditional 6v6 format, as well as larger 12v12 combat. The game also introduced a new game mode named "Fireteam", which can support up to 40 players. The Create-a-Class system from Modern Warfare returns, with two major differences: field upgrades are implemented as part of class loadouts, and each class has a wildcard choice out of four possible ones: Gunfighter (allows up to 8 primary weapon attachments), Perk Greed (allows 2 perks from each perk type for a total of 6 usable perks), Danger Close (double grenade equipment), or Lawbreaker (allows mixing and matching any weapon/perk type in any slot). It will also support cross-platform play. In addition, the progression system for multiplayer will be integrated with Call of Duty: Warzone, meaning that gears and weapons unlocked in Cold War can be used in Warzone and vice versa.

Zombies

Black Ops Cold War Zombies features a new storyline titled "Dark Aether" which expands on the original Aether story, concluded in Black Ops 4, while also tying to the main narrative of the campaign. Instead of playing as predefined characters, players can take on the role of Operator characters from Multiplayer, as part of a CIA response team codenamed "Requiem". Progression and loadouts from Multiplayer are shared with Zombies, as players are able to use any weapon to start a Zombies match, alongside Gunsmith, scorestreaks and field upgrades, in addition to returning mechanics such as wallbuys, the Mystery Box, Pack-a-Punch and past Fan Favorite Perks. For the first time in Zombies, players can opt to "exfil" the map, which will put them in a difficult wave with increased enemy spawn that they must survive before they can escape. Collectible intel is also scattered around the playable maps, allowing players to keep track of and unfold the main story as they progress. A new game mode, Zombies Onslaught, is introduced exclusively to PlayStation players until November 1, 2021. In this mode, which are played within Multiplayer maps, up to 2 players defend areas grounded off by the Dark Aether orb, which must be powered by zombie kills. Sufficient kills will move the orb to new positions, forcing the players to move or die outside of the orb's protection zone.





Developers: Treyarch, Raven Software

Publisher: Activision

Director: Dan Vondrak

Artist: Bruce Hall

Writers: Jeremy Breslau, David S. Goyer, Craig Houston

Composer: Jack Wall

Series: Call of Duty

Engine: IW

Platform: Microsoft Windows, PlayStation 4, PlayStation 5,
Xbox One, Xbox Series X/S

Release: November 13, 2020

Genre: First-person shooter

Mode: Single-player, multiplayer



Synopsis

Campaign

In 1981, President Ronald Reagan learns of Perseus (Navid Negahban), a Soviet spy based on an alleged conspiracy, and authorizes a black operation, led by CIA officer Russell Adler (Bruce Thomas) and his SAD/SOG team, to counter Perseus. CIA veterans Alex Mason (Chris Payne Gilbert), Frank Woods (Damon Victor Allen) and Jason Hudson (Piotr Michael) also take part in the operation.

Zombies

Following the events of "Tag der Toten", the sacrifice of the two groups Primis and Ultimis have resulted in the end of the Aether multiverse, while a new singular world is created in its place. However, elements from the Dark Aether dimension begin to leak into the new world.

In 1983, CIA operative Grigori Weaver (Gene Farber) is contacted by Samantha Maxis (Julie Nathanson), a German BND operative who provides him with secret KGB intelligence. He learns from Sam that the Omega Group, a Russian research team, is investigating a German bunker where the Nazis previously discovered a zombie outbreak. Weaver assembles a response team, codenamed Requiem, consisting of various global elite operators, and sends them to the facility to follow up on Sam's intel.

Development

On May 18, 2019, Kotaku reported that the game was in upheaval as developers Sledgehammer Games and Raven Software had increasing tensions between the studios. Two sources described the game as a "mess". In response, Activision assigned Treyarch to lead development alongside Raven. This led to a shorter development period compared to previous entries as well as the two studios having different responsibilities, with Raven Software leading the development of the single-player campaign.

On August 4, 2020, Activision in their Q2 earnings call confirmed that a new Call of Duty title was planned to be released in 2020 and that Treyarch and Raven were developing the game. It will be the first Call of Duty game since Modern Warfare 3 to be co-developed by two studios, as well as the first time Raven Software being the main developer, as in previous games they assisted on the multiplayer and extra features. Activision president Rob Kostich confirmed during the Q2 earnings call that Black Ops Cold War will be "tightly connected" to Call of Duty: Modern Warfare (2019) and Call of Duty: Warzone.

Raven Software's Dan Vondrak said on the idea of multiple endings, "when we started creating the story, we had multiple endings in mind right away. And that really helped ... But we knew right away that we wanted to do that. I absolutely loved the idea that we could [have a] little bit of homage to Black Ops 2 by having these [multiple endings]."





CALL OF DUTY
BLACK OPS
COLD WAR

Release

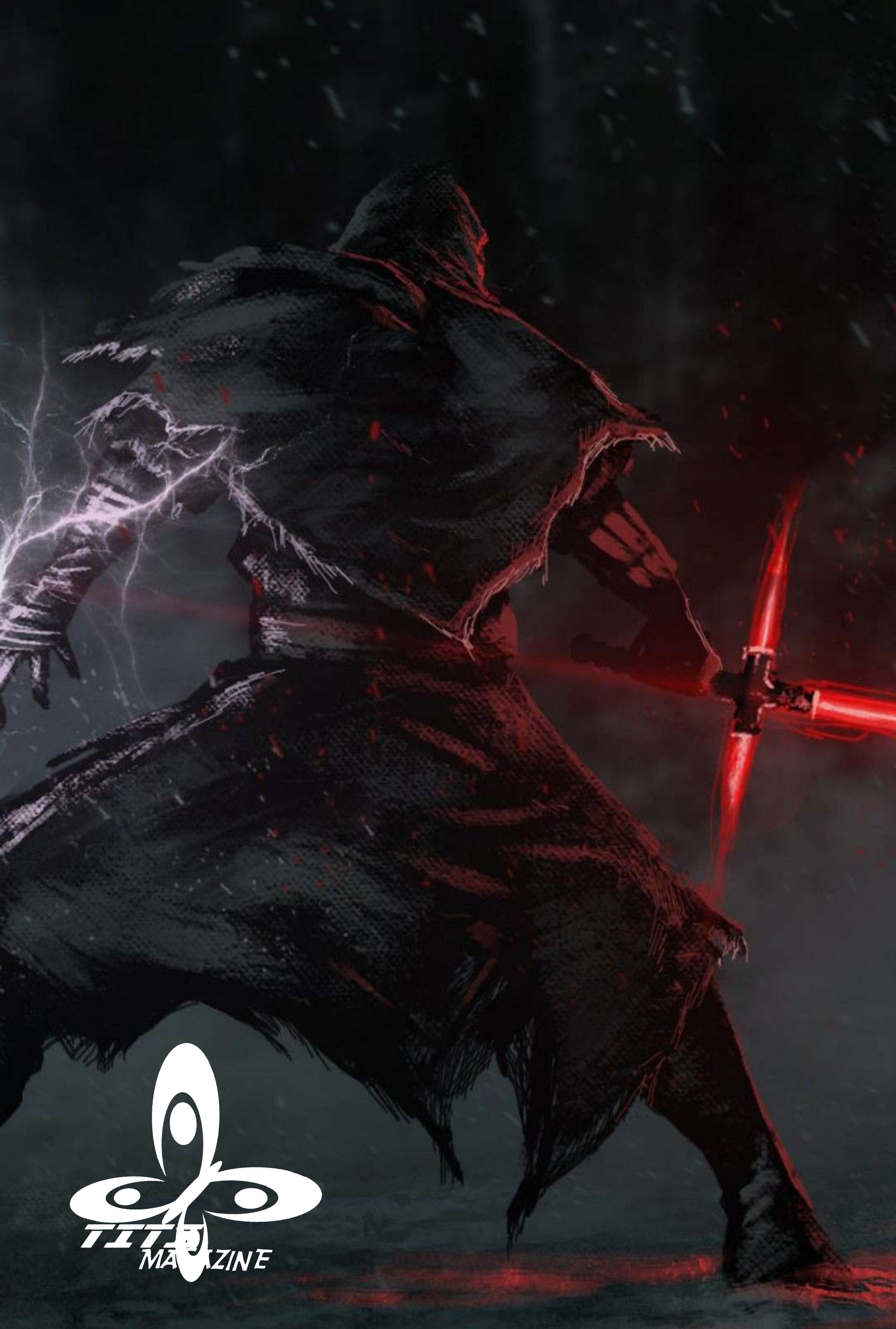
Special editions

Pre-orders of all Black Ops Cold War editions grant early access to the open-access beta, a weapons pack, and a Frank Woods operator pack in Call of Duty: Modern Warfare and Call of Duty: Warzone. The Ultimate Edition grants access to three additional cosmetic skin packs, plus access to the Season 1 Battle Pass for Black Ops Cold War. The Cross-gen Bundle and Ultimate Edition grant console players two versions of the game for use on the current console generation (PlayStation 4 and Xbox One) and the next generation (PlayStation 5 and Xbox Series S or Xbox Series X) upon availability.

Post-launch content

All downloadable content (DLC) for the game, both for multiplayer and Zombies, will be completely free. As with Modern Warfare, the game will feature post-launch monetization via the battle pass system and cosmetic bundles available via the in-game store.





Star Wars: Squadrons



Star Wars: Squadrons is a space combat game set in the Star Wars universe developed by Motive Studios and published by Electronic Arts. It was released for Microsoft Windows, PlayStation 4 and Xbox One on October 2, 2020. The game features both multiplayer game modes and a single-player campaign. Set after Return of the Jedi, the campaign alternates between the New Republic's Vanguard Squadron and the Galactic Empire's Titan Squadron, both of which become involved with the Republic's Project Starhawk; Vanguard Squadron wants to ensure its completion, while Titan Squadron attempts to destroy it.

The game received generally positive reviews upon release, gaining praise for its immersive gameplay and multiplayer component, yet faced some criticism over its lack of content and weak story.

Gameplay

Star Wars: Squadrons is a space combat game, played from a first-person perspective. Players take control of starfighters from either the Galactic Empire and the New Republic navy. In these ships, they can utilise the movement of power between the ship's functions of weaponry, shields and engines to defeat their opponents in combat. Imperial starfighters do not have shields, resulting in other additions to their class so that the two teams would be balanced. As players earn more experience, they can unlock new weapons, shields, upgrades and various cosmetic items for the pilot and their ship. Players can check the ship's status, shields and powers by viewing the instruments in the ship's cockpit.

Gameplay is class-based, with both the New Republic and the Empire having four starfighter classes that the player can choose from: Fighter (TIE Fighter for the Empire and X-Wing for the Republic), Interceptor (TIE Interceptor and A-Wing), Bomber (TIE Bomber and Y-Wing), and Support (TIE Reaper and U-Wing).

Modes

The game features two multiplayer modes, and a single-player mode

Story - Set after the Battle of Endor and the destruction of the second Death Star, the story alternates between two customizable pilots from the New Republic's Vanguard Squadron and the Empire's Titan Squadron. Dogfight - Up to 10 players are split into two groups of pilots against each other. The mode resembles Team Deathmatch. Fleet Battles - Two teams of up to 5 players compete to destroy each other's Capital Ships.

Plot

Following the destruction of Alderaan, Darth Vader orders all Imperial forces to hunt down any refugees who escaped the planet's destruction. Captain Lindon Javes of the Imperial Navy is tasked by Admiral Rae Sloane to lead Helix Squadron in finding and eliminating a convoy of refugees at Fostar Haven. Despite locating the convoy, Javes turns on his wingmen and disables their ships to protect the refugees. The convoy sends a distress signal to the Rebel Alliance, who dispatches Echo Squadron to assist in the convoy's escape. After the battle, Javes defects to the Alliance, offering his knowledge of Imperial Fleet protocols to earn their trust.

Four years later, after the Alliance's victory in the Battle of Endor, the newly promoted Commander Javes assumes command of the New Republic cruiser Temperance and its elite fighter squadron, Vanguard Squadron. Assigned to the secret project known as Starhawk, the squadron undertakes missions to ensure Project Starhawk's completion. It is later revealed that the project is a massive battleship constructed from stolen Star Destroyers and has a powerful tractor beam.







Developer: Motive Studios

Publisher: Electronic Arts

Director: Ian S. Frazier

Producers: Jean-Francois Poirier, Susanne Hunka, Thomas Mir

Designer: James Clement

Programmer: Patrick Lalonde

Artist: Mike Yazijian

Writer: Joanna Berry

Composer: Gordy Haab

Series: Star Wars

Engine: Frostbite 3

Platforms: Microsoft Windows, PlayStation 4, Xbox One

Release: October 2, 2020

Genre: Space combat

Mode: Single-player, multiplayer



Meanwhile, Imperial Captain Terisa Kerill, *Javes'* former protégé and wingman, is eager to take vengeance on him for his betrayal and is assigned to put an end to Project Starhawk before its completion. She assigns her own elite fighter squadron, Titan Squadron, to hinder the New Republic's progress to complete the Starhawk. While Titan Squadron's initial operations are a success, an impulsive Kerill is baited into a trap by Javes which nearly destroys her Star Destroyer, the Overseer. Unwilling to let Javes go, Kerill has her ship resupplied with powerful warheads to damage the Starhawk. An Imperial assault at the Nadiri Dockyards badly damages the Starhawk, although it manages to escape destruction. In an attempt to defend what's left of the battleship, Javes personally takes command of Anvil Squadron but is later shot down and presumed dead. The Starhawk itself becomes damaged beyond repair by Titan Squadron, although Vanguard Squadron, now led by General Hera Syndulla, make a last stand and use the remains of Starhawk to destroy an Imperial fleet by ramming it into an unstable moon. The plan is a success and, with the help of a surviving Javes, Vanguard Squadron manages to escape the destructive blast. Both Titan and Vanguard Squadrons are commended for their actions, with the New Republic planning to construct more Starhawk battleships while the Empire makes plans to regain control of the galaxy.

Development

Initially conceived and pitched by James Clement and Patrick Lalonde to Motive Studios leadership, they were soon joined by Steven Masters to help develop the presentation for what would become *Star Wars: Squadrons*. As these 3 developers were still finalizing the single player campaign for *Star Wars Battlefront II*, a small group led by Ian Frazier laid the groundwork to build the production team.

The game was revealed on June 15, 2020 with the release of a trailer. It released for Microsoft Windows, PlayStation 4 and Xbox One on October 2, 2020 with cross-platform play enabled. The PC version can be played in virtual reality using various VR headsets, with the PlayStation 4 version supporting PlayStation VR. All versions of the game will have HOTAS support, with the console editions receiving support in a day one patch. By September 10, 2020, development for the game had reached "gold" status, meaning that it was ready to begin production on the physical editions of the game.

Release

Marketing

Following the June 15, 2020 trailer, a further gameplay trailer was released on July 18, 2020, and a trailer focusing on the single-player campaign was showcased at Gamescom 2020 on August 27, 2020.

On September 14, 2020, a CG short titled *Hunted* was unveiled on the *Star Wars* YouTube channel, being produced by Motive Studios in collaboration with Lucasfilm and Industrial Light & Magic. The short follows the Empire's retreat after a surprise attack by the New Republic, which marks yet another defeat for the Empire after the destruction of the second Death Star. Squadron Leader Varko Grey delayed his retreat in an attempt to defend a TIE Bomber pilot, yet the pilot's ship is destroyed and Grey is too late to escape with his Star Destroyer. Now the last TIE ship on the battlefield, he enters into a dogfight with an X-Wing and manages to destroy it before crashing onto the planet's surface. He states that the war is not yet over as he is retrieved by Imperial forces.

Pre-order bonuses

If pre-ordering the game, additional cosmetic skins for the game's pilots and ships were included. The first selection of these are either themed around the New Republic Recruit or Imperial Ace sets, and include a skin for each ship, a skin each for both Imperial and New Republic pilots, and a decal for both sets.

Following the promotional short *Hunted*, two additional skins for the X-Wing and TIE Interceptor respectively, titled the Var-Shaa set, were added to the pre-order bonuses and are based on the appearances of the two ships from the short.





NBA 2K21 is a basketball simulation video game that was developed by Visual Concepts and published by 2K Sports, based on the National Basketball Association (NBA). It is the 22nd installment in the NBA 2K franchise and the successor to NBA 2K20. The game was released on September 4, 2020 for Microsoft Windows, Nintendo Switch, PlayStation 4, Xbox One, Stadia, and will later be released for PlayStation 5 and Xbox Series X and Series S. The PS4, Switch, Xbox One, and PC released to mixed or average reviews, with critics criticizing the lack of originality in the gameplay, as well as micro transactions and bugs.

Gameplay

General

The game itself plays similarly to previous installments in the series. The player mainly plays NBA games with real-life or customized players and teams; games follow the rules and objectives of NBA games. Several game modes are present and many settings can be customized. Up to six expansion teams can be created and used in both MyLeague and MyGM Modes, with the possibility of a 36-team league, and any team can be relocated and rebranded. For the second time in series, all 12 WNBA teams are available to play as. There are 67 classic teams available, with the 2018–19 Toronto Raptors, 2016–17 Golden State Warriors, and 2015–16 Cleveland Cavaliers being among them.

MyCareer

A staple of the series, MyCareer, returns as one of the available game modes. MyCareer is a career mode in which the player creates their own customizable basketball player and plays through their basketball career. Players may make a male or female player, although female is only available on next-gen consoles. The Neighborhood also returns to MyCareer, as 2K Beach, in which players can customize their wardrobe, get haircuts and tattoos, and purchase boosts. They can also do their workouts and run drills to improve their attributes at their current team's practice facility. Progress in MyCareer may not carry over across generations, due to some changes made exclusively for next-gen.

MyTeam

NBA 2K21, for the ninth time in the series, features MyTeam mode, a mode based around the idea of building the ultimate basketball team and maintaining a virtual trading card collection. Players assemble and play with their team in basketball tournament-style competitions against other players' teams in several formats. Assets for a team are acquired through various means, including randomized card packs and the auction house. Virtual Currency (VC) is used extensively within the mode. Progress in MyTeam will carry over across generations.

Changes to MyTeam

There are many changes made to MyTeam this year, the most notable one is the adaption of a Seasons format just like most games, which has exclusive rewards that get better each season. An all-new Limited mode is added, where every weekend, players compete for rings to get seasonal rewards. By the word itself, there are some limitations to what cards you can use in Limited each weekend. Ascension is a new minigame where you flip cards and try to get the top prize in the third level. The Exchange is a new feature where you trade cards to get even better cards. Unlimited is changed to have nine different tiers, each one with its own reward for advancing. The gem levels from Amethyst to Galaxy Opal have been adjusted to leave space for a new level for cards with a 99 rating, which could be teased in the courtside report as Dark Matter.





Developer: Visual Concepts

Publisher: 2K Sports

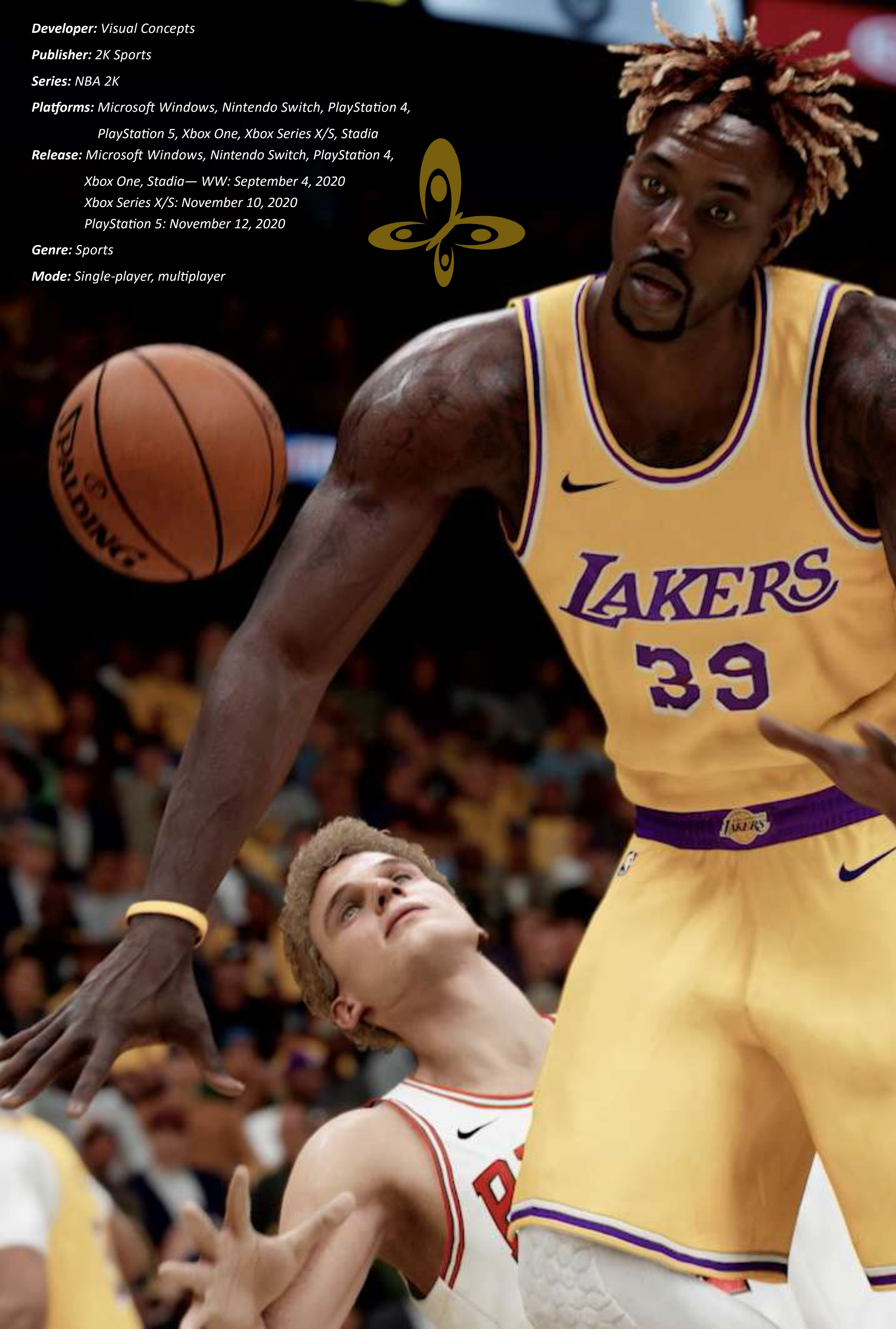
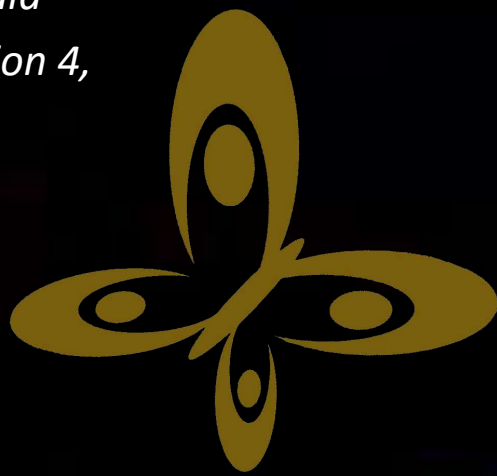
Series: NBA 2K

Platforms: Microsoft Windows, Nintendo Switch, PlayStation 4,
PlayStation 5, Xbox One, Xbox Series X/S, Stadia

Release: Microsoft Windows, Nintendo Switch, PlayStation 4,
Xbox One, Stadia— WW: September 4, 2020
Xbox Series X/S: November 10, 2020
PlayStation 5: November 12, 2020

Genre: Sports

Mode: Single-player, multiplayer



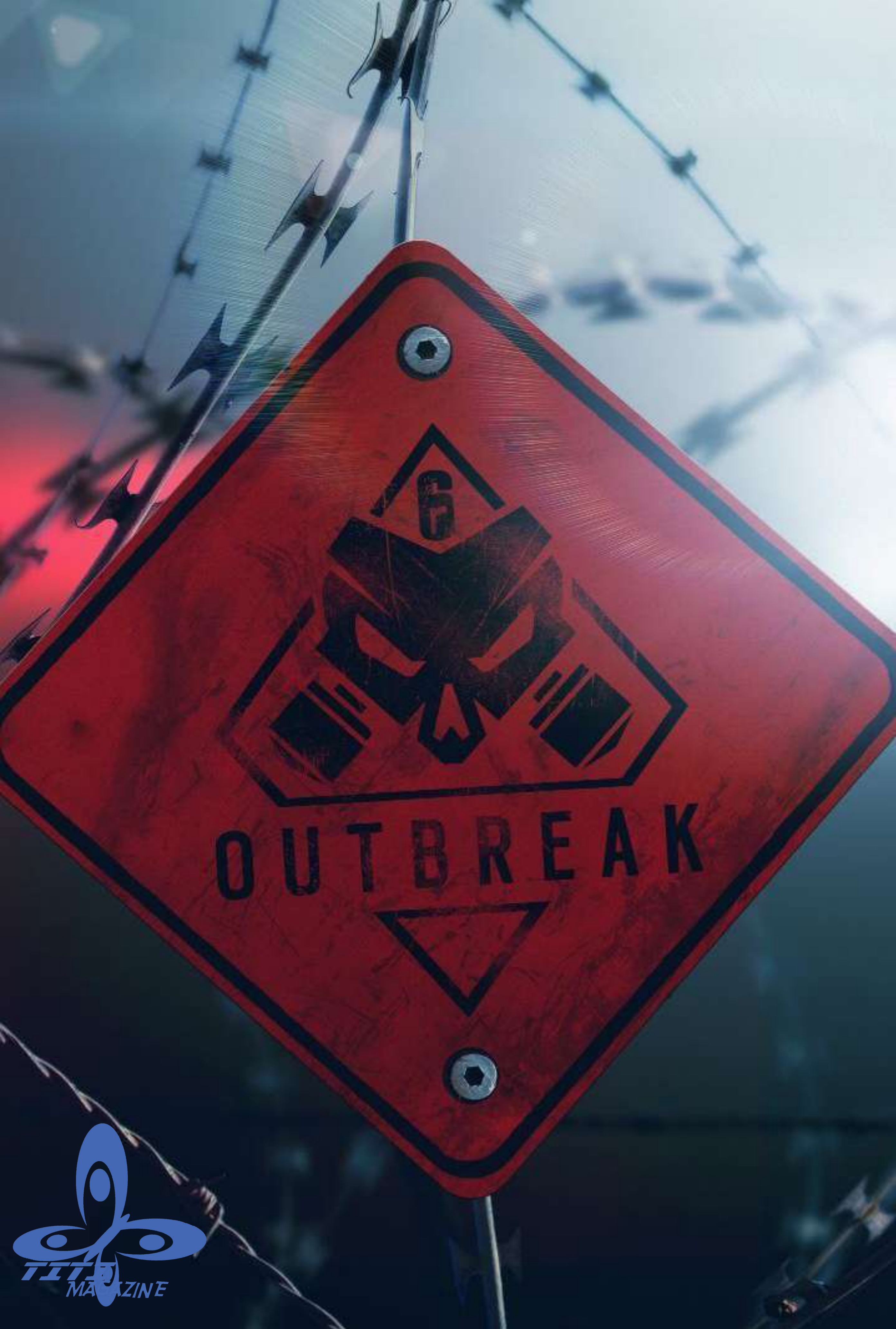


Soundtrack

The game's soundtrack currently consists of the following 48 songs:

The Weeknd - Blinding Lights, Jack Harlow - WHATS POPPIN, Roddy Ricch - God's Eyes, Juice Wrld - Let Me Know (I Wonder Why Freestyle), Lil Baby - Sum 2 Prove, Stormzy - Bronze, JACK BOYS, Pop Smoke & Travis Scott - GATTI, Polo G, Stunna 4 Vegas & NLE Choppa (Ft. Mike WiLL Made-It) - Go Stupid, A\$AP Ferg - Value, Little Simz - Venom, The Strokes - Bad Decisions, Pop Smoke - Dior, Lil Tjay (Ft. Jay Critch) - Ruthless, J Hus - Fight For Your Right, CHIKA - CROWN, Rick Ross (Ft. Dwyane Wade, Raphael Saadiq & UD40) - Season Ticket Holder, YoungBoy Never Broke Again - Red Eye, Che Lingo - My Block, Tory Lanez - Broke In A Minute, Lauren Declasse - Evisu, Ocean Wisdom (Ft. P Money) - BREATHIN', Pure Bathing Culture - Dream The Dare, Chris Patrick - SWISH, Jay Critch - Cameras, Wale (Ft. Meek Mill & Rick Ross) - Routine, Anonymuz (Ft. Denzel Curry) - No Threat, Jerreau - SAME TEAM, Tarik - Don't I, Red Cafe - I Want All The Bags, Boy In Space & unheard - Cold, Abderly - Racks, Stix - Any Other Way, Samwise - \$ & Problems, Chaz Marcus - Balmain Belt, Rae Khalil - THEYKNO FREESTYLE, Malz Monday - How It Is, ELO - Alarm, Sage English - 3 Pointer, Black\$tar (Rap) (Ft. Tyson Meshaq) - Game Time, Erick Lottery - Savage, Irie Da Brat - Work, Ill Nicky (Ft. Banger Of The Day, Cheeba Hawk & Jared Anthony) - Photograph, Zebbo - BALL, Evidence - Wave, Ro\$\$ Mac - A Dub, Jared Anthony - Mayday, Flight Gang Dra, E (Ft. Glenn) - Hoop Dreams, Kap Peezy - The Next.





OUTBREAK

Genshin Impact



Genshin Impact is a free-to-play action role-playing game developed and published by miHoYo. The game features a fantasy open world environment and action based battle system using elemental magic, character switching and uses gacha game monetization for players to obtain new characters, weapons, and other resources. The game is online-only and features a limited multiplayer mode allowing up to four players to play together. It was released for Microsoft Windows, PlayStation 4, Android and iOS on September 28, 2020, and is also planned for release on the PlayStation 5 and Nintendo Switch.

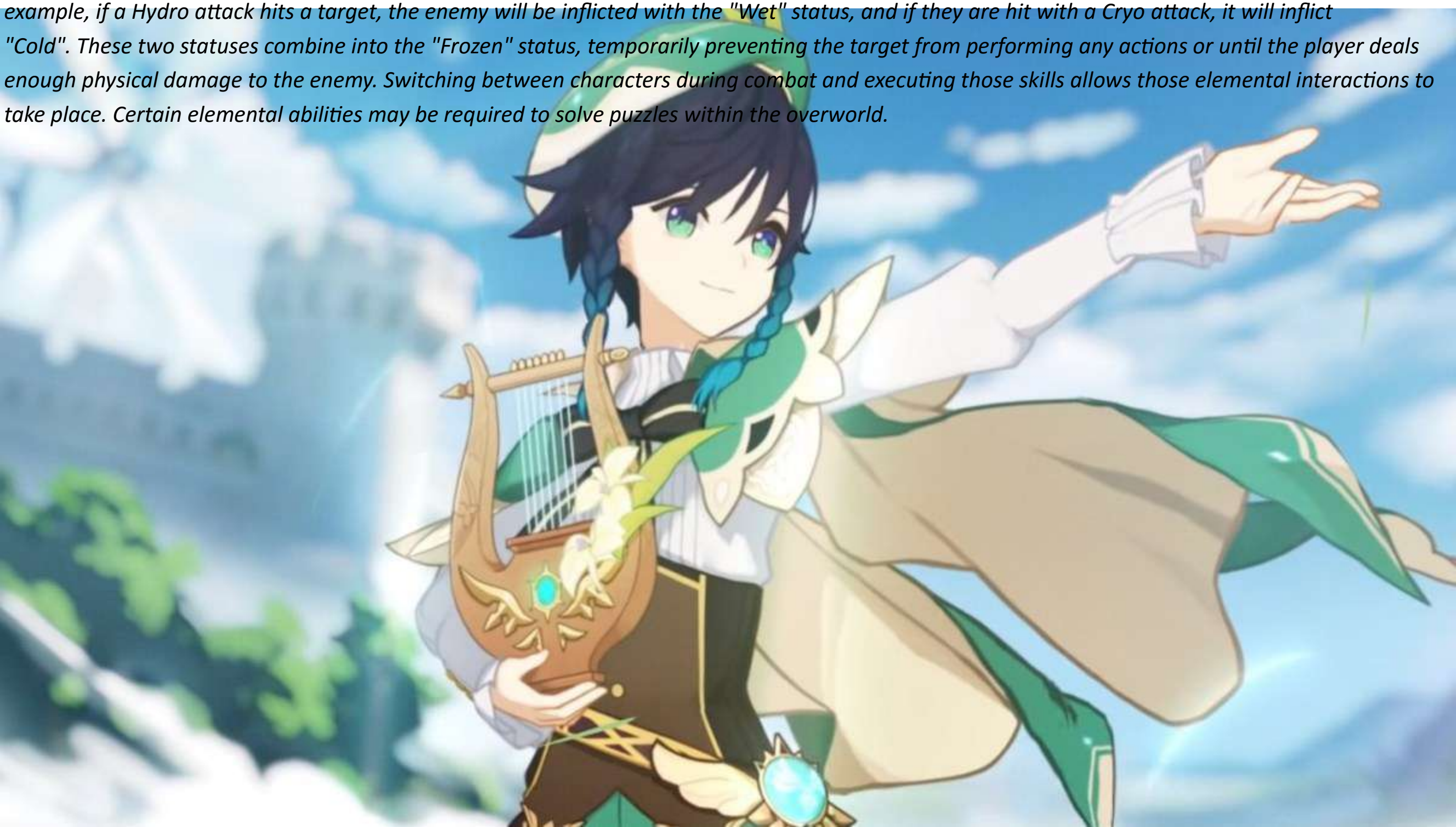
Genshin Impact takes place in the world of Teyvat, which is home to seven distinct nations, each of which is tied to an element and ruled by a god associated with it. The story follows a twin, referred to as the Traveler, who travelled across many worlds but becomes separated from their other twin by an unknown god in Teyvat. They travel across Teyvat with their newfound companion, Paimon, in search of their lost sibling and become involved in the affairs of the world and its nations. The game received a generally positive reception, with critics praising the combat and open-world freedom, while some criticism was raised at its endgame. The game grossed over \$250 million within a month, making it one of the largest mobile game launches in history.

Gameplay

Genshin Impact is an open world action role-playing game that allows the player to control one of four interchangeable characters in a party. Switching between characters can be done quickly and during combat to the player to use several different combinations of skills and attacks. Characters may have their strengths enhanced in various ways, such as increasing a character's level and improving artifacts and the weapons that the character equips. In addition to exploration, the player can attempt various challenges for rewards. Scattered across Teyvat are highly powerful enemies and domains that reward highly valuable resources, but claiming them uses up a currency called resin, which slowly regenerates over time. Completing these challenges grants the player progress towards increasing their Adventure Rank, which in turn unlocks new quests, challenges, and raises the World Level. The World Level is a measure of how strong the enemies within the world are and the rarity of rewards that defeating them gives.

The player can control their character and perform actions such as running, climbing, swimming, and gliding which are limited by stamina. Some characters possess abilities that can alter the environment, such as freezing water to create a path that can aid the player in traversing terrain. Many teleportation nodes exist throughout the world that players can warp to, and some unique statues heal and revive characters as well as provide benefits such as increasing player stamina if the proper item is offered. Items such as food and ore may be procured from the open world, while enemies and treasure chests drop other types of resources that may be used in enhancing a character's strength. Players can obtain food from hunting animals, gathering wild fruit and vegetables, or purchasing them from a store. Most ingredients can be cooked into a dish. Some meals regenerate characters' health, while others boost various statistics. Mining can be done by attacking and destroying mining nodes to produce ore. Ore can be refined and then used to enhance weapon strength or create weapons.

Each character has two unique combat skills: an elemental skill and an elemental burst. The elemental skill can be used at any time except for the cooldown period immediately after use. In contrast, the elemental burst has an energy cost, requiring the user to amass sufficient elemental energy by defeating enemies or inflicting elemental statuses. Characters have control over one of seven natural elements: Cryo, Dendro, Pyro, Hydro, Anemo, Electro and Geo, which correspond to ice, nature, fire, water, air, electricity, and earth respectively. These elements can interact in different ways; for example, if a Hydro attack hits a target, the enemy will be inflicted with the "Wet" status, and if they are hit with a Cryo attack, it will inflict "Cold". These two statuses combine into the "Frozen" status, temporarily preventing the target from performing any actions or until the player deals enough physical damage to the enemy. Switching between characters during combat and executing those skills allows those elemental interactions to take place. Certain elemental abilities may be required to solve puzzles within the overworld.





Developer: miHoYo

Publisher: miHoYo

Producer: Hugh Tsai

Composer: Yu-Peng Chen

Engine: Unity

Platform: Microsoft Windows, PlayStation 4, Android, iOS, PlayStation 5, Nintendo Switch

Release: Windows, PS4, Android, iOS—September 28, 2020

PlayStation 5—November 11, 2020

Nintendo Switch—TBA

Genre: Action role-playing game

Mode: Single-player, multiplayer



A multiplayer mode is available in the form of co-op. Up to 4 players can play together in the overworld and join domains. Player matching can either be done by requesting to connect with another player. If the player wishes to clear a domain with other players, they will be automatically matched up with others looking to tackle the same objective. The game features cross-platform play, so players on any platform can play with each other.

By completing quests to advance the story, the player can unlock three additional playable characters, and other characters can be obtained via a gacha mechanic. Several premium in-game currencies, obtainable through in-app purchases, and playing the game, can be used to obtain characters and weapons through the gacha system.

Story

Setting

Genshin Impact takes place in the fantasy world of Teyvat, which is divided into several major nations, which are Mondstadt, Liyue, Inazuma, Sumeru, Fontaine, Natlan, and Snezhnaya, with these regions themselves are split into several regions. Additionally, there is Celestia, a mysterious floating island allegedly home to mortals who have ascended to godhood through performing great, heroic feats. Currently, players can only visit Mondstadt and Liyue. Mondstadt, known as the city of freedom, worships Barbatos, the Anemo Archon, and sits on an island in the middle of a lake. Mondstadt's region occupies the northeastern half of the map, and in the southeastern half of the map lies the nation of Liyue, which worships the Geo Archon Rex Lapis and is the largest market harbor in Teyvat. Each nation takes inspiration from a real-world region, incorporating architecture, language, and music. Mondstadt uses central European influences while Liyue uses Chinese ones.

Each nation is associated with and worships an Archon, of which there are seven. Each Archon is tied to one of the game's elements, reflected in their nation's aspect. Barbatos, Rex Lapis, and Tsaritsa are archons of Mondstadt, Liyue, and Snezhnaya, respectively. An Archon's strength is tied to how firmly they control their region. Specific individuals chosen by the Archons are given a Vision — magical gemstones that give their bearers the ability to command an element. Vision wielders become an allogene, someone with the potential to ascend to godhood. In gameplay, each playable character (except the Traveler) is a Vision wielder.

Characters

The player's character is referred to as "Traveler", and is one of a pair of twins who was separated from their sibling by an unknown god. Though the character's name and gender is chosen by the player, the other sibling's name is revealed to be "Aether" if the sibling is male and "Lumine" if the sibling is female. The Traveler's companion is Paimon, a small floating being who acts as a guide for the Traveler, and is depicted as the mascot for the game. As the Traveler and Paimon journey throughout Teyvat, they meet many individuals and factions.

The Knights of Favonius are an order of knights tasked with protecting Mondstadt and its citizens. The Knights of Favonius are led by acting grand master Jean Gunnhildr, as the current grand master, Varka, embarked on an expedition. Other notable members of the order include Amber, an energetic and hardworking Outrider; Lisa, a lazy but powerful magician; Kaeya, a charming Captain; and Klee, a young explosives expert. The Traveler is also joined by Diluc, a local winery owner, and Venti, whose true persona is that of the Archon Barbatos, as they try to stop Stormterror Dvalin, one of the ancient guardians of Mondstadt known as the Four Winds. While in Mondstadt the Traveler can also meet an astrologer named Mona, and Barbara, a deaconess and an idol singer.





Liyue is presided over by the Liyue Qixing, a group of business leaders. Ningguang and Keqing are a part of this group, and employ Ganyu as their emissary. Adepti are magical beings who also reside in Liyue, who are similar to gods but are not worshipped. After the death of Rex Lapis, Liyue's Archon, the Traveler works with an eccentric but well-learned funeral parlor consultant named Zhongli to prepare for the funeral of the fallen archon. The Traveler can also meet a variety of other characters from Liyue, including Xiangling, a passionate chef; Xingqiu, the book-loving younger son of one of Liyue's business magnates, and Qiqi, an undead pharmacist.

Mondstadt and Liyue have a tense relationship with Snezhnaya, whose malicious delegation of diplomats named the Fatui maintain a friendly appearance while using more underhanded methods behind closed doors. The Fatui are led by the Tsaritsa, Snezhnaya's Archon, and the Eleven Fatui Harbingers, individuals given extraordinary powers without the use of Visions instead use treasures called Delusions given by the Tsaritsa. Among the Eleven Harbingers include La Signora and Childe, who are respectively the eighth and eleventh members. In addition to the Fatui, the other sinister faction in the game is the Abyss Order, a mysterious, but powerful army of monsters that seeks to destroy all of humanity. They are led by Traveler's missing sibling, referred to as 'prince' or 'princess'.

Development

miHoYo, revealed Genshin Impact in June 2019 at E3 2019. Between the announcement and release closed beta tests were held, allowing invited players to explore and interact with the open world. The game's developers sought to create a game that was distinct from Honkai Impact 3rd in terms of its quest and combat systems as well as its random events and mode of exploration. Genshin Impact was designed as a cross platform title, developing the game on PC and PlayStation platforms allowed the developers to raise graphical fidelity for the game, such rendering realistic shadows. The Legend of Zelda: Breath of the Wild is held in high regard by the development team, and is cited as one of the main inspirations for Genshin Impact. The game had a development and marketing budget of around \$100 million. The game was released for Microsoft Windows, PlayStation 4, Android, and iOS on September 28, 2020, and features cross-platform play between them. The game will also be playable on PlayStation 5 on November 11, 2020, improving graphics and loading times over the PlayStation 4 version. The game will also be released for Nintendo Switch, but no release date has been announced.

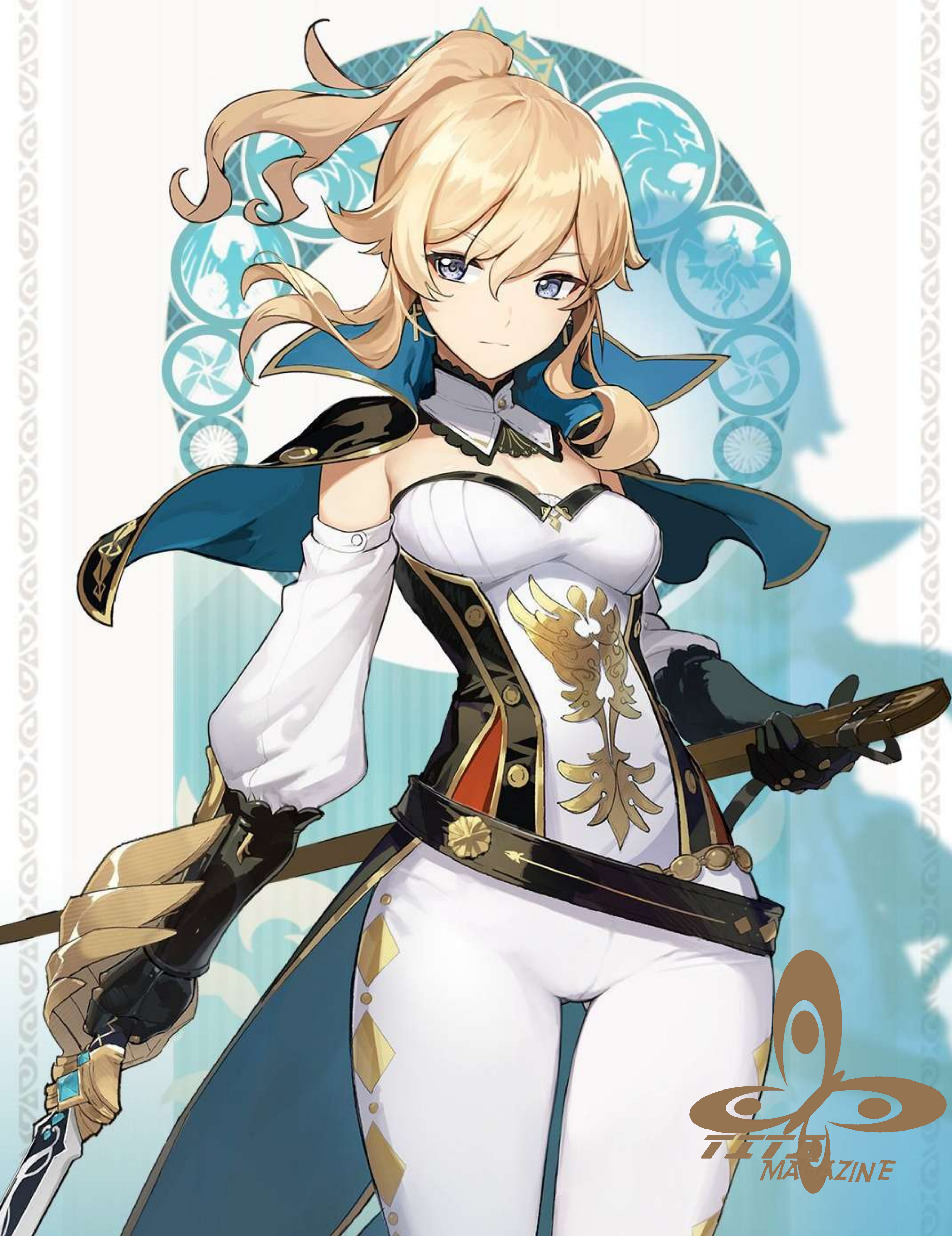
Yu-Peng Chen of HOYO-MiX composed the game's original score, which was performed by the London Philharmonic Orchestra and the Shanghai Symphony Orchestra. A soundtrack album featuring music from the Mondstadt chapter of the game, "City of Winds and Idylls", was released digitally on October 15, 2020. "Jade Moon Upon a Sea of Clouds", a soundtrack featuring music from the Liyue region, was released digitally on November 6, 2020. Shortly after the launch of the game, miHoYo announced a schedule for content updates over the following months. These content updates are planned to be implemented into the game every six weeks. Additional patches in the future will add more events and new areas of Teyvat.

Genshin Impact was released in several languages, with voiceovers in Japanese, Chinese, Korean, and English. Genshin Impact takes a different title in Chinese, Japanese and Korean, being simply shortened to the first word of the international title (i.e., Yuánshén 原神 in Chinese, Genshin 原神 in Japanese and Wonsin 원신 in Korean). The different pronunciations reflect the local way of pronouncing the original Chinese title, which means "primordial gods".



GENSHIN

IMPACT



FIFA 21 is a football simulation video game published by Electronic Arts as part of the FIFA series. It is the 28th installment in the FIFA series, and was released 9 October 2020 for Microsoft Windows, Nintendo Switch, PlayStation 4 and Xbox One. Enhanced versions for the PS5 and Xbox Series X and Series S are scheduled for release on 4 December, 2020, in addition to a version for Google Stadia.

Features

Ultimate Team

Ultimate Team features 100 icon players, including 11 new names. Eric Cantona, Petr Čech, Ashley Cole, Samuel Eto'o, Philipp Lahm, Ferenc Puskás, Bastian Schweinsteiger, Davor Šuker, Fernando Torres, Nemanja Vidić, and Xavi all feature as icons for the first time. Jens Lehmann will not be an icon in FUT 21.

Ultimate Team will see the addition of a co-op gameplay feature in the form of Division Rivals, Squad Battles and Friendlies with a friend online to unlock objectives and rewards. FUT was surrounded by controversy due to it being classified as a loot box and a source of online gambling. FIFA points were already banned in Belgium and could be banned worldwide soon. Similarly, a Dutch judge decided that EA should be fined €0.5 million per week until the loot boxes were removed. The players can customize their own FUT stadium with tifos, pyrotechnics, trophies, music, statues and stands as their FUT club grows. In-game stats can now be upgraded individually for special cards (the example given is if Trent Alexander-Arnold scored a free-kick for a TOTW in-form item, the free-kick accuracy can be much higher than his other in-form items). Live FUT friendlies combines house rules with squad rules to create different match types that change throughout the year. Redesigned menus allow the access to their squad and stadium directly from anywhere in the main menu. In new FUT events, the players can pick sides and compete against the FUT community to unlock packs, coins, club items or players in Team Event Objectives. The players can work together with the entire community and earn shared rewards by completing objectives as a collective.

The Top 100 will be expanded to Top 200 in FUT Champions. 30 matches in Division Rivals contribute to their weekly rating. They can play more matches for skill points and FUT Champions points but they won't increase own rank. Players can make extra coin rewards when they get promoted to a new division for the first time in Division Rivals. Squad Battles can be used to determine their rivals division at the start of FUT 21.

Fitness and training consumable items have been removed from the game. Players will still lose fitness and stamina during a match, but will automatically start their next game at full fitness. Healing items have been simplified to just gold common and rare items.

The player's club can be transferred from PlayStation 4 to PlayStation 5, and from Xbox One to Xbox Series X and Series S, but not from PlayStation to Xbox or vice versa though.

On 9 September 2020, EA Released the Ultimate Team ratings of the Top 100 Players. Barcelona forward Lionel Messi topped the list with a rating of 93, followed by Juventus forward Cristiano Ronaldo with a 92 rating, and Atletico Madrid goalkeeper Jan Oblak, Paris Saint-Germain forward Neymar, Manchester City midfielder Kevin De Bruyne, and Bayern Munich forward Robert Lewandowski all with 91's.





ENGLAND 

MANCHESTER CITY



★★★★★

ANG	MIT	DEF
86	85	84

PREMIER LEAGUE

 AUS

VORTEILS-EINSTELLUNGEN

GG

LIVE-FORM AUS



DEUTSCHLAND 

DORTMUND



★★★★★

ANG	MIT	DEF
85	82	81

BUNDESLIGA



Developers: EA Vancouver, EA Romania

Publisher: EA Sports

Series: FIFA

Platforms: Microsoft Windows, PS4, Xbox One, Nintendo Switch,
Google Stadia, PlayStation 5, Xbox Series X/S

Release: Microsoft Windows, Nintendo Switch, PS4, Xbox One—9 October 2020
PS5, Xbox Series X/S—4 December 2020
Stadia—TBA

Genre: Sports

Mode: Single-player, multiplayer



Career Mode

Career Mode will see new additions following years of criticism from the community - mainly to the manager mode. New additions include; a re-vamped interactive match simulation mode, which allows players to instantly jump in and out of matches in addition to changing game plans in real time. A new and improved training system which allows for weekly training schedules and the ability to train players to play in different positions, new stats such as match fitness and growth, an improved youth academy system, more transfer options such as loan to buy deals, and enhanced opposition AI.

VOLTA Football 21

FIFA Volta mode was introduced in FIFA 20, and it will be a part of the FIFA 21 as well. According to producers, Volta 21 will have gameplay improvements and will see new playing modes such as The Debut, the sequel to last year's story mode, featuring Zinedine Zidane, Thierry Henry, Kaká and Frank Lampard. Volta Squads, an online mode where people can play with friends. and Feature Battles mode. There will also be five new locations (Sao Paulo, Paris, Sydney, Dubai and Milan) with the addition of the VOLTA Stadium.

Licences

The game features more than 30 official leagues, over 700 clubs, and over 17,000 players. In August 2020, EA Sports announced an exclusive multi-year partnership with AC Milan and Inter Milan.

Juventus, Roma, River Plate, Boca Juniors and Corinthians will not be featured in FIFA 21 and instead are known as Piemonte Calcio, Roma FC, Nuñez, Buenos Aires and Oceânico FC respectively. The game will retain the players' likenesses (except for Oceânico FC), but the official badge, kits and stadiums will be unavailable and instead feature custom designs and generic stadiums produced by EA Sports. Bayern Munich is also featured in the game with licensed players and kits but don't have their stadium licence and will play in a generic stadium.

The Finland national football team is fully licensed for the first time.

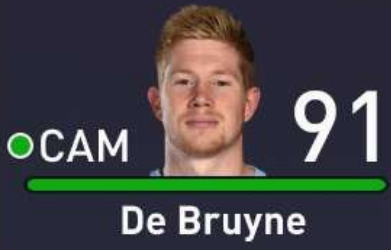
Release

FIFA 21 was released worldwide on 9 October 2020 for Microsoft Windows, PlayStation 4, Xbox One and Nintendo Switch. The Switch version is a "Legacy Edition", with updated kits, rosters, and minor updates, but does not include "new game modes or gameplay innovations". The game has three official editions: Ultimate, Champions and Standard. The Ultimate and Champions editions were released on 6 October ahead of the release of the standard edition on 9 October. EA Play subscribers were able to get a 10-hour early access trial of FIFA 21 on 1 October. The game will also be released on PlayStation 5, Xbox Series X/S, and Google Stadia at a later date.





SUBSTITUTES



PLAYER INFO COMPARISON

CAM / CM	Position(s)
100	Fitness
76 +5	Pace
86	Shooting
93 +4	Passing
88 +3	Dribbling
64	Defending
78	Physical
★★★★★	Skill Moves
★★★★★	Weak Foot
Right	Foot
High	Attacking Work Rate
High	Defensive Work Rate

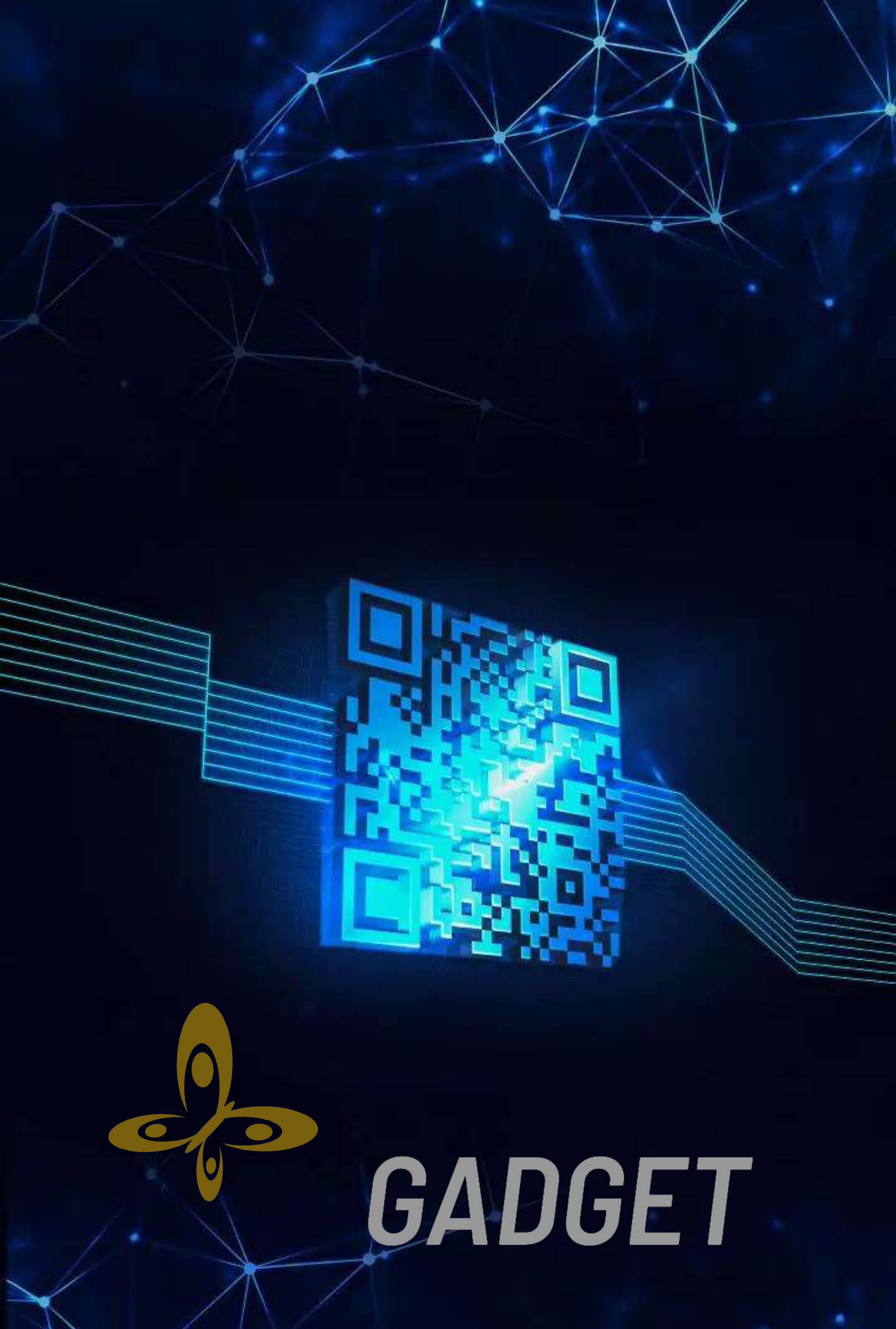




ori

AND THE WILL OF THE WISPS





GADGET

TECLAST F15S

Less Weight, More Vision

Teclast 15.6 inch Full HD Large Screen Laptop



\$619.95

Intel

Apollo Lake

2.4GHz

Frequency

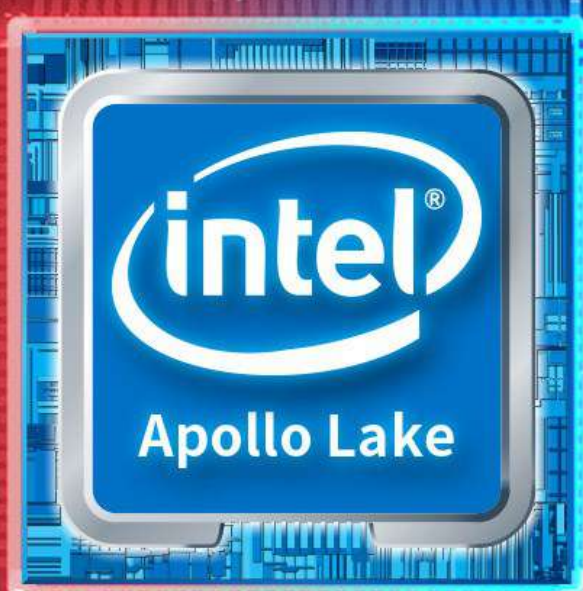
14nm Process

Low Power Consumption

Low Power Consumption High Performance CPU

F15S is powered by Intel Apollo Lake processor.

2.4GHz frequency offers you excellent daily productivity performance.



8GB
RAM

128GB
ROM

SSD
Upgrade

Micro SD
Storage Expansion

8GB Memory 128GB Storage

8GB memory gives you the power to handle most applications and multimedia workflow.
128GB storage offers ample storage for your person data.
And you can expand the storage by Micro SD card and SSD.



HD Graphics
Core Graphics

4K Video Playback
Hardware Decoding

HD Graphics 4K Video Playback

Intel HD Graphics allows F15S to smoothly play 4K videos with stunning ease.



Metal Top Lid Cover
Durable Quality

1.8kg
Lightweight and Portable

7mm*Thickness
Thin Design

Aluminum Alloy Metal Top Lid Cover

Metal top lid cover laptop is much stronger and more durable than the plastic one, and it also achieves less weight and thickness.



15.6 inch
15.6 inch

1920x1080
Full HD

15.6 inch Full HD Display

The 1920 x 1080 resolution boasts impressive color and clarity. IPS technology for wide viewing angles.



Integrated Design

Glass Panel

2.5D Curved Edge

Narrow Bezel

Integrated Design Glass Panel Gorgeous Visuals

F15S comes with an integrated glass panel, making the screen slicker and more modern. With super narrow bezels and a 2.5D edge, you will enjoy more screen real estate and less clutter.



Windows 10

OS

Productive

Work

For Productivity and Entertainment

With Windows 10, you will experience fast boot-ups, a familiar yet expanded start menu, and great new ways to get stuff done.



Long Key Spacing
Full Size Keyboard

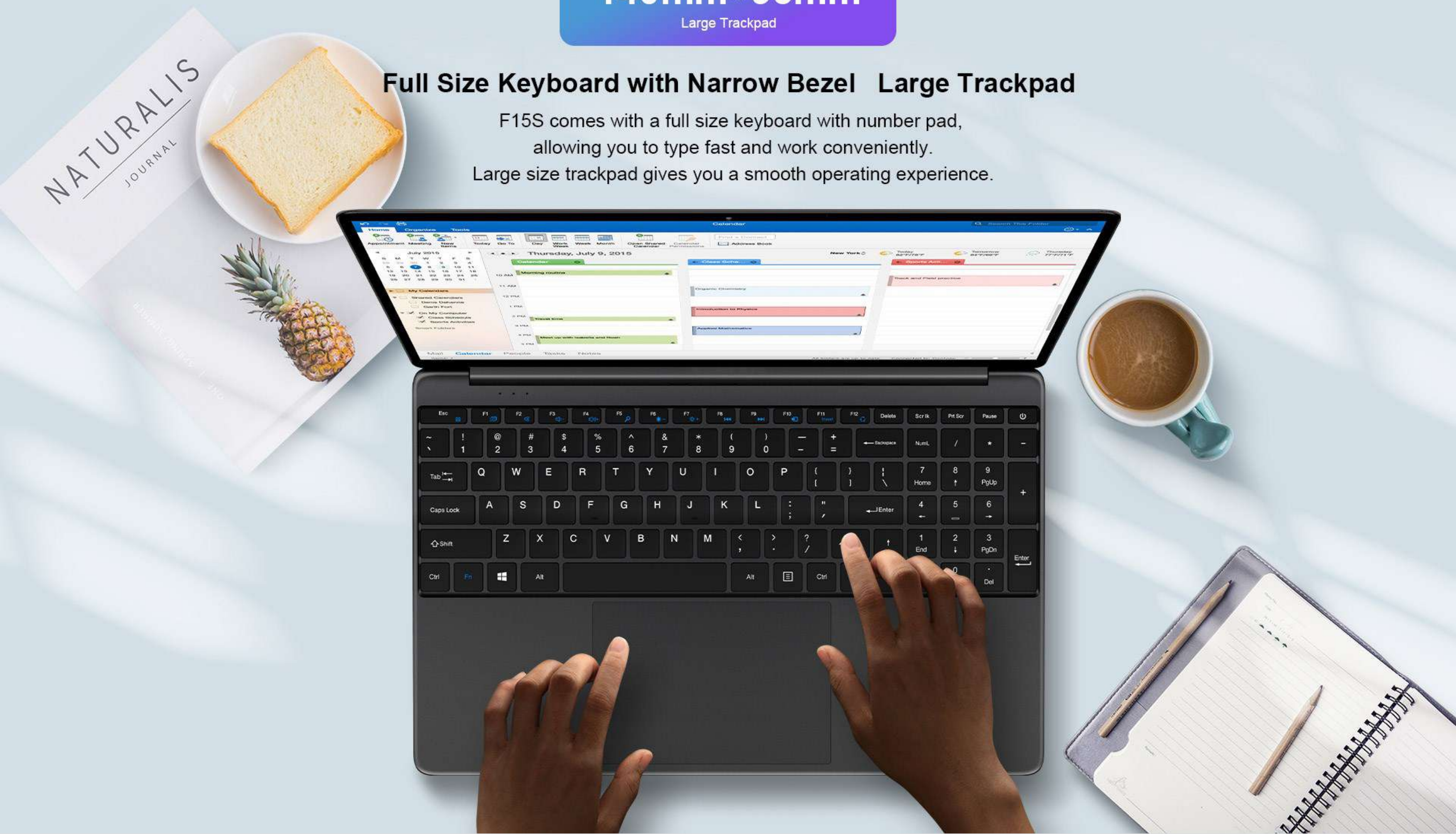
Narrow Bezel
Rational layout

Number Pad
Sensitive Control

140mm×95mm
Large Trackpad

Full Size Keyboard with Narrow Bezel Large Trackpad

F15S comes with a full size keyboard with number pad, allowing you to type fast and work conveniently. Large size trackpad gives you a smooth operating experience.



Dual USB3.0

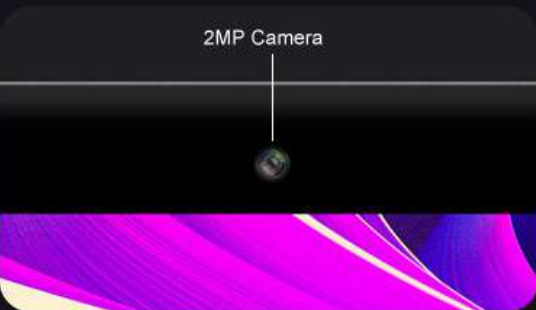
HDMI

Bluetooth4.2

ac Dual-band WiFi

Stay Connected

Two standard USB3.0 for connectivity, Mini-HDMI for high definition video and audio output. Dual band Wi-Fi and Bluetooth 4.2 enable you to work with fast wireless transfers. Front camera allows for crisp clear video call anywhere.







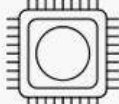
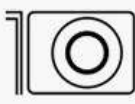
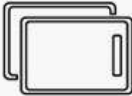

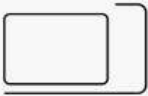
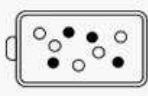


38000mWh
Li-polymer

7-hour
Mix use

High Capacity Long Battery Life

38000mWh Li-polymer battery allows for battery life of up to 7 hours mix-use, gives you a better work and entertainment experience.



- | | | | | | |
|---|--|---|---|--|--|
| 
15.6" IPS
1920×1080 FHD | 
Metal Top Lid Cover
Thin and Solid | 
1.8Kg
7mm Thickness | 
Integrated
Glass Panel
2.5D Edge | 
Intel Apollo Lake
Low Power
Consumption CPU | 
HD Graphics
High Performance |
| 
8GB
RAM | 
128GB
SSD | 
Full Size Keyboard
Large Trackpad | 
7-Hour
Mix-use | 
Windows 10
OS | 
ac Dual-band WiFi
Bluetooth |

Sand Blasting Technology
Smooth Touch







It's A Blast To Go This Fast

10.1 inch High Performance 4G Tablet PC

UNISOC T618 Processor

M40



\$179.99

UNISOC T618 Octa Core	6GB RAM 128GB ROM
Android 10 Gesture Navigation	4G Network Dual SIM
Full Metal Body 10.1 Full HD Display	Long Battery Life Type-C Charging
8MP/5MP Front 8MP Rear Auto-Focus	5-mode Navigation Fast Positioning
Momentum System Stereo Speakers	ac Dual band WiFi Bluetooth 5.0

UNISOC T618
Octa Core Processor

12nm Process
Super Low Heat

Cortex-A75 Core
Neural Network

200000+ Score
AnTuTu Benchmark

T618 Octa Core CPU, High Power and Low heat

UNISOC Tiger T618 Octa Core CPU uses 12nm process which achieves high performance with low heat and power consumption. 2 A75 high power cores with 6 AI performance optimized A55 low power cores, allow M40 to benchmark over 210000 on AnTuTu.

12nm Process Low Heat Low Power Consumption

Advanced 12nm process reduces heat and power consumption resulted by idle current, allowing the CPU to maintain high performance with less power.

Combining High Performance with High Efficiency

DynamiQ technology redefines multi-core computing by combining the big and small cores into a single, fully-integrated cluster with Cortex-A75 cores improving performance and Cortex-A55 cores improving efficiency.

Even More Intelligent

Cortex-A55, compared to its predecessor A53, has been optimized for AI computation scenarios and delivers 6 times better performance in neural networking performance.

Mali-G52 3EE
GPU

850MHz
Frequency

Immersive
Gaming Experience

Powerful Mali-G52 Graphics

Mali-G52 is Bifrost based GPU with 850MHz frequency, brings you an immersive gaming experience.



Satellite Positioning
4 Major Systems

A-GPS
Assisted Positioning

Five Types of Navigation

Supports BDS, GPS, GLONASS, GALILEO all 4 major satellite navigation systems and supports A-GPS internet assisted positioning, giving you a faster and more precise direction navigation.



Dual 4G
Network/Call

Dual SIM
VoLTE Support

Dual SIM Slots Switch Freely between Work and Life

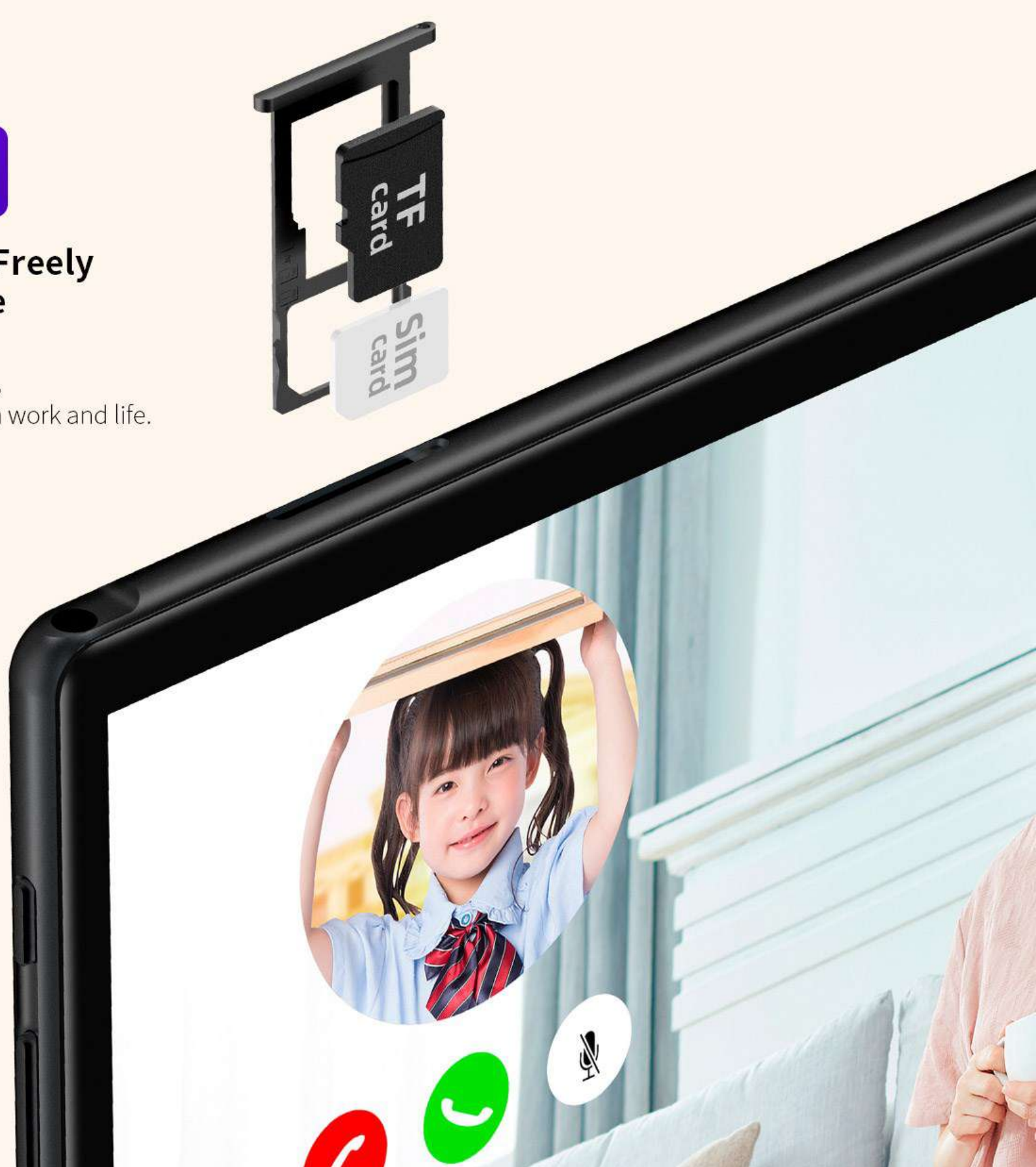
Dual SIM slot and support for
TD-LTE and FDD-LTE 4G networks,
allow you to freely switch between work and life.

GSM: B2,B3,B5,B8

WCDMA: B1,B2,B5,B8

TD-LTE: B38,B39,B40,B41

FDD-LTE: B1,B3,B5,B7,B8,B20,B34

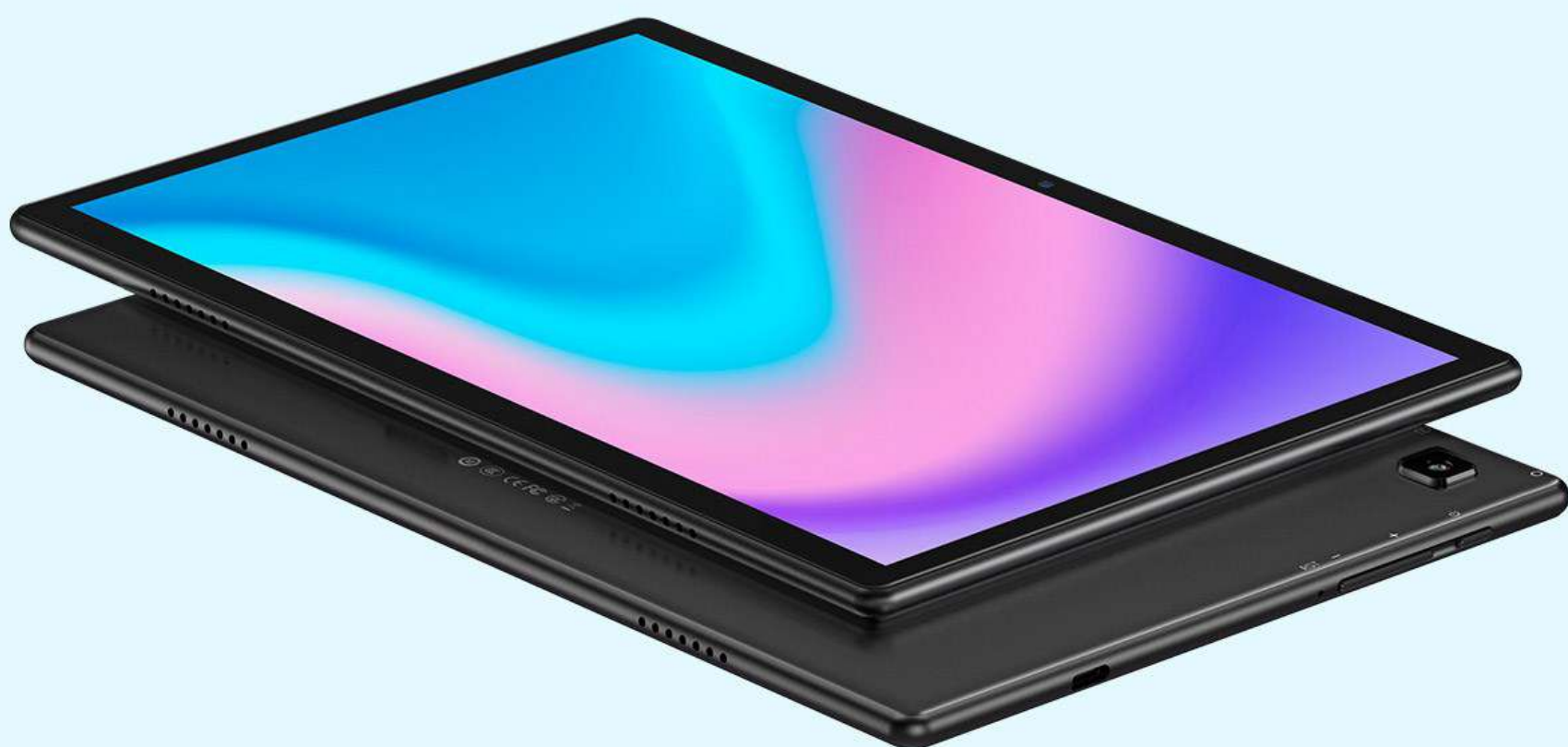
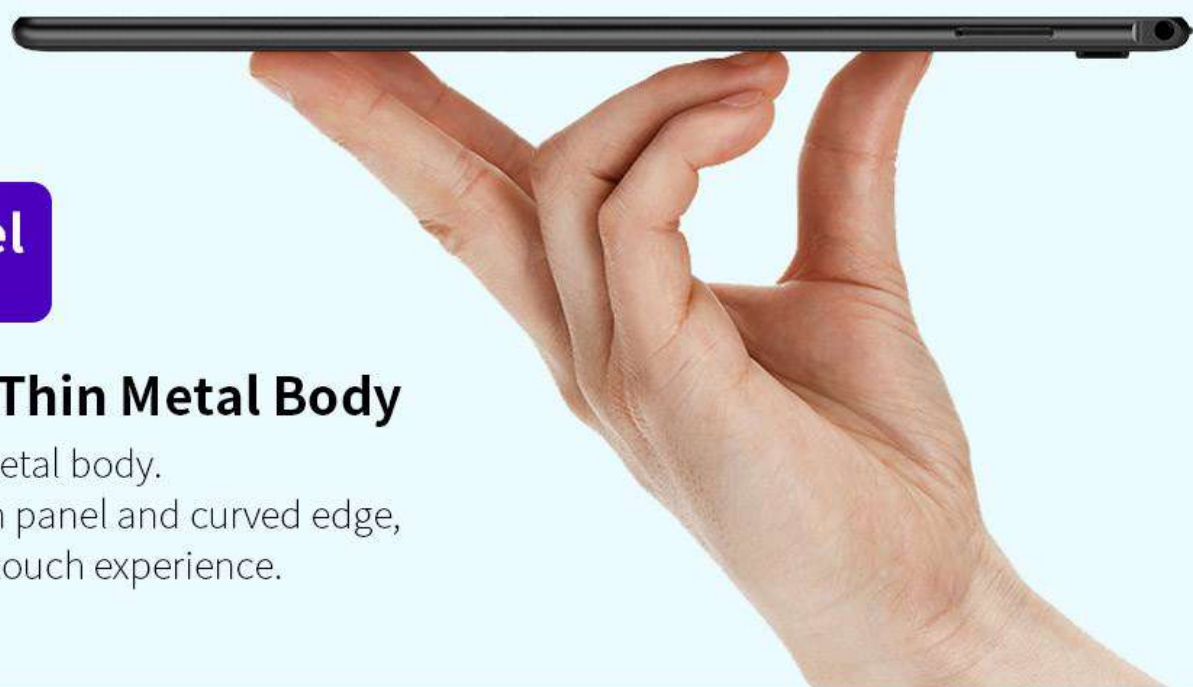


Metal Body
Fashionable &Thin

2.5D Touch Panel
Smooth Touch

Lightweight and Thin Metal Body

M40 has a light and thin metal body.
Combined with 2.5D touch panel and curved edge,
M40 brings you a smooth touch experience.



1920 × 1200
Full HD

10.1 inch IPS
Wide Viewing Angle

Wide Viewing Angle

10.1 inch FHD IPS display with wide viewing angle
delivers you a stunning visual experience



Front Camera

Rear Camera



Speaker

Speaker

Micro SD/SIM Card Tray Headphone Jack

Power Button

Volume Rocker

Type-C

RESET



Long Battery Life
Long-lasting Entertainment

6000mAh
Capacity

Long Lasting Battery

Its large-capacity 6000mAh battery can effortlessly support you to enjoy reading, browsing, watching movies and playing games.



High Accuracy

Multi Touch

High Touch Sensitivity Display

New upgraded 56-channel high sensitivity touch panel and IC, giving you a highly accurate and sensitive touching experience.

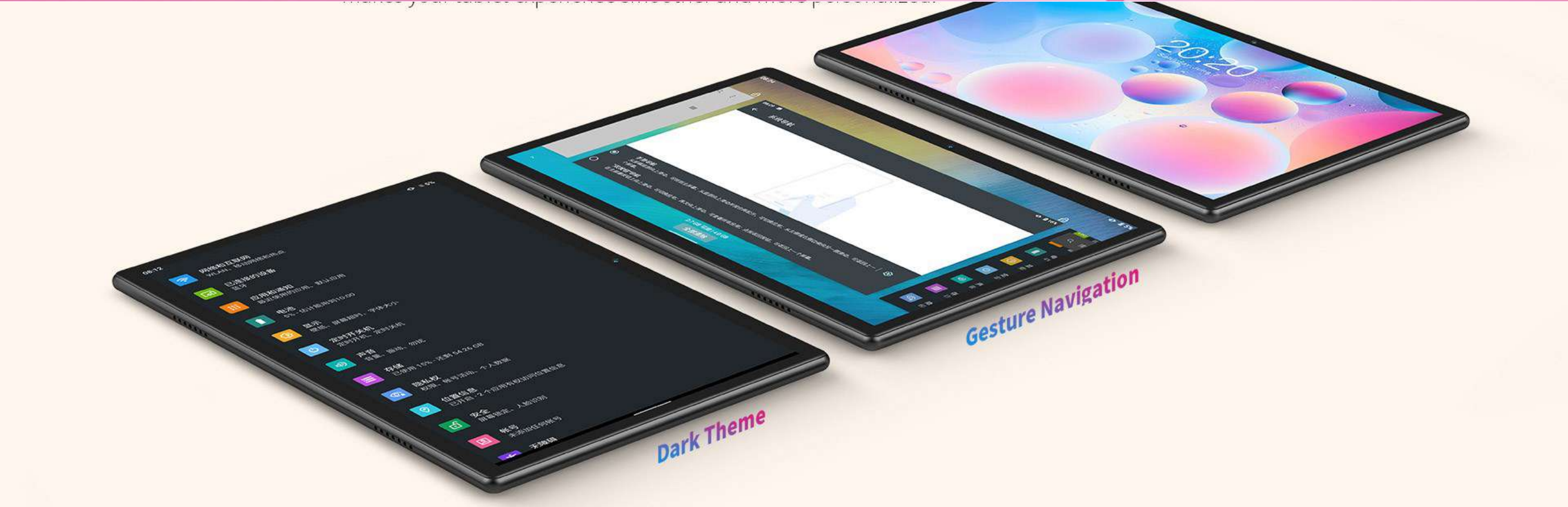
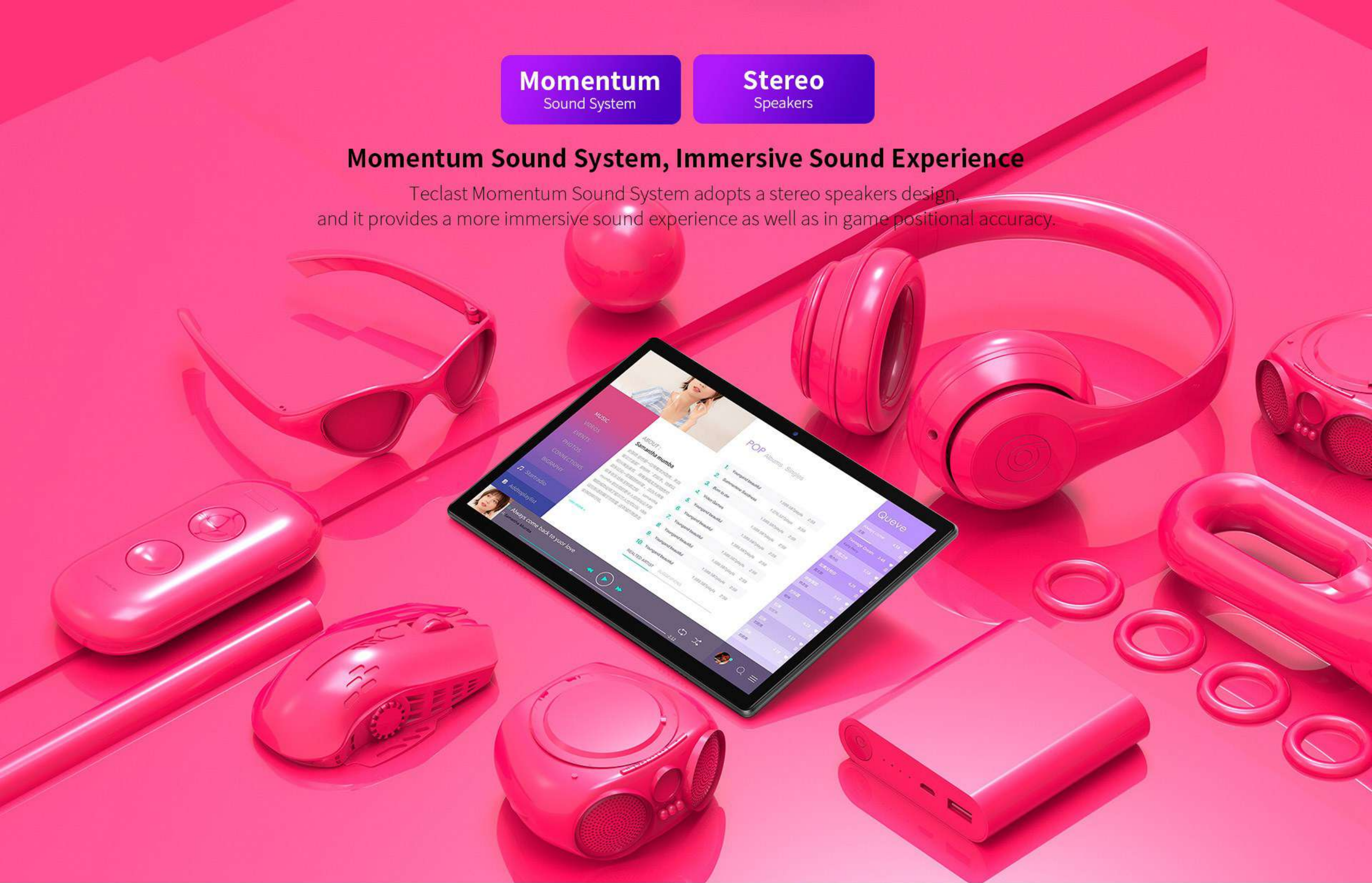


Momentum
Sound System

Stereo
Speakers

Momentum Sound System, Immersive Sound Experience

Teclast Momentum Sound System adopts a stereo speakers design, and it provides a more immersive sound experience as well as in game positional accuracy.



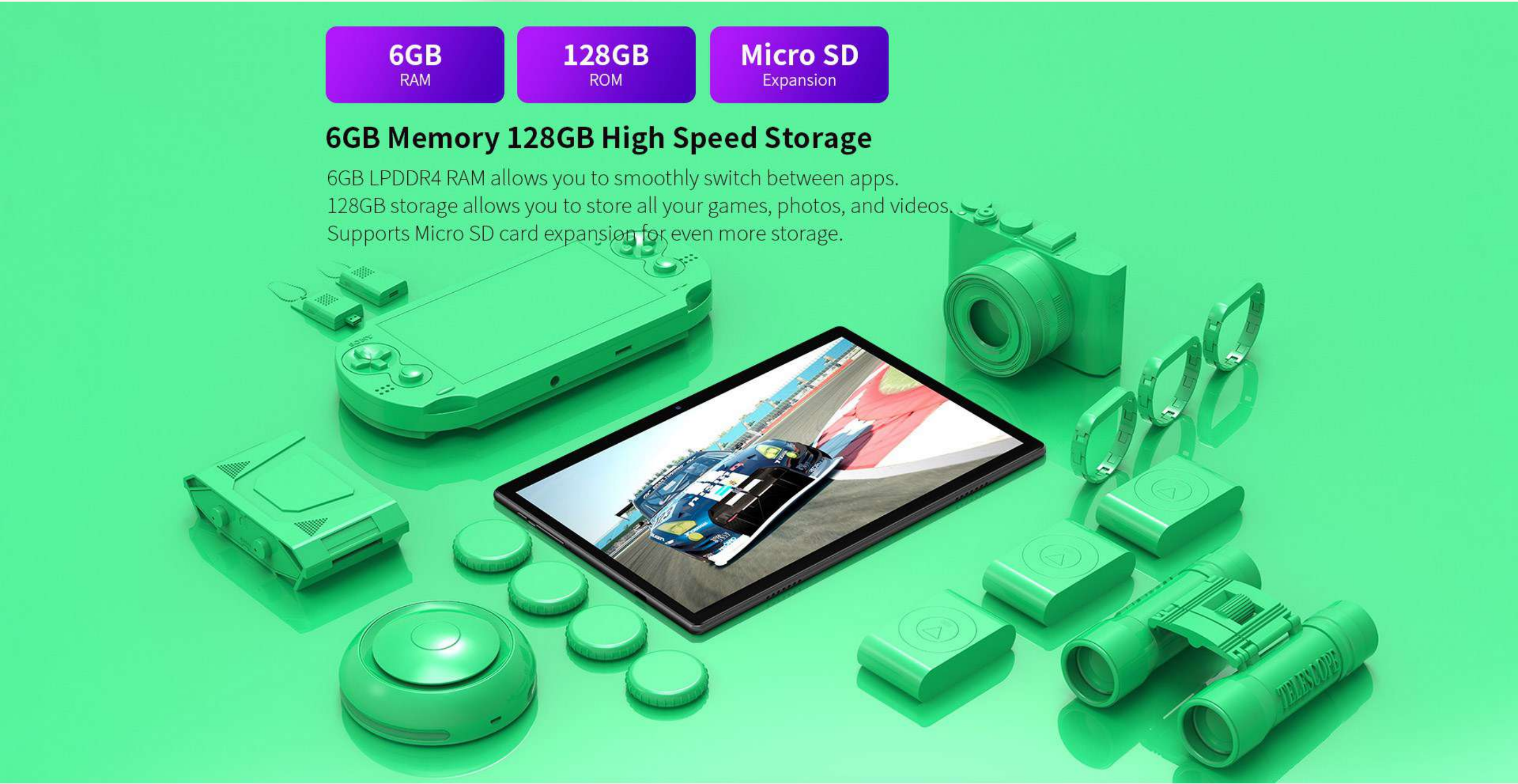
6GB
RAM

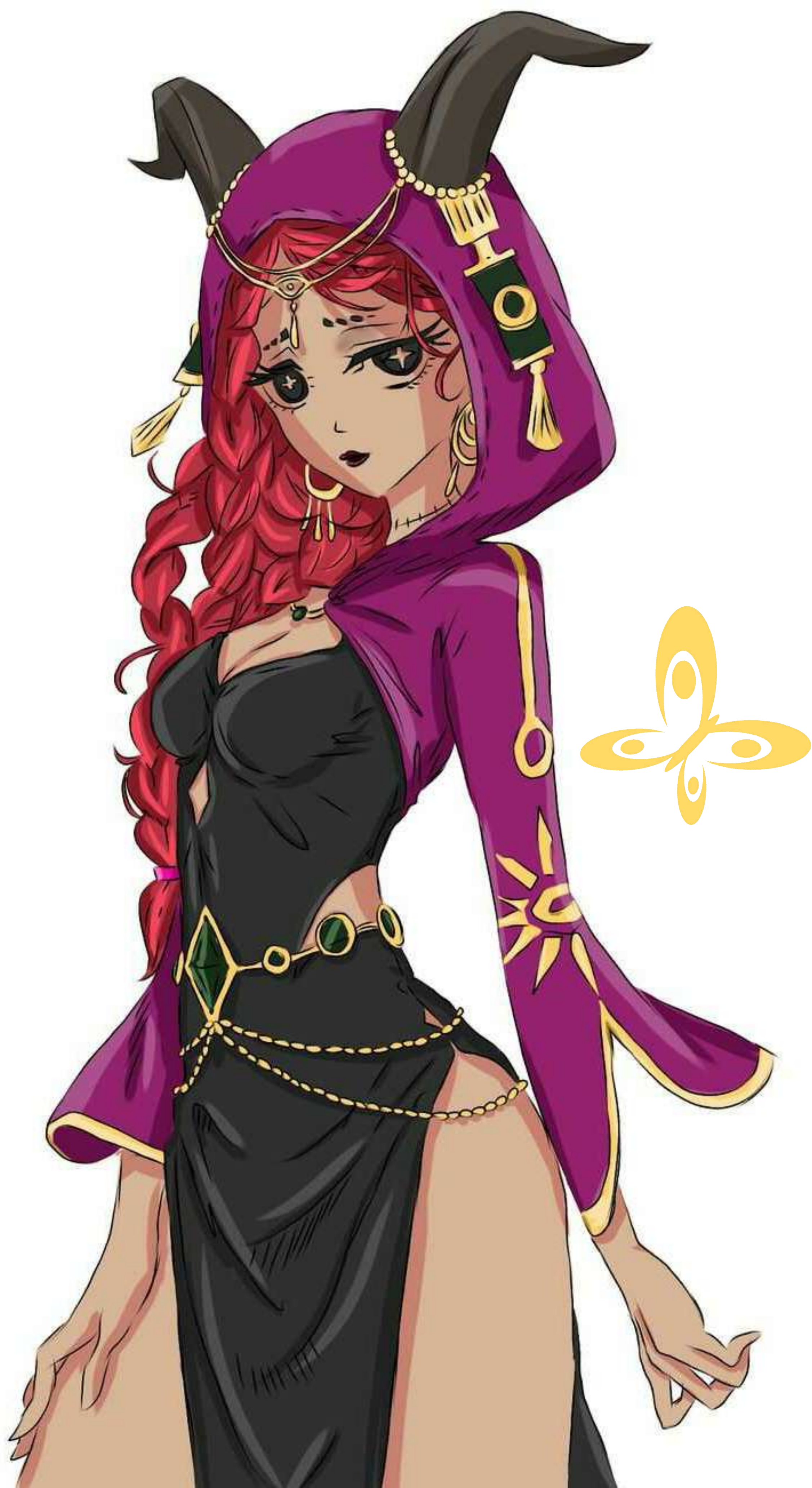
128GB
ROM

Micro SD
Expansion

6GB Memory 128GB High Speed Storage

6GB LPDDR4 RAM allows you to smoothly switch between apps.
128GB storage allows you to store all your games, photos, and videos.
Supports Micro SD card expansion for even more storage.





Swift 5



\$999.99

The New Wonderful

Your projects, your files. Only swifter.



Swift 5

Thin, lightweight, and premium to the touch. Portability has never looked so good, especially with 11th Gen Intel® Core™ processors and Intel® Iris® X^e graphics.



The Protection

Coated in Antimicrobial Solution for a cleaner tomorrow, the Swift 5 delivers smart protection against a broad range of bacteria⁴.

The Power

The Swift 5 can power you through your day with a fast-charging battery delivering up to 17 hours¹. And with just 30 minutes of charge, you'll get up to 4-hours of juice².

The Productive

With AI-enhanced noise suppression and Wi-Fi 6, home conference calls have never been smoother, and with Thunderbolt™ 4, the Swift 5 keeps up with multitaskers and then some.

The Premium

Premium is now ultra-lightweight. The Swift 5 is stylishly sleek-metal in design with portability at its core, and at just 14.95mm³ thin, that's some serious premium.

Premium is now lightweight.
The Swift 3 is sleek-metal in
design with portability at its
core, and at just
15.95mm³ thin, that's some
serious premium.



With the latest Intel® Evo™
Platform and supercharged
graphics, the Swift 3 comforta-
bly delivers performance as
swiftly as its name suggests.







Automobile

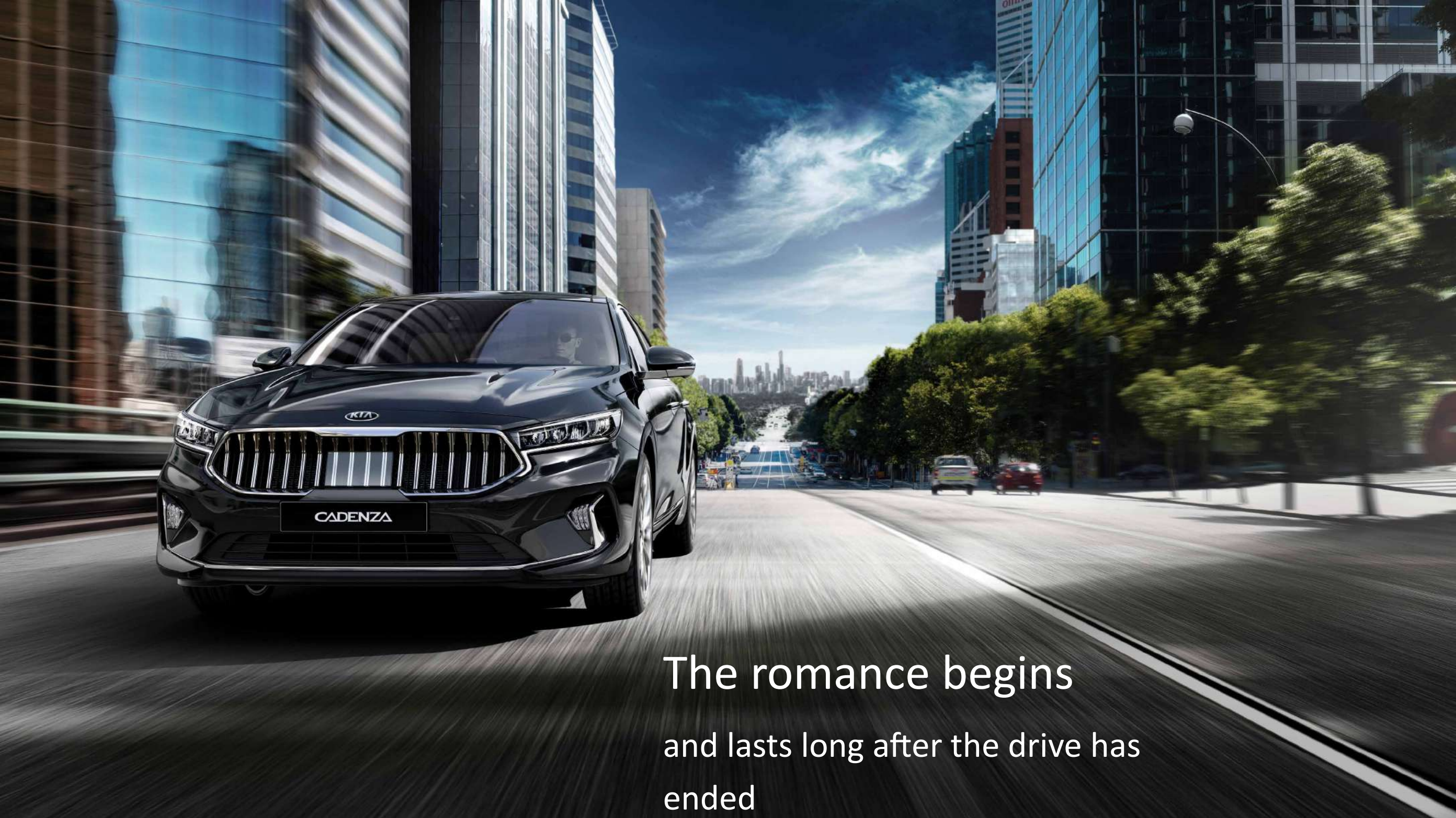


A Masterpiece of Our Time

CADENZA

\$37,850





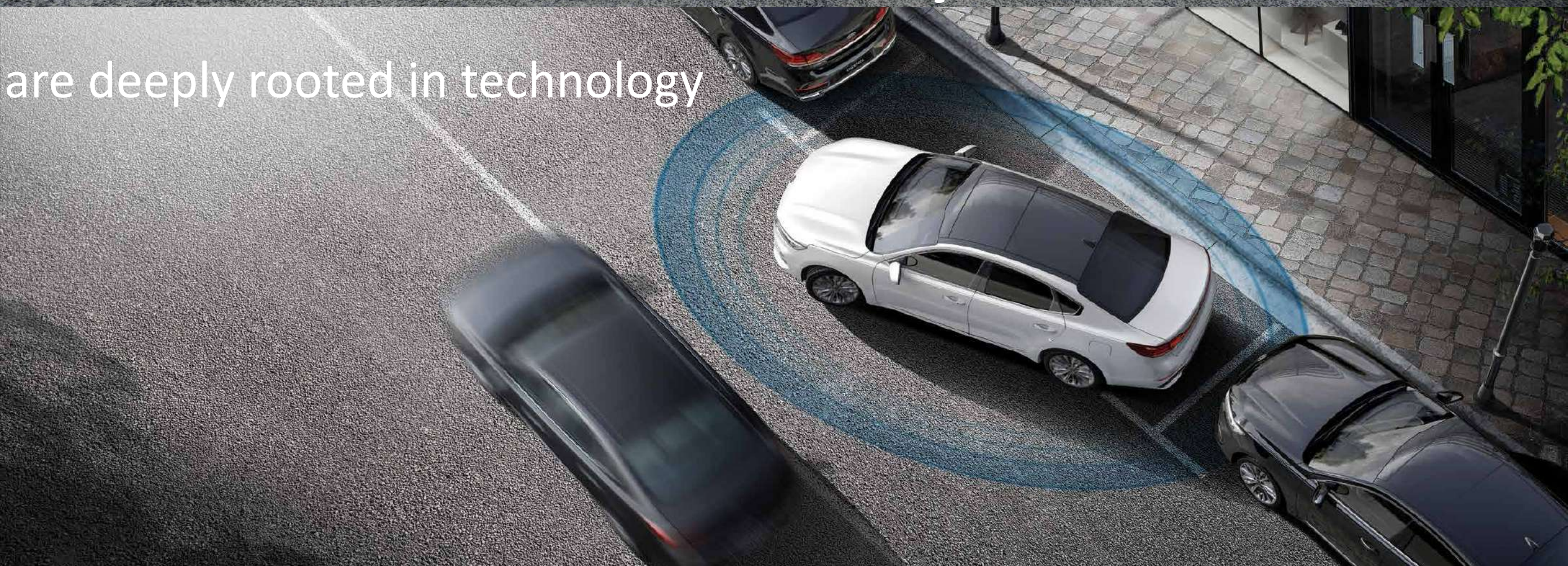
The romance begins
and lasts long after the drive has
ended





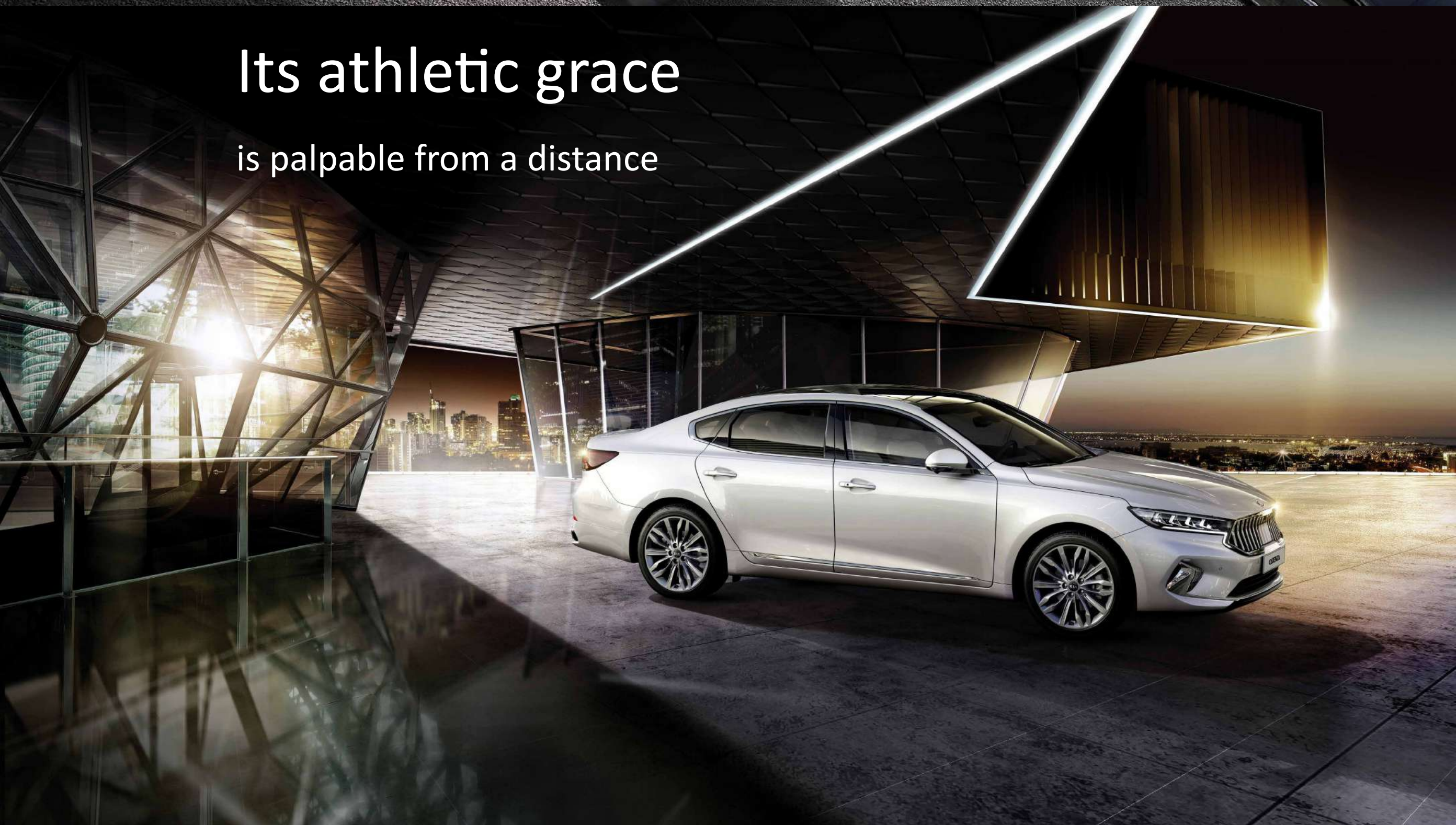
Substance and beauty

are deeply rooted in technology



Its athletic grace

is palpable from a distance





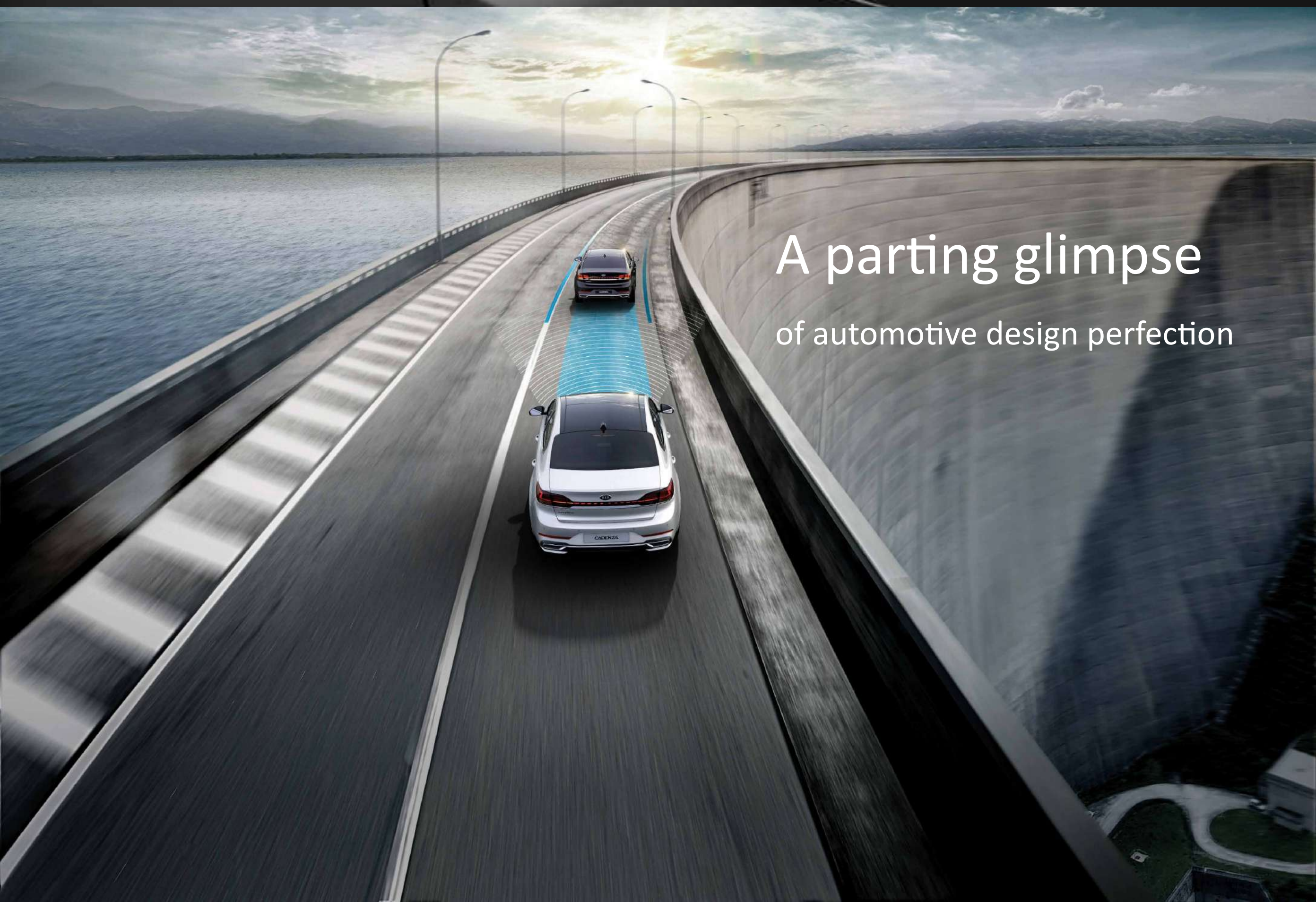
Clean, simple lines
put the mind and the body at ease



Its soul emerges
and yearns for the road



All the data you need
with the least possible distraction



A parting glimpse
of automotive design perfection



Immerse yourself
in a true oasis of comfort





An expansive space
where the journey becomes the reward







Leaner and meaner
with smooth sophistication



There's nothing passive
about our commitment to safety







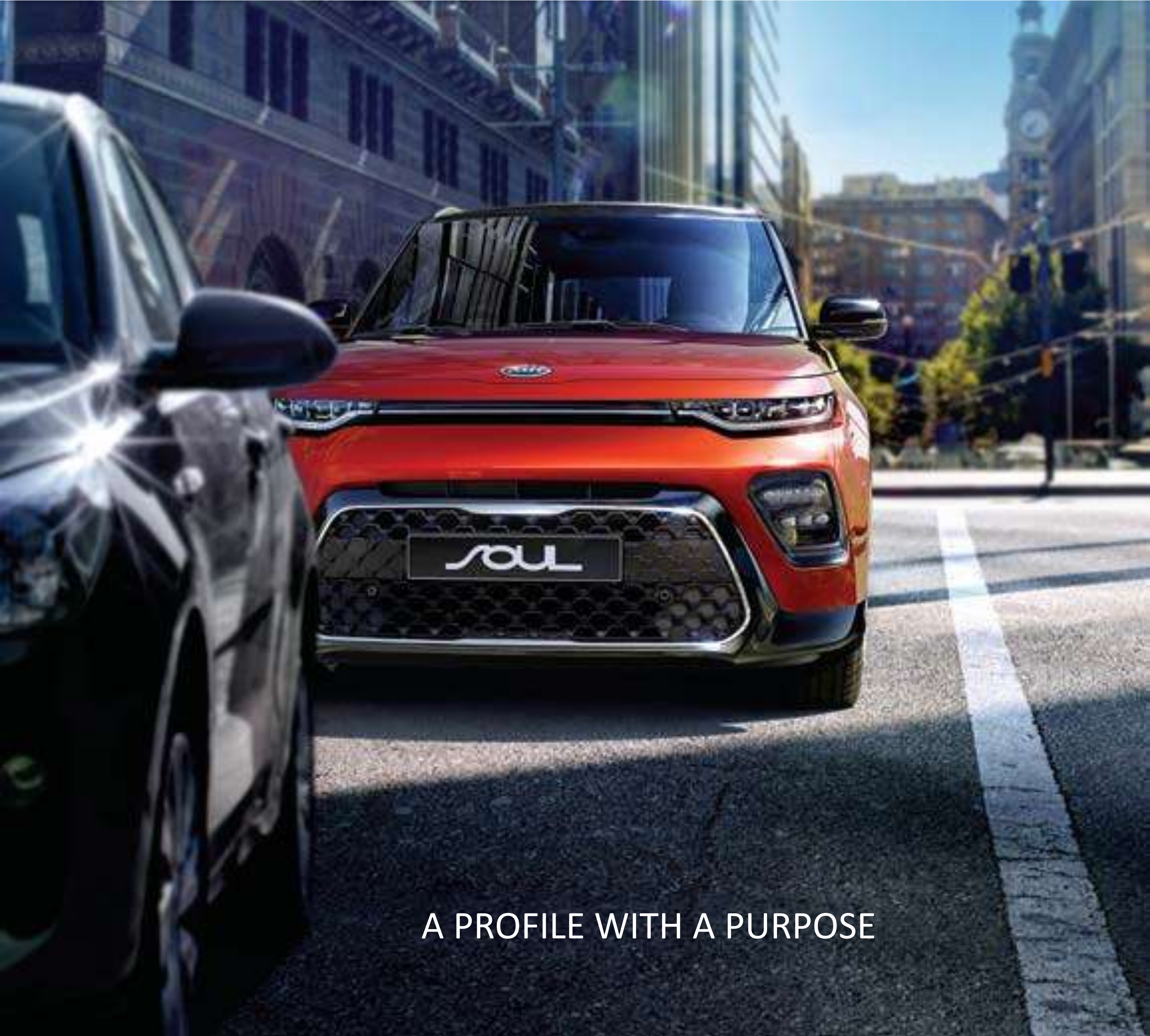
All-new
SOUL



\$17,490

THE CITY COMES ALIVE





A PROFILE WITH A PURPOSE



TORQUE AND TECH
VIRTUOSO



**THE FUTURE IS LOOK-
ING FUN**



HIGH-TECH ON THE LOOKOUT



STRONGER. SMARTER. SAFER





VERY EASY ON THE EYES



WHERE
SOUND
MEETS
VISION



FOR THE PROUD
ENTHUSIAST

URBAN MOBILITY . AMPLIFIED.



INVENTIVE FROM EVERY ANGLE



YOUR VERY OWN BUBBLE OF COMFORT



COLORS THAT POP



COMFORT IS PARAMOUNT





Fascinating Perfection

OPTIMA

\$32,190



It draws you in...
and wins you over.





Innovation without
the distraction



Even from behind,
it puts its best foot for-
ward.



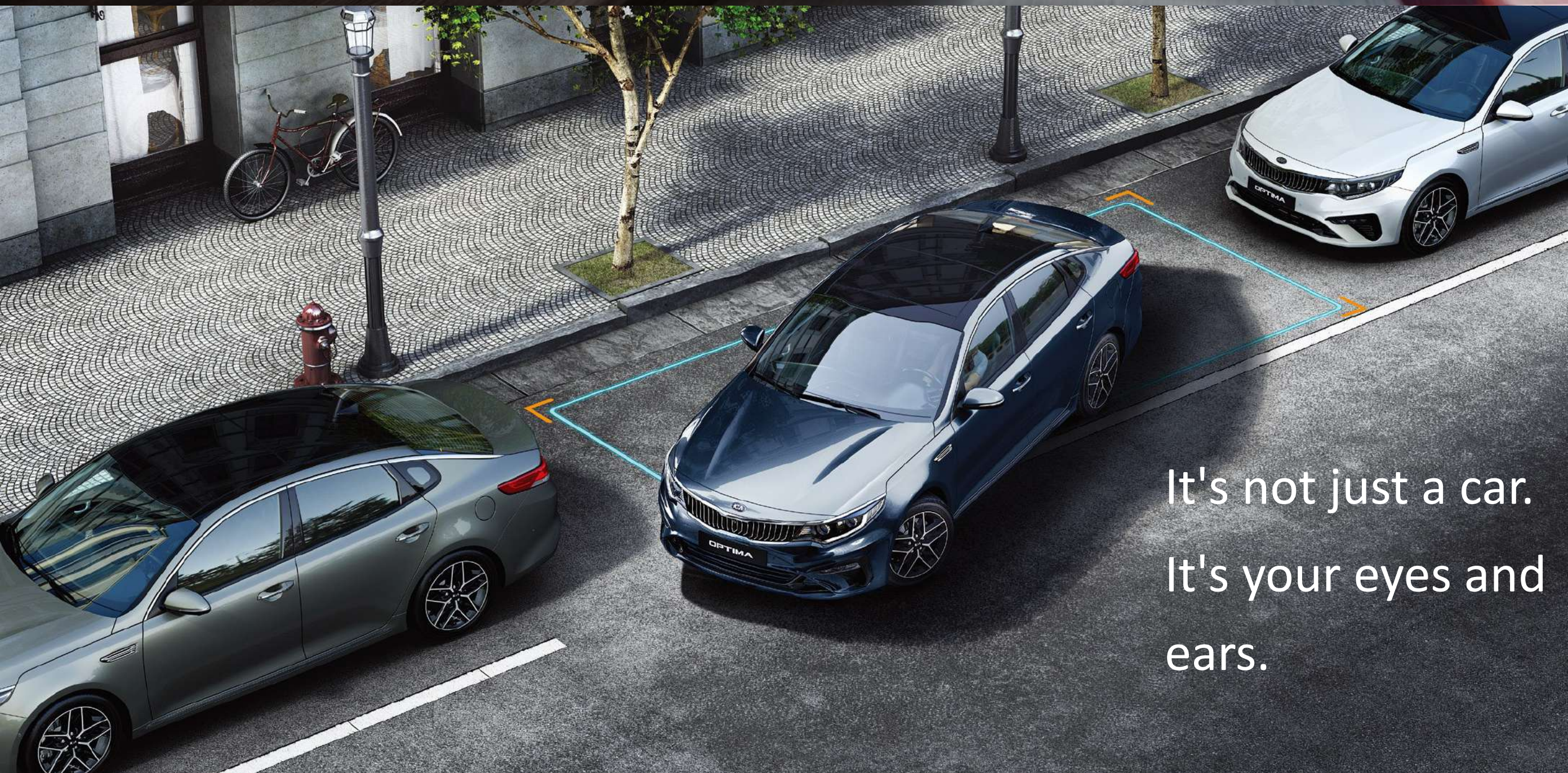
A stunning
silhouette





Stay aware and informed
in any situation.





It's not just a car.
It's your eyes and
ears.



Amazingly efficient yet powerful
when it counts



Vehicle in harmony
with nature



Advanced materials for your
peace of mind





Striking details that set an
iconic performer apart



Designed for total immersion
in the driving experience



Even bigger on the inside





It's time to
get personal



MOVIES



TO SAVE OUR WORLD SHE MUST INVADE THEIRS



ACTION , ADVENTURE, FICTION

18, December 2020

SKYLINE 3

FROM THE CREATORS OF THE **SKYLINE** FRANCHISE

HIGHLAND
FILM GROUP

VERTICAL
ENTERTAINMENT

MONSTERS OF MAN

AVAILABLE WORLDWIDE

08 DEC 2020

ACTION , ADVENTURE, FICTION

11:11 ENTERTAINMENT IN ASSOCIATION WITH MRT FILMS PRESENTS A MARK TOIA FILM 'MONSTERS OF MAN'
PRESENTING BRETT TUTOR, JOSE ROSETE, DAVID HAVERTY, PAUL HAAPANIEMI, RYAN HOUGH, LY TY, MA RYNETT, KAYLI TRAN, JESSIE
JORDY TULLENERS, TATJANA MARJANOVIC, DAVID SAMARTIN, TRONG KAM, TAYLOR EDWARDS, CONRAD PRATT & NEAL McDONOUGH
CASTING BY EMMA GREEN & BEN PARKINSON CSA CGA, SHANNON MAKHAMIAN & GABRIELLE SMITH ALMARGOR
CINEMATOGRAPHY BY MARK TOIA VISUAL EFFECTS SUPERVISOR RAOUL TEAGUE MUSIC BY CHRISTOPHER ELVES SOUND SUPERVISOR DAVID EVAN SLYKE MPSE
STORY BY MARK TOIA WRITTEN BY JEFF HAND & MARK TOIA EXECUTIVE PRODUCER CAROLYN TOIA
PRODUCED BY MARK TOIA, PAM COLLIS, KERI GRANT DIRECTED BY MARK TOIA
WWW.MONSERSOFMAN.MOVIE

8, December 2020



FROM ACADEMY AWARD®-WINNING DIRECTOR STEVEN SODERBERGH

ACADEMY AWARD® WINNER
MERYL
STREEP

ACADEMY AWARD® NOMINEE
CANDICE
BERGEN

GEMMA
CHAN

ACADEMY AWARD® NOMINEE
LUCAS
HEDGES

ACADEMY AWARD® WINNER
DIANNE
AND WIEST

max ORIGINAL™

LET THEM ALL TALK

WRITE YOUR WRONGS

COMEDY, DRAMA

10, December 2020



EVERYBODY HAS A SOUL.
JOE GARDNER IS ABOUT
TO FIND HIS.

Disney · PIXAR

SOUL

FROM THE STUDIO THAT
BROUGHT YOU *INSIDE OUT*

25, December 2020



MUST
SEE

FAMILY , ADVENTURE, ANIMATION, FANTASY, MUSIC, COMEDY





GENOCIDAL ORGAN

RECOMMENDED



FANTASY, ANIME, ACTION, FICTION

SPECTREVISION and VOLTAGE PICTURES presents
in association with
HEAD GEAR FILMS METROL TECHNOLOGY
ALMOST NEVER FILMS LEGION M and 359
an ADAM EGYPT MORTIMER picture

ARCH ENEMY



ACTION , ADVENTURE

11, December 2020

JOE MANGANIELLO SKYLAN BROOKS ZOLEE GRIGGS
PAUL SCHEER with AMY SEIMETZ and GLENN HOWERTON

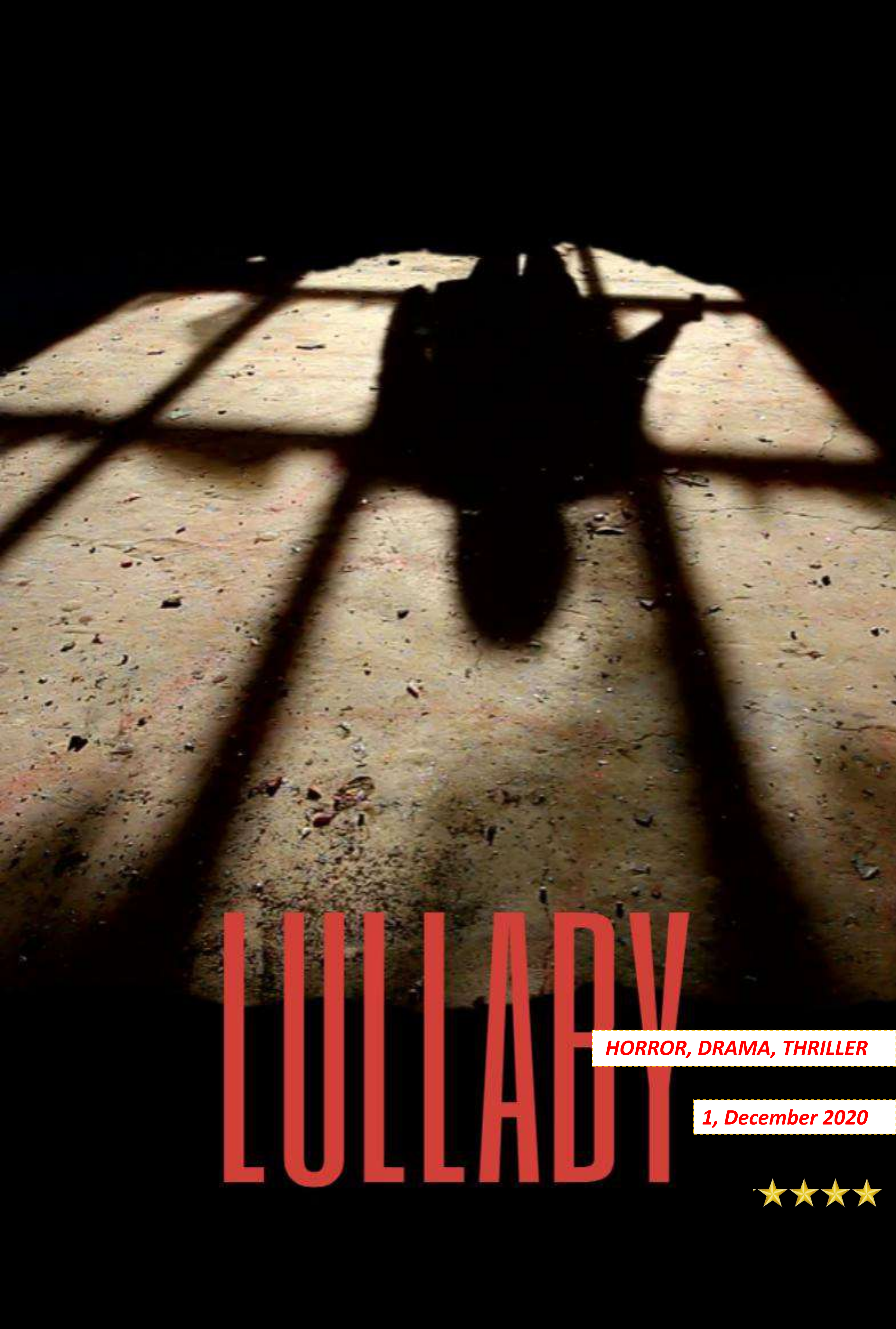
casting by DANIELLE AUFRERO csa AMBER HORN csa music by UMBERTO costume designer MICHELLE LAINE editor LANA WOLVERTON sound design by UNBRIDDLED SOUND production designer ARIEL VIDA director of photography HALYNA HUTCHINS
executive producers STACY JORGENSEN PHIL HUNT COMPTON ROSS PAUL SCANLAN JEFF ANNISON TERRI LUBAROFF DAVID BAXTER DANNY CHAN YIJU CHEN DANNY ROTH BABACAR DIENE LORCAN KELLEHER MATTHEW J. MALEK ALAN PAO LUKE DANIELS
produced by DANIEL NOAH LISA WHALEN ELIJAH WOOD KIM SHERMAN ADAM EGYPT MORTIMER JOE MANGANIELLO NICK MANGANIELLO
story by ADAM EGYPT MORTIMER & LUCAS PASSMORE written and directed by ADAM EGYPT MORTIMER

RLJE
Films



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LULLABY

HORROR, DRAMA, THRILLER

1, December 2020





FANTASY, ANIME, ADVENTURE, FICTION

RECOMMENDED

甲鉄城のヴァンパイア

KABANERI OF THE IRON FORTRESS



THRILLER, MYSTERY, DRAMA, SUSPENSE

29, December 2020

GARETH KOORZEN REBECCA FRAZIER DREW HARWOOD

THE ONE YOU FEED

PRODUCED BY
GARETH KOORZEN & DREW HARWOOD

WRITTEN AND DIRECTED BY
DREW HARWOOD



CODY
KEARSLEY

BRUCE
WILLIS

THOMAS
WITH JANE

BREACH

DEEP IN SPACE THEY ARE NOT ALONE.



ACTION , ADVENTURE, FICTION

18, December 2020

**MUST
SEE**



MSR MEDIA INTERNATIONAL/ SPI/ GOLDFINCH
PRESENT

SCOTT ADKINS TOMMY FLANAGAN JOHN HANNAH AND LASHANA LYNCH

THE INTERGALACTIC ADVENTURES OF MAX CLOUD

ACTION , COMEDY, FICTION

31, December 2020



MSR
MEDIA
INTERNATIONAL

Highfield
GRANGE STUDIOS

G
GOLDFINCH

SPI **FILMBOX**

T O M H A N K S

FIND WHERE YOU BELONG.

NEWS — OF THE — WORLD

FROM ACADEMY AWARD®-NOMINATED DIRECTOR
PAUL GREENGRASS

25, December 2020

WESTERN, DRAMA



THIS FILM IS NOT YET RATED

SCREENPLAY BY PAUL GREENGRASS AND LUKE DAVIES DIRECTED BY PAUL GREENGRASS

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UNIVERSAL PICTURES

RECOMMENDED



FANTASY, ANIME, FICTION, FICTION

SWORD ART ONLINE
THE MOVIE
Ordinal Scale



MILLA
JOVOVICH

MUST
SEE

ACTION , ADVENTURE, FICTION, ADVENTURE

25, December 2020

MONSTER
HUNTER





HALF BROTHERS

DRAMA, ADVENTURE, COMEDY

4, December 2020



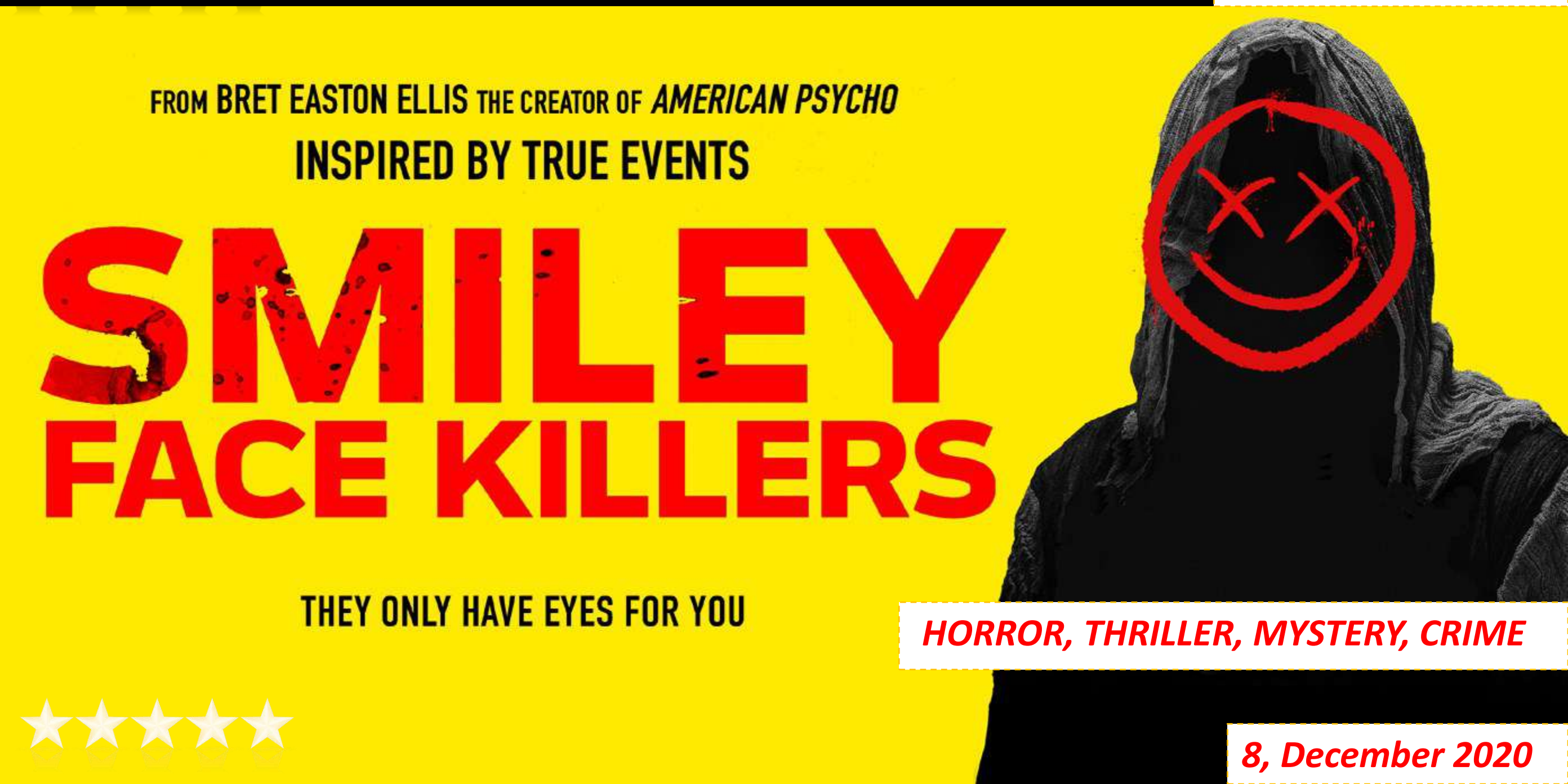
AARON ECKHART AND TOMMY LEE JONES

WANDER

IF YOU'RE NOT PARANOID
YOU'RE NOT PAYING ATTENTION

ACTION , MYSTERY, CRIME,THRILLER

4, December 2020



FROM BRET EASTON ELLIS THE CREATOR OF *AMERICAN PSYCHO*

INSPIRED BY TRUE EVENTS

SMILEY FACE KILLERS

THEY ONLY HAVE EYES FOR YOU

HORROR, THRILLER, MYSTERY, CRIME

8, December 2020



RECOMMENDED



MONDAIJI

FANTASY, ANIME, DRAMA, FICTION



ACADEMY AWARD® WINNER
ROBERT
DE NIRO

ACADEMY AWARD® WINNER
TOMMY LEE
JONES

ACADEMY AWARD® WINNER
MORGAN
FREEMAN

THE **COMEBACK** **TRAIL**

ACTION , CRIME, COMEDY

18, December 2020



"ONE OF THE STRONGEST SCI-FI OFFERINGS OF THE YEAR"

- TASTE OF CINEMA

PARALLEL

THRILLER, MYSTERY, FICTION

YOU CAN'T GO BACK 11, December 2020

A THE REALM PRODUCTION IN ASSOCIATION WITH CREATIVE WEALTH MEDIA "PARALLEL" AML AMEEN MARTIN WALLSTRÖM GEORGIA KING MARK O'BRIEN ALYSSA DIAZ WITH DAVID HAREWOOD AND KATHLEEN QUINLAN
CASTING BY DENISE CHAMIAN, CSA AND HANNAH COOPER, CSA MUSIC BY JOE RUDGE MUSIC BY EDY LAN PRODUCTION DESIGNER JAMES HAZELL COSTUME DESIGNER CARLA HETLAND EDITOR BEN BAUDHUN DIRECTOR OF PHOTOGRAPHY KARIM HUSSAIN, CSC PRODUCER ANDRIA SPRING
EXECUTIVE PRODUCERS AARON L. GILBERT JOHN ZAOZIRNY JASON CLOTH RICHARD MCCONNELL PAUL TENNYSON CHRIS RUDOLPH PRODUCED BY GARRICK DION, P.P.S. MATTHIAS MELLINGHAUS, P.P.S. WRITTEN BY SCOTT R. OZAN
★★★★★

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